



Algorithmic Issues from the First RadioNet Software Forum – a synthesis

Steven T. Myers

National Radio Astronomy Observatory

Socorro, NM

What is RadioNet?



- Mission statement

“RadioNet is an Integrated Infrastructure Initiative (I3), funded under the European Committee Sixth Framework Programme (FP6), that has pulled together all of Europe's leading astronomy facilities to produce a focused, coherent and integrated project that will significantly enhance the quality and quantity of science performed by European astronomers. RadioNet has 20 partners.”
- 3 key joint research activities (JRA):
 - ALBUS: Advanced long baseline user software
 - AMSTAR: Advanced Millimetre and Submillimetre Technology for Astronomical Research
 - PHAROS: Phased Arrays for Reflector Observing Systems

<http://www.radionet-eu.org/>

The Players...



- EVN/JIVE
- eMERLIN
- ALMA
- WSRT
- LOFAR

plus the party crashers...

- NRAO (EVLA, VLBA)
- ATNF (ATCA, NTD)



Common algorithm issues

(inspired by RadioNET discussions)

Wide-field Imaging (WFI) Issues



- Players
 - low frequency arrays: LOFAR, LWA, MWA, SKA
 - also: EVLA, EVN, VLBA
- Drivers
 - high-dynamic range wide-field imaging
 - low-frequency (ionospheric) aberrations
 - using the full field-of-view in VLBI
- Issues
 - efficient gridding & transforms (faceting, w-projection)
 - full beam imaging (polarization, beam-forming)
 - direction dependent calibration (pointing, non-isoplanatism)

Imaging & Deconvolution Issues



- Players
 - EVLA, eMERLIN, LOFAR, LWA, MWA
 - also ALMA
- Drivers
 - high-fidelity imaging of extended emission
 - use of bandwidth to improve continuum sensitivity
 - imaging of spectral index and rotation measure
- Issues
 - extended emission (multi-scale deconvolution, mosaicing)
 - wide-band imaging (multi-frequency synthesis)
 - deal with WFI issues also!

Other Common Issues



- High data rates & large data volumes
 - need parallel tasking or algorithms
- Complicated interaction of effects and sky
 - serialization (e.g. “peeling”)
 - convergence?
 - approximations (for efficiency)
- Accessibility
 - standard data products
 - standard observing modes?
 - standard processing (pipelines)
 - standard data models
 - software interoperability

Key technologies



- efficient transforms and gridding for WFI
 - w-projection + faceting based methods
- direction-dependent calibration (DDC)
 - pointing calibration
 - polarization beam
- ionospheric calibration (IC)
 - corrective vs. reconstructive methods
- wide-band imaging (WBI)
 - multi-frequency synthesis (MFS)
- multi-scale deconvolution (MSD)
 - multi-scale CLEAN
 - multi-scale MFS

A way forward...



- focus groups
 - WFI, WBI, DDC, IC, MSD
- research
 - get real algorithm research groups activated
- exchanges
 - exchange of developers and scientists
 - exchange of algorithms (papers, SourceForge?)
 - software interoperability interesting but probably a dream...
- assertion:
 - “The most important currency of exchange is the algorithms; once implemented in one package, it is then relatively easy to re-implement in another. Develop in whatever environment that you are most comfortable in.”



Algorithm issues for EVLA and beyond

(slides courtesy Tim Cornwell)

Limits to wide field imaging quality



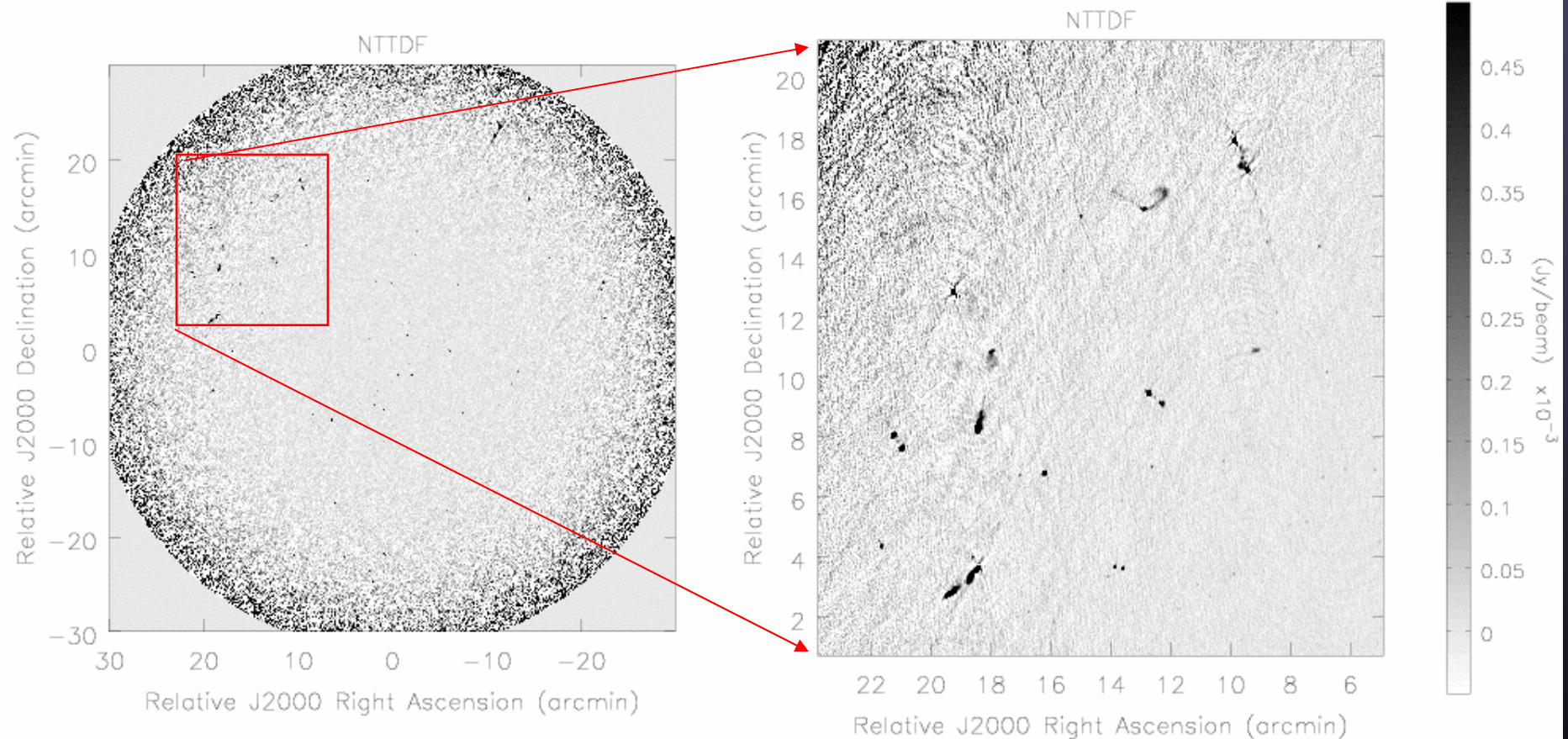
- Deconvolution of extended emission
- Non coplanar baselines
- Pointing errors
- Time-variable primary beams/station calibration errors
- Non-isoplanatism (e.g. ionosphere)
- RFI mitigation
- Polarized primary beams
- Spectral indices and rotation measure of sources
- Missing short-spacing data
- Computing costs (software and hardware)

In some cases all of the above at the same time!

Wide-field Imaging

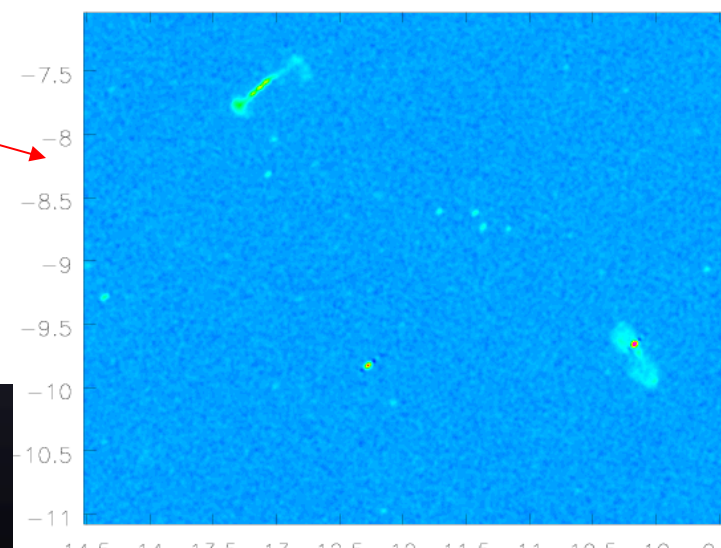
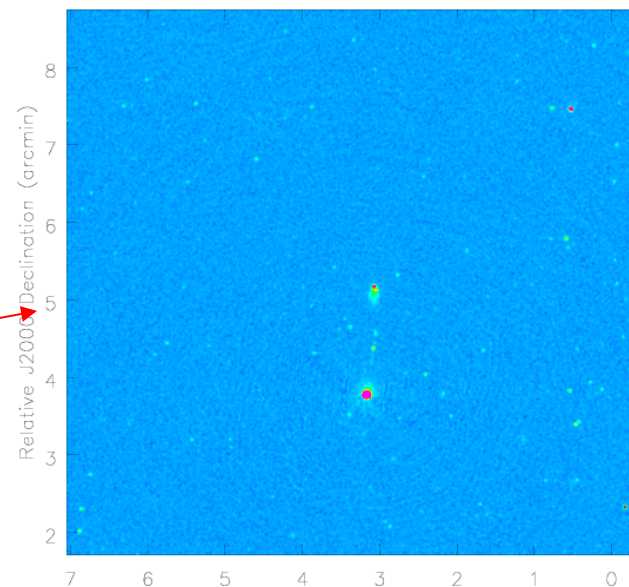
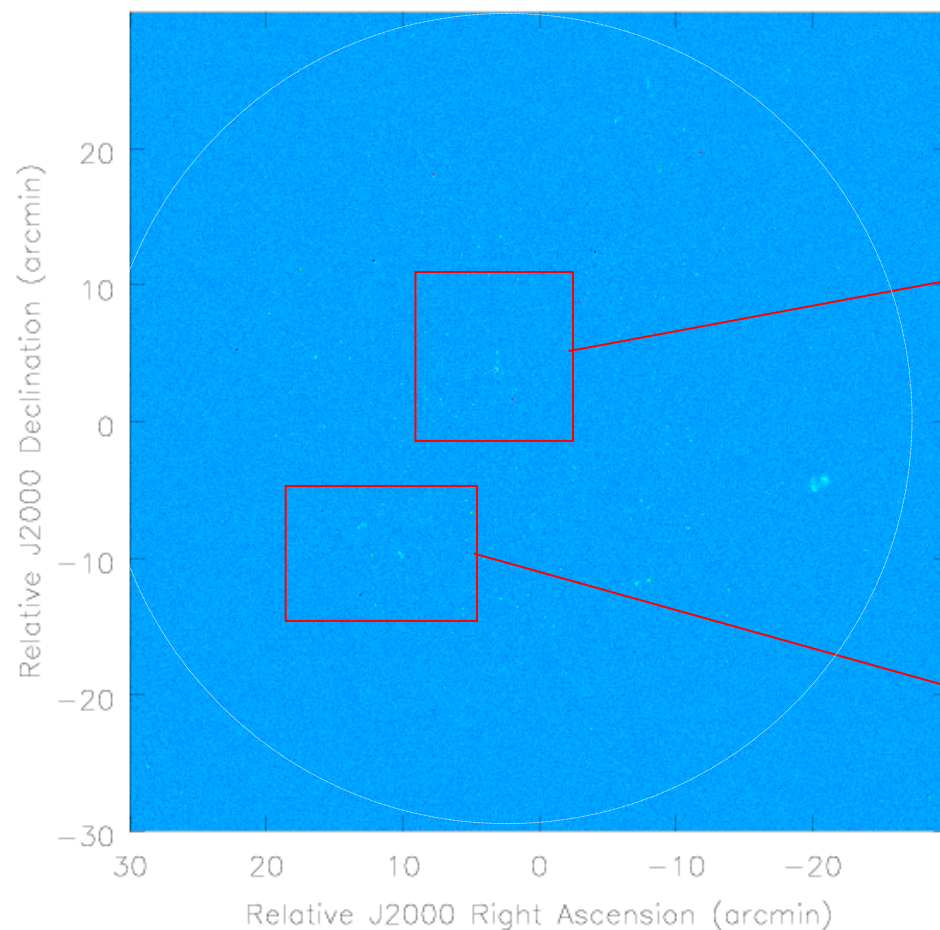


Deep Field at 4", 1.4GHz, VLA



Unfortunate location of cluster low down in the primary beam - noise limited by pointing errors

Deep VLA image at 1.4GHz: $3\mu\text{Jy}$



120h integration with Very Large Array

SKA will go 10 times deeper in a few hours

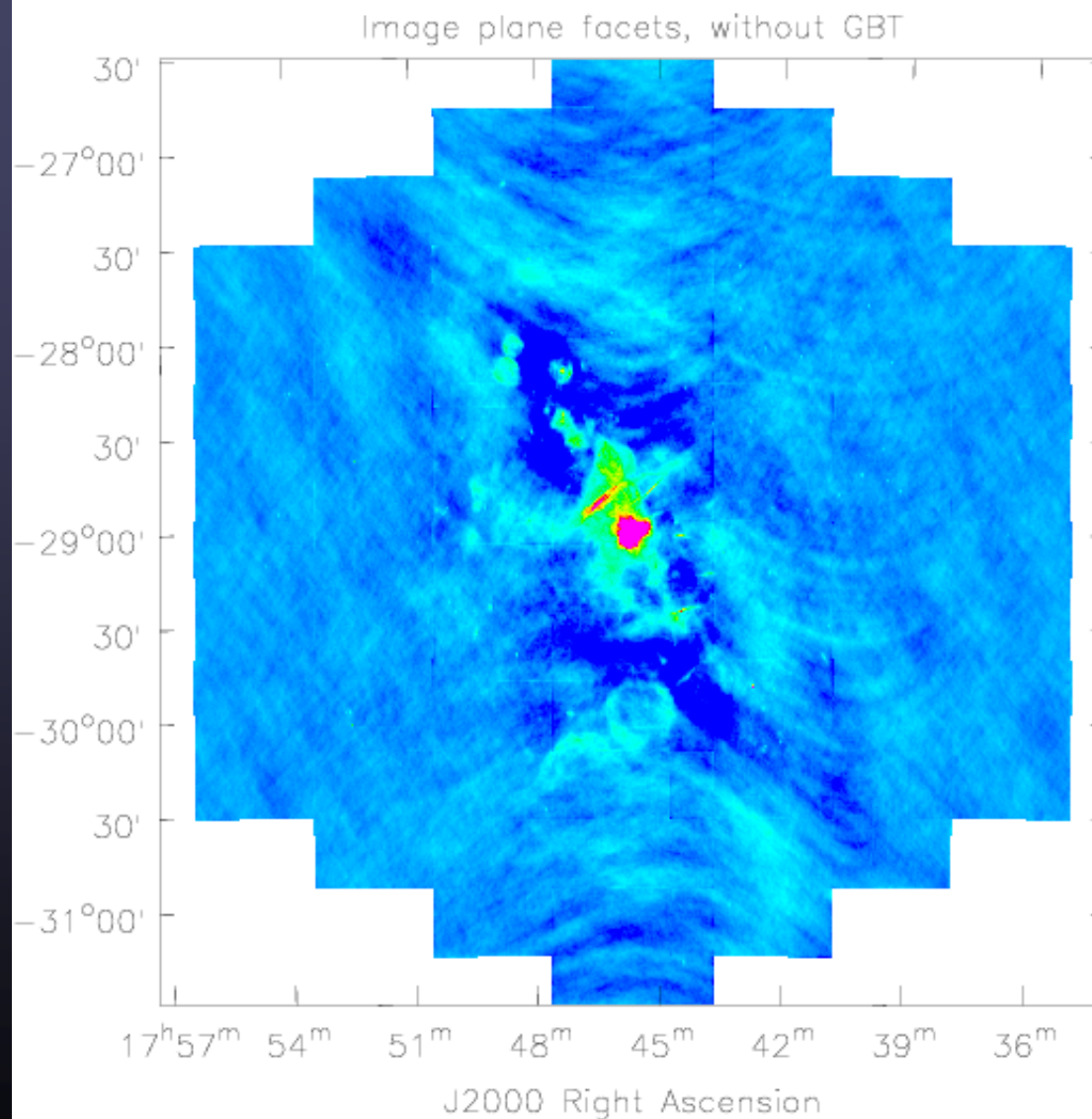
Already limited by pointing errors?

add in extended structure...



Galactic plane at 90cm

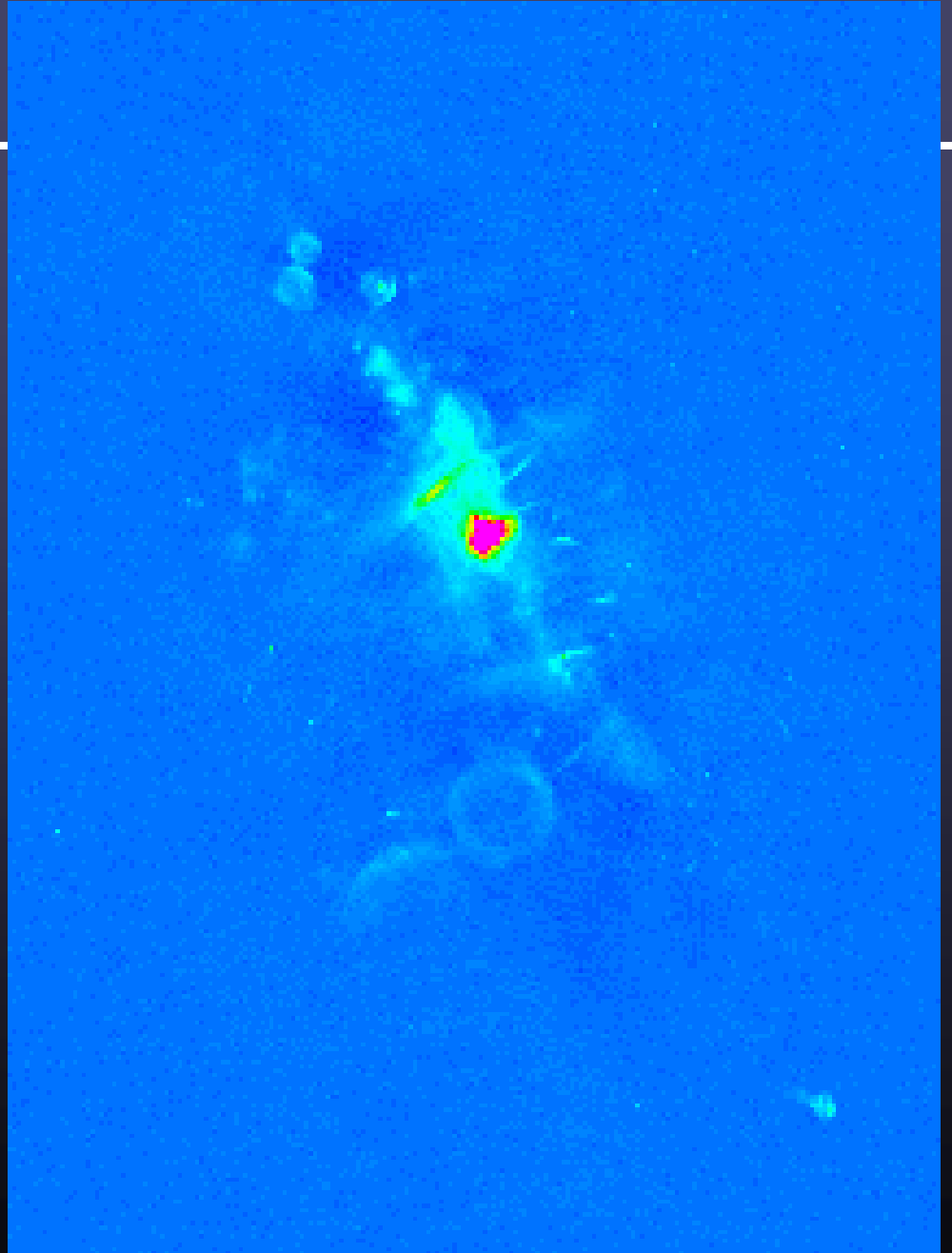
- Nord *et al.* observations
- AIPS IMAGR program using faceted transforms (Cornwell and Perley 1992)
- Poor deconvolution of extended emission
- Facet boundaries obvious



some progress...

State of the art
wide-field image

- VLA B,C,D
- $\lambda 90\text{cm}$
- Imaged using W projection to counter non-coplanar baselines effect
- Deconvolved using Multi-scale CLEAN



Multi-scale methods promising...



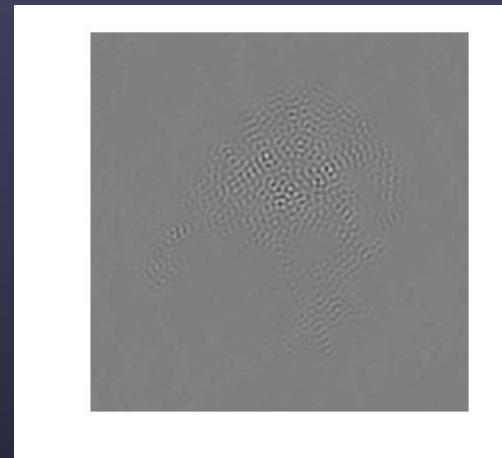
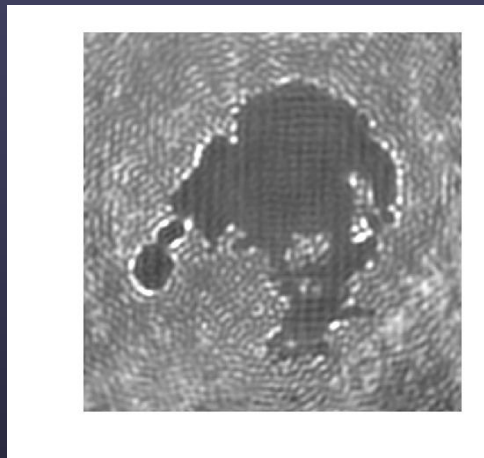
Max Entropy vs. Multi-scale CLEAN

Restored

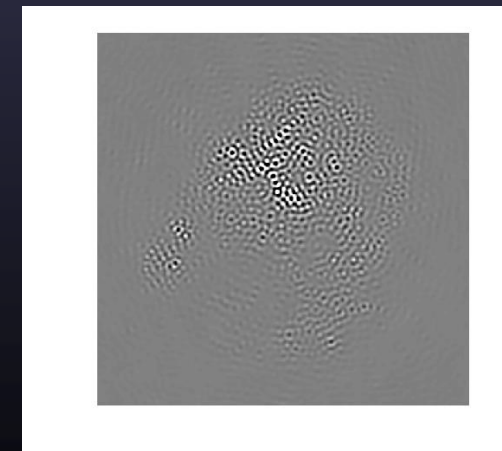
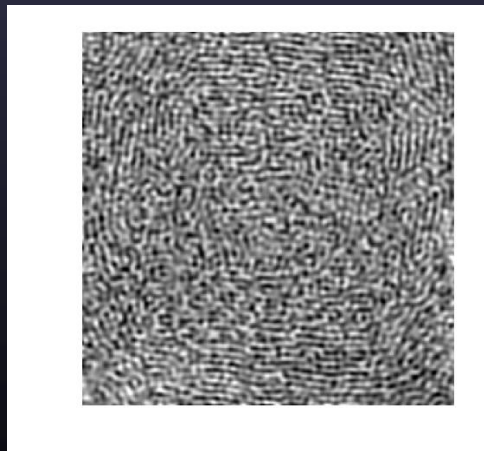
Residual

Error

Maximum
Entropy



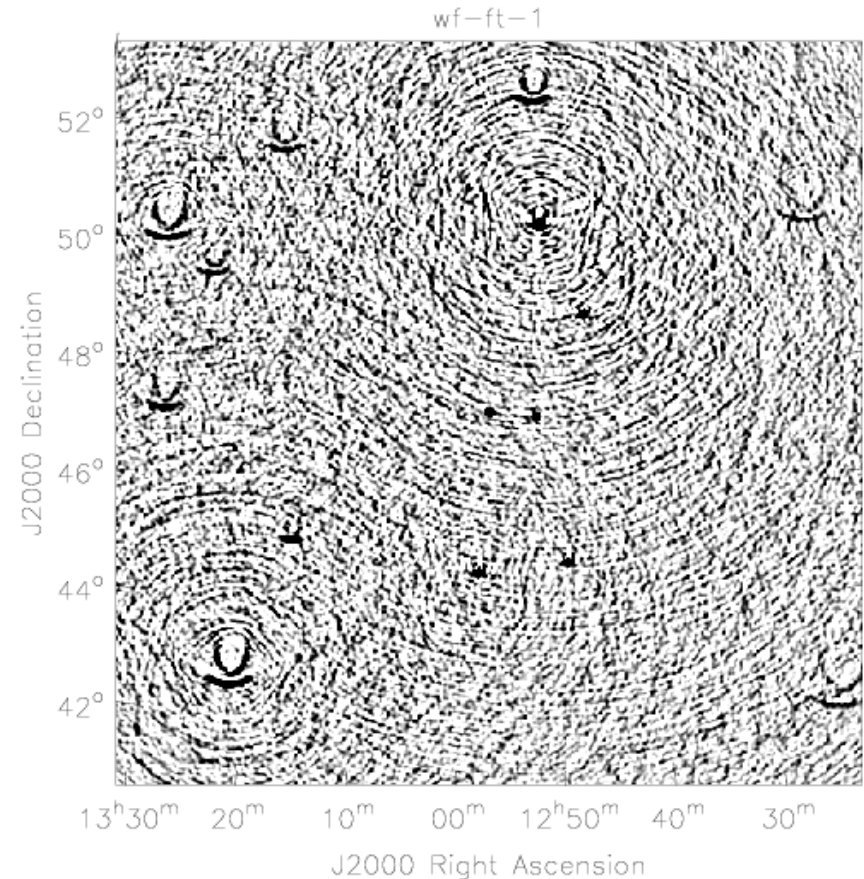
MS
Clean



WFI: Non coplanar baselines



- For wide fields, the relationship between sky and visibility is no longer a Fourier transform
- If we use a Fourier transform, point sources away from the phase center of a radio synthesis image are distorted
- Bad for long baselines, large field of view, and long wavelengths



$$V(u, v, w) = \int I(l, m) e^{j2\pi \left(ul + vm + w \left(\sqrt{1-l^2-m^2} - 1 \right) \right)} dl dm$$

The essence of W projection

- Evaluate this integral (and transpose) for regular grid in (l, m) and irregularly spaced samples in (u, v)

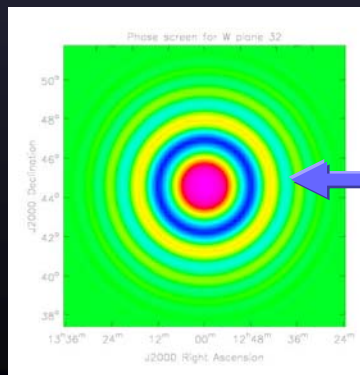
$$V(u, v, w) = \int I(l, m) e^{j2\pi \left(ul + vm + w \left(\sqrt{1-l^2-m^2} - 1 \right) \right)} dl dm$$

- Image space computation = multiplicative function

$$V(u, v, w) = \int G(l, m, w) I(l, m) e^{j2\pi (ul + vm)} dl dm$$

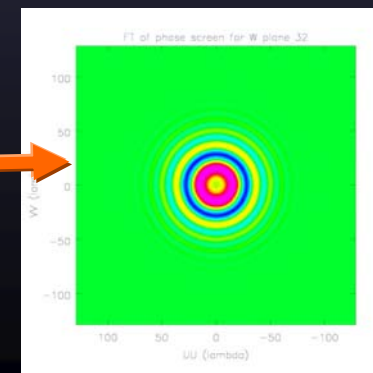
- Fourier space computation = convolution kernel

$$V(u, v, w) = G(u, v, w) \otimes V(u, v, w = 0)$$



$$e^{j2\pi w \left(\sqrt{1-l^2-m^2} - 1 \right)}$$

$$\approx e^{-j\pi w (u^2 + v^2)}$$



W-projection: A synthetic example

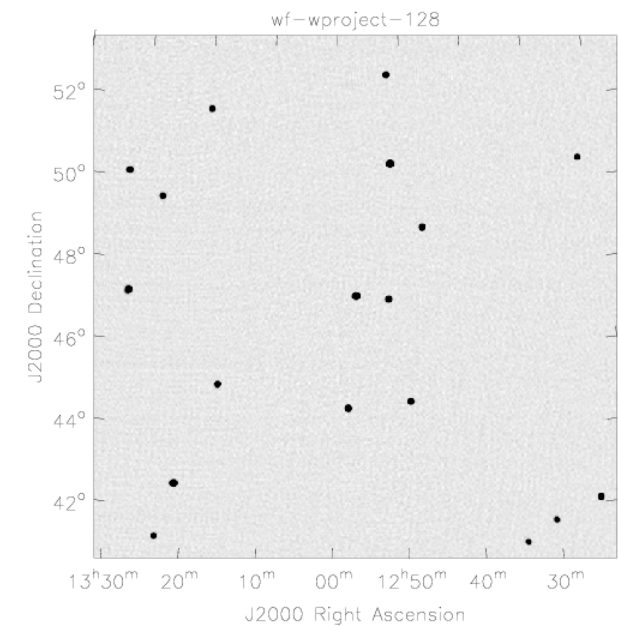
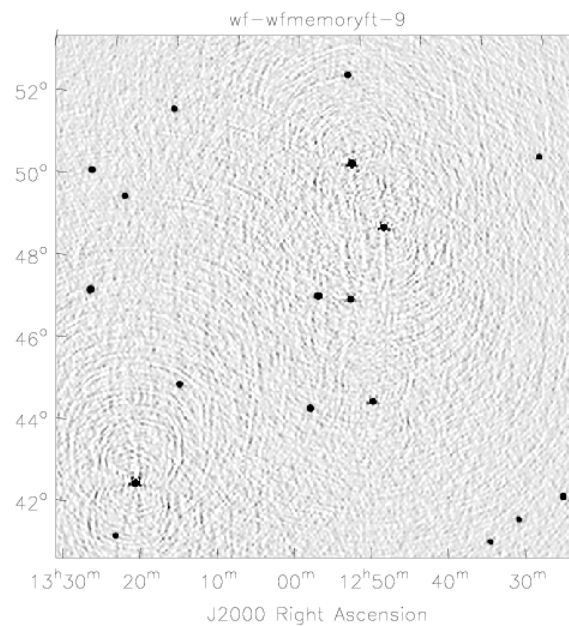
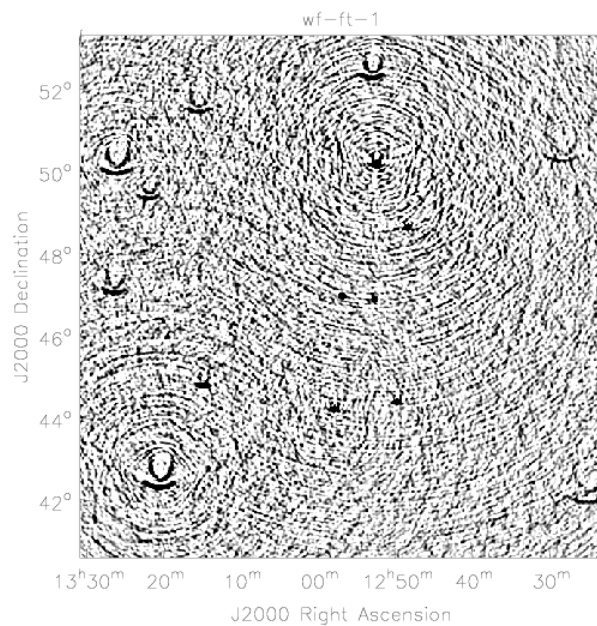


- Simulation of ~ typical 74MHz field
 - Sources from WENSS
 - Long integration with VLA

Single Fourier transform

Faceted Fourier transforms

W projection



ALMA: Mosaicing as a convolution



- Other problems suitable to convolutional approaches!
- e.g. measurement equation for mosaicing:

$$V(u, v) = \int A(l, m) I(l, m) e^{j2\pi(ul+vm)} dl dm$$

- in terms of antenna voltage patterns

$$V_{i,j}(u, v) = \int E_i(l, m) E_j^*(l, m) I(l, m) e^{j2\pi(ul+vm)} dl dm$$

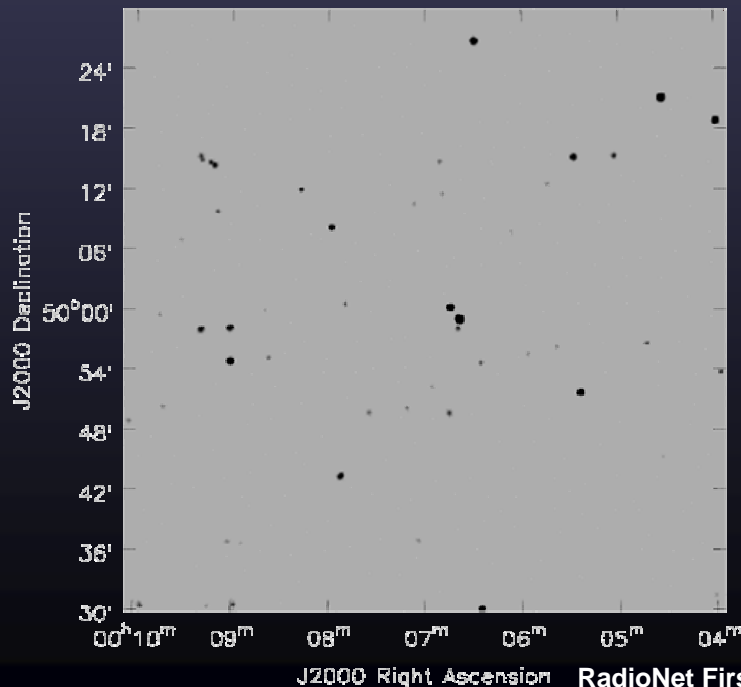
- Fourier space computation

$$V_{i,j}(u, v) = \tilde{E}_i \otimes \tilde{E}_j^* \otimes V(u, v)$$

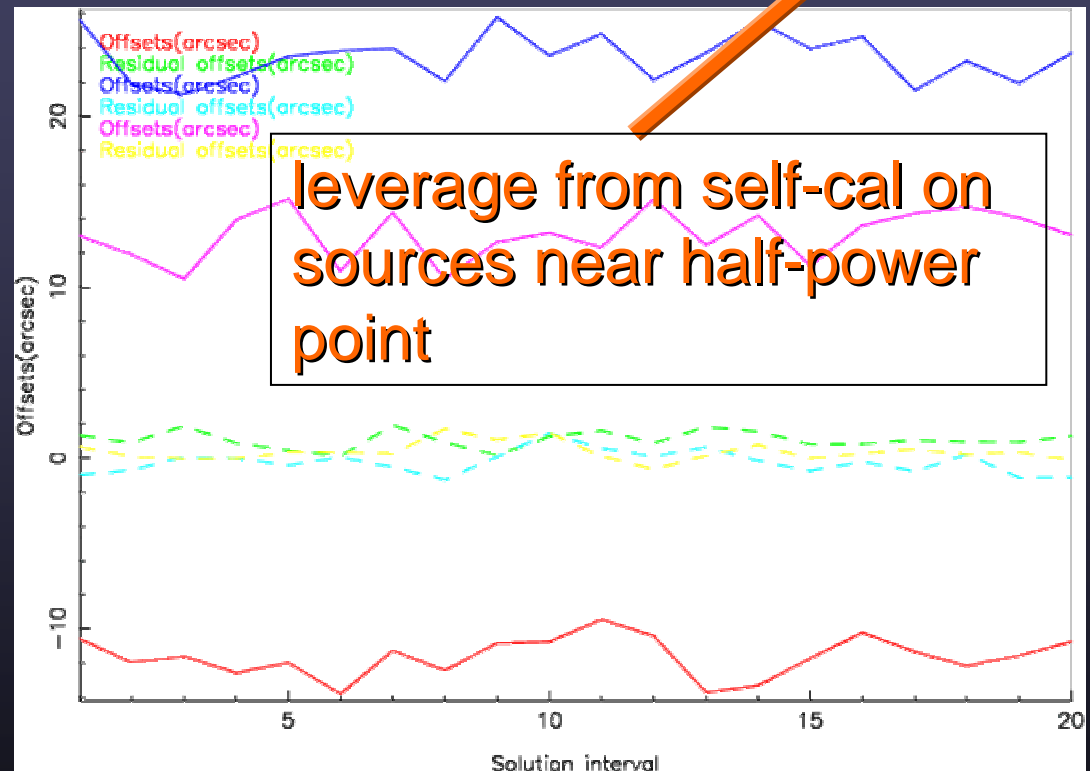
DDC: Pointing self-calibration



- Determines pointing errors directly from visibilities and component model
- Model = 59 sources from NVSS: 2 to 200mJy
- Bottom shows pointing offsets and residuals



$$\tilde{E}_i \otimes \tilde{E}_j^* = \left[\frac{1}{\sigma} \sqrt{\frac{\pi}{2}} e^{-\frac{u^2 \pi^2}{2\sigma^2}} \right] \left[e^{-\frac{(\Delta l_i - \Delta l_j)^2 \sigma^2}{2}} \right] e^{-i\pi u \cdot (\Delta l_i + \Delta l_j)}$$

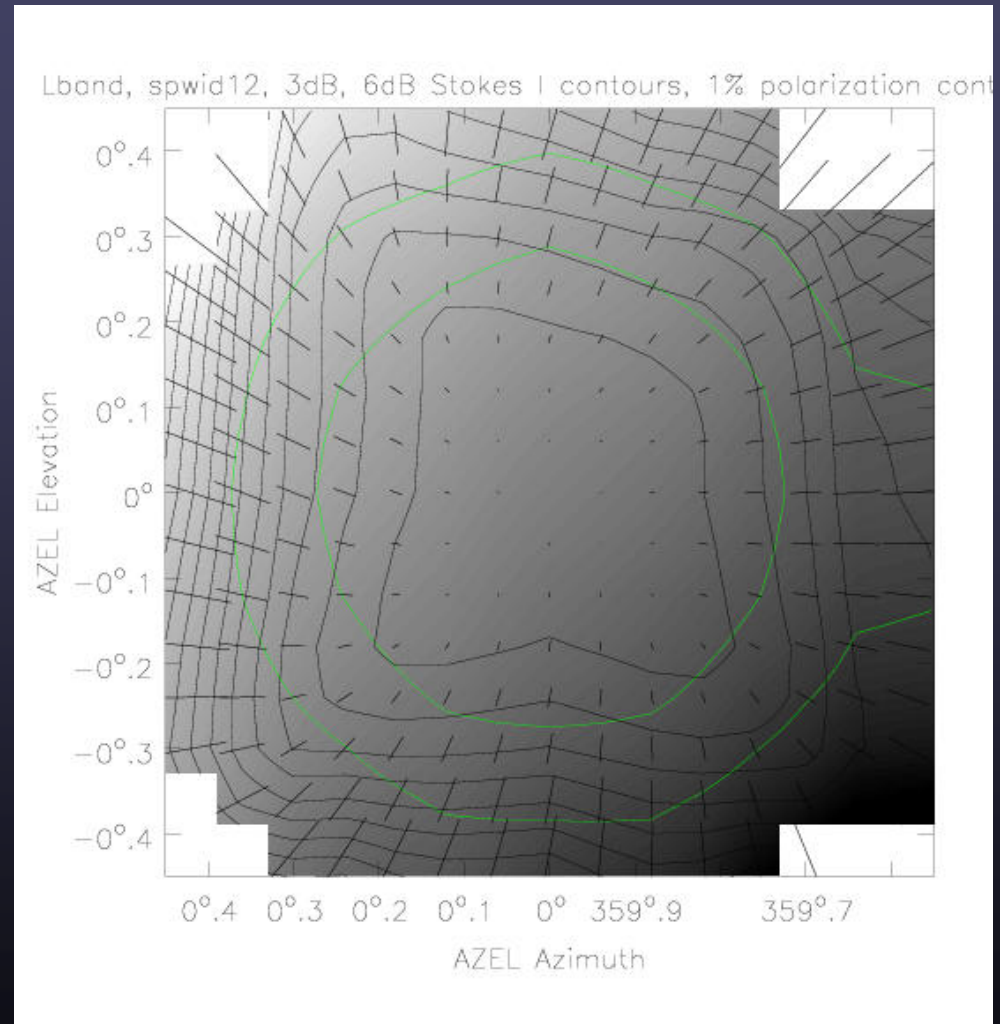


- See Bhatnagar, Cornwell, and Golap, *EVLA memo 84*

DDC: Full field polarization imaging



- VLA primary beams
 - Beam squint due to off-axis system
 - Instrumental polarization off-axis
 - Az-El telescopes
- Instrumental polarization patterns rotate on sky with parallactic angle
 - Limits polarization imaging
 - Limits Stokes I dynamic range (via second order terms)

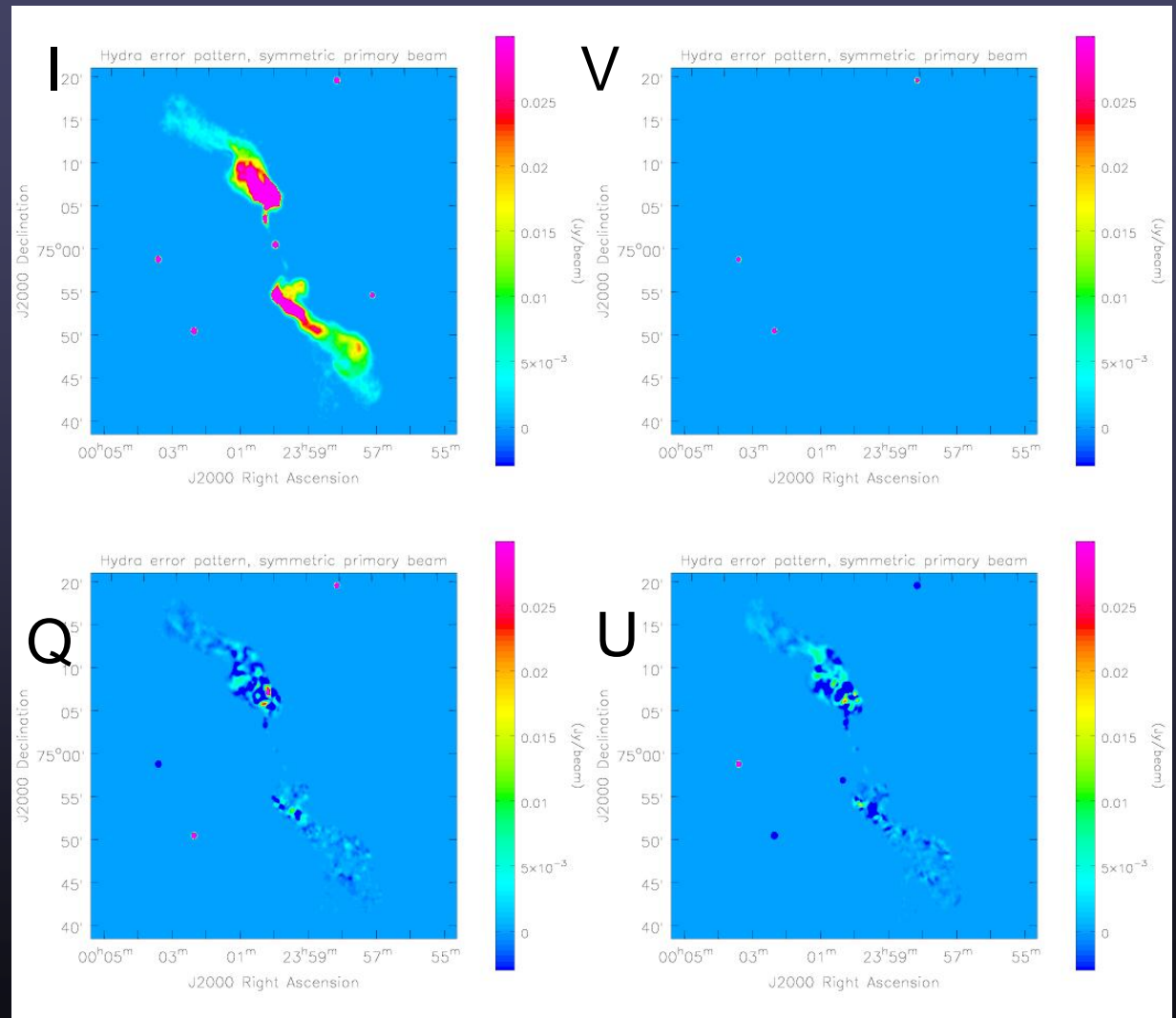


Green contours: Stokes I 3dB, 6dB, black contours: fractional polarization 1% and up, vectors: polarization position angle, raster: Stokes V

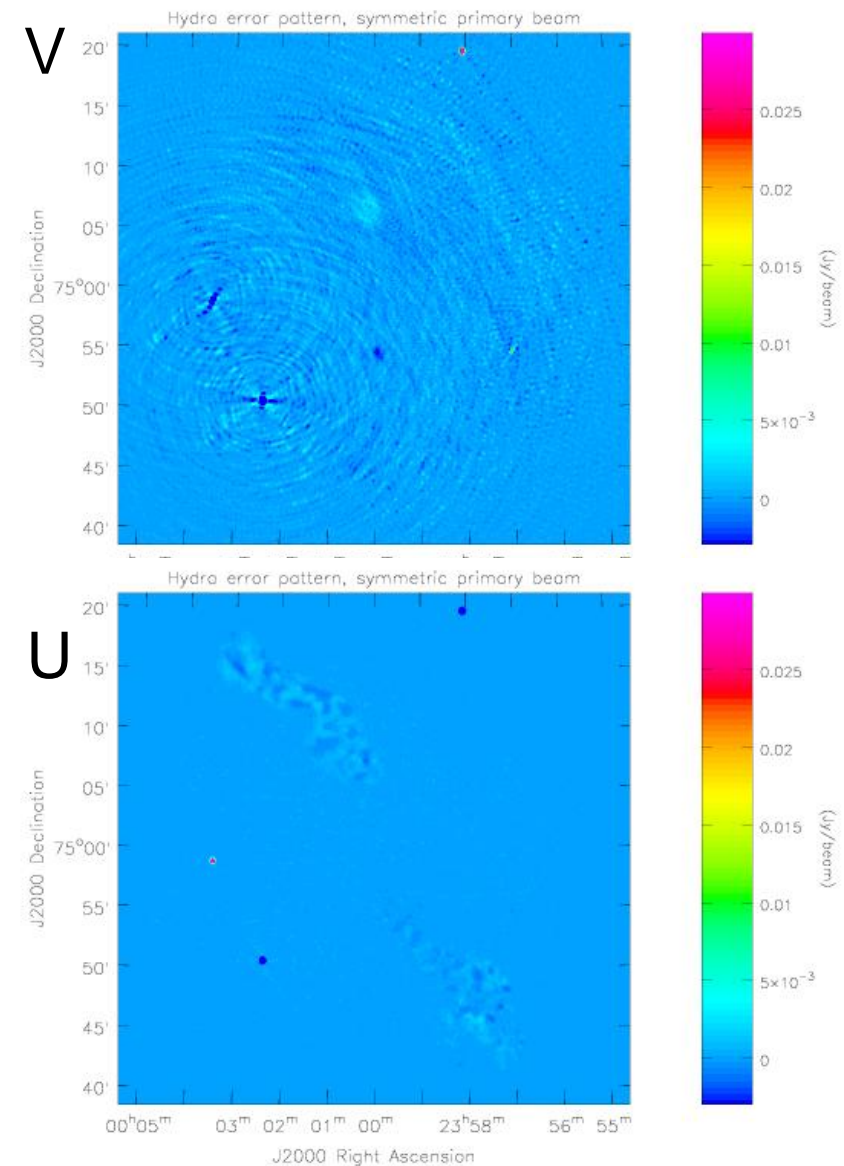
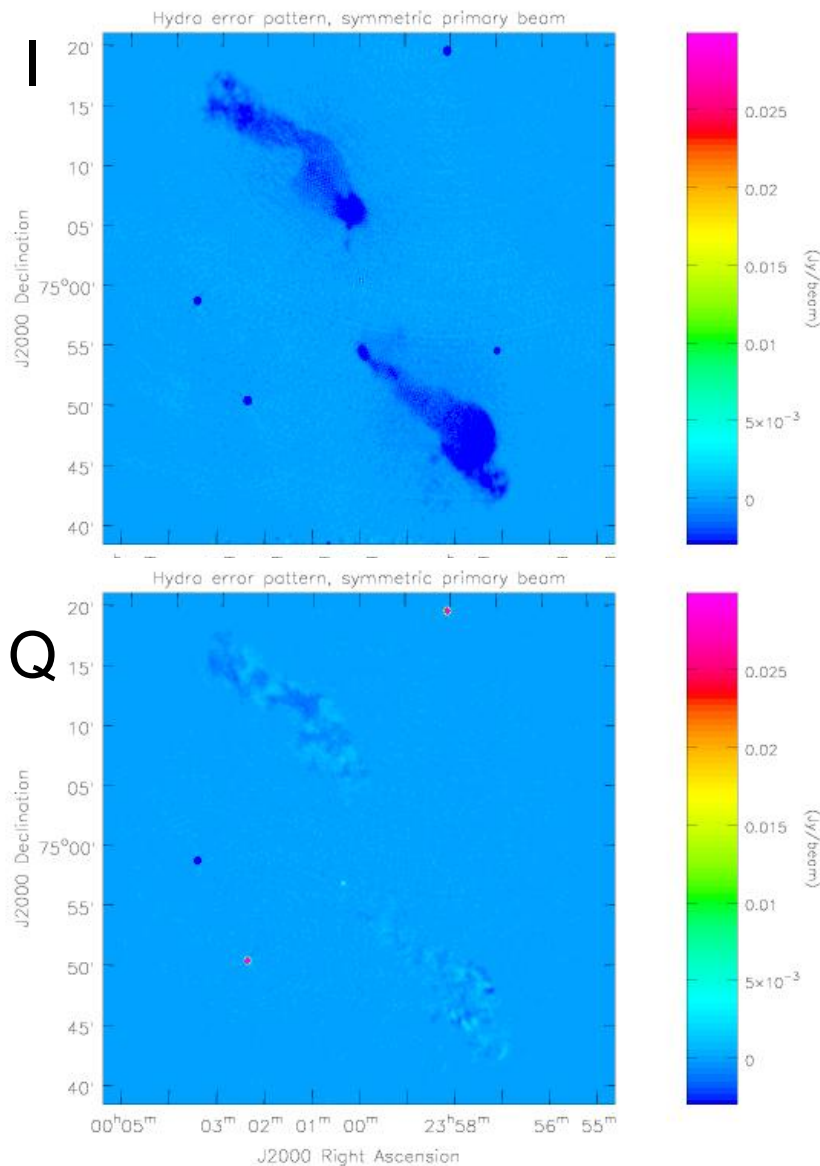
Simulations on a complex model



- VLA simulation of ~ 1 Jy point sources + large source with complex polarization (“Hydra A”)
- Long integration with full range of parallactic angles
- equivalent to weak 1.4GHz source observed with EVLA
- Antenna primary beam model by W. Bricken
- See EVLA memo 62

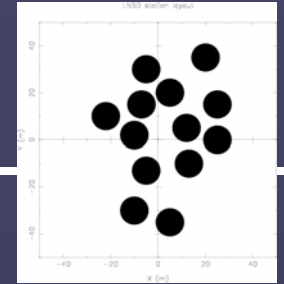


Polarization dynamic range ~ 200 when using symmetrical antenna beam model

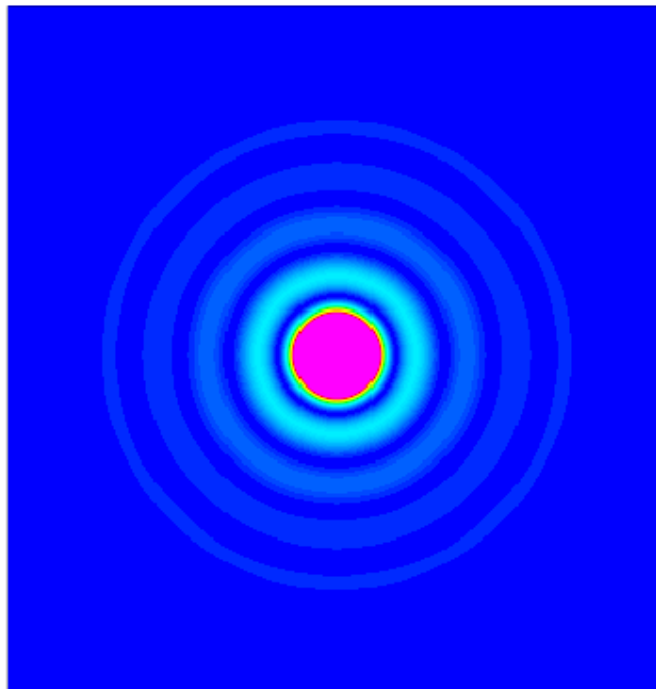


Special Problem: Station Beams

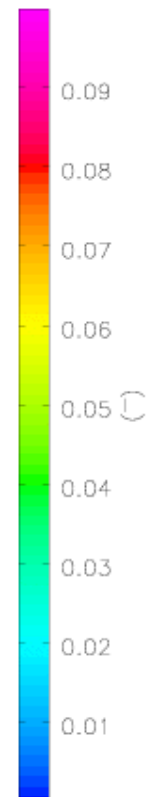
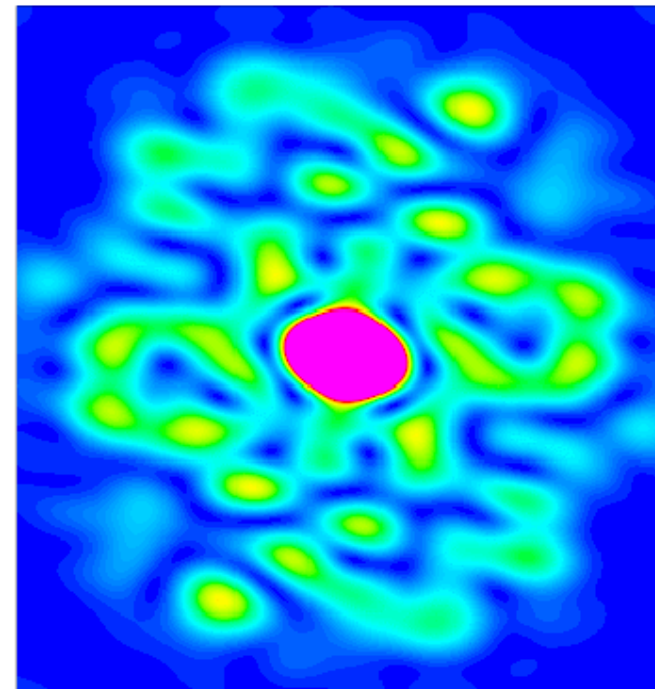
SKA LNSD station beam compared to ideal primary beam – also LWA, LOFAR, etc.



PB for 80m filled aperture



PB for 13 element station

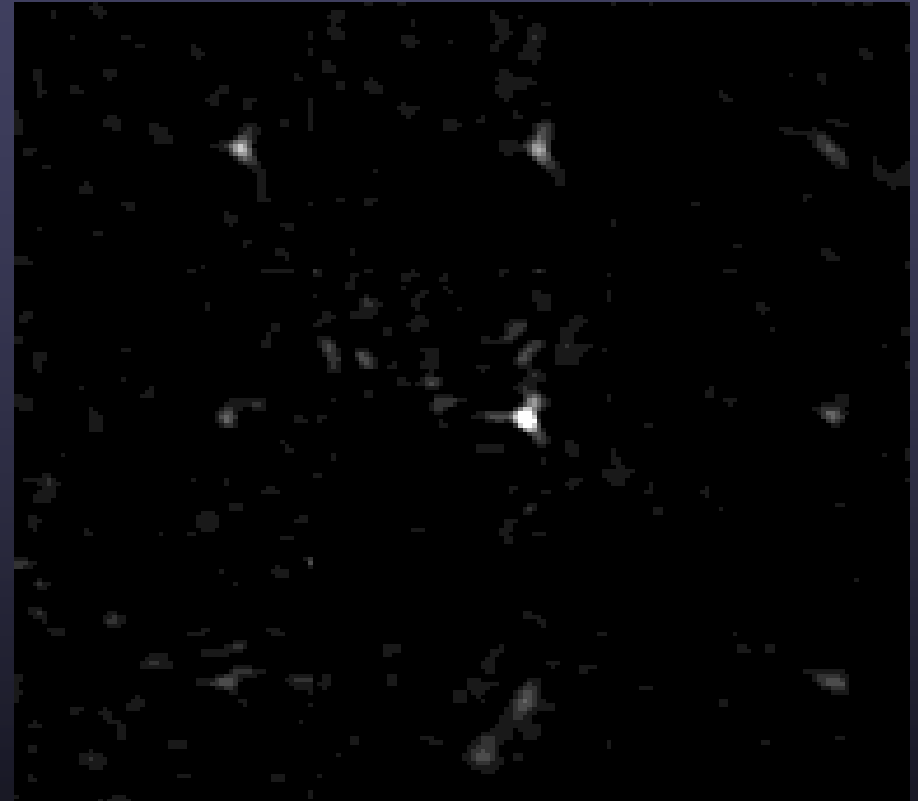


Calibration errors will move the main lobe and sidelobes around

IC: ionospheric non-isoplanatism



- VLA refractive wander at 74MHz
 - Cotton's Field Based Calibration algorithm can correct
- Defocusing on baselines >10km
 - No known algorithm
- Will limit dynamic range at meter wavelengths
- Likely to be very expensive computationally
- Critical for LWA, LOFAR
- New approaches
 - reconstruct ionospheric volume above array?



Example: Correcting the Ionosphere

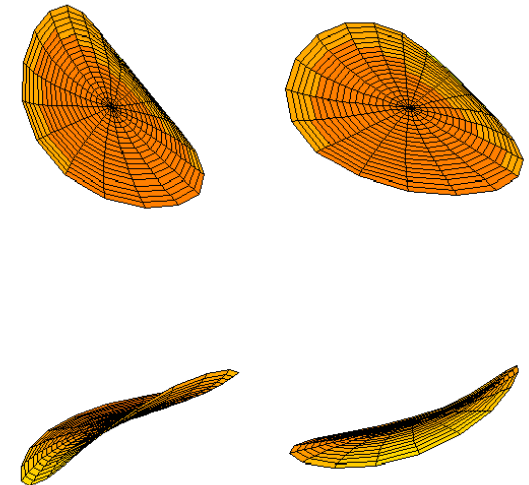


Problem

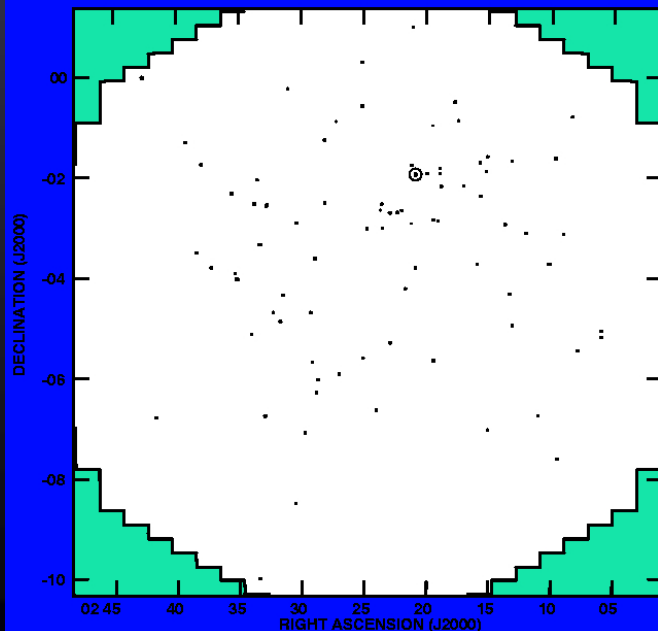
- At 74 MHz, phase distortions vary across the FOV

Solution: Field Based Calibration

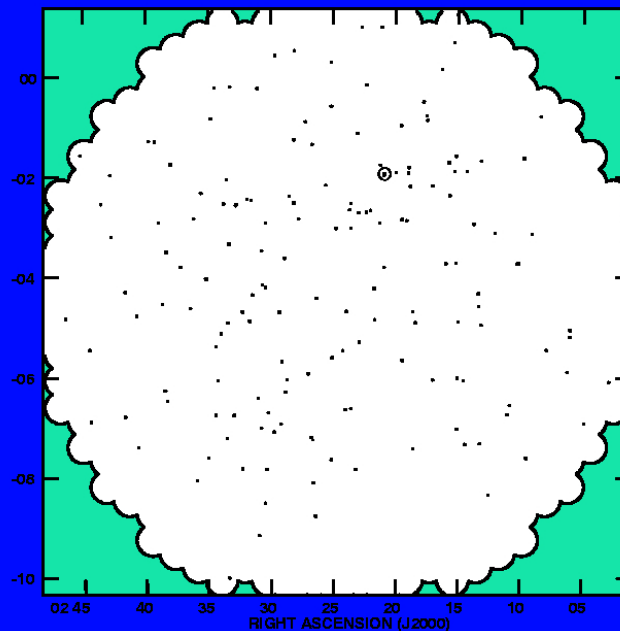
- Take snapshot images of bright sources in the field and compare to NVSS positions
- Fit a 2nd order Zernike polynomial phase delay screen for each time interval
- Apply time varying phase delay screens while imaging



Self-Calibration



Field-Based Calibration



Work by Cotton and
Condon
Slide from Aaron Cohen

WBI: MFS and beyond?



- Many next generation instruments rely upon increased bandwidth for improved continuum sensitivity
- Source spectral index and polarization variations over band and position
- Solve for spectral index or rotation measure images
 - fewer parameters than channels
 - but effective array (uv-coverage) changes over band!
- Multi-frequency synthesis
 - construct derivative image (e.g. $dI/d\nu$)
 - e.g. Conway, Cornwell & Wilkinson (1990)
- Critical for EVLA, eMERLIN, others...

The tip of the iceberg



- A number of challenging issues identified
- Some possible solutions and avenues for exploration identified
- Many problems in common for next generation instruments
 - wide-field wide-band high-dynamic range high-fidelity...
 - extremely high data rates and volumes
- Opportunities for collaboration!
- My own view
 - challenges are mostly algorithmic at this point
 - software package agnostic – develop in whatever you are comfortable with!
 - new frameworks & data models MAY allow interchange