



The Next Generation of Radio Interferometers

Principles, Challenges, and Plans for the RSST
Square Kilometer Array Concept

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What I will talk about...



Part I

- Principles of Radio Interferometry
- Techniques of Interferometric Imaging
- Challenges Ahead

Part II

- The Square Kilometer Array / RSST
- The path forward here in NM



Part I: Principles of Radio Interferometry and Image Processing

Interferometric Imaging



- Principles of Interferometry
 - Interferometry 101
- Techniques of Interferometric Imaging
 - Imaging algebra
 - Maximum Likelihood (Optimal) Maps
 - Dirty Maps
 - Deconvolution
 - Model Spaces and Multiscale Methods
 - Self-calibration
- Challenges Ahead



Radio Interferometry

Traditional Inteferometer – The VLA



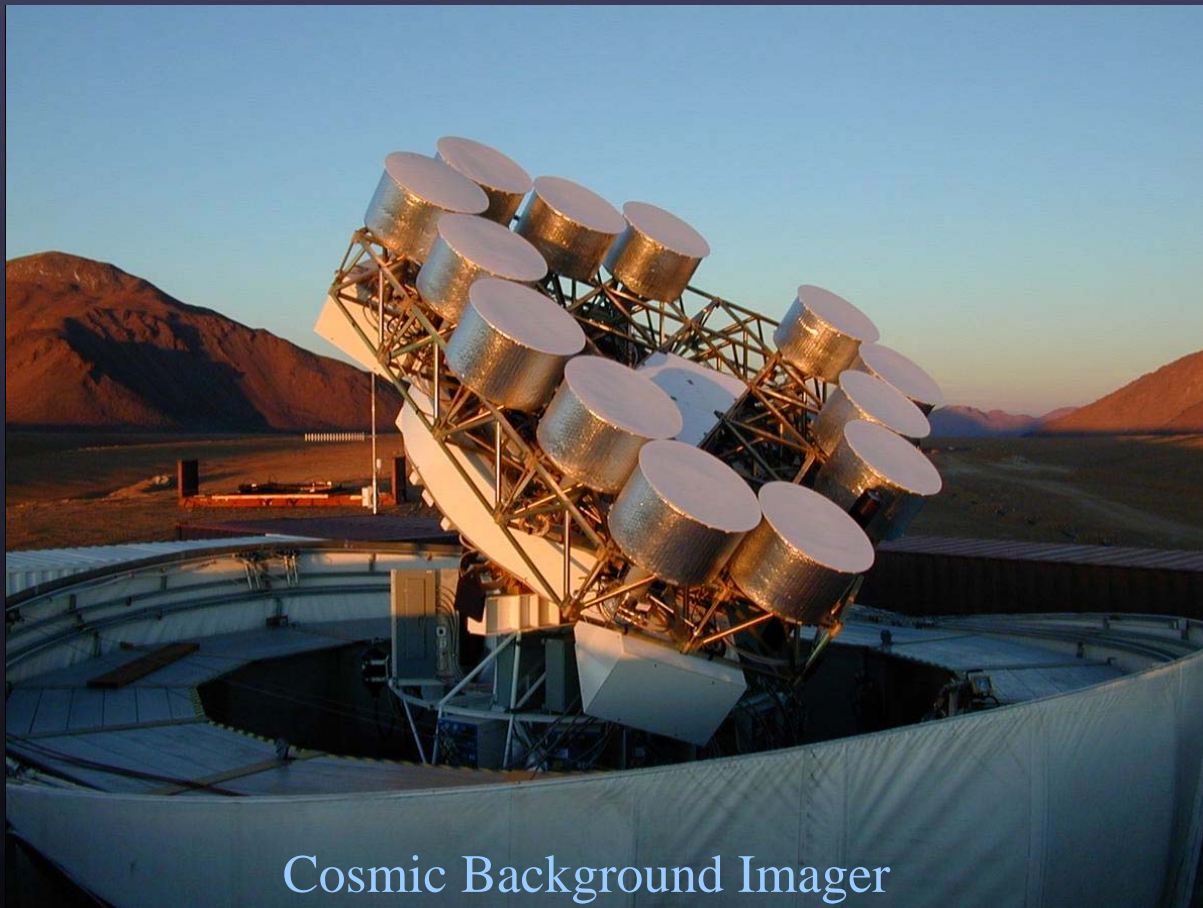
- The Very Large Array (VLA)
 - 27 elements, 25m antennas, 74 MHz – 50 GHz (in bands)
 - independent elements → Earth rotation synthesis



CMB Interferometer – The CBI



- The Cosmic Background Imager (CBI)
 - 13 elements, 90 cm antennas, 26-36 GHz (10 channels)
 - fixed to platform, telescope rotation synthesis!

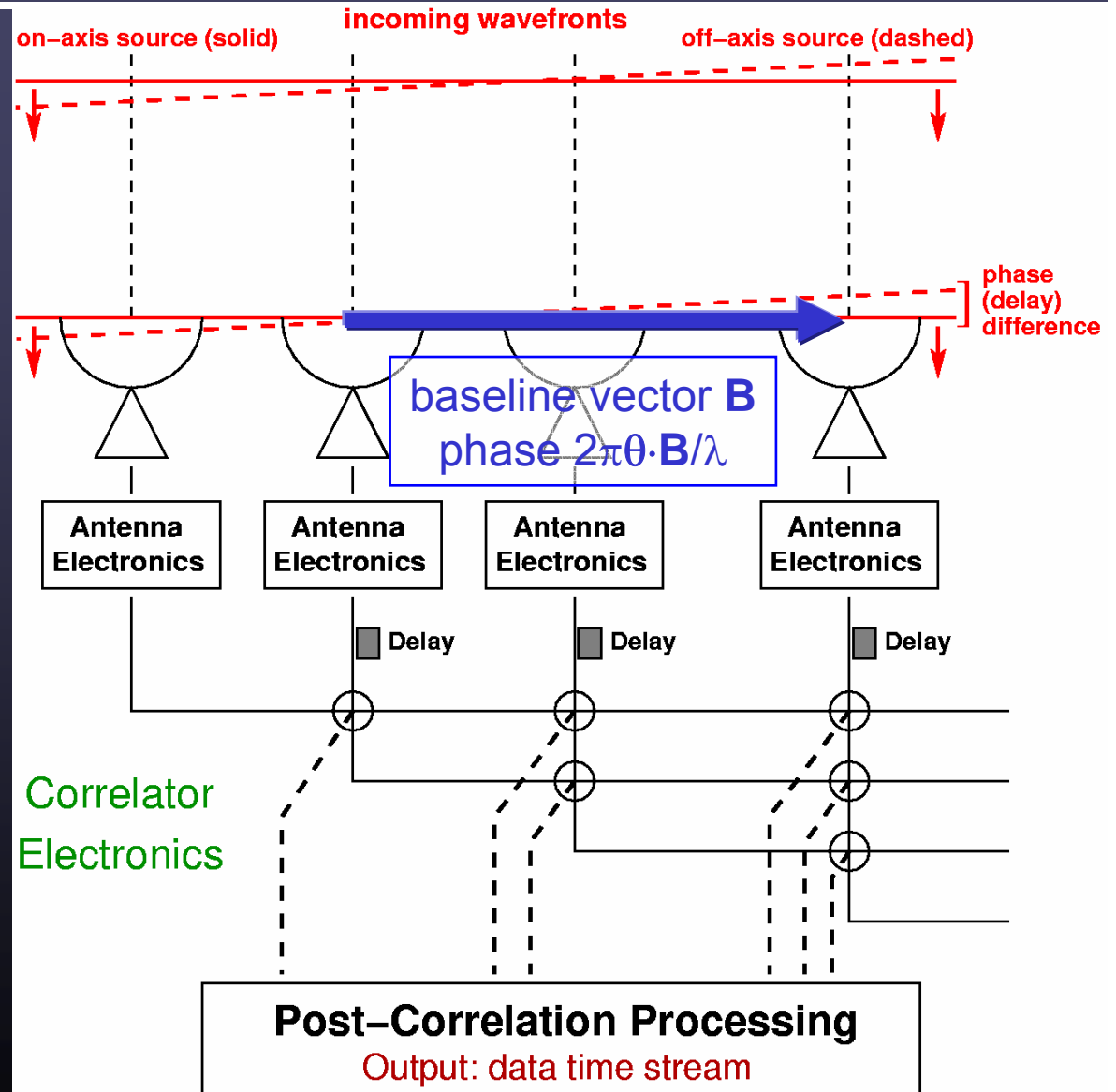


Cosmic Background Imager

Radio Interferometer – schematic



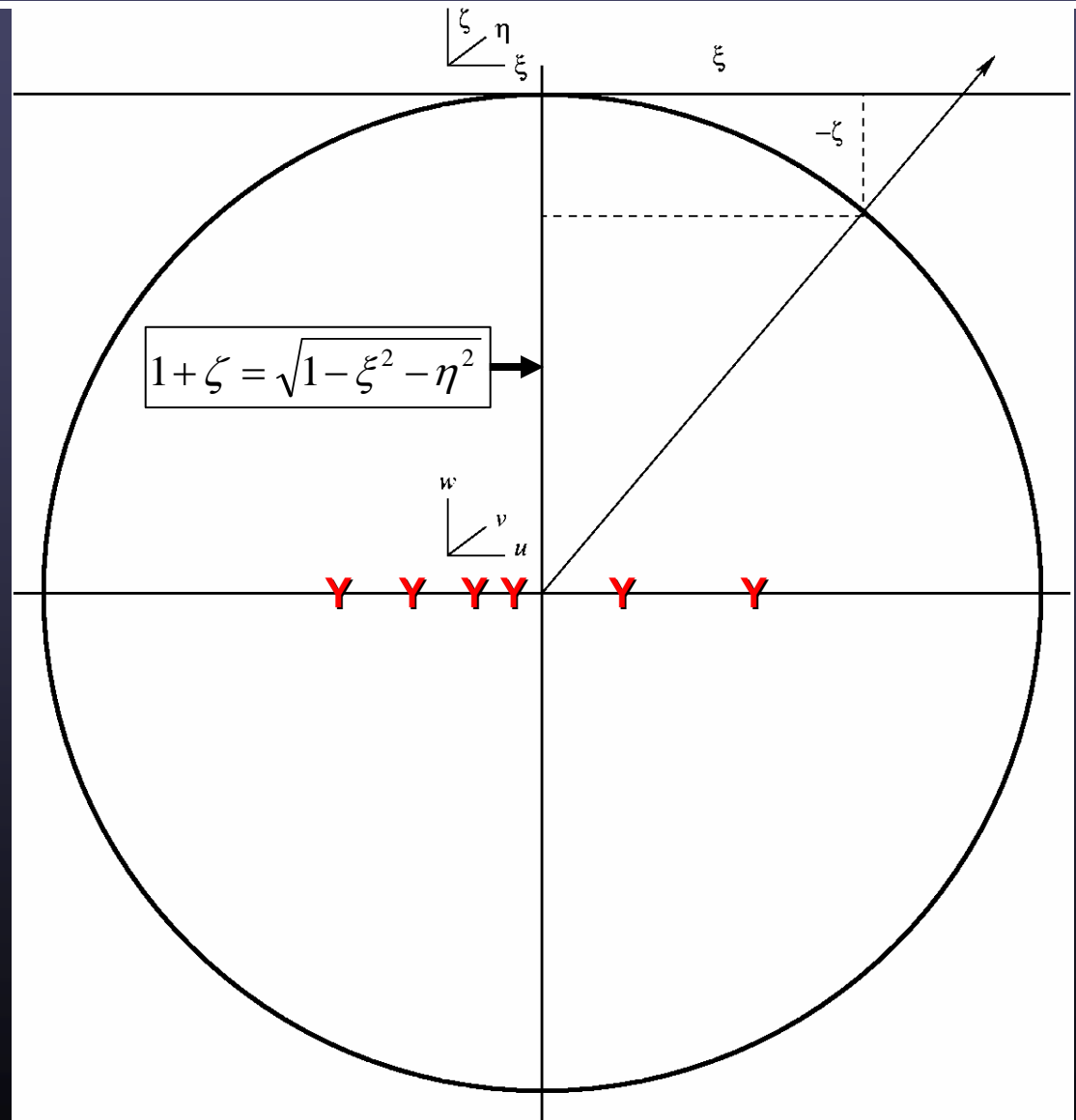
- Spatial coherence of radiation
 - wave-front correlations
 - structure of source
- Correlate pairs of antennas
 - “visibility” = correlated fraction of total signal, calibrated as flux density
 - correlate real (cosine) and imaginary (90° shift=sine): amplitude and phase
- Function of baseline **B**
 - measures spatial frequencies $u = B / \lambda$
 - longer baselines = higher resolution
 - similar to double-slit interference and diffraction



Standard sky geometry



- sky:
 - unit sphere
 - tangent plane
 - direction cosines
 - $\xi = (\xi, \eta, \zeta)$
- interferometer:
 - $\mathbf{u} = \mathbf{B} / \lambda$
 - $\mathbf{u} = (u, v, w)$
- project plane-wave onto baseline vector
 - phase $2\pi \xi \cdot \mathbf{u}$



Wavefront correlations



- Sum wavefronts over (incoherent) source distribution

$$V(u, v, w) = \iint \frac{d\xi d\eta}{1 + \zeta} I(\xi, \eta) e^{i2\pi \xi \cdot \mathbf{u}}$$

Visibility in uv -plane

Intensity field on sky

$$\xi = (\xi, \eta, \zeta) \quad \mathbf{u} = (u, v, w)$$

$$1 + \zeta = \sqrt{1 - \xi^2 - \eta^2}$$

- for small fields-of-view can ignore w term, treat as 2D Fourier transform pair (Van Cittert-Zernicke theorem)

$$V(u, v) = \int dx dy I(x, y) e^{i2\pi(ux + vy)}$$

Basic Interferometry



- An interferometer naturally measures the transform of the sky intensity in uv -space convolved with aperture
 - cross-correlation of aperture voltage patterns in uv -plane
 - its transform \mathbf{A} on sky is the primary beam with FWHM $\sim \lambda/D$
 - uv -plane convolution restricts field of view

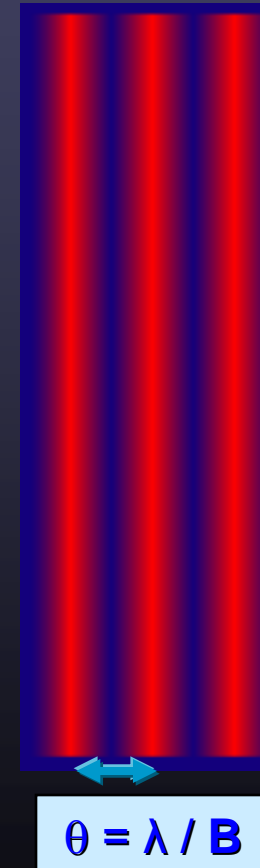
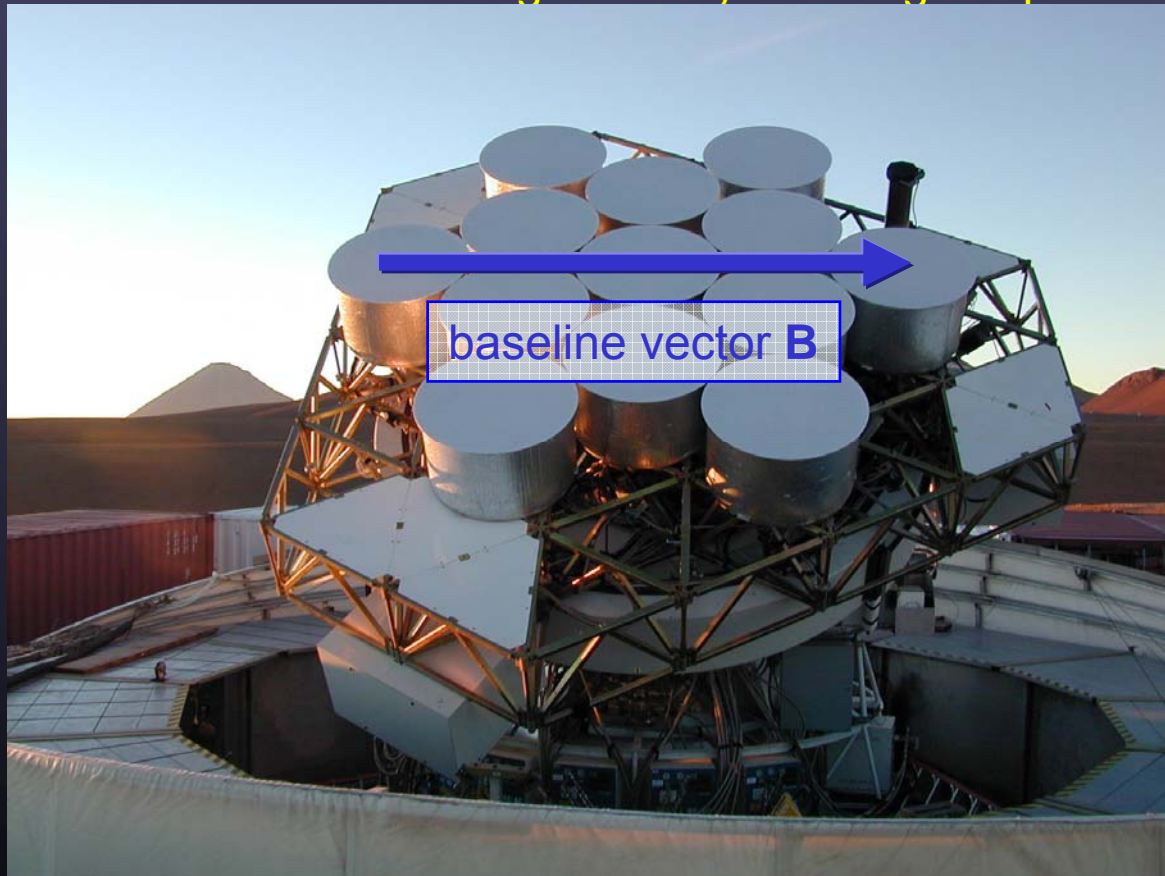
$$\begin{aligned} V(\mathbf{u}) &= \int d^2\mathbf{x} A(\mathbf{x} - \mathbf{x}_p) I(\mathbf{x}) e^{-2\pi i \mathbf{u} \cdot (\mathbf{x} - \mathbf{x}_p)} + e \\ &= \int d^2\mathbf{v} \tilde{A}(\mathbf{u} - \mathbf{v}) \tilde{I}(\mathbf{v}) e^{2\pi i \mathbf{v} \cdot \mathbf{x}_p} + e \end{aligned}$$

- For small (sub-radian) scales the spherical sky can be approximated by the Cartesian tangent plane
 - spherical harmonics can be approximated as a Fourier transform for The conjugate variables are customarily (u, v) in radio interferometry, with $|\mathbf{u}| = \ell / 2\pi$ for spherical harmonic multipole $\ell \gg 1$

Interferometer Baselines



- Baseline vector B in “aperture plane”
 - coherent signal applied to interferometer would produce plane-wave interference “fringe” on sky with angular period λ/B

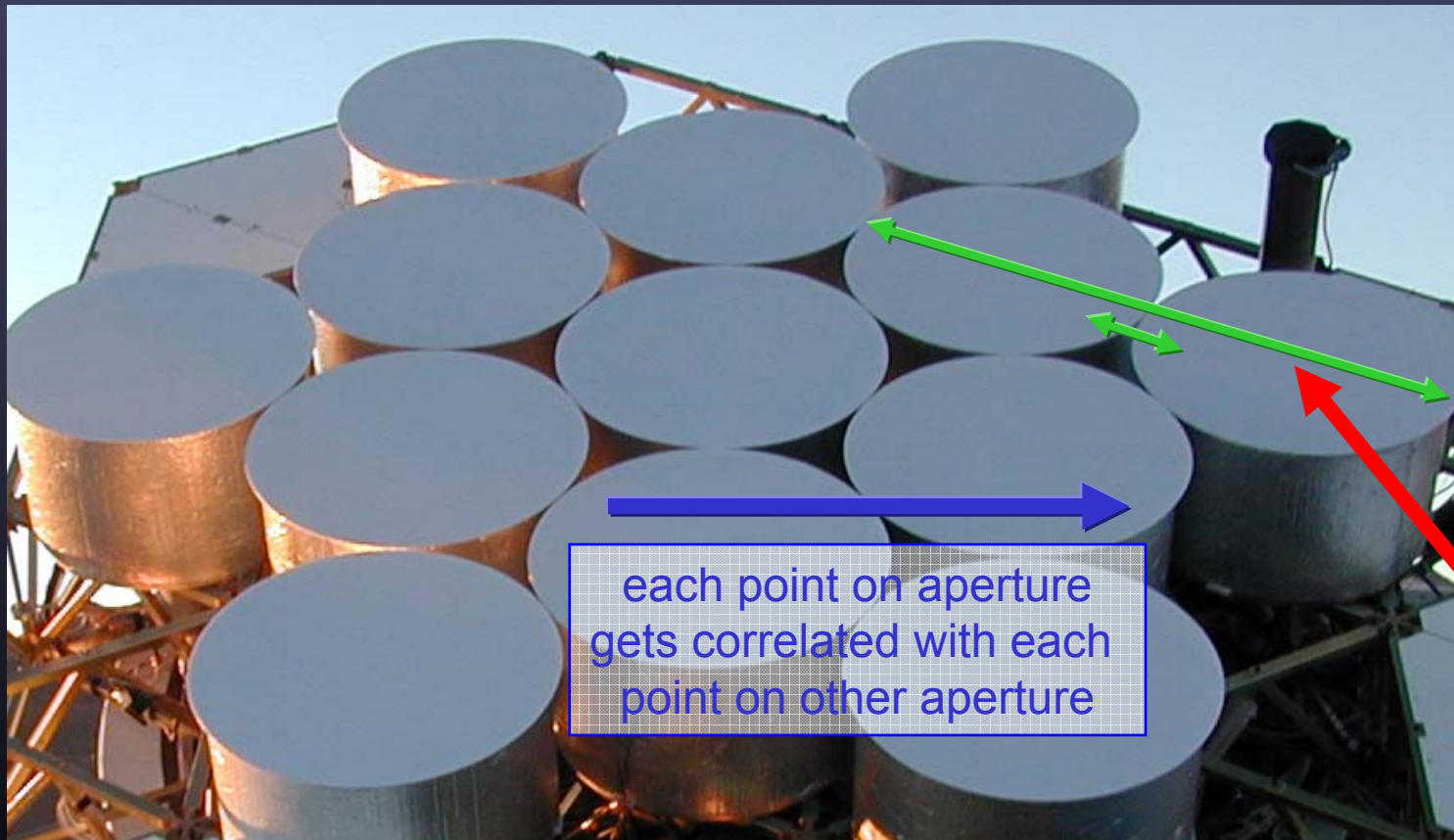


interferometer naturally decomposes sky into plane waves!

The Aperture Plane



- Correlate wavefronts in plane of apertures (Fourier transform of sky)
 - dish optics sum aperture plane at focus
 - visibility is cross-correlation of wavefronts of the 2 apertures



each point on aperture gets correlated with each point on other aperture

visibility contains range of baselines from closest to furthest parts of apertures

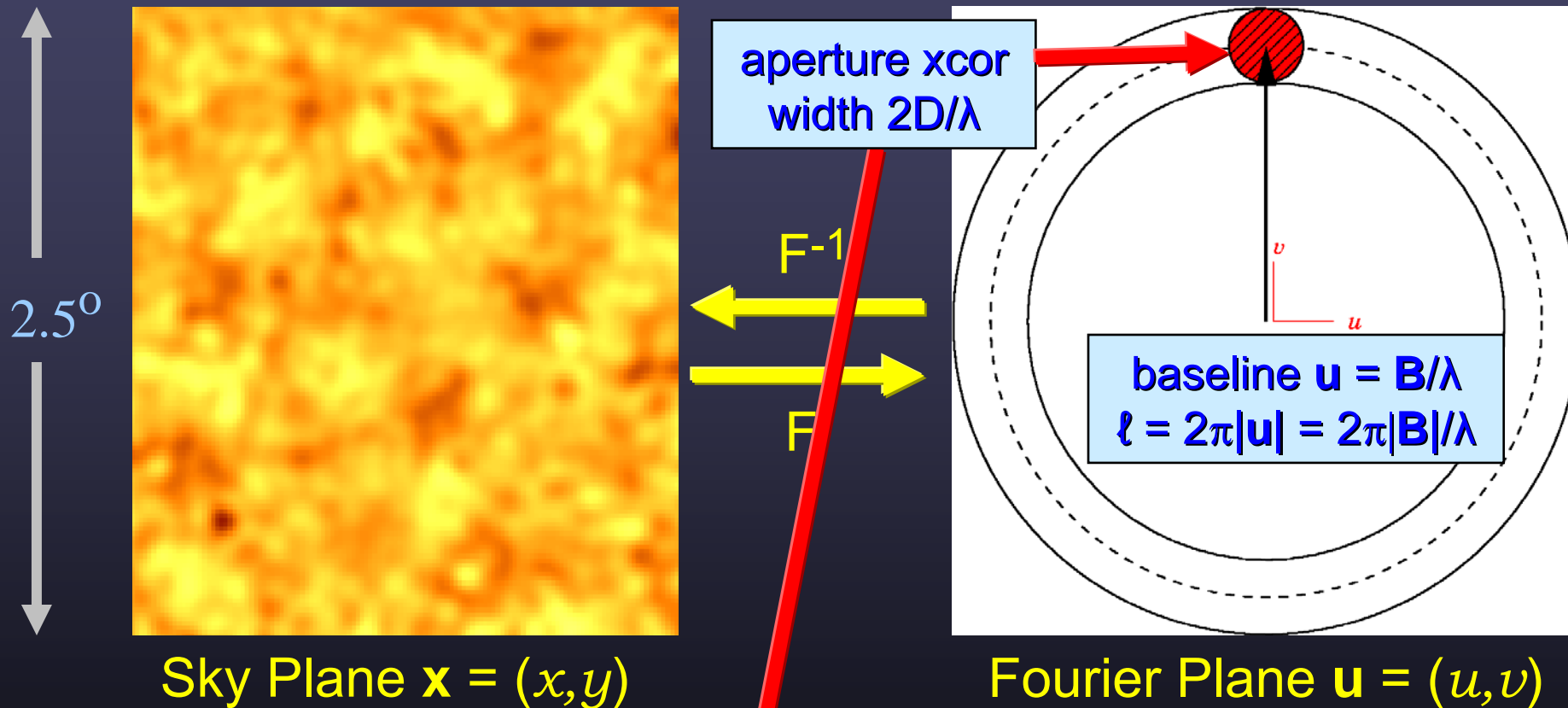
autocorrelations measure uv spacings inside D/λ

interferometer cannot measure “zero-spacing” w/o autocorrelations

From sky to uv-plane



The uv -plane is the Fourier Transform of the tangent plane to the sky



$$V(\mathbf{u}) = \int d^2\mathbf{v} \tilde{A}(\mathbf{u} - \mathbf{v}) \tilde{I}(\mathbf{v}) e^{2\pi i \mathbf{v} \cdot \mathbf{x}_p} + \mathbf{n}$$

Polarization – Stokes parameters



- CBI or VLA receivers can observe RCP or LCP
 - cross-correlate RR, RL, LR, or LL from antenna pair
- Correlation products (RR,LL,RL,LR) to Stokes (I,Q,U,V) :

$$\begin{pmatrix} \langle e_R e_R^* \rangle \\ \langle e_R e_L^* \rangle \\ \langle e_L e_R^* \rangle \\ \langle e_L e_L^* \rangle \end{pmatrix} = \begin{pmatrix} I+V \\ (Q+iU)e^{-i2\theta} \\ (Q-iU)e^{i2\theta} \\ I-V \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 1 \\ 0 & e^{-i2\theta} & ie^{-i2\theta} & 0 \\ 0 & e^{i2\theta} & -ie^{-i2\theta} & 0 \\ 1 & 0 & 0 & -1 \end{pmatrix} \begin{pmatrix} I \\ Q \\ U \\ V \end{pmatrix}$$

- note – similar relation for XY feeds

Polarization Interferometry : Q & U



- Parallel-hand & Cross-hand correlations
 - for visibility k (antenna pair ij , time, pointing x , and channel v):

$$V_k^{RR}(\mathbf{u}_k) = \int d^2\mathbf{v} \tilde{A}_k^{RR}(\mathbf{u}_k - \mathbf{v}) \tilde{I}_v(\mathbf{v}) e^{2\pi i \mathbf{v} \cdot \mathbf{x}_k} + e_k^{RR}$$

$$V_k^{RL}(\mathbf{u}_k) = \int d^2\mathbf{v} \tilde{A}_k^{RL}(\mathbf{u}_k - \mathbf{v}) \tilde{P}_v(\mathbf{v}) e^{-i2\psi_k} e^{2\pi i \mathbf{v} \cdot \mathbf{x}_k} + e_k^{RL}$$

- where kernel A is the aperture cross-correlation function, and

$$\tilde{P}(\mathbf{v}) = \tilde{Q}(\mathbf{v}) + i\tilde{U}(\mathbf{v}) = |\tilde{P}(\mathbf{v})| e^{i2\phi(\mathbf{v})}$$

- and ψ the baseline parallactic angle (w.r.t. deck angle 0°)

$$\psi_k = \tan^{-1}(v_k/u_k) - \psi_{ij0}$$



Interferometric Image Processing

From sky to Fourier domain



- The Fourier Transform

- the sky in the image domain

$$\mathbf{x}_i = (x_i, y_i)$$

$$\mathbf{s} : s_i = s(\mathbf{x}_i)$$

- the Fourier domain (“uv-plane”)

$$\mathbf{u}_l = (u_l, v_l)$$

$$\underline{\mathbf{s}} : \underline{s}_l = \underline{s}(\mathbf{u}_l)$$

- the Fourier kernel

$$\mathbf{s} = \mathbf{F} \underline{\mathbf{s}} \iff \underline{\mathbf{s}} = \mathbf{F}^{-1} \mathbf{s}$$

$$F_{il} = e^{2\pi i \mathbf{u}_l \cdot \mathbf{x}_i} \iff F_{li}^{-1} = e^{-2\pi i \mathbf{u}_l \cdot \mathbf{x}_i}$$

Visibilities



- Visibility in the uv-plane $\underline{v}_k = \underline{v}(\mathbf{u}_k)$

$$\underline{v} = \underline{A} \underline{s} + \underline{n}$$

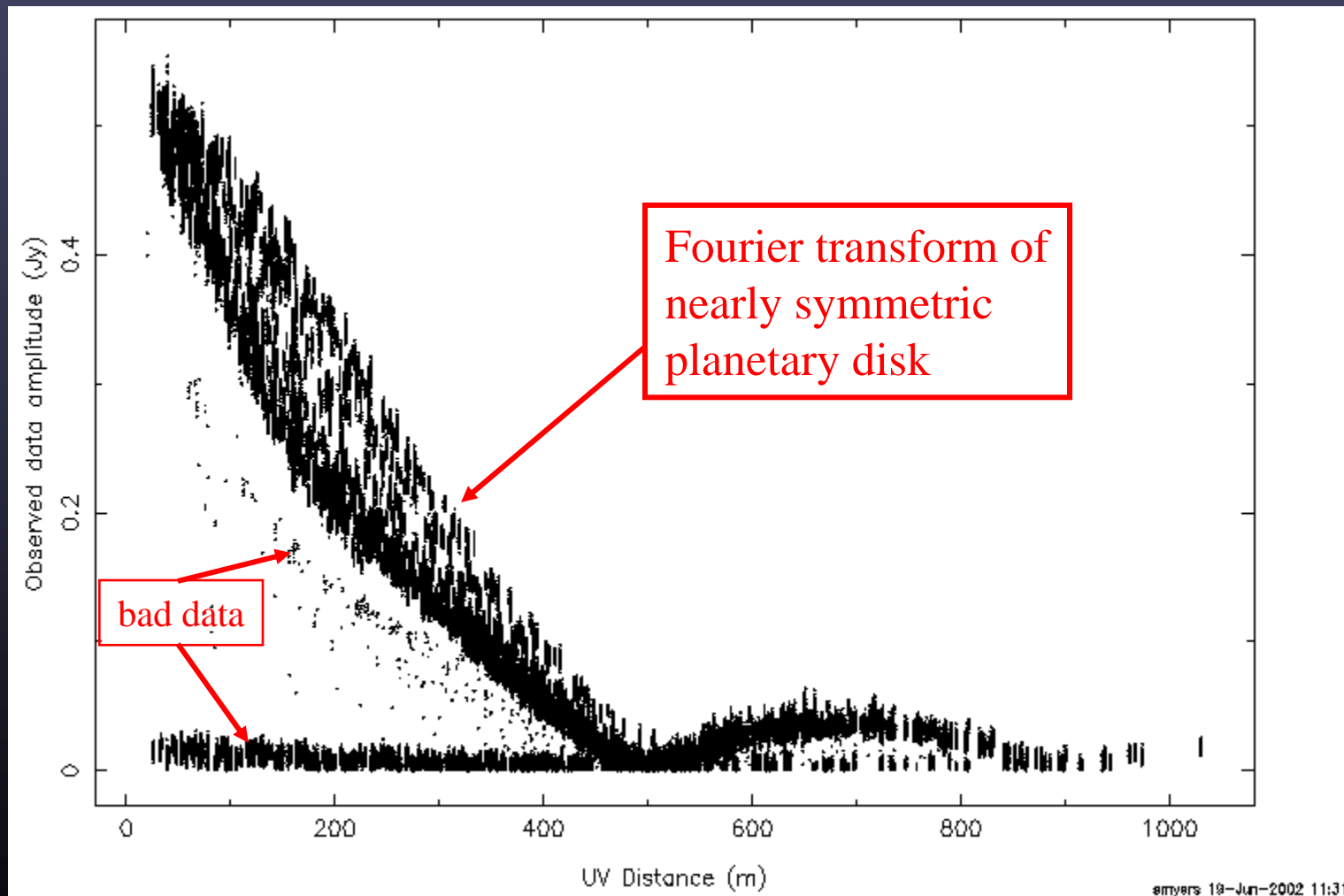
- aperture (cross-correlation) function \underline{A}
- instrumental noise \underline{n}
- The Aperture Function
 - the cross-correlation of the voltage pattern of the two apertures forming the baseline

$$\underline{A}_{kl} = \tilde{A}(\mathbf{u}_k - \mathbf{u}_l) e^{-2\pi i \mathbf{u}_l \cdot \mathbf{x}_k}$$

Example: VLA observes Jupiter



- A 6cm VLA observation of Jupiter:



Reconstruction of the Sky



- Visibilities and the Sky

$$\underline{v} = \underline{A} \underline{F}^{-1} s + \underline{n}$$

- however: \underline{A} is not invertible
- instrumental noise \underline{n} is a random variable

- The issues:

- unknown random noise \underline{n}
- convolution due to size of \underline{A} in uv domain
- incomplete sampling of uv-plane by visibilities

- One approach – statistical inference:

- Maximum Likelihood Estimation

Maximum Likelihood Reconstruction



- The noise and its covariance

$$\underline{n} = \underline{v} - \underline{A} \underline{s} \quad : \quad \underline{N} = \langle \underline{n} \underline{n}^T \rangle$$

- if noise is uncorrelated (Gaussian) then \underline{N} is diagonal

$$\underline{N}_{kk'} = \sigma_k^2 \delta_{kk'}$$

- The likelihood function

$$\mathcal{L}(\underline{s} | \underline{v}) = \det(2\pi \underline{N})^{-1/2} \exp\left[-\frac{1}{2} (\underline{v} - \underline{A} \underline{s})^T \underline{N}^{-1} (\underline{v} - \underline{A} \underline{s})\right]$$

- find map \underline{m} that maximizes L

$$dL/d\underline{s} |_{\underline{s}=\underline{m}} = 0$$

- Maximum Likelihood Estimate (MLE) :

$$m_{\text{MLE}} = (\underline{A}^T \underline{N}^{-1} \underline{A})^{-1} \underline{A}^T \underline{N}^{-1} \underline{v}$$

The Optimal Map



- The MLE map

$$m_{\text{MLE}} = (\underline{A}^T \underline{N}^{-1} \underline{A})^{-1} \underline{A}^T \underline{N}^{-1} \underline{v}$$

- refactor in terms of gridding and deconvolving

$$\underline{m} = \underline{R}^{-1} \underline{d} \quad \underline{d} = \underline{H} \underline{v} = \underline{R} \underline{s} + \underline{n}_d$$

- with kernels

$$\underline{R} = \underline{H} \underline{A} \quad \underline{H}_{\text{MLE}} = \underline{A}^T \underline{N}^{-1} \quad \underline{R}_{\text{MLE}} = \underline{A}^T \underline{N}^{-1} \underline{A}$$

- noises

$$\underline{n}_d = \underline{H} \underline{n} \quad \underline{N}_d = \langle \underline{n}_d \underline{n}_d^T \rangle = \underline{H} \underline{N} \underline{H}^T$$

- The problem:

- \underline{R} is singular (or at best ill-conditioned) for fully sampled \underline{s}

The Dirty Map



- Grid onto sampled uv-plane

$$\underline{d} = \underline{H} \underline{v} = \underline{H} \underline{s} + \underline{n}_d$$

- \underline{H} should be close to \underline{H}_{MLE} , e.g.

$$\underline{H} = \underline{B}^T \underline{N}^{-1} \quad : \quad \underline{B} \sim \underline{A}$$

- \underline{B}^T should sample onto suitable grid in uv-plane

- Invert onto sky \rightarrow “dirty image”

$$\underline{d} = \underline{F} \underline{d} = \underline{R} \underline{s} + \underline{n}_d \quad \underline{R} = \underline{F} \underline{R} \underline{F}^{-1}$$

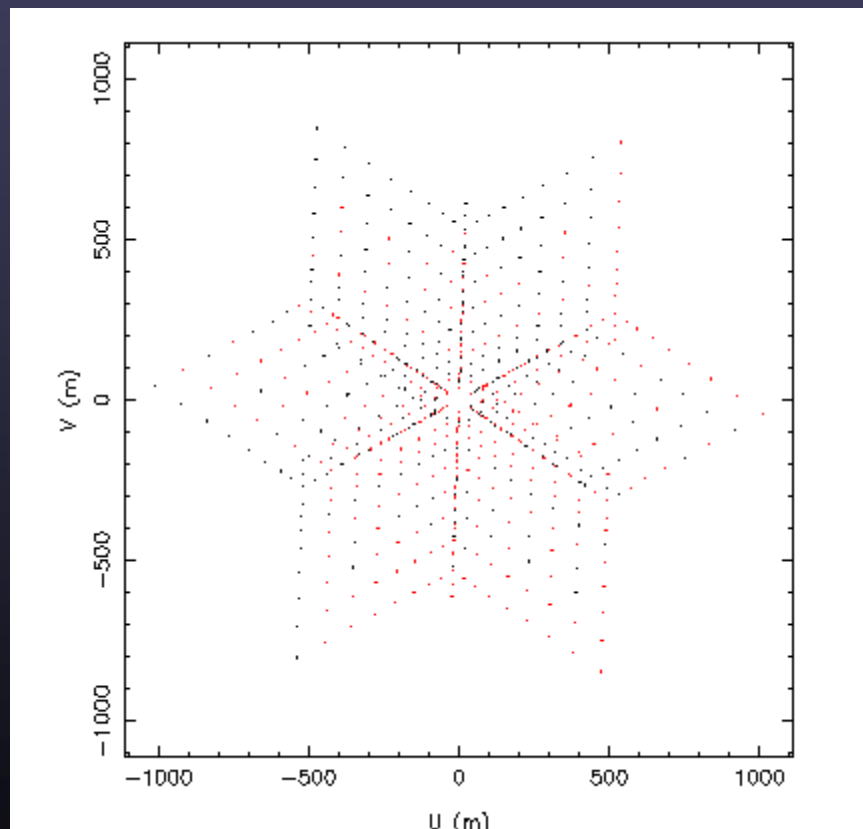
- image is “dirty” as it contains artifacts

- convolution by “point spread function” (columns of \underline{R})
- multiplication by response function (diagonal of \underline{R})
- noise

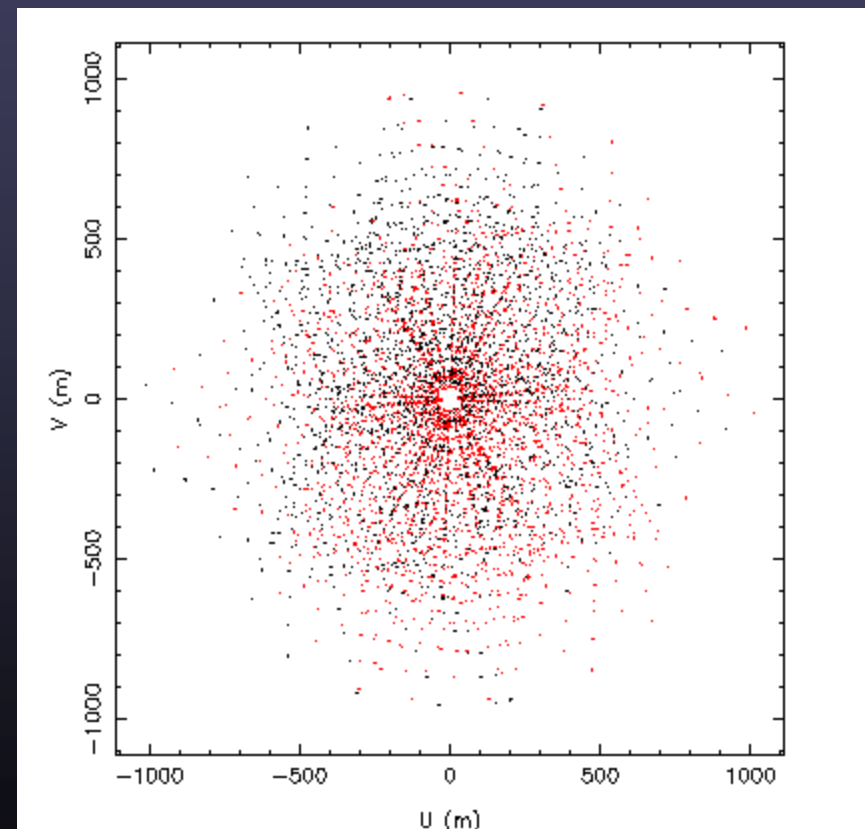
VLA uv coverage



- The VLA is an example of a sparsely filled array
 - there are many unmeasured Fourier modes in uv-plane
 - image reconstruction from incomplete uv-coverage ambiguous



snapshot coverage

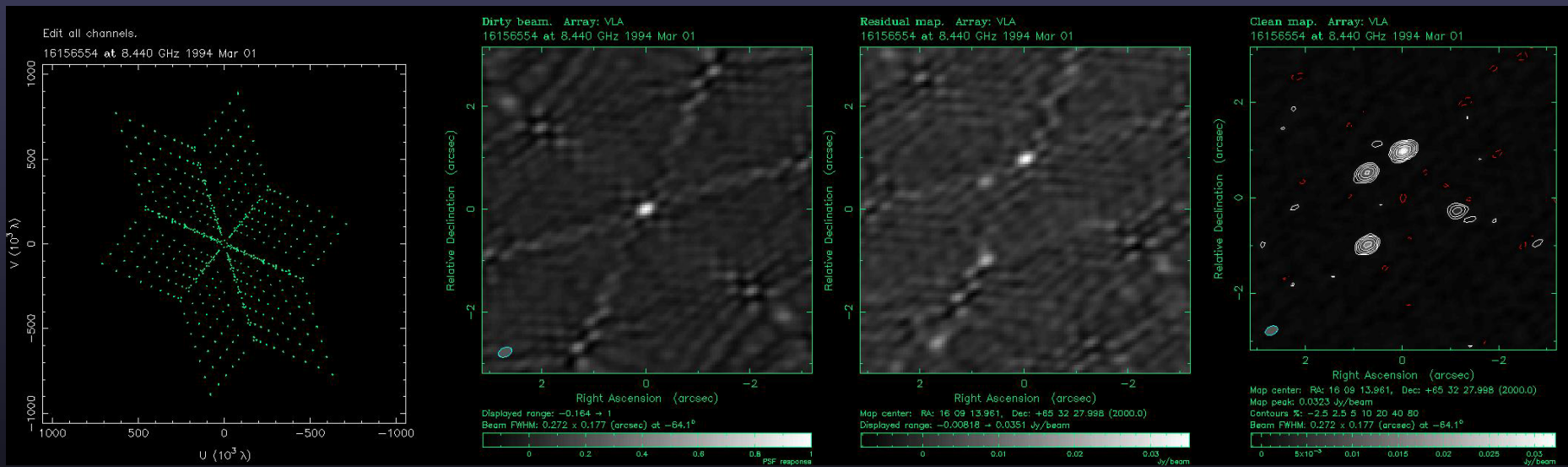


8 scans over 10 hours

VLA point-spread function (PSF)



- The VLA is an example of a sparsely filled array
 - uv-plane gaps are treated as zeroes, cause “sidelobes” in PSF
 - many solutions for sky that fit data, “dirty image” is principal solution
 - must use “deconvolution” techniques to “clean” image



snapshot uv-coverage

PSF “dirty beam”

“dirty” image

“clean” image

Example: VLA 30s snapshot discovery data for gravitational lens CLASS B1608+656
(Myers et al. 1995, ApJL, 447, L5-L8)



Image, uv, and Data Spaces

- image plane \Leftrightarrow uv-plane \Leftrightarrow visibilities
 - operators \mathbf{F} , $\underline{\mathbf{H}}$, $\underline{\mathbf{A}}$ handle these transformations
 - not all operators have inverses ($\underline{\mathbf{H}}$ and $\underline{\mathbf{A}}$ do not)

- example: model image $\underline{\mathbf{m}}$

- first transform sky model to uv-plane

$$\underline{\mathbf{m}} = \mathbf{F}^{-1} \mathbf{m}$$

- then project onto the visibilities (data space)

$$\underline{\mathbf{v}}_m = \underline{\mathbf{A}} \underline{\mathbf{m}} = \mathbf{A} \mathbf{F}^{-1} \mathbf{m}$$

- form residual

$$\underline{\delta \mathbf{v}}_m = \underline{\mathbf{v}} - \underline{\mathbf{v}}_m = \underline{\mathbf{A}} (\underline{\mathbf{s}} - \underline{\mathbf{m}}) + \underline{\mathbf{n}}$$

- finding “best model” will involve minimizing this residual

Classic Deconvolution



- CLEAN algorithm

- iterate on dirty residual images removing point models

- initial residual data, and model: $\delta \underline{v}_0 = \underline{v} \quad m_0 = 0$

- form dirty image: $d_0 = \mathbf{F} \underline{H} \delta \underline{v}_0$

- locate peak and residual and put fraction f into model

$$\delta m_1 = f M d_0 \quad \text{mask } M : 1 \text{ at max, else } 0$$

- increment model: $m_1 = m_0 + \delta m_1$

- form cumulative visibilities and residual

$$\underline{v}_1 = \underline{A} m_1 = \underline{A} \mathbf{F}^{-1} m_1 \quad \delta \underline{v}_1 = \underline{v} - \underline{v}_1$$

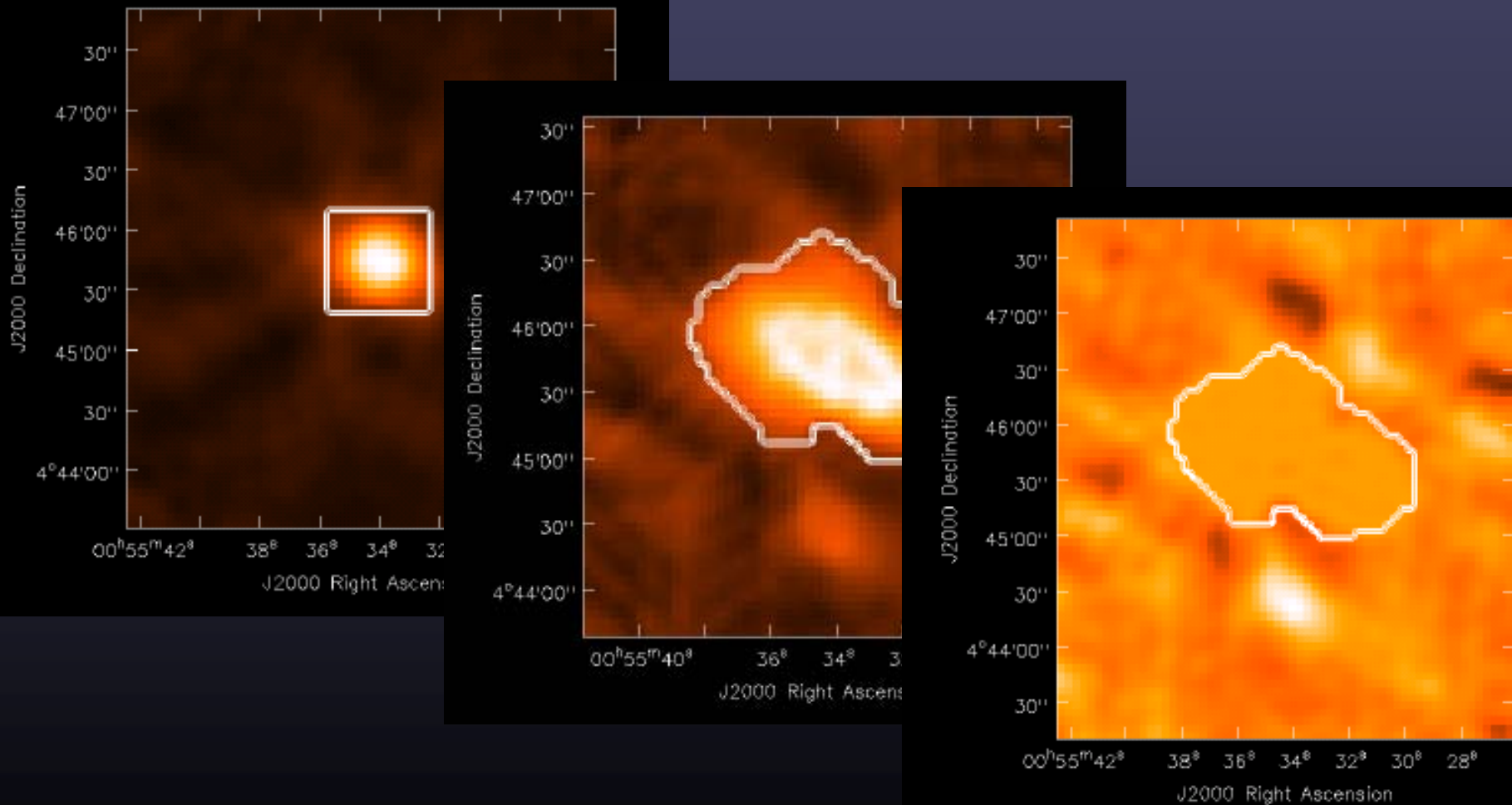
- form new dirty residual image: $d_1 = \mathbf{F} \underline{H} \delta \underline{v}_1$

- and repeat until final residual image d_f is noise-like

CLEAN Example



- Jupiter 6cm – interactive cleaning in CASA



MEM and CLEAN



- CLEAN
 - algorithm: find peak in residual image; add fraction to model; form new residual data & residual image; iterate
 - performance: good on compact emission, difficult for extended
- Maximum Entropy Method (MEM)
 - algorithm: for pixel values p : maximize entropy $-\sum p \ln p$; minimize $\chi^2(p)$
 - performance: complicated, suppresses spiky emission, but fast
- CLEAN and MEM use point (pixel) basis
 - complete basis – unique representation of image

Sparse Approximation Imaging



- Problem: find a model to represent the sky as efficiently as possible, subject to the data constraints and within the noise uncertainty, possibly also subject to prior constraints.
 - some problems (like ours) cannot be efficiently reconstructed using orthonormal bases (like pixels or Fourier modes)
 - extensive literature on this!
 - use non-orthogonal bases: multiscale (e.g. Gaussians)
 - choose *dictionary* of model elements (*atoms*)
 - efficiency: find a representation that uses the fewest number of atoms

Example: MEM versus CLEAN

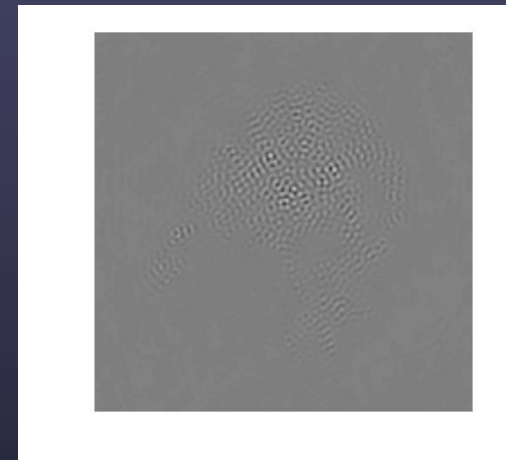
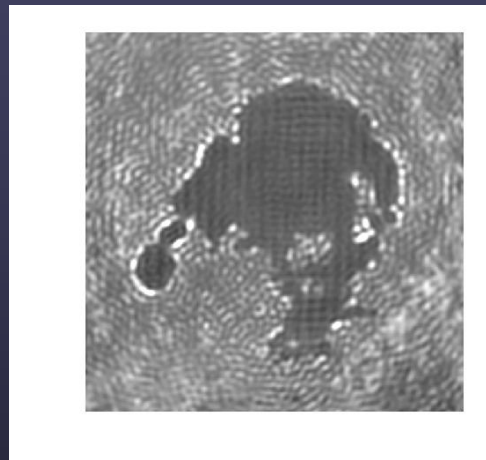


Restored

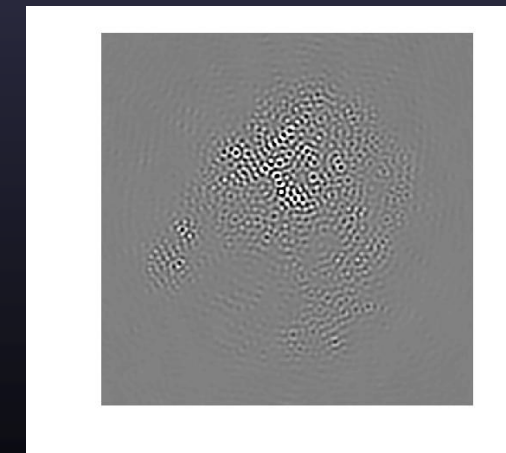
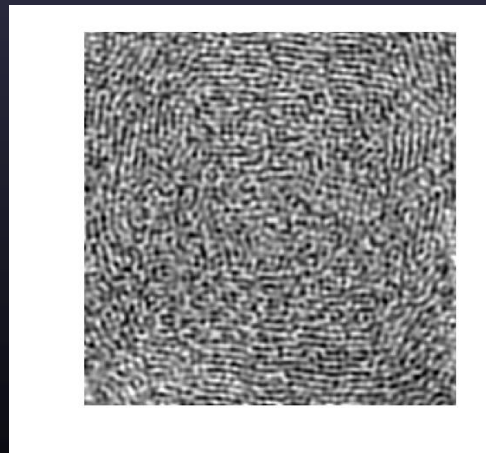
Residual

Error

Maximum
Entropy



MS
Clean



The Future of Multiscale Methods



- Algorithms
 - mostly iterative, starting from a blank model
 - “greedy” methods make locally optimal choices at each step
- MS-CLEAN is a greedy algorithm in this class!
 - dictionary of points and Gaussians on different scales
 - is essentially a “Matching Pursuit” (MP) algorithm (e.g. Tropp 2004)
- Key Research Area for next decade
 - new arrays are designed for high dynamic range & fidelity
 - will need efficient, robust, and accurate multiscale methods
 - we are interested in collaboration with groups at LANL!



Challenges to the State of the Art

Challenges in Image Processing



- high data rates and large data volumes
 - high dynamic range, high fidelity
 - the multiscale problem
 - direction-dependent calibration effects
 - the ionosphere and atmosphere
-
- the EVLA and LWA will start to see these issues...

What is the EVLA?



- The Expanded Very Large Array
- retrofit VLA with state-of-the-art electronics
 - high-bandwidth fiber optic transmission
 - digitize signals at antennas
 - new wide-band digital correlator (up to 8GHz)
 - new receivers for full coverage from 1-50 GHz

The EVLA will provide



- High Data rates
 - 2008 spec 25 MB/s max (cf. VLA 0.1 MB/s)
 - sustained rate spec ramps up with time
 - WIDAR can produce much higher rates!
- Large Data Volumes
 - TeraByte datasets (25 MB/s = 2 TB/day)
 - thousands to millions of channels (16k – 4M)
 - will eventually need high-performance computing

How Much When?

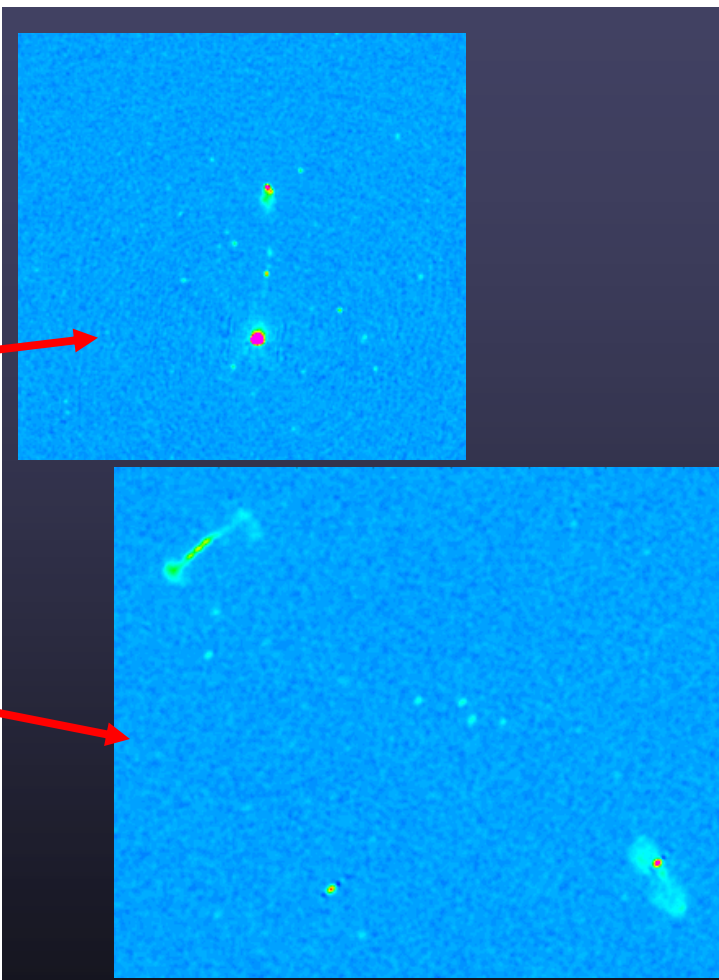
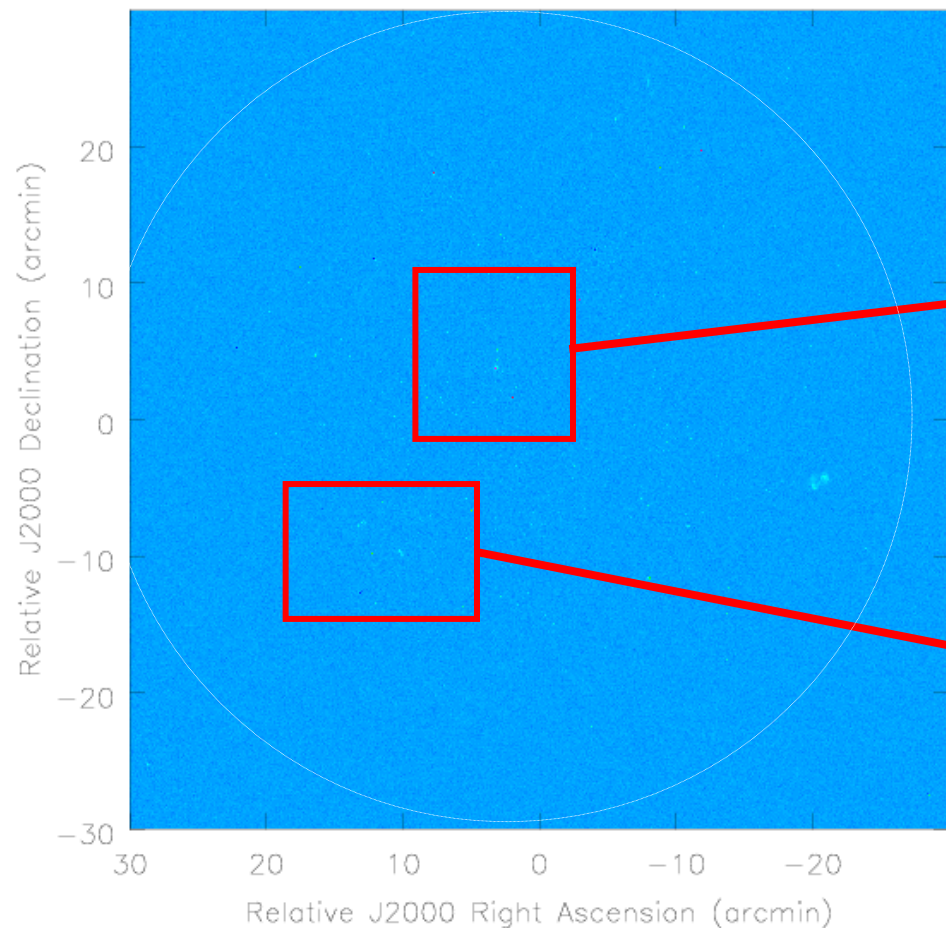


- Near Term (2008)
 - 10 ant @ 1.5 GHz, commissioning, handle data
- Ramp Up (2009-2010)
 - implement and use current best algorithms
- Routine Use (2010-2012)
 - handle high-sensitivity wide-band continuum
- Full Operation (2012+)
 - improve efficiency to handle maximum data rates

Deep VLA image at 1.4GHz: $3\mu\text{Jy}$



120 hrs with VLA at 1.4 GHz



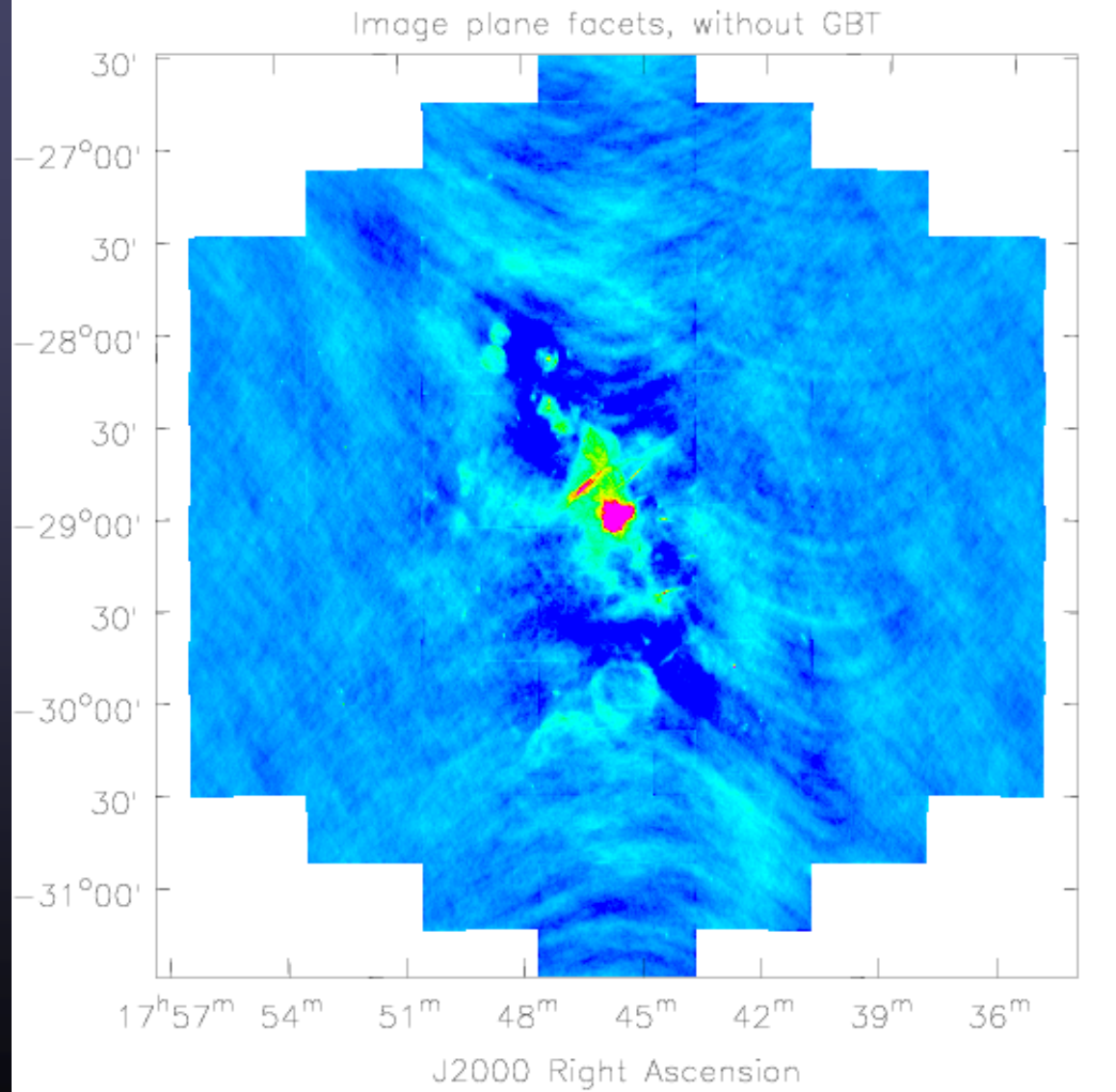
EVLA will go 3-10 times deeper, SKA will go 10 times deeper in a few hours

We are already limited by calibration effects (e.g. pointing errors)

Galactic plane at 90cm



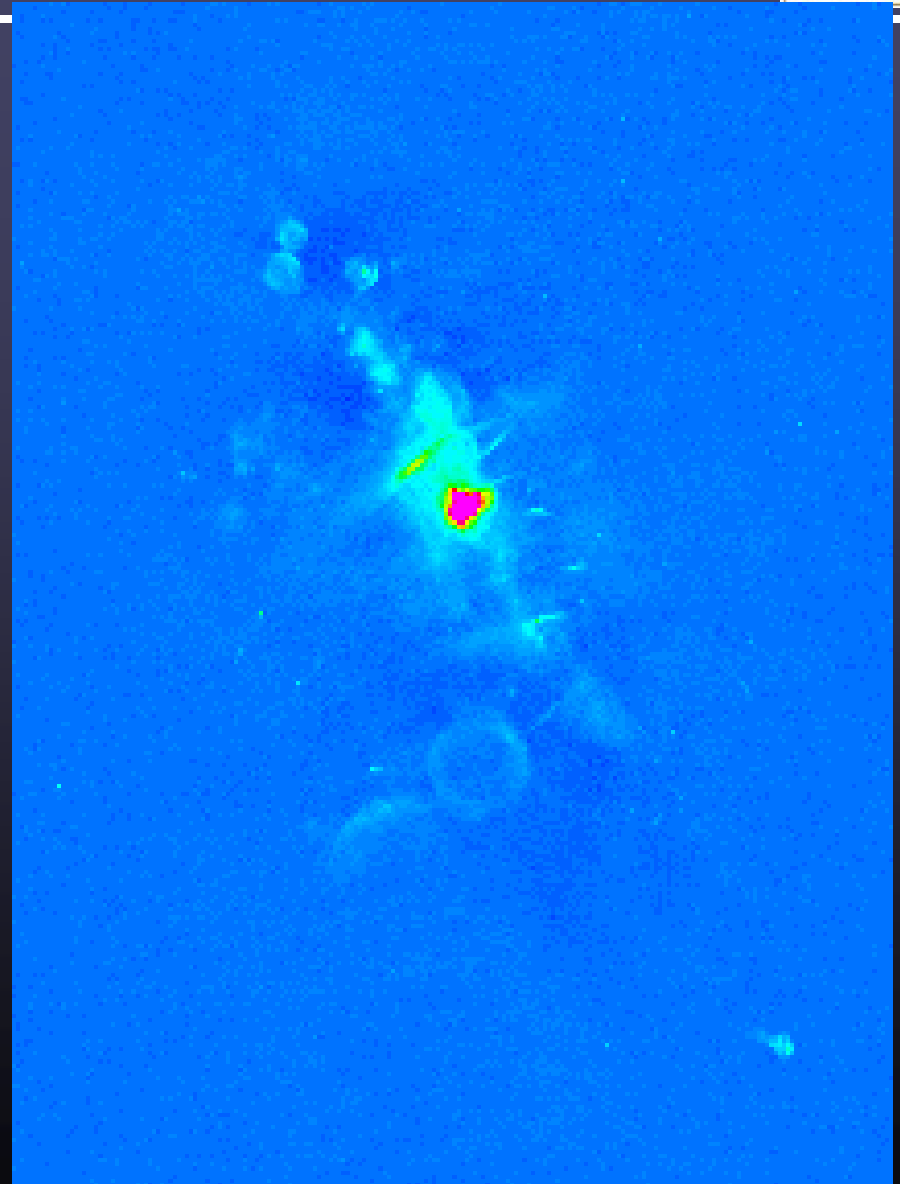
- Nord *et al.* observations
- AIPS IMAGR program using faceted transforms (Cornwell and Perley 1992)
- Poor deconvolution of extended emission
- Facet boundaries obvious



State of the Art: Wide-field image



- VLA B,C,D configs
- $\lambda 90\text{cm}$
- imaged using w-projection to counter non-coplanar baselines effect
- deconvolved using Multi-scale CLEAN
- still residual errors and artifacts



Calibration and Imaging



- Some effects corrupt the visibilities
 - most are on a per-antenna basis, other per-baseline
 - antenna based effects can be “self-calibrated” out
- The Measurement Equation (ME)

$$V_{ij}^{obs} = \vec{J}_i \vec{s}_i \otimes \vec{J}_j^* \vec{s}_j^* = \left(\vec{J}_i \otimes \vec{J}_j^* \right) \left(\vec{s}_i \otimes \vec{s}_j^* \right)^{ideal}$$

- the Jones matrices \mathbf{J} contain the corruptions to V

$$\vec{V}_{ij}^{obs} = \vec{B}_{ij} \vec{G}_{ij} \vec{D}_{ij} \vec{E}_{ij} \vec{P}_{ij} \vec{T}_{ij} \vec{F}_{ij} \vec{V}_{ij}^{ideal}$$

- there are different corruption terms to the \mathbf{J}
 - gain \mathbf{G} , pol leakage \mathbf{D} , ionosphere \mathbf{F} , parallactic angle \mathbf{P}

Jones Matrices



- The Jones matrices for the antennas are multiplied:

$$\begin{aligned}
 \vec{J}_i \otimes \vec{J}_j &= \vec{B}_i \vec{G}_i \vec{D}_i \vec{E}_i \vec{P}_i \vec{T}_i \vec{F}_i \otimes \vec{B}_j^* \vec{G}_j^* \vec{D}_j^* \vec{E}_j^* \vec{P}_j^* \vec{T}_j^* \vec{F}_j^* \\
 &= (\vec{B}_i \otimes \vec{B}_j^*) (\vec{G}_i \otimes \vec{G}_j^*) (\vec{D}_i \otimes \vec{D}_j^*) (\vec{E}_i \otimes \vec{E}_j^*) (\vec{P}_i \otimes \vec{P}_j^*) (\vec{T}_i \otimes \vec{T}_j^*) (\vec{F}_i \otimes \vec{F}_j^*) \\
 &= \vec{B}_{ij} \vec{G}_{ij} \vec{D}_{ij} \vec{E}_{ij} \vec{P}_{ij} \vec{T}_{ij} \vec{F}_{ij}
 \end{aligned}$$

- The total *Measurement Equation* has the form:

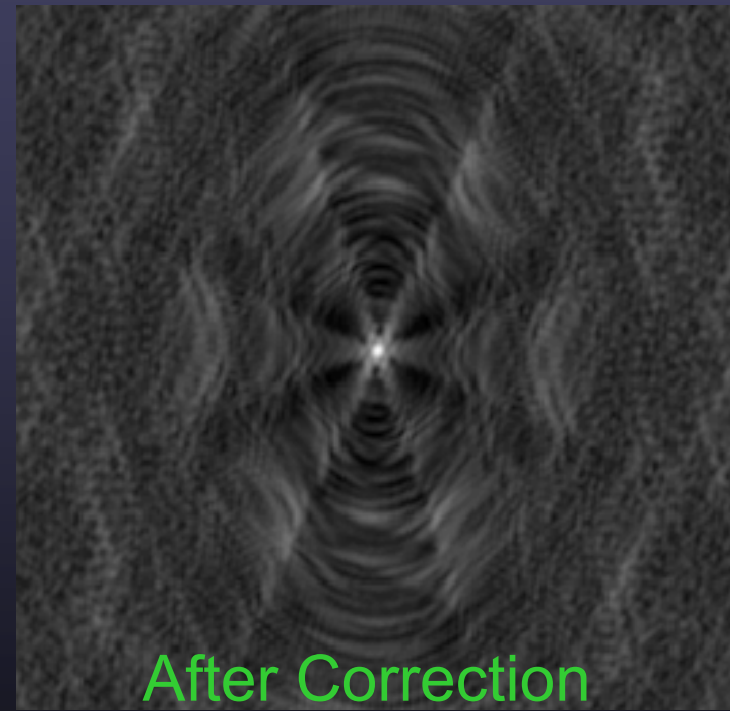
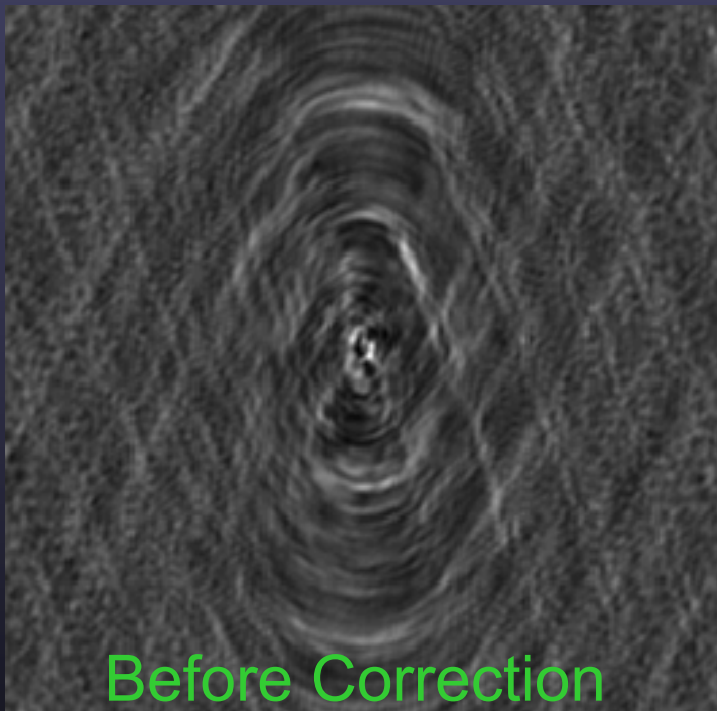
$$\vec{V}_{ij} = \vec{M}_{ij} \int \vec{B}_{ij} \vec{G}_{ij} \vec{D}_{ij} \vec{E}_{ij} (x, y) \vec{P}_{ij} \vec{T}_{ij} \vec{F}_{ij} S \vec{I}_v (x, y) e^{-i2\pi(u_{ij}x + v_{ij}y)} dx dy + \vec{A}_{ij}$$

- S maps the Stokes vector I to the polarization basis of the instrument
- M_{ij} and A_{ij} are multiplicative and additive baseline-based errors
- In general, all J_{ij} may be direction-dependent, so inside the integral....
- Direction-dependent terms must be dealt with in imaging
 - in particular, the polarization primary beam E

Calibration in Image Plane



- Calibration errors show up as artifacts in image plane:

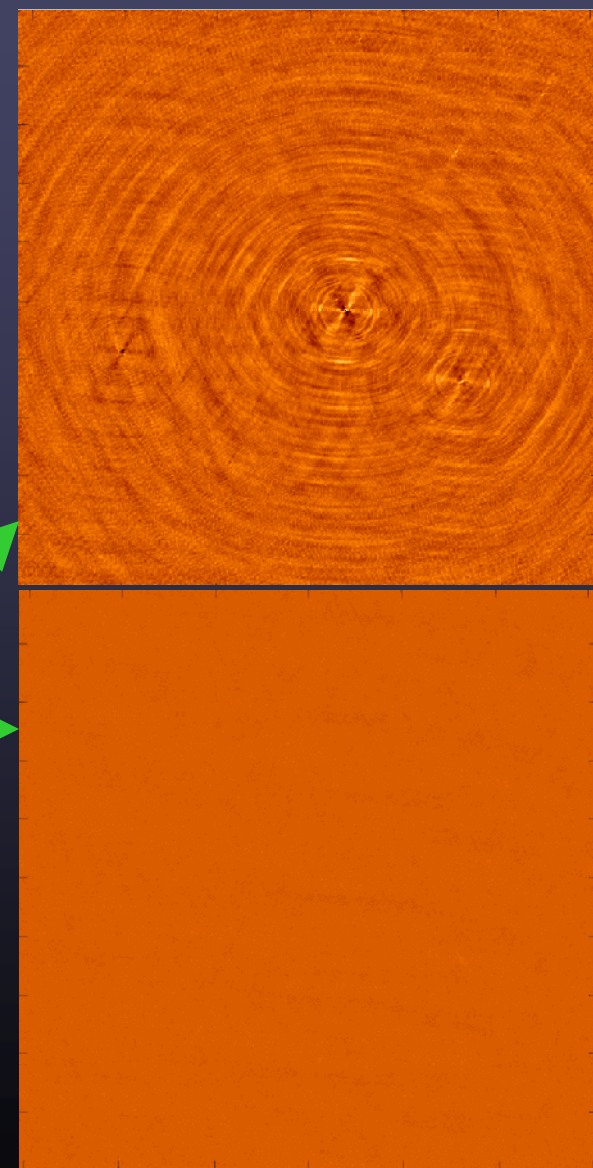


- given an approximate model for the image we can solve for the errors → “self-calibration”

Pointing Corrections



- Example of direction-dependent errors:
 - VLA antennas have $\sim 10''$ pointing residual
 - affects high-dynamic range imaging
 - also “squint” between R and L beams
- Work by Sanjay Bhatnagar (NRAO)
- Simulation of 1.4GHz EVLA observations
- Residual images
 - Before correction: Peak $250\mu\text{Jy}$, RMS $15\mu\text{Jy}$
 - After correction: Peak $5\mu\text{Jy}$, RMS $1\mu\text{Jy}$
- Can incorporate into standard self-cal
- Computational cost ok for now
- See [EVLA Memos 100 & 84](#)
 - Implementing in CASA, testing underway

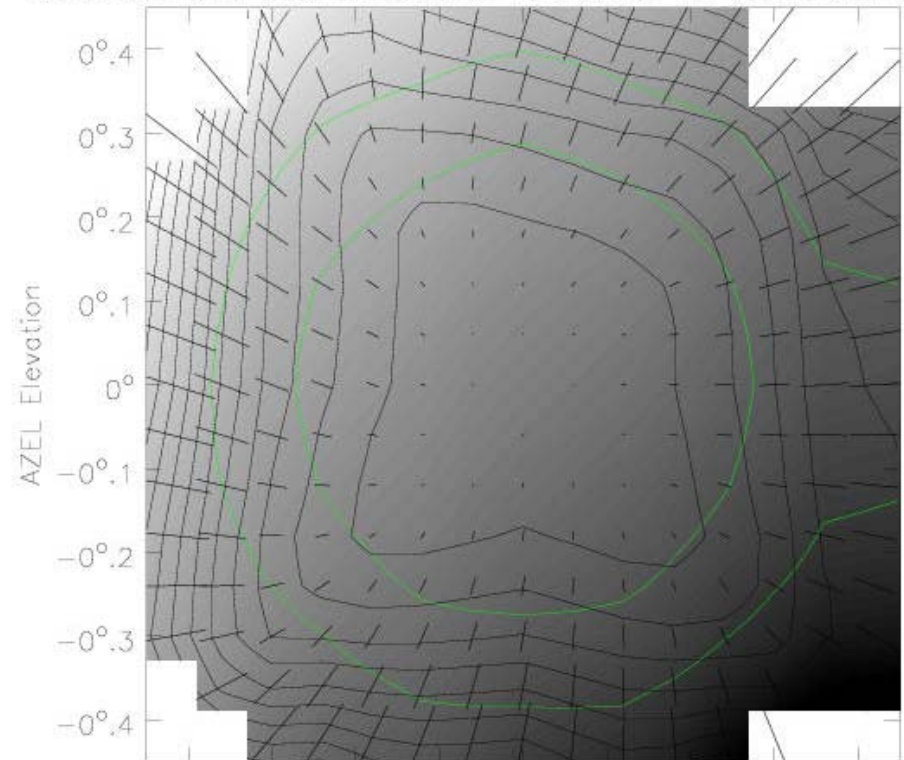


Primary Beam: full field polarization



- VLA primary beams
 - Beam squint due to off-axis system
 - Instrumental polarization off-axis
 - Az-El telescopes
- Instrumental polarization patterns rotate on sky with parallactic angle
 - Limits polarization imaging
 - Limits Stokes I dynamic range (via second order terms)
 - must implement during imaging

Lband, spwid12, 3dB, 6dB Stokes I contours, 1% polarization cont

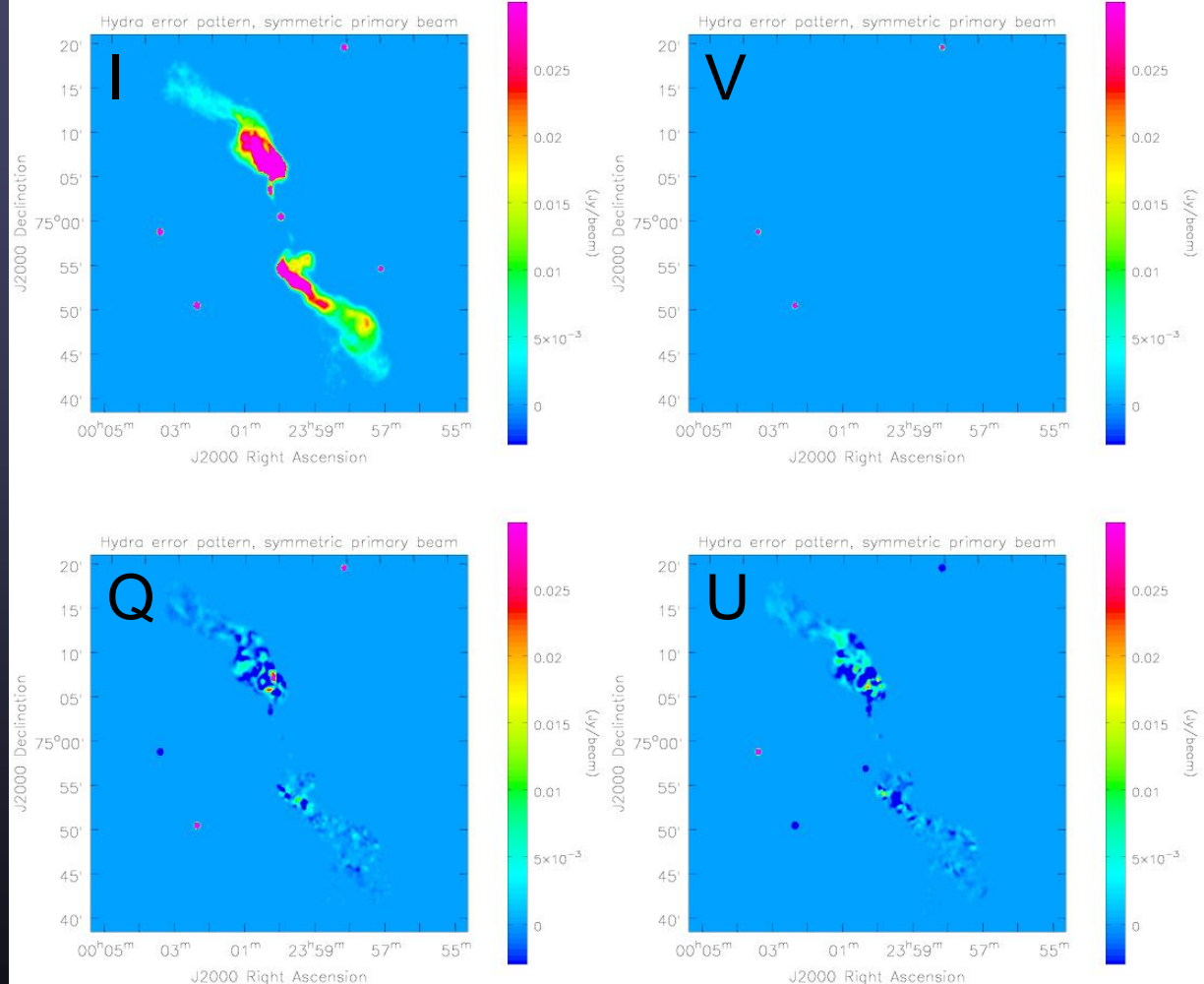


Green contours: Stokes I 3dB, 6dB, black contours: fractional polarization 1% and up, vectors: polarization position angle, raster: Stokes V

Simulations on a complex model



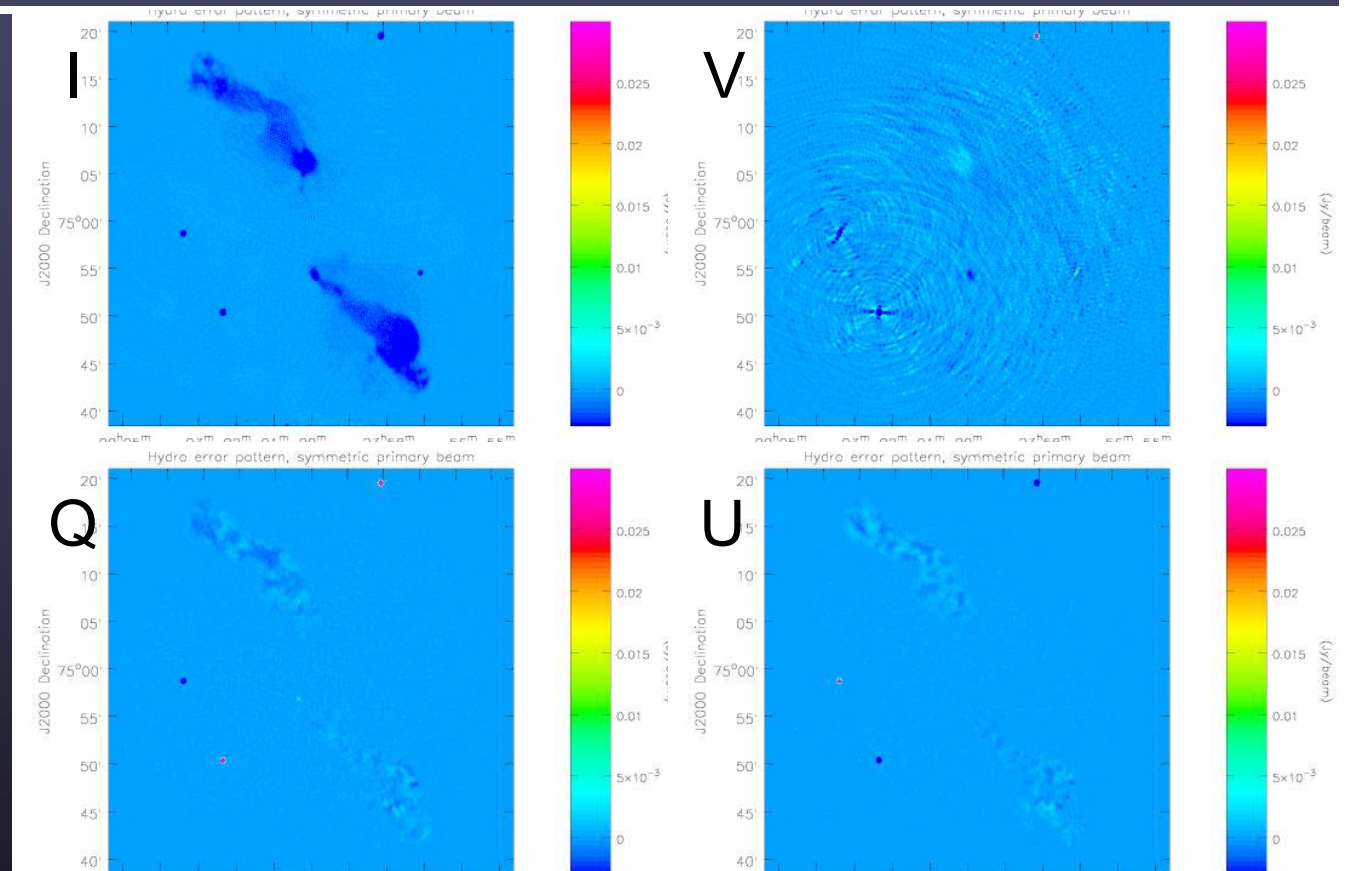
- VLA simulation of ~ 1 Jy point sources + large source with complex polarization (“Hydra A”)
- Long integration with full range of parallactic angles
- equivalent to weak 1.4GHz source observed with EVLA
- Antenna primary beam model by W. Brisken
- See [EVLA memo 62](#)



1-D Symmetric Beam



Dynamic
Range
~200 using
symmetric
beam model

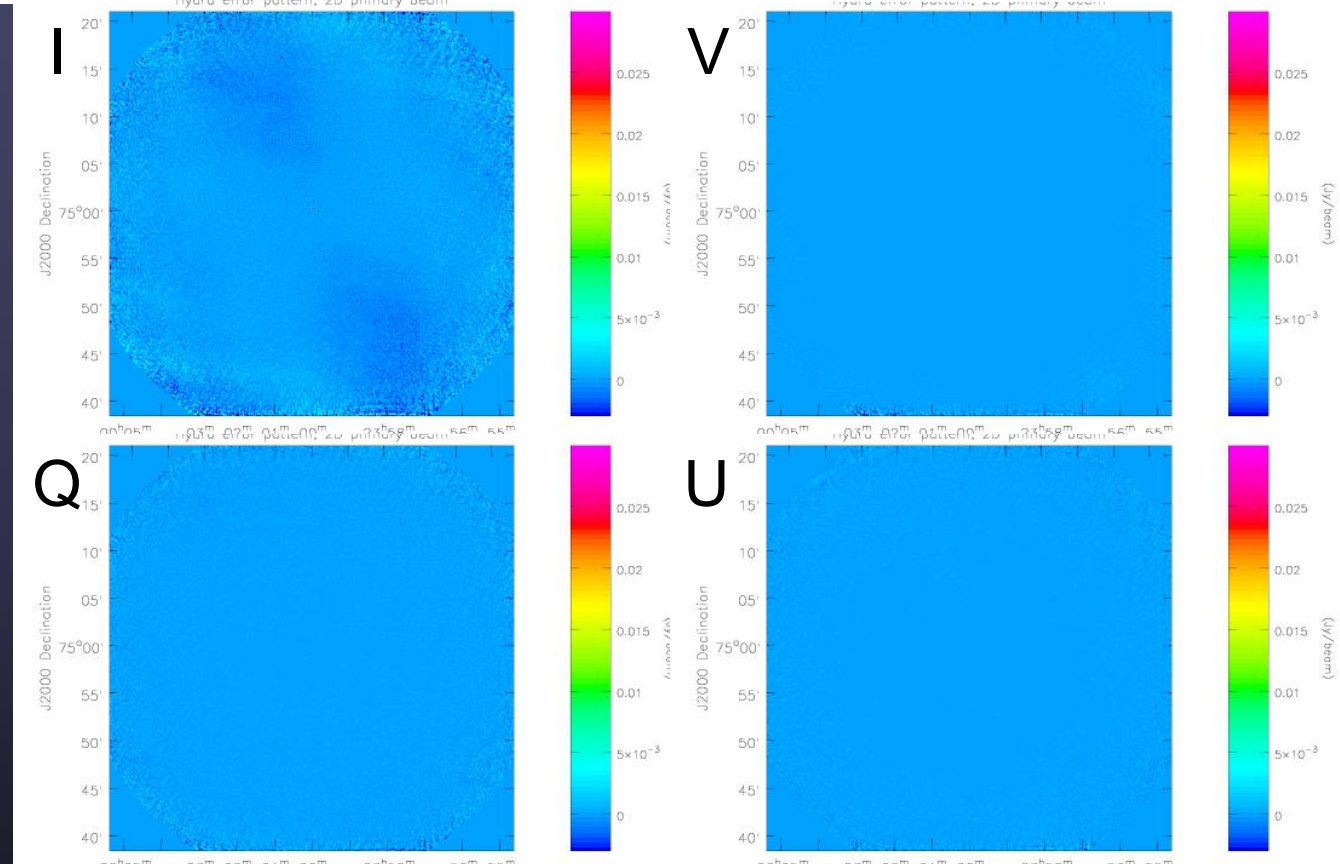


- dynamic range limited by errors from incorrect approximate primary beam

2-D Polarized Beam



Dynamic
Range
 $\sim 10^4$ using
2-D beam
model

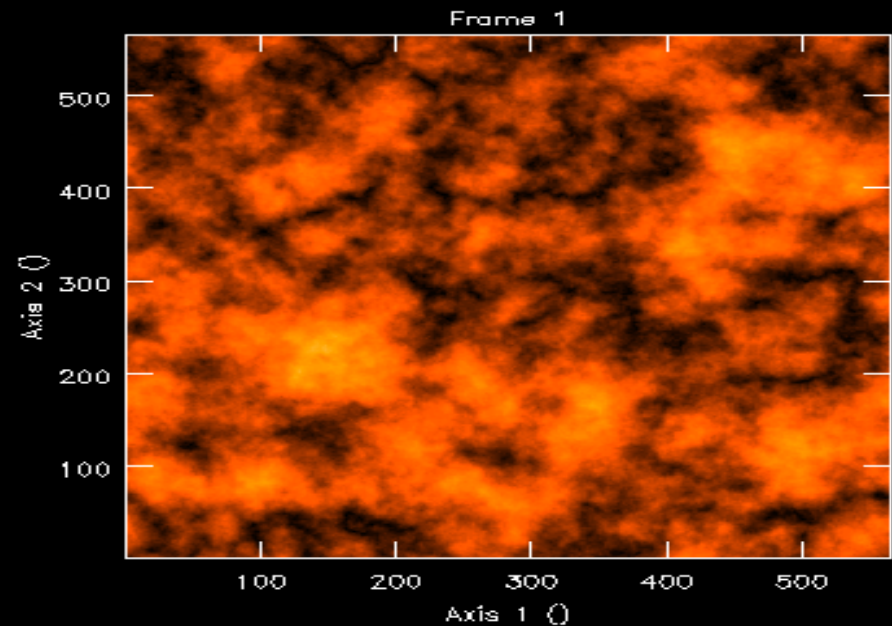
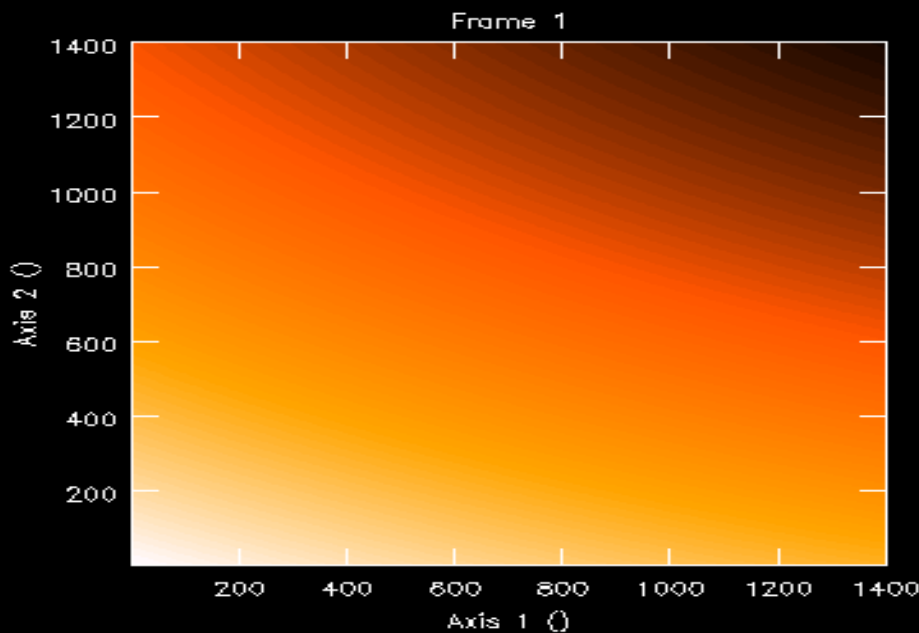


- need to use accurate polarized beam to reach high fidelity and dynamic range

Simulated Phase Screen



- ionospheric simulation by A. Datta (NMT)



Present:

- Single (time-variable) Gradient (dominant) & Curvature – good enough above 1 GHz?

Future:

- Typical turbulent screen
- Needed for A-config below 1GHz

High Performance Computing Needs



- High-fidelity imaging comes at high cost
 - 8^h VLA-A/Lband ~10h for 20 GB (1% EVLA)
- Parallel I/O
 - Parallelize gridding by data partitioning
- Parallel Algorithms and Codes
 - focus on parallelizing key bottlenecks
 - both multi-cores and clusters (MPI + OpenMP?)
- Pipeline Processing and Data Mining
 - data sets too large for interactive analysis
- Excellent area for LANL collaboration



Part II: The Future of Radio Interferometry and the Square Kilometer Array (SKA)

The Square Kilometer Array



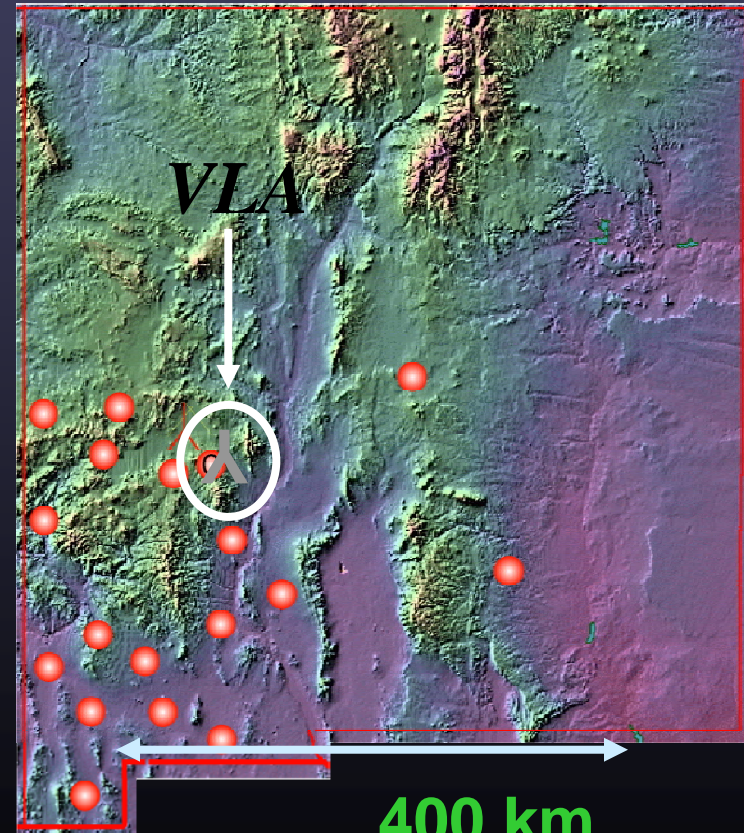
- The SKA is an international “project” to construct one or more next-generation radio arrays with large collecting area
- SKA-low : 10 MHz – 500 MHz
 - epoch of reionization, ionosphere, relic radio emission
 - pathfinders: LWA, LOFAR, MWA, PAPER, GMRT
- SKA-mid : 300 MHz – 3 GHz
 - 21cm neutral hydrogen line (HI), pulsars, AGN
 - pathfinders: ASKAP, MeerKAT
- SKA-high : 1 GHz – 50 GHz
 - recombination lines, molecular lines, thermal emission

The Long Wavelength Array (LWA)



- Just got construction funding from ONR
- LWDA “demonstrator array” operating at VLA site:

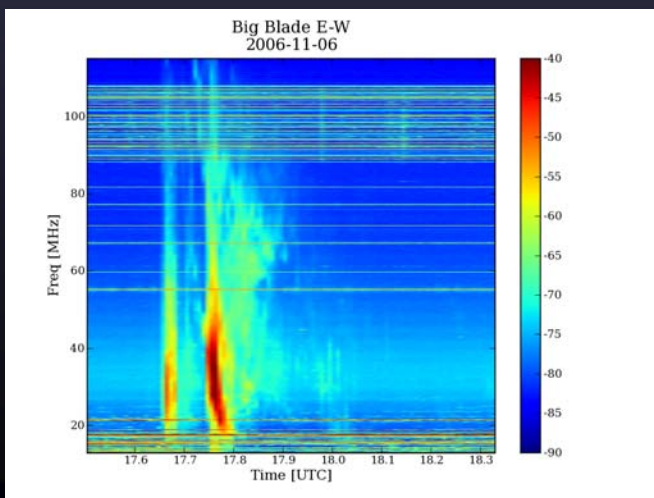
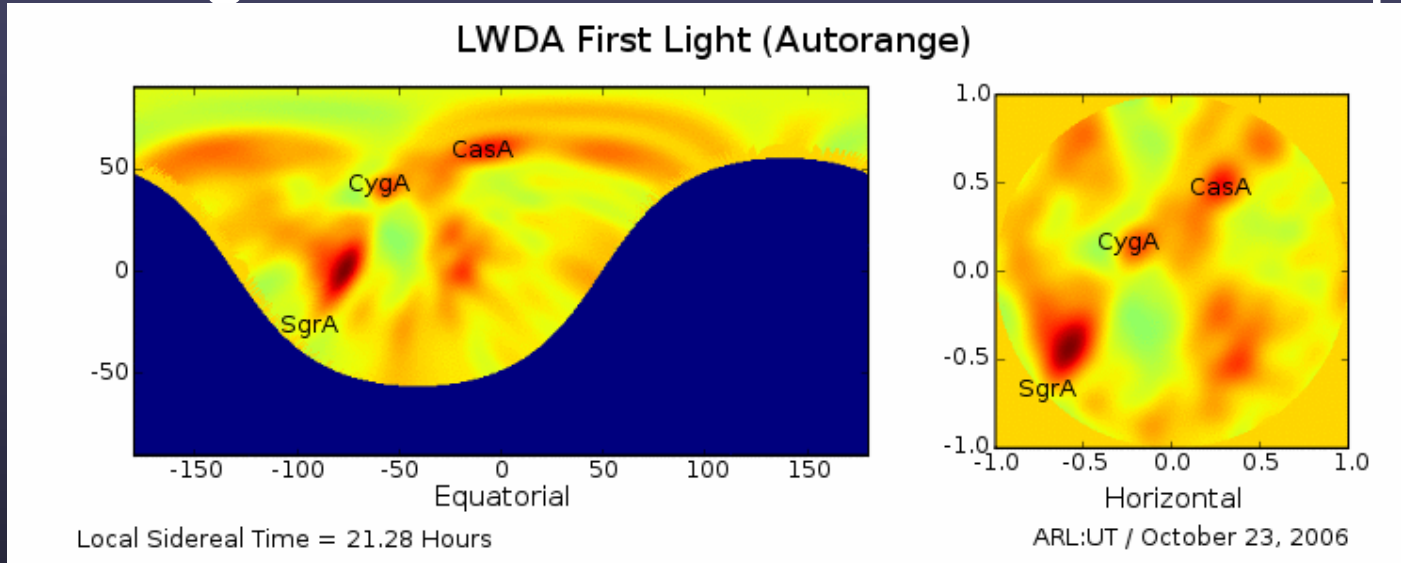
52 stations of 128 dipoles



LWDA progress



- First Light 2006-10-23: 24 hours 16 dipoles



LWA website – <http://lwa.unm.edu>

**Type III solar bursts
(2006-11-06)
with “Big Blade”
LWDA prototype**



Los Alamos National Laboratory – 13 Nov2007



What is the RSST?

The Radio Synoptic Survey Telescope



- The RSST concept is for a “SKA-mid” facility
 - it is proposed here as the “SKA-mid” from a US science perspective
- Primary Science Goals
 - Cosmological HI
 - Deep continuum imaging of active galaxies and objects
 - Transient detection and monitoring
- Also
 - other redshifted lines (e.g. OH mega-masers)
 - pulsars, SETI, etc.

The RSST is ...



- Radio?
 - core frequency range 0.4-1.4 GHz ($z < 2.5$) “HSST”
 - some science cases may want 0.3-3 GHz (must justify \$\$)
- A Square Kilometer Array
 - square kilometer of something (not white papers)
 - high gain/low noise $A/T_{\text{sys}} \approx 2 \times 10^4 \text{ m}^2 \text{ K}^{-1}$
 - don't throw away all that collecting area!
 - wide field-of-view, target 1 square degree
 - $A\Omega/T \approx 2 \times 10^4 \text{ m}^2 \text{ K}^{-1} \text{ deg}^2 \sim n_a n_b / T$ “megapix”
- A Survey Telescope
 - cover large areas of sky $10^4 \text{ deg}^2 = 1/4 \text{ sky}$
 - survey speed $(A\Omega/T)(A/T)\Delta\nu = n_a n_b A/T^2 \Delta\nu$

The Synoptic Part



- Revisit the sky regularly
 - if you want to cover 10^4 deg² with 1deg² FOV
 - can do so in 1 day with 2-8^s per point
 - different parts of survey can have different depths (and thus cadences)
- What cadence? Depends on the science
 - many short visits or fewer longer ones?
 - looking for individual “bursts” or “pulses”?
 - looking for groups or trains of pulses?
 - classical variability curves (e.g. microlensing)?
 - also remember, many compact radio sources are variable (both intrinsic and scintillation)

RSST Key Science Surveys



- Key Projects (example)
 - Cosmological HI Large Deep Survey (CHILDS)
 - billion galaxies to $z \sim 1.5$ (and beyond)
 - HI redshift survey for cosmology
 - galaxy evolution
 - Deep Continuum Survey (DeCoS)
 - radio photometric and polarimetric survey (static sky)
 - commensal with CHILDS, extracted from spectral data
 - Transient Monitoring Program (TraMP)
 - bursts, variability, pulsars, etc.
 - commensal with other RSST surveys – freeloading!
- These are part of one big survey (Big Sur)

Is the RSST a ...



- National Facility?
 - well, its an international facility, but a National resource for US astronomers
- targeted experiment?
 - the primary science goals & key projects are big surveys
- general observer facility?
 - probably not primarily, but perhaps 10-25% of time could be made available for proposers (and for TOO)
- an exclusive club?
 - No! RSST must involve and support a large part of the US astronomy community



RSST Science

Science Precursors



- The case for precursor science
 - do not just “stop everything” to build new stuff
 - need science output throughout decade
- Use “current” facilities
 - Arecibo, EVLA, GBT, VLBA, ATA
 - e.g. ALFALFA HI survey, large EVLA surveys
 - also mm/sub-mm : ALMA, CARMA, CSO, etc.
 - also other wavebands : O/IR, Xray, Gamma Ray, etc.
- Use in new (and complementary) ways
 - pilot surveys and special targets
 - also science with SKA demonstrators (ASKAP, MeerKAT)

RSST Science Example: HI Cosmology



- “billion galaxy” HI survey
 - redshifts for gas-rich galaxies out to $z=1.5$ (and beyond)
 - Baryon Acoustic Oscillations (BAO)
 - cosmography of Universe $d(z)$, $V(z) \Leftrightarrow H(z)$
 - growth of structure and Cosmic Web
 - HI is critical window on galaxy formation and evolution
- complementarity with “Dark Energy” surveys
 - e.g. JDEM, LSST, DES, SDSS, DES, LSST, PanSTARRS
 - mutual interest with the DOE community (JDEM)
 - engage O/IR extragalactic and cosmology communities
 - NASA missions (JDEM, Planck, JWST, GLAST, etc.)

Current State of the Art in BAO

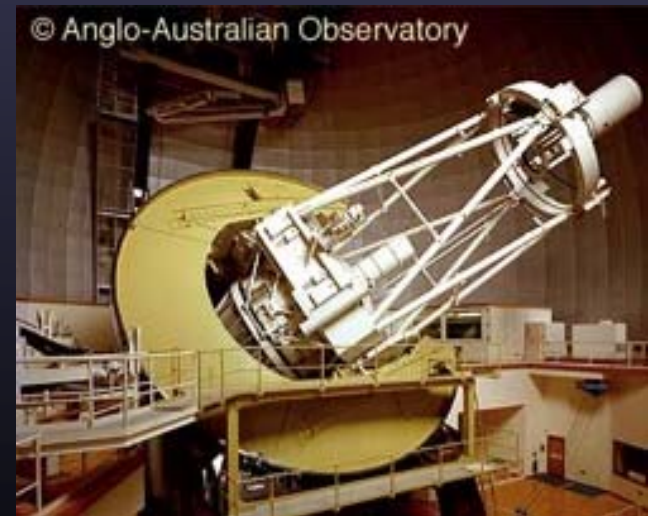


Four published results

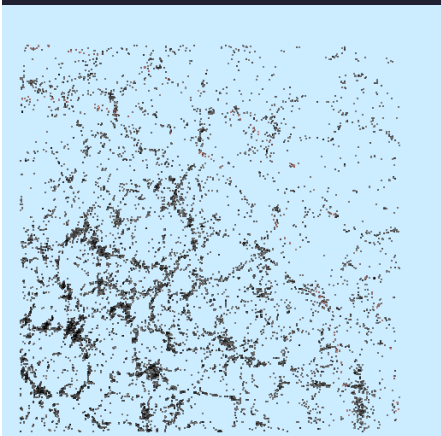
1. Eisenstein et al 2005 (spectro-z)
3D map from SDSS 3%
46,000 galaxies in $0.72 (h^{-1}\text{Gpc})^3$
2. Cole et al 2005 (spectro-z)
3D map from 2dFGRS at AAO 5%
221,000 galaxies in $0.2 (h^{-1}\text{Gpc})^3$
3. Padmanabhan et al 2007 (photo-z)
Set of 2D maps from SDSS 5%
600,000 galaxies in $1.5 (h^{-1}\text{Gpc})^3$
4. Blake et al 2007
(Same data as above)



SDSS 2.5-m telescope, Apache Point, NM



AAO 4-m telescope at Siding Spring, Australia



HI surveys are woefully behind in numbers of detections

Thanks to Pat McDonald (CITA)

RSST Science: A Broad Community



- More on the DOE & LANL connection
 - RSST “SKA” is a Phase IV project in the DETF report
 - addresses “Connecting Quarks to the Cosmos” questions
 - active astrophysics and cosmology groups at LANL
 - involved in SDSS, LWA, high-energy astrophysics
 - “Astro-Informatics” aspects
 - data mining and high-performance computing a lab mission
- Obvious connections to LST & DE projects
 - many of the same galaxies as LSST, PanSTARRS, DES
 - RSST can provide HI redshifts
 - complementary to galaxies seen in O/IR (e.g. HETDEX)
 - complete view of the Universe
 - “whole Universe telescope” sees gas and stars and dark matter

RSST Science Example: Continuum



- Extremely deep (10 nJy) continuum survey
 - “billion” extragalactic radio sources
 - AGN
 - star-forming galaxies
 - SNR and HII regions in galaxies
- Census of “rare” phenomena
 - Gravitational Lenses (e.g. CLASS)
- Polarimetry
 - Rotation Measure (RM) survey
 - galactic and extragalactic magnetic fields

RSST Science Example: Transients



- Bursty phenomena
 - giant pulsar pulses out to Virgo
 - brown dwarf flares
- Variability
 - compact radio sources (IDV, scintillation, etc.)
 - GRB afterglows
- Exotica
 - UHE particles in lunar regolith
 - SETI
- Pulsars
 - provide spigot Pulsar Machine attachment



RSST Roadmap

What really needs to happen



- Need to write a proposal for Decadal Review
 - assemble small “blue team” to write the case
 - need punchy science case
 - solidify numbers (simulations?)
 - remaining technical development? choices?
 - need “Phase A” level costing
 - put in front of “red team” next year
 - present to Decadal Review
- This is time critical – if the community wants to participate in a “RSST” project, then must get this into the Decadal Review

The New Mexico connection...



- There is a core community in NM for RSST
 - groups at all NM institutions!
 - interest in HI, AGN, pulsars, transients
 - technology base in computing, informatics, hardware
 - surveys at all wave bands from 10MHz to 10^{20} eV!
- Forum for further NM action: NMC-IAS
 - New Mexico Consortium Institute for Advanced Study
 - LANL, UNM, NMSU, NMT (NRAO)
 - Astrophysics & Cosmology Center (ACCent)
 - RSST could be the subject of a Focus Group
- NM can play a significant role in RSST!
 - can get in now on the ground floor...

Challenges for the RSST Proposal



- Building the Science Case
 - e.g. comology with the RSST in 2020+
- Accurate Costing
 - both hardware and software
 - can we get a square kilometer? what are tradeoffs?
- Data Management component
 - what will it take to handle 1000's of antennas?
 - new algorithms, architectures, real-time processing...
- Research & Development plans
 - Technology Pathfinders
 - Science Precursors

Next Steps



- US-SKA group is leading DR drafting
- Teams being assembled for specific cases
 - HI and Cosmology group (Myers & Henning)
 - Data Management group
- Meetings and Workshops
 - “Early Science with SKA” AAS special session
 - AAS Austin, TX meeting Jan 2008
 - Proposed NMCIAS “Great Surveys” workshop July’08?
 - Bring together groups like SKA, SDSS, PanSTARRS, LSST, ...
 - Deal with science and technology issues (data management)
 - NRAO/NAIC workshop on HI Legacy surveys in 2008?
 - Science precursors with EVLA, Arecibo, ATA, others

Conclusion: Connections to LANL



- Informatics & Sensing
 - interferometric imaging = synthetic apertures (eg. radar)
 - 3D ionospheric modeling = 3D radiative transfer
 - connecting local and global ionospheric models
 - detection of transients: cosmic ray showers, Solar and Jovian bursts, the dynamic ionosphere
 - image reconstruction techniques
 - statistical methods, maximum entropy, information theory
 - high performance computing and data mining
- Beyond the Standard Model
 - next generation radio array: the Radio Synoptic Survey Telescope
 - the RSST is a “SKA” concept for imaging the universe in HI (0.4-1.4GHz)
 - LANL/DOE could play a major role from ground up (in white-paper stage)
 - Cosmic Explosions, Cosmic Magnetic Fields and UHE Cosmic Rays

For more information...



- RSST Proto-White Paper (draft)
 - on the Arecibo Frontiers conference website:
<http://www.naic.edu/~astro/frontiers/RSST-Whitepaper-20070910.txt>
- SKA Info
 - <http://www.skatelescope.org>
 - particularly see the “Science Book”
 - “The Dynamic Radio Sky” by Cordes, Lazio & McLaughlin
 - “Galaxy Evolution, Cosmology, and Dark Energy with the SKA” by Rawlings et al.
 - others...