# **Using AW-Projection from CASA/ARDG branch**



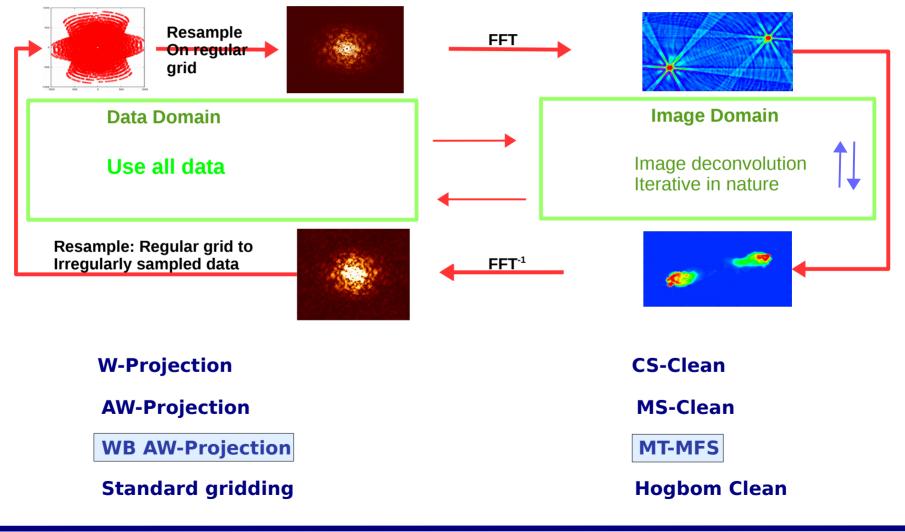
S. Bhatnagar

Sept. 7<sup>th</sup>, 2018



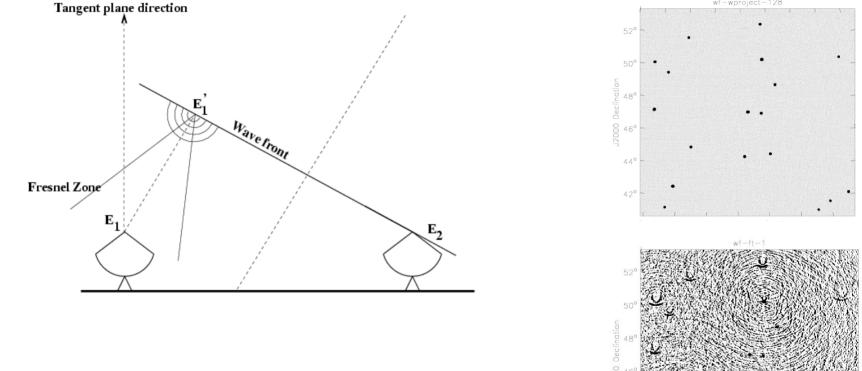
# **Imaging & Deconvolution: A recap**

- Compute residuals using the original data
  - Needs Gridding and de-Gridding during major-cycle iterations



#### Non co-planar baseline: The W-term

 2D FT approximation of the Measurement Equation breaks down



- We measure:  $V_{12} = \langle E_1(u, v, w=0) E_2^*(0,0,0) \rangle$
- We interpret it as:  $V_{12}^{o} = \langle E_{1}(u, v, w \neq 0) E_{2}^{*}(0, 0, 0) \rangle$

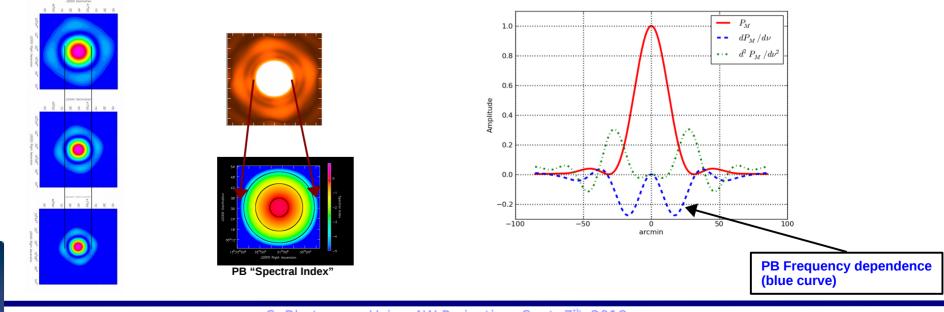


We should interpret E<sub>1</sub> as [E<sub>1</sub>' x Fresnel Propagator]

12000 Right Ascensic

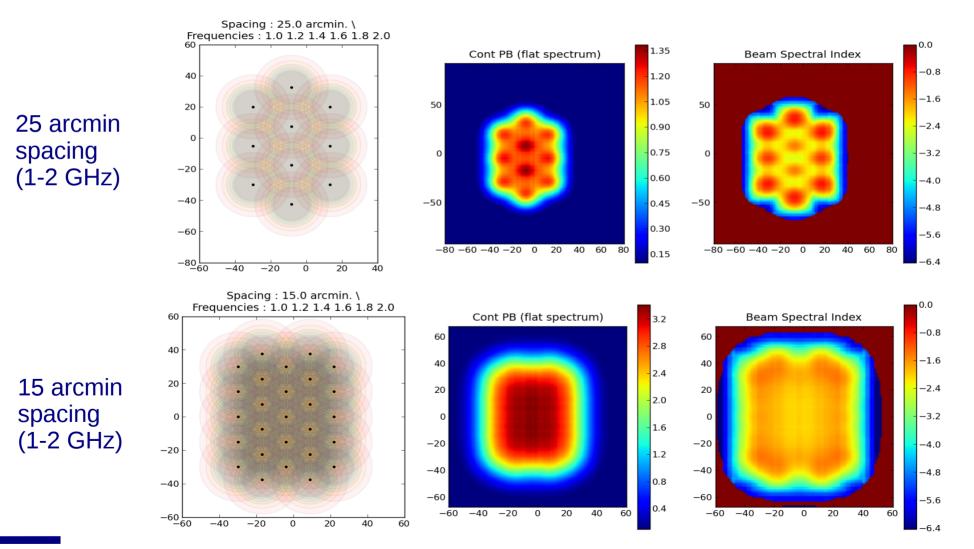
### **Wide-band Wide-field Imaging**

- Wide band data to image beyond the ~50% point of the PB at a reference frequency
  - Bandwidth ratio > ~20%
  - FoV > ~HPBW @ reference frequency
  - Variable PB:
    - Long integration (rotation), Mosaicking (pointings at different PA), in-beam polarization is large (AA)



For single pointings, the wideband PB spectrum is relevant only away from the pointing center.

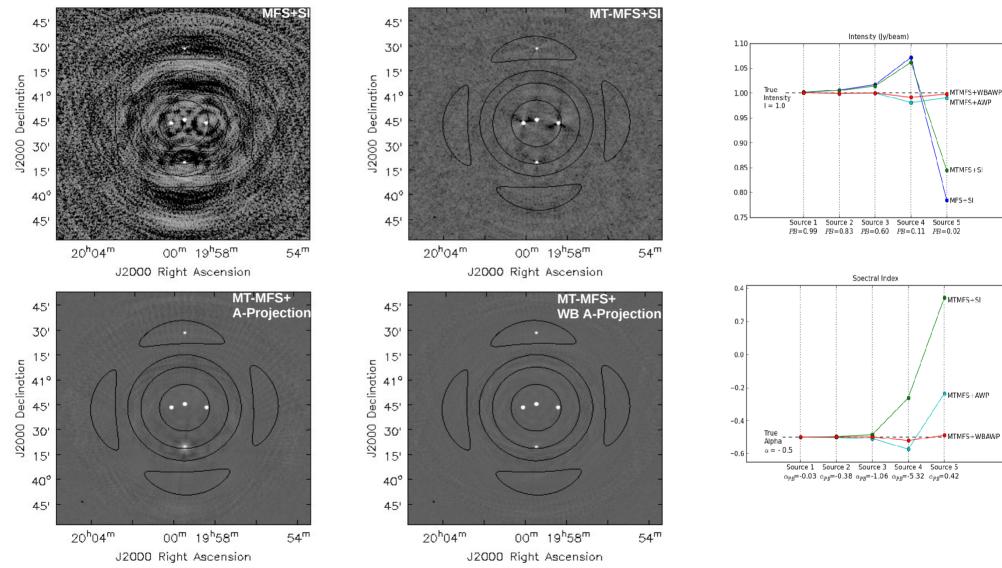
For mosaics, the wideband PB spectrum must be accounted-for all over the mosaic field of view



#### VLA Data Reduction Workshop, Mar. 2016

#### **Wide-band Wide-field Imaging**

#### • Characterization of the (WB) A-Projection + MT-MFS





S. Bhatnagar: Using AW-Projection: Sept. 7<sup>th</sup>, 2018

# Why new algorithms?

 $V_{ij}(v) = G_{ij}^{DI} R_{ij} \int P_{ij}(s,v,t) I(s,v) e^{\iota[u_{ij}l+v_{ij}m+w_{ij}(\sqrt{1-l^2-m^2}-1)]} ds$ 

**Direction Dependent (DD) terms** 

- Terms inside the integral cannot be accounted-for before imaging
  - Conventional imaging ignores DD terms
  - Also ignores time, frequency and polarization dependence
- Solutions: Project-out the effects during imaging + model frequency dependence of the sky during deconvolution
  - WB AW-Projection + MT-MFS
  - AWP with *conjbeams=True*
- Spectral cube imaging + image-plane corrections/averaging
  - AW-Projection for Cube Imaging + MT-MFS on collapsed cube
  - AWP with conjbeams=False



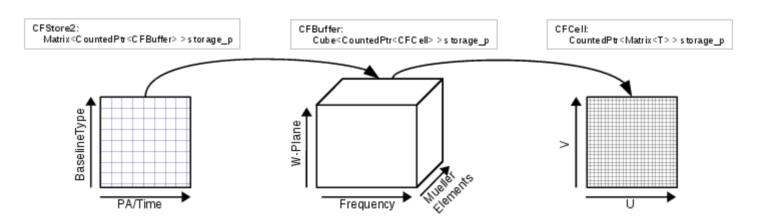
$$V_{ij}(v) = -G_{ij}^{DI} R_{ij} \int P_{ij}(s,v,t) I(s,v) e^{\iota[u_{ij}l+v_{ij}m]} e^{\iota w_{ij}(\sqrt{1-l^2-m^2-1})} ds$$

### Why new algorithms?

$$V(v, u_{ij}, v_{ij}, w_{ij}) = R_{ij} \int \left[ P_{ij}(s, v, t) I^{M}(s, v) e^{v w_{ij}(\sqrt{1 - l^{2} - m^{2}} - 1)} \right] e^{v \left[ u_{ij} l + v_{ij} m \right]} ds$$

$$V(v, u_{ij}, v_{ij}, w_{ij}) = R_{ij} \Big[ A(u_{ij}, v_{ij}, v, t) * W(u_{ij}, v_{ij}) * V^{o}(u_{ij}, v_{ij}) \Big] = R_{ij} CF_{ij} * V_{ij}^{o}$$

- **A** : A-term/Aperture term. Fourier transform of the antenna PB
- W : W-term/Non-coplanar array. Fourier transform of the w-term (Fresnel propagator)
- CF is the Convolution Function. A 2D function that varies with frequency, time, polarization, w-value and antenna pairs (baseline)





# **Projection algorithms**

- Direction-dependent effects in the image domain are convolutional terms in the data domain
- Projection algorithms for DD corrections:
  - Project-out various DD effects as part of the gridding operator

$$V_{ij}^{Obs} = A_{ij} * V^o + N_{ij}$$

- Construct D, such that

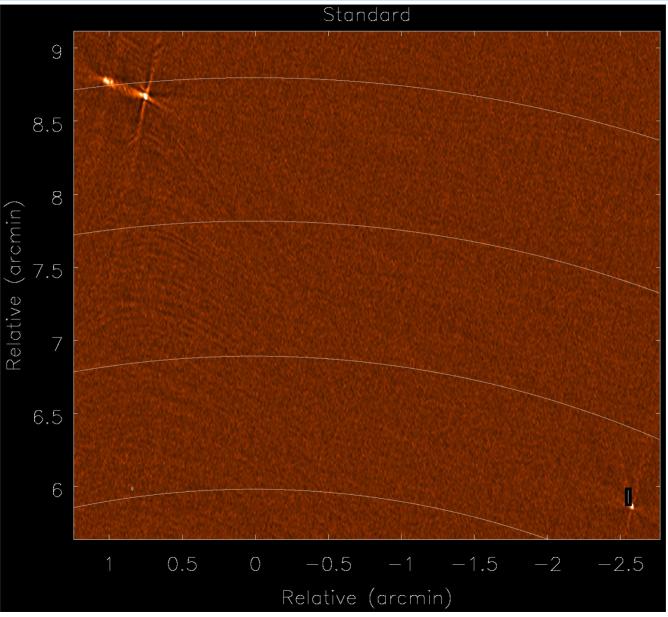
 $D_{ij}^T * A_{ij} \approx \text{Time/Freq./Pol.}$  indep.

- Imaging:

$$I = F^{-1} \sum_{ij} D_{ij}^{T} * V_{ij}^{Obs} = F^{-1} \frac{\sum_{ij} D_{ij}^{T} * A_{ij} * V_{ij}^{o} + D_{ij}^{T} * N_{ij}}{Normalization}$$



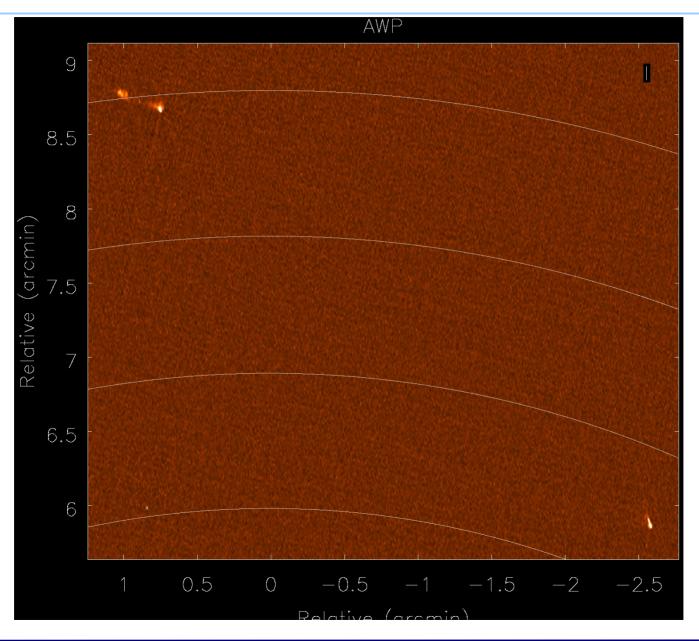
## S-Band A-array imaging: Standard gridder





NRAC

### S-Band A-array imaging: AWP gridder



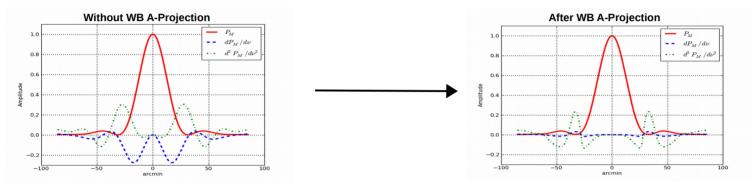


NRAC

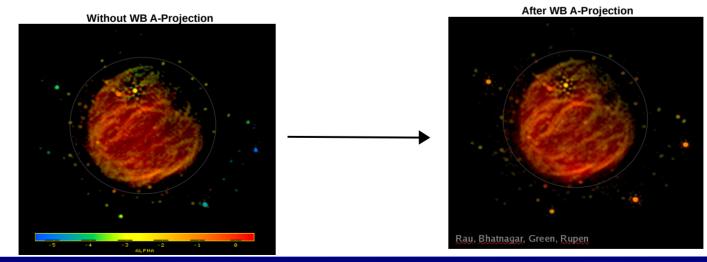
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### **Wide-band Wide-field Imaging**

- WB A-Projection + MT-MFS
  - WB A-Projection for PB



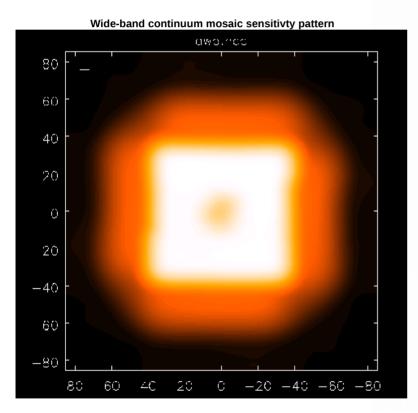
- MT-MFS for sky
  - Reconstructed spectral index increases with distance from the center without PB correction

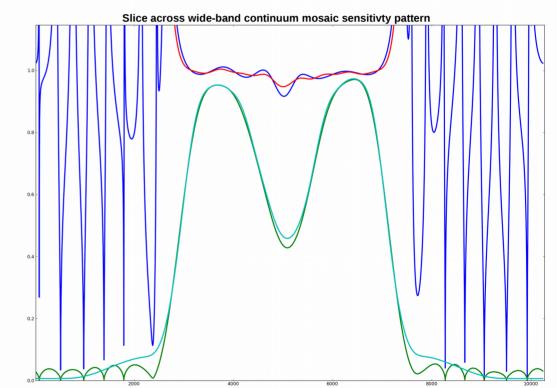




# Wide-band sensitivity pattern

Wide-band mosaic continuum sensitivity pattern





· Red and light green curves are from AWP gridder

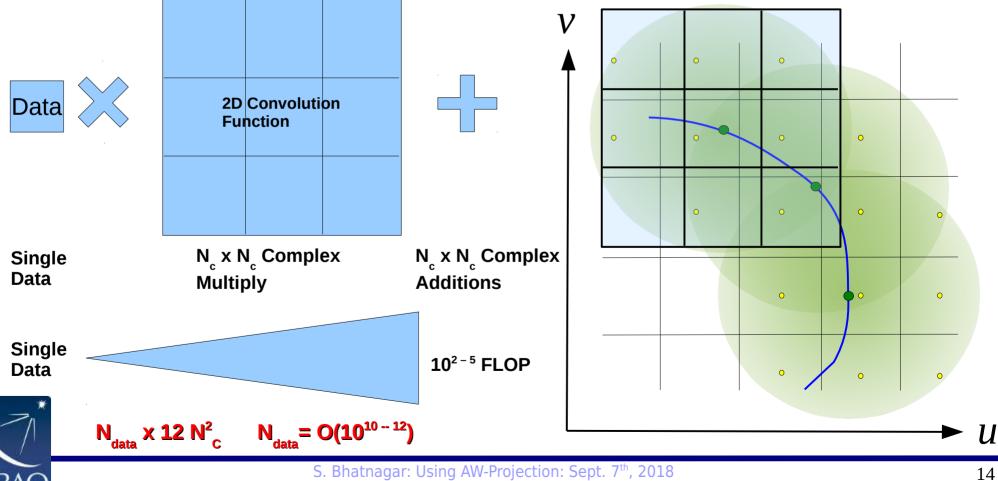
· Blue and dark green curvers are from mosaic gridder

• Red and blue curves are ratio of PB with conjbeams=True and conjbeams=False



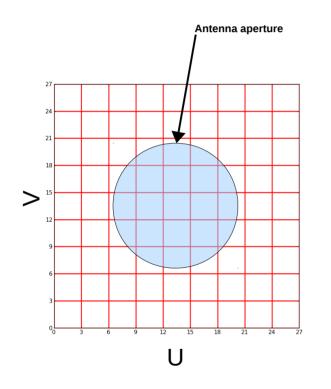
# **Gridding: Computations**

- Gridding/de-gridding: 2D interpolation via convolutional resampling ٠
- 2D convolution functions  $\leftarrow \rightarrow$  2D weighting functions •



# **WF imaging: A-Projection**

• WF imaging needs larger convolution functions (CF)



Number of uv-pixel across antenna aperture

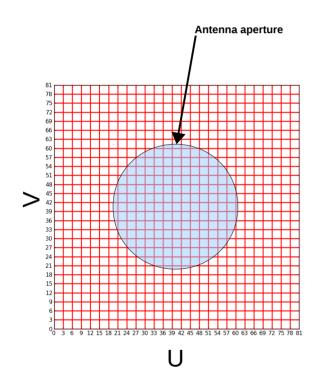


The equivalent PB pattern

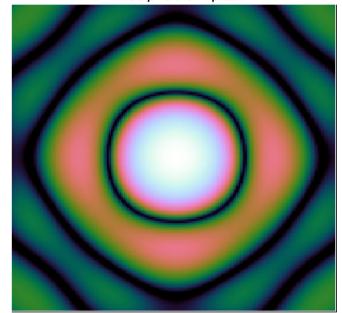
#### Include the first sidelobe (few%)

# **WF imaging: A-Projection**

• WF imaging needs larger convolution functions (CF)



Number of uv-pixel across antenna aperture



The equivalent PB pattern

.. beyond the first sidelobe



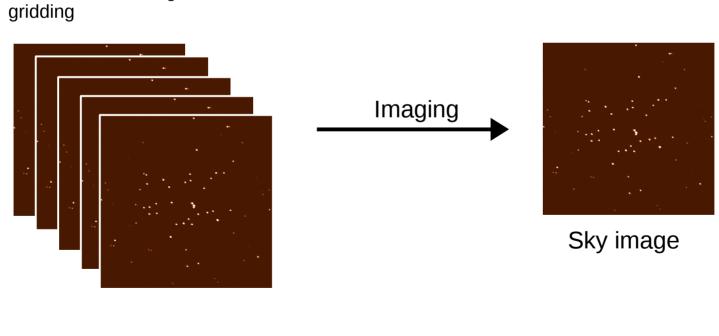
# **Imaging Memory footprint**

- Each sky-image of size  $N_x \times N_y$  requires
  - 2 x Complex x  $(N_x \times N_y) + (N_x \times N_y) = 5 \times (N_x \times N_y)$  floats



# **Imaging Memory footprint**

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  - 2 x Complex x  $(N_x \times N_y) + (N_x \times N_y) = 5 \times (N_x \times N_y)$  floats





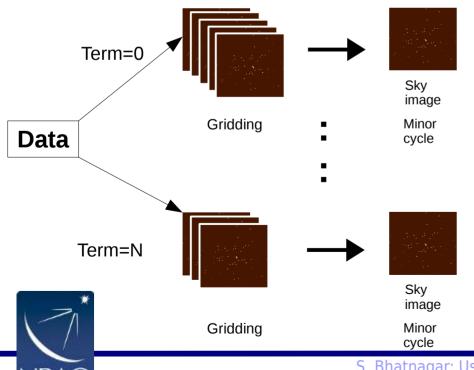
Major cycle

Mem. Buffers during

Minor cycle

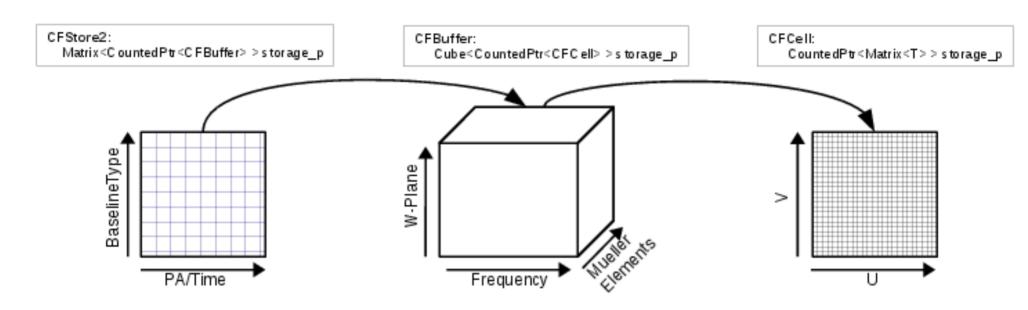
# **MT-MFS: Higher memory footprint**

- WB A-Projection: N<sub>A</sub> x N<sub>SPW</sub> (order 10x increase in CF memory footprint)
- MS-MFS
  - Compute load: Gridding for N<sub>terms</sub> images + Convolution of large images
  - Memory: Multiple minor-cycle images (N<sub>scales</sub>)
  - Total images (each of size  $N_x \times N_y$ ) :  $N_{terms}^2 \times N_{scales}^2$



Memory storage for: N<sup>2</sup><sub>terms</sub>x N<sup>2</sup><sub>scales</sub> Compute convolutions of images

# **Convolution Functions**



- WB AW-Projection needs  $2 \times 2 \times N_w \times N_{spw}$  complex-valued functions
- $N_{spw} = 16$ ,  $N_{w} = 128$ . Total CFs = 8K.
- Saved in a CFCache on the disk.
- Size: (SupportSize)<sup>2</sup> x Oversampling x 2 x SizeOfFloat



-  $[4 - O(100)]^2 \times 20 \times 2 \times 4 \times N_{CF}$  bytes = O(15-20GB) per SPW

#### **Convolution Functions**

#### CASA <6>: execfile("/users/sbhatnag/Scripts/checkcfc.py")

CASA <7>: checkcfc('cfcache.prediction.im10000conjbeams_True', 16, 64)
CASA  CASA <
1 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 5 5 5 5 5 5 6 6 6 7 7 7 8 8 9 10 10 10 11 11 12 12 13 13 12 13 13 14 14 15 15 15 16 16 17 18 18 19 20 21 21 22 23 24 24 25 26 27 28 29 Total lazy-fill size: 411898444.0 B 12467
2  4 4 4 4 4 4 4 4 4 4 4 4 5 5 5 5 5 5 5
3 4 4 4 4 4 4 4 4 4 4 4 4 5 5 5 5 5 5 5
4 4 4 4 4 4 4 4 4 5 5 5 5 5 5 5 5 5 5 5
5  4 4 4 4 4 4 5 5 5 5 5 5 5 5 5 5 5 5 5
6 4 4 4 4 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5
7 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5
8 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5
9  5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5
10 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 6 6 6 6
11 5 5 5 5 5 5 5 5 5 6 6 6 6 6 6 6 6 6 6
12        5       5       5       5       6
13  6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6
14 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6
15 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 7 7 7 7 7 7 7 7 7 7 7 7 7 8 8 8 8
Total CFC size: 5435125936.0 B

```
CASA <8>:
```

- Peak CFC memory footprint: Max. of the "lazy-fill size"
- Compute load scaling  $\sum_{w,v} N_{vis}(w,v) \times N_{support}^2(w,v)$ 
  - The second number is  $\sum_{w} N_{support}^{2}(w, v)$



aterm	<pre>= 'awproject' = 1 = 'flatnoise' = False = True </pre>	<ul> <li># Gridding options (standard, wproject, widefield, mosaic, awproject)</li> <li># Number of distinct w-values for convolution functions</li> <li># Normalization type (flatnoise, flatsky,pbsquare)</li> <li># Use prolate spheroidal during gridding</li> <li># Use aperture illumination functions during gridding</li> </ul>
cfcache computepastep	= 360.0	<pre># &gt;Convolution function cache directory name # At what parallactic angle interval to recompute AIFs (deg) # At what parallactic angle interval to recompute AIFs (deg)</pre>
rotatepastep wbawp conjbeams		# At what parallactic angle interval to rotate nearest AIF (deg) # Use wideband A-terms # Use conjugate frequency for wideband A-terms
	= 0.001	# >PB gain level at which to cut off normalizations

- *cfcache*: Name of the disk CFCache. CF computation is triggered if CFC is not found (or is empty?). w and freq quantization, *aterm, psterm, computepastep, conjbeams* settings determined from existing CFC.
  - Can be reused for the same *imsize*, *cellsize*, and the above parameters are unchanged.
    - Code will not detect an invalid CFC.

#### aterm, psterm, wprojplanes: In general, CF = PS \* A \* W

Operation	aterm	psterm	wprojplanes	CF
AW-Projection	True	True False	>1	PS*A*W A*W
A-Projection	True	True False	1	PS*A A
W-Projection	False	True	>1	PS*W
Standard	False	True	1	PS



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#### At least one out of aterm and psterm needs to be set to True

gridder wprojplanes normtype psterm aterm cfcache computepastep rotatepastep wbawp conjbeams pblimit	= 360.0 = 360.0 = True = False	# Gridding options (standard, wproject, widefield, mosaic, awproject) # Number of distinct w-values for convolution functions # Normalization type (flatnoise, flatsky,pbsquare) # Use prolate spheroidal during gridding # Use aperture illumination functions during gridding # >Convolution function cache directory name # At what parallactic angle interval to recompute AIFs (deg) # At what parallactic angle interval to rotate nearest AIF (deg) # Use wideband A-terms # Use conjugate frequency for wideband A-terms # >PB gain level at which to cut off normalizations
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- conjbeams: Correct for frequency dependence of the PB
  - Use the A-term at  $v^* = \sqrt{2v_{ref}^2 v^2}$  when imaging data at v

 $I(v) = F \sum_{v} A^{M^{T}}(v^{*}) * V^{obs}(v) = F \sum_{v} A^{M^{T}}(v^{*}) * A^{o}(v) * V^{o}(v)$ 

- *wbawp*: Computes one CF per SPW if set to True. Else one CF for the entire band.
  - When *wbawp*=False, conjbeams setting is irrelevant.
- *computepastep*: PA-step to trigger computation of a new CF-cube (w,freq,Pol).
  - Value of 360 ==> Compute for only the first PA value
- **rotatepastep**: PA-step to trigger in-memory rotation of the PA-cube.



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- Value of 360 ==> never rotate
- Trade-off between computation vs CFC size

aterm cfcache computepastep rotatepastep wbawp	= 360.0	# Gridding options (standard, wproject, widefield, mosaic, awproject) # Number of distinct w-values for convolution functions # Normalization type (flatnoise, flatsky,pbsquare) # Use prolate spheroidal during gridding # Use aperture illumination functions during gridding # >Convolution function cache directory name # At what parallactic angle interval to recompute AIFs (deg) # At what parallactic angle interval to rotate nearest AIF (deg) # Use wideband A-terms # Use conjugate frequency for wideband A-terms
	= False = 0.001	# Use conjugate frequency for wideband A-terms # >PB gain level at which to cut off normalizations

**pblimit**: PB model (the *.pb.tt0 image*) considered to be consistent with zero when the gain<*pblimit*. Sky images masked where PB gain < *pblimit*.

- PB model = FT [ CF \* CF ]
- With only PS term, a circular footprint is *not* indicative of antenna PB mask

**normtype:** 
$$I = \frac{\sum_{v} \left[ P^{M}(v^{*}) P^{o}(v) I^{sky}(v) + P^{M}(v) n \right]}{Norm}$$
 where  $P^{M}(v)$  is the frequency dependent PB model

• "flatsky": Norm = 
$$\sum_{\mathbf{v}} P^{M}(\mathbf{v}^{*}) P^{M}(\mathbf{v})$$

[Norm is saved in the .*weight* image in a *tclean* run]

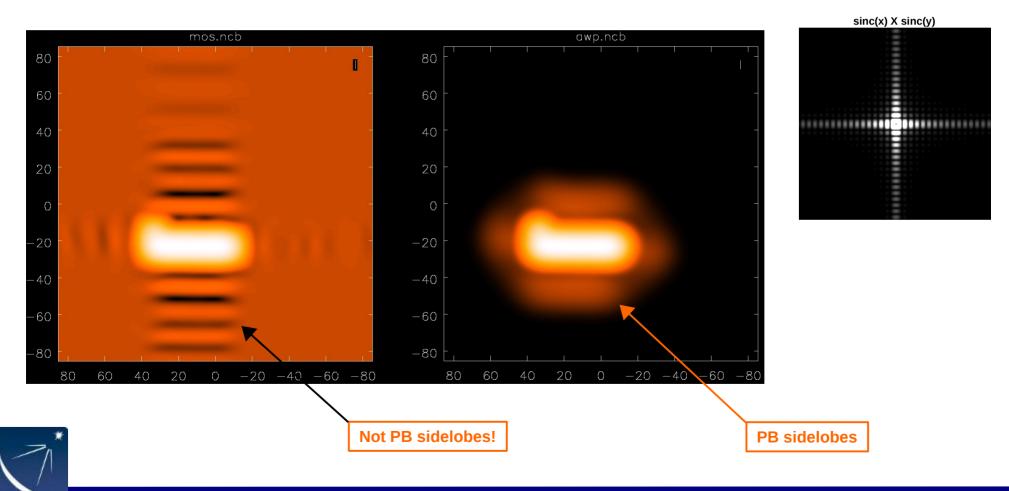
• "flatnoise": Norm =  $\sqrt{\sum_{v} P^{M}(v^{*}) P^{M}(v)}$ 



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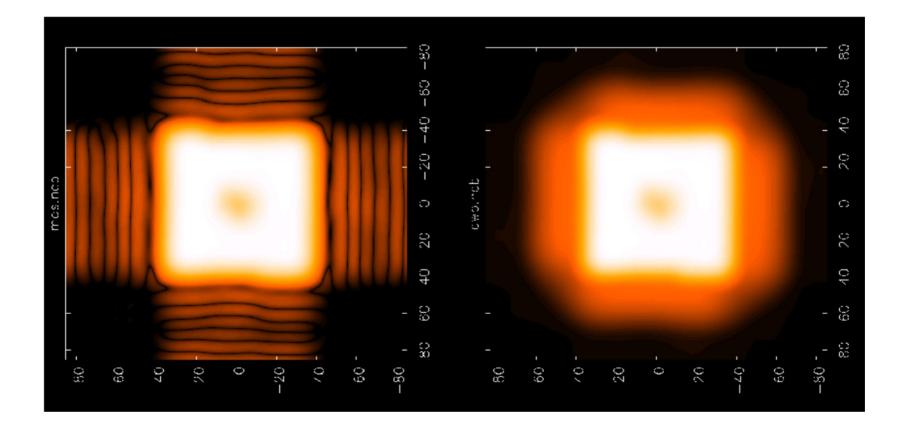
# **Aliasing and ringing**

- Sharp cut-off of the CF leads to ringing in the image domain
  - (True PB) \* [sinc(x) X sinc(y)]



# **Aliasing and ringing**

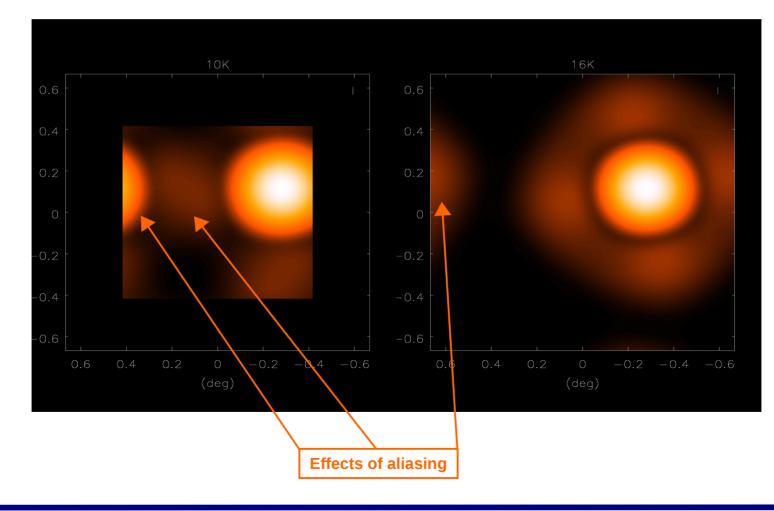
- Sharp cut-off of the CF leads to ringing in the image domain
  - (True PB) \* [sinc(x) X sinc(y)]





# **Aliasing and ringing**

- Sidelobes of the WB PB alias back on the opposite side from an edge pointing if the image size is not large enough.
  - Sources in the aliased regions will lead to deconvolution divergence



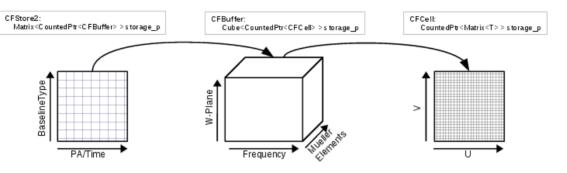


- Hidden/internal parameters. Controlled via ~/.aipsrc or ~/.casarc
  - Can be controlled via similarly named environment variables (but there is a bug!)
  - *Aterm.CONVSIZE*: Default = 2048
    - Size of the internal buffer used to compute the CFs
    - Increasing it will increase CFC computation time
  - Aterm.OVERSAMPLING: Default = 20
    - Oversampling used for computing CFs
    - Larger value improves accuracy, run-time for building CFC and CFC memory footprint
    - When used as W-Projection-only, OS=4 to match gridder='wproject'
  - CFCach.LAZYFILL: Default = 1
    - Activate CF garbage collection/paging
    - Empty the in-memory CFC when data from a new SPW is encountered



# The CFCache

• Hold 2D complex-valued CF for all W, Freq., Polarizations, PA and Baseline type. Also holds CFs for computing the weighted sensitivity pattern



- Naming convention
  - CFS\_B\_P\_CF\_F\_W\_Pol.im
    - **B**: Index for baseline type
    - P: Index for PA slot
    - F: Index for frequency
    - W: Index for w-value
    - Pol: Index for Mueller element

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• Actual values written in the image header and *MiscInfo* database in the images



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# The **CFCache**

- CFC is re-usable. For VLASS-style imaging, can be computed once.
- Can be computed with *parallel=True* 
  - Serial:
    - Does a dry-run to determine (a) number of CFs and (b) their parameters
    - Writes them as 2x2 pixel images in the on-disk CFC
  - Parallel:
    - Divide the total CFs equally among the parallel processes
    - Each process computes its share of CFs
    - Currently each process holds its share of CFs in memory till it finishes.
  - Example:
    - Computed 32K CFs in ~1hr using 98 processes on the cluster
  - To-Do
    - Fix the bug for specmode='cube' and chanchunks >1
    - Allow using smaller wprojplanes than what's in the CFC
    - Allow use of existing <u>read-only</u> CFC
    - More aggressive CFC garbage collection
    - Automatically adjust Aterm.CONVSIZE parameter
    - Separate PS from the .pb image. The latter is used for making PB-corrected final images.

30

