Synergy between Radio and Optical Interferometry

Image Reconstruction, Calibration and Data Analysis



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Radio and Optical Interferometry

Literature :

- Most discussions focus on the measurement process and differences therein
- Pearson & Readhead 1984 : Self-calibration and hybrid mapping (estimating phases)
- Recent work by the Event Horizon Telescope : Tests with OI methods + new algorithms
- Thiebaut & Young, 2009/2017 : Imaging algorithms in both radio and optical fields

[Other related topics : Speckle imaging, Aperture masking ...]

This talk :

- Modern radio interferometric calibration and imaging
- Possible topics of synergy and shared R&D with Optical/IR
 - Sky models and solvers (direct modeling / imaging)
 - Handling narrow-field and wide-field instrumental effects (+ self-calibration)
 - Flexible algorithm frameworks, joint reconstructions, intelligent automation







$$V_{ij}^{obs}(\mathbf{v},t) \approx \frac{M_{ij}(\mathbf{v},t)}{S_{ij}(\mathbf{v},t)} \int I(l,m) e^{2\pi i(ul+vm)} dl dm$$

$$V_{ij}^{obs}(\mathbf{v},t) = \frac{M_{ij}(\mathbf{v},t)}{S_{ij}(\mathbf{v},t)} S_{ij}(\mathbf{v},t) \iiint \frac{M_{ij}^{s}(l,m,v,t)}{M_{ij}^{s}(l,m,v,t)} I(l,m,v,t) e^{2\pi i (ul+vm+w(n-1))} dl dm dn$$

Direction Independent Gains

- feed gains, delays,bandpass

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Direction Independent Gains

feed gains,
 delays,bandpass

Antenna primary beam

- Power pattern varies with time, frequency and baseline

- Ionospheric refraction

Direction Dependent Instrumental Effects => Multiplicative effect in the image domain => Convolutions in the visibility domain

W-Term

baselines

-Non-coplanar

-Sky curvature

$$V_{ij}^{obs}(\mathbf{v},t) \approx \frac{M_{ij}(\mathbf{v},t)}{S_{ij}(\mathbf{v},t)} \int I(l,m) e^{2\pi i (ul+vm)} dl dm$$

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Direction Independent Gains

feed gains,
 delays,bandpass

Antenna primary beam

- Power pattern varies with time, frequency and baseline

- Ionospheric refraction

Sky-brightness varies with frequency (time)

- Include source spectra and time variability into the sky model and/or the regularization process. W-Term

-Non-coplanar baselines

-Sky curvature

Direction Dependent Instrumental Effects => Multiplicative effect in the image domain => Convolutions in the visibility domain

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Iterative Image Reconstruction

L2 data regularization + Non-linear sky model and solver/constraints. $[A]I^{m} = V^{obs} \qquad \frac{\delta \chi^{2}}{\delta I^{m}} = 0$ **Normal Equations** (convolution eqn) $[A^T W A] I^m = [A^T W] V^{obs}$ Sky model solver $I_{i+1}^{m} = I_{i}^{m} + g[A^{T}WA]^{+}R$ $\mathbf{R} = \left(A^T W \left(V^{obs} - A I_i^m \right) \right)$ Calculate Forward Model & Residual Image



Iterative Image Reconstruction + External calibration



Iterative Image Reconstruction + External calibration



Iterative Image Reconstruction + Self-Calibration



Calibration – Direction Independent effects







 $\left< {E_i E_j^*}
ight>$ is known

(2) Use data from all correlation pairs ij Solve for complex gains g_i

(3) Apply corrections to target data :





Typically, solutions are done in a sequence, with averaging to increase SNR for the solutions.

E.g. Average in time and solve for average stable bandpass Apply bandpass solutions, average in frequency, solve for time-variable gains.

Baseline based calibration : Possible, but to be used with caution.

(Equivalence between solving for antenna-based terms and satisfying closure relations)

Direction Dependent Corrections – Using known models



Models of DD instrumental effects can be used to correct the data

Antenna Beams, Ionospheric Phase screen, Non-coplanar Baselines, Sky curvature

$$I^{obs} = \sum_{ij} I^{psf}_{ij} * \left[P_{ij} \cdot I^{sky} \right] \checkmark V^{obs}_{ij} = S_{ij} \cdot \left[A_{ij} * V^{sky} \right]$$

For each visibility, apply
$$A_{ij}^{-1} \approx \frac{A_{ij}^T}{A_{ij}^T * A_{ij}}$$

(1) Use A_{ij}^{T} as the convolution function during gridding

(2) Divide out $FT\left[\sum_{ij} A_{ij}^T * A_{ij}\right]$ from the image (in stages).

- If P_{ij} is invariant, an image-domain correction can be done instead (flat-fielding) - Phase gradients across A_{ij}^{T} can fix known pointing offsets (tip-tilt) and make mosaics

- A_{ij}^{-1} is often only approximate => Convergence depends on an accurate forward model

Gridding = Convolutional Resampling of visibilities to a regular grid

W-Projection : FT of a Fresnel kernel



A-Projection : Baseline aperture illumination functions + phase gradients for pointing offsets + ionospheric refraction models

Convolution in UV-domain (per vis)

=> Handle wide-field imaging effects before averaging in time/baseline

(**De-Gridding** : Calculate Forward Model)

Applying DD corrections (A_{ii}^T) during gridding

Standard Imaging :

Prolate Spheroidal









Examples of wide-field instrumental corrections

Antenna Beam rotation with parallactic angle





Antenna-based, time-variable pointing offsets





(1) Solve for parameters of instrument-specific models in a self-calibration loop

E.g. Pointing Self-Cal : Solve for antenna-based phase gradients across each aperture illumination function (Adaptive Optics !)

=> Correction : Apply opposite phase gradient during gridding

(2) Perform direction-independent (DI) calibrations for multiple directions on the sky

E.g. DD-Facets : Define regions around all bright sources.

Solve V = $g_i g_j^* \langle E_i E_j^* \rangle$ to get N complex gains for each selected direction

=> Correction : Image each region using different DI gain solutions.

Sky models and solvers (image reconstruction)

Convolution Equation ==> Deconvolution





Others : Any non-linear image-domain solver (many compressed sensing formulations)

Gaussians (ASP), Wavelets and other Atoms with Sparsity (SARA / PURIFY / MORESANE), Bayesian forms (MEM, RESOLVE), wide-band non-parametric models, etc..

Algorithm Comparison

Algorithm choice depends on sky structure, data quality, target science.

Each algorithm needs (different) tuning for best results.



Easier to compare algorithms within a common software framework....

Joint Reconstructions : Wide-Band (multi-spectral) Solvers

Model the spectrum per 'atom' as a smooth polynomial



MT-MFS : Multi-term linear least squares + CLEAN-based greedy algorithm in a transformed (sparse) space.



Intensity and Spectral Index



Joint Reconstructions : Wide-Band+ Wide-Field



20^h04^m 02^m 00^m 19^h58^m 56^m 54 J2000 Right Ascension Antenna Power Patterns scale with observing frequency

- => Artificial spectral structure for all sources away from center
- (1) Include PB spectrum in Sky Model. Remove post-reconstruction.
- (2) Eliminate as an instrumental correction before modeling sky



Joint Reconstructions : Adding single-dish (low resolution) data

Missing Short Spacings

=> Negative Bowls
=> Unconstrained Spectra

Use Low-Resolution information from single dish maps.

Methods :

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(1) Joint Reconstructions (better!)
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Add another data regularization term to any existing solver

E.g. Joint PSFs and Residuals

(2) Feathering

Weighted UV-domain average of INT-only and SD-only images



0.5

-0.5

-1.5

-0.5

-1.5

57^m

57

Joint Reconstructions : Mosaics + Wide-Band + Wide-Field + Single Dish

Interferometer joint mosaic intensity

(used phase gradients across aperture functions during gridding)

Wide-Field Spectral Index

(with corrections for PB spectrum)



Joint mosaic primary beam from 106 VLA pointings

Interferometer + Single dish (intensity only)

An example of the current state-of-the-art ...

Our current end-to-end pipelines are the result of hand-optimized manual tuning by a team of scientists, validated on \sim 100 datasets, for a few standard imaging modes.



Ongoing R&D : Automate the quality checks Automate the decision tree Automate algorithm and parameter choices (+ more robust imaging algorithms)

Radio vs Optical (& radio VLBI, Infrared)

	Radio	Optical
Frequency Range	10 MHz to 1 THz	430 – 770 THz
Detectors	Heterodyne systems	Intensity detectors
Measurables	Visibility Amplitude & Phase	Vis amplitude, Closure phase
UV-coverage	Dense. Easy to add more data for sensitivity. Large compute cost	Sparse. Expensive to add more telescopes.
Calibration	External and Self-calibration Instrument models for wide-field effects	Adaptive Optics in real-time
Imaging	L2 regularization with a variety of non-linear sky models and solvers. Joint reconstructions + self-calibration.	Variety of models and solvers (mostly direct modeling solvers)
Current R&D	 High dynamic range imaging Detailed instrumental calibration (DI/DD) Improving imaging fidelity High Performance Computing Automated pipelines 	 High fidelity imaging from very sparse data Joint reconstructions Calibration ideas (- others ?)

Similarities in image reconstruction algorithms



Optical : WISARD

Radio (shorter baselines)

=> Complex Visibilities
 & Self-calibration (DI/DD)
 using antenna-based terms

Most algorithms follow the framework of L2 major cycles and non-linear minor cycles

Matching pursuit (image domain): Radio: CLEAN and variants Optical: Building Block

Direct Modeling Approaches :

Optical : BSMEM, IRBis, MACIM, MiRA, SQUEEZE, SPARCO, PAINTER, MiRA-3D,... Radio : ASP, MEM, RESOLVE, Fast-RESOLVE, SARA / PURIFY, MORESANE,... VLBI : CHIRP, EHT

Practical adaptation in radio (non-VLBI) largely depends on ability to fit into standard framework

Sky Models and Solvers :

- Algorithms with more efficient convergence and robustness to imperfect calibration
- Producing uncertainty estimates
- Joint reconstructions are generally better

Self-Calibration :

 Using direct model solvers (and hybrid methods) for radio interferometric data with unstable or missing phase information. [E.g. Event Horizon Telescope, closure amp/phase, full-pol]
 If/when vis phases are available, all DI and DD calibration algorithms from radio may apply

Software Frameworks : Standard data formats + shared core software Flexible analysis frameworks with plug'n'play options are helpful Incorporate instrumental corrections within imaging framework

Automation : Many algorithms/options exist. Automation required (R&D ongoing in radio).

(For all references : Please see paper)