



Pointing correction

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Image plane corrections

$$V_{ij}^{Obs}(u, v, w) = \int \int X_{ij}(l, m, w) I^M(l, m) e^{2\pi i(lu_{ij} + mv_{ij})} dl dm$$

$$V_{ij}^{Obs}(u, v, w) = \mathbf{FT}[X] * V^M(u, v)$$

The transform is more complicated (not a FT operator)

General approach:

- Major cycle involves: $V - AI^M$ and $A^T(V - AI^M)$
 - Use $FT[X_{ij}]$ to predict the model data (AI^M)
 - Compute V^R at high accuracy.
 - Use an approximation for A^T : $B^T(V - AI^M)$



Primary Beam Effects

- $FT[X_{ij}]$ as a function of direction is measured a priori
 $V_{ij}^{Obs} = G_{ij} \cdot [E_{ij} * V^M]$ where $E_{ij}(l_i, l_j, u_{ij}; p_i, p_j)$

- Primary beam effects

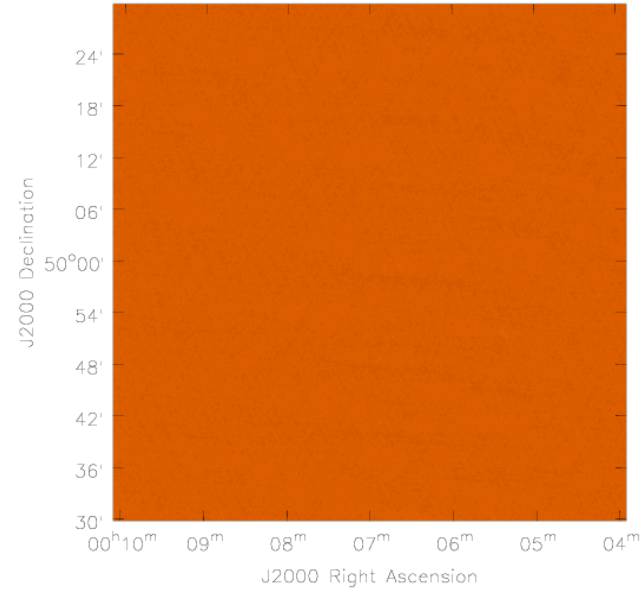
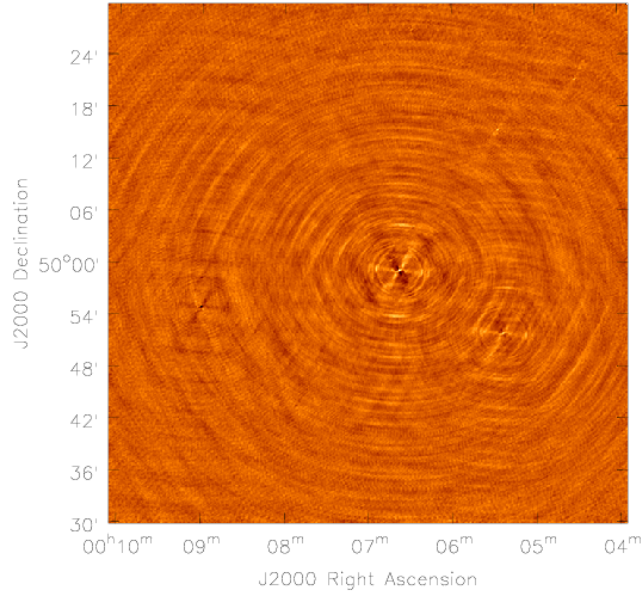
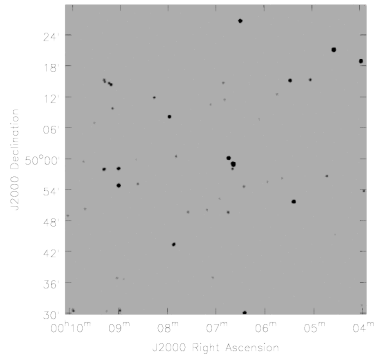
$$E_{ij} = E_i^o * E_j^o \quad \text{where} \quad E_i^o = FT[Measured PB_i]$$

- Polarized primary beam: Beam squint
 - For full beam polarimetry (EVLA)
- Pointing offset calibration
 - For mosaicking (EVLA, ALMA)



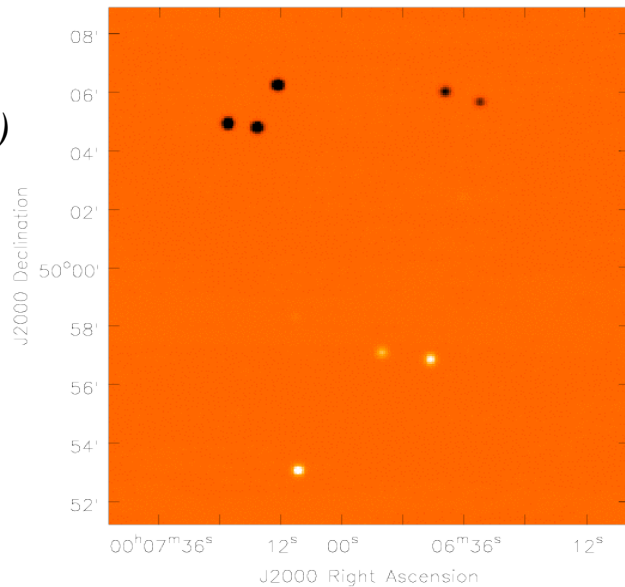
Example

Residual image before and after pointing correction.



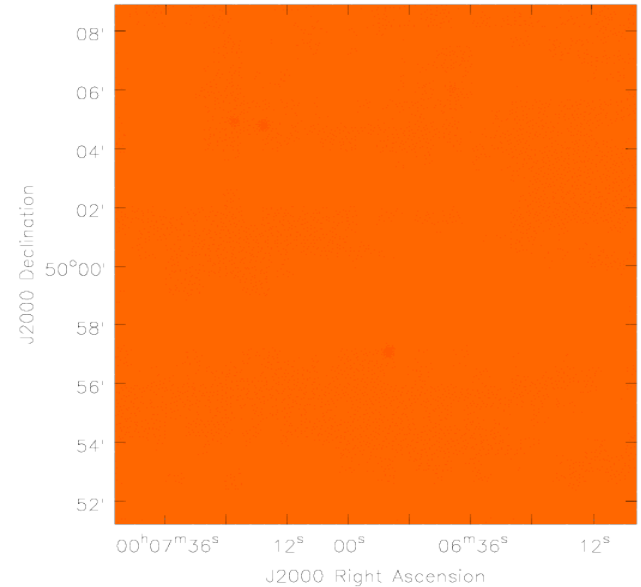
$$I^V = PB(I^{RR} - I^{LL})$$

Peak ~4%



$$I^V = PB^R I^{RR} - PB^L I^{LL}$$

Peak ~0.2%



Pointing solver

- Minimize: $[V^{Obs} - AI^M]^T W [V^{Obs} - AI^M]$ w.r.t. $A \equiv A(l_i, l_j)$
- $GCF \equiv GCF^0 \Delta GCF$ to compute A

