Wide Band and Wide Field Imaging - II



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Lecture 1

Wide Band Imaging

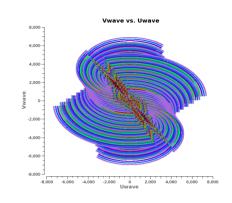
Sky and instrument change with frequency => Cube vs MFS, wideband/multiscale model

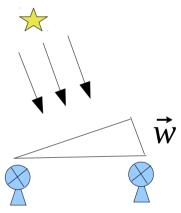
Wide Field Imaging

non-coplanar baselines and the W-term => W-Projection, W-Stacking, Faceting, 3D FFTs

Full Beam Imaging

antenna primary beamspbcor, A-Projection, beam models

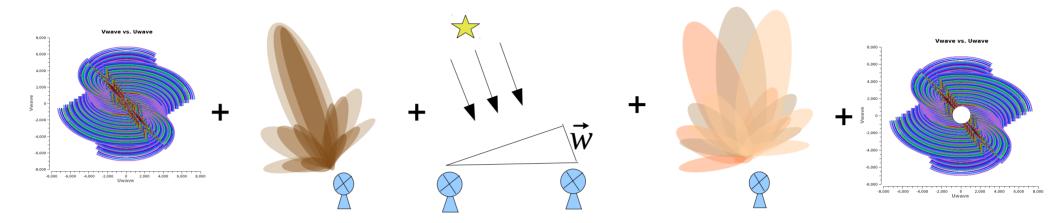








Lecture 2



Wide-Band + Primary-Beams + W-term + Mosaic + Single-Dish

=> Primary Beams change with frequency
 => Combine multiple pointings together in the same image
 => Fill gaps in uv-coverage with single dish data

Imaging Framework

=> How is this done in software packages that you will use?



Measurement Equation

The visibility measured by each baseline ij at one frequency and time

$$V_{ij}^{obs}(v,t) = \frac{M_{ij}(v,t)}{S_{ij}(v,t)} \int \int \frac{M_{ij}^{s}(l,m,v,t)}{M_{ij}^{s}(l,m,v,t)} I(l,m,v,t) e^{2\pi i(ul+vm+\frac{w(n-1))}{v}} dl dm dn$$

Direction Independent Gains

Eliminated during calibration

Primary Beams

 Power pattern varies with time, frequency and baseline

- PBcor (postdeconvolution)
- A-Projection
- WB-A-Projection
- Mosaics

Full Beam

Sky-brightness varies with frequency (time)

All sources have spectral structure (some vary with time)

- Cube Imaging
- Multi-FrequencySynthesis (MFS)
- Multi-Term-MFS (point source or multi-scale models)

Wide-Band

W-Term

-Non-coplanar baselines

-Sky curvature

- Faceting
- W-Projection
- 3D FT
- W-Stacking

Wide-Field



Wide Band + Full Beam/Wide-field

+ Mosaics

+ Single Dish

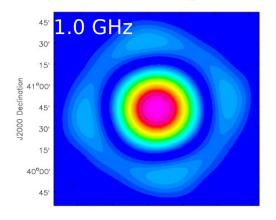
Example: Imaging the G55 supernova remnant

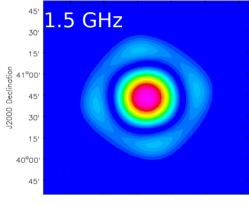
Imaging Framework

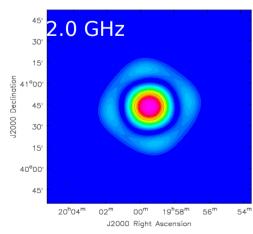


Wide-Band Wide-Field Imaging: Primary Beams

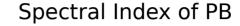
VLA PBs

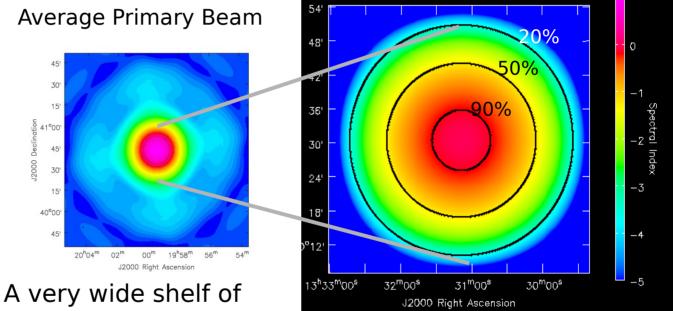






- Primary beam scales (or changes) with frequency
- MFS combines data across frequency





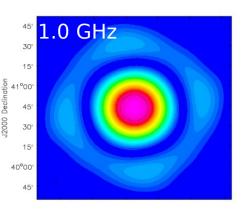
A very wide shelf of sensitivity outside the main lobe



For VLA L-Band (1-2 GHz)
- About -1.4 at the HPBW
(15 arcmin from the center)

$$I_{wf,wb}^{obs} = \sum_{v} \left[\left(P_{v} \cdot I_{v}^{sky} \right) * PSF_{v} \right]$$

Wide-Band Primary Beam Correction



.5 GHz

Cube Imaging

- -- Sky model represents $I(\mathbf{v})P(\mathbf{v})$
- -- Divide the output image at each frequency by P(v)

<u>Multi-Term MFS + Wideband-PBcor</u>

- -- Taylor coefficients represent $I(\mathbf{v})P(\mathbf{v})$
- -- Polynomial division by PB Taylor coefficients $\frac{(I_0^m, I_1^m, I_2^m, ...)}{(P_0, P_1, P_2, ...)} = (I_0^{sky}, I_1^{sky}, I_2^{sky}, ...)$

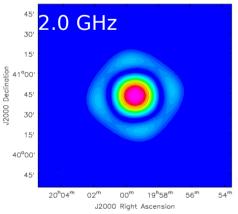
$$\frac{(I_{0,}^{m}I_{1,}^{m}I_{2,...}^{m})}{(P_{0,}P_{1,}P_{2,...})} = (I_{0,}^{sky}I_{1,}^{sky}I_{2}^{sky}...)$$

Wideband A-Projection



$$A_{ ext{v}}^{-1} \!pprox\! rac{A_{ ext{v}_c}^T}{A_{ ext{v}_c}^T \!st A_{ ext{v}}} \quad ext{where} \quad P_{ ext{v}}.P_{ ext{v}_c} \!pprox\! P_{ ext{v}_{mid}}^2$$

-- Output spectral index image represents only the sky

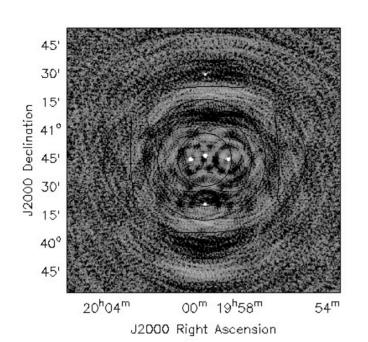


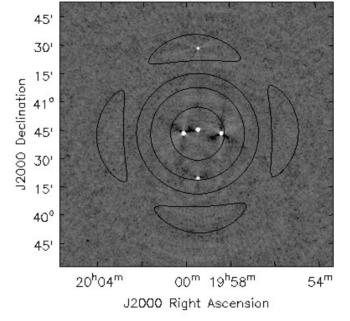


Wide Band Full Beam imaging – Different algorithms

Basic MFS imaging

(no WB,WF corrections)



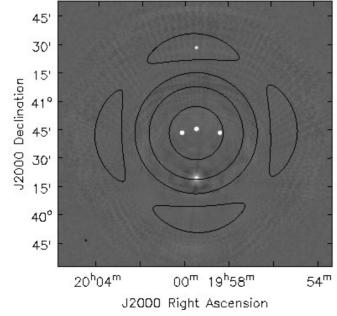


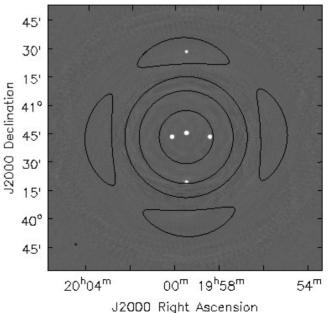
MT-MFS wideband imaging

(No WF corrections, PB freq dependence part of sky model)



(PB^2 freq dependence part of sky model)





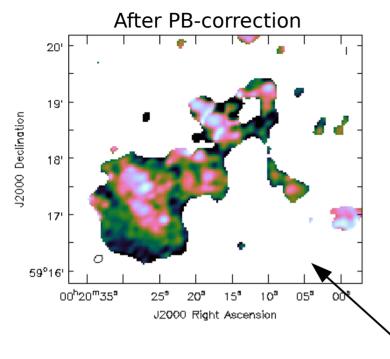
MT-MFS wideband imaging + WB-A-Proj

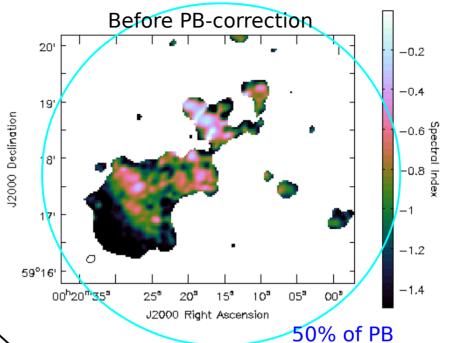
(PB freq dependence removed during gridding)



Spectral Index: IC10 Dwarf Galaxy

[Heesen et al, 2011]

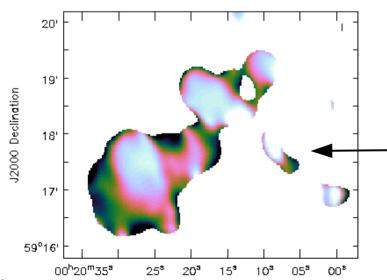




IC10 Dwarf Galaxy:

Spectral Index across C-Band.

Dynamic-range ~ 2000



J2000 Right Ascension

MT-MFS: Wide-band PB-correction after multi-term multi-scale MFS.

Cube: Spectral-index map made by cube imaging, smoothing to lowest resolution, and spectral fitting.

Wide Band + Full Beam/Wide-field

+ Mosaics

+ Single Dish

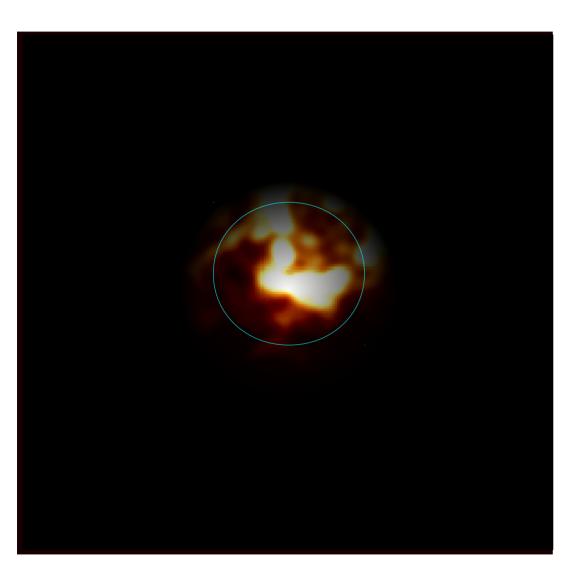
Example: Imaging the G55 supernova remnant

Imaging Framework



Mosaics

Combine data from multiple pointings to form one large image.



Combine pointings either before or after deconvolution.

Stitched mosaic:

- Deconvolve each pointing separately
- -- Divide each image by PB
- -- Combine as a weighted avg

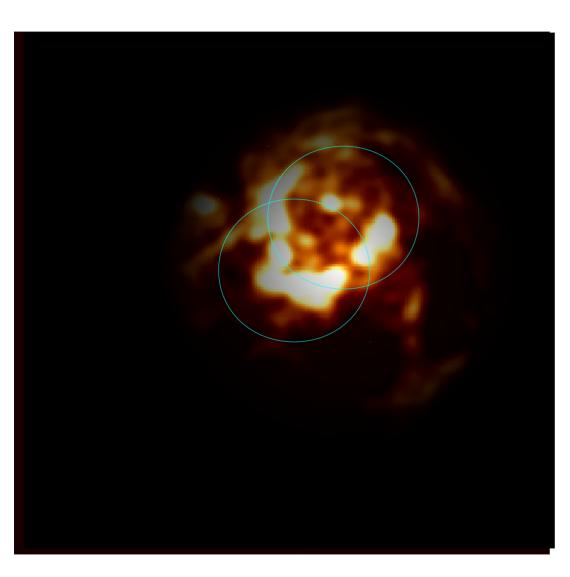
Joint mosaic:

- -- Deconvolve as one large image



Mosaics

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Joint mosaic:

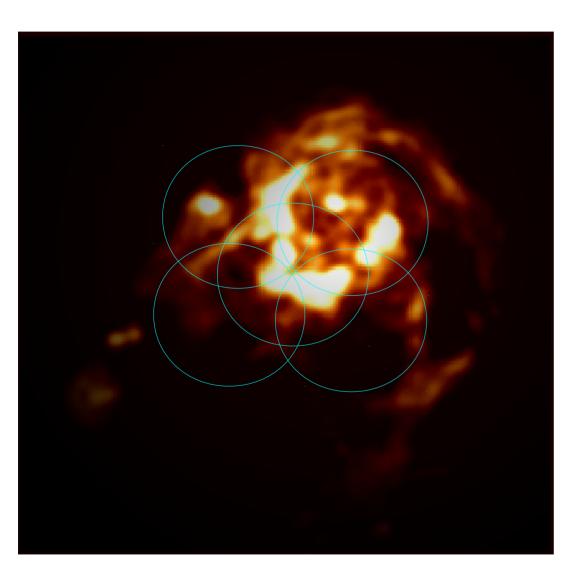
- -- Deconvolve as one large image



Two Pointings see more.....

Mosaics

Combine data from multiple pointings to form one large image.



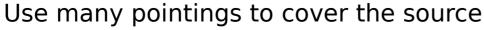
Combine pointings either before or after deconvolution.

Stitched mosaic:

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Joint mosaic:

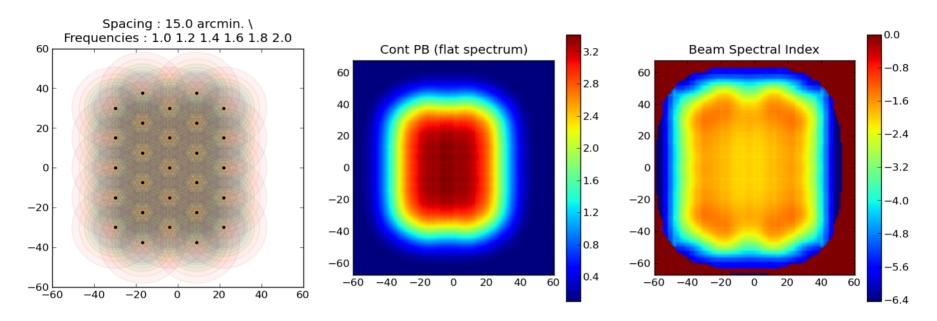
- -- Deconvolve as one large image





Wide-Band Mosaics

The mosaic primary beam has an artificial spectral index all over the FOV

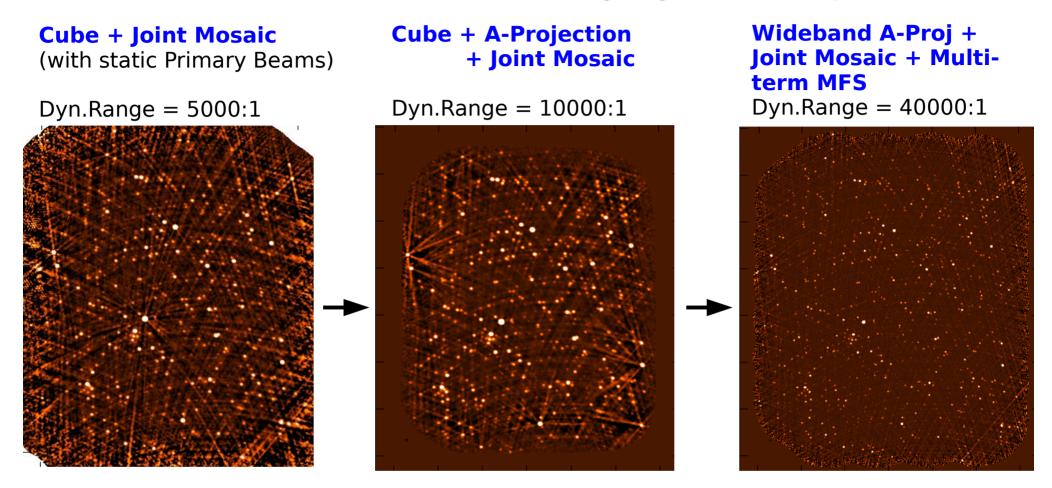


Algorithms:

- Deconvolve Pointings separately or together (Stitched vs Joint Mosaic)
 - Impacts image fidelity, especially of common sources.
- Deconvolve Channels separately or together (Cube vs MFS)
 - Impacts imaging fidelity and sensitivity, dynamic range
- Use A-Projection or not (Accurate vs Approximate PB correction)
 - Impacts dynamic range and spectral index accuracy



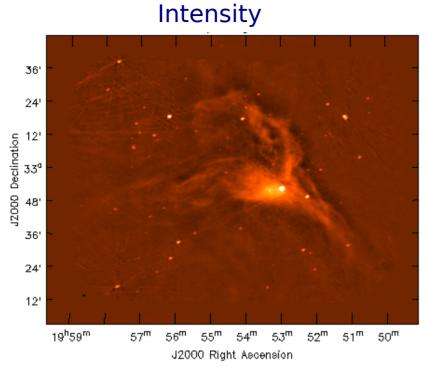
Wideband Mosaic Imaging Accuracy [Rau et al, 2016]



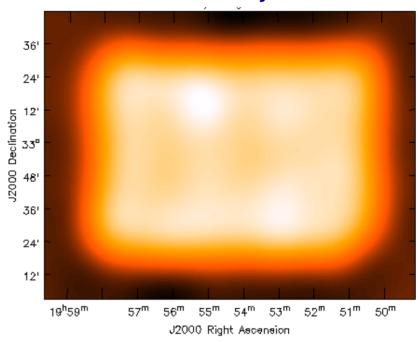
Method	I/I_{true}	I/I_{true}	I/I_{true}	$\alpha - \alpha_{true}$	$\alpha - \alpha_{true}$
Intensity Range	$> 20\mu Jy$	$5-20\mu Jy$	$< 5\mu Jy$	$> 50 \mu Jy$	$10 - 50 \mu Jy$
Cube	0.9 ± 0.1	0.9 ± 0.3	0.9 ± 0.5	-0.5 ± 0.2	-0.6 ± 0.5
Cube + AWP	1.0 ± 0.05	1.0 ± 0.2	1.0 ± 0.3	-0.15 ± 0.1	-0.1 ± 0.25
MTMFS + WB-AWP	1.0 ± 0.02	1.0 ± 0.04	1.0 ± 0.15	-0.05 ± 0.05	-0.1 ± 0.2



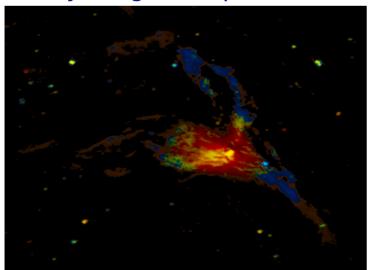
Wideband Mosaic of CTB80 (1-2 GHz, VLA-D config)



Mosaic Primary Beam



Intensity-weighted Spectral Index



300GB calibrated dataset, 106 pointings over 1.5x2 deg, imaged with Multi-Scale Multi-Term MFS, Joint Mosaic and WB-A-Projection.

=> Mosaic primary beam spectral index of \sim -1.5 has been removed prior to the wideband sky model fitting.



Wide Band + Full Beam/Wide-field

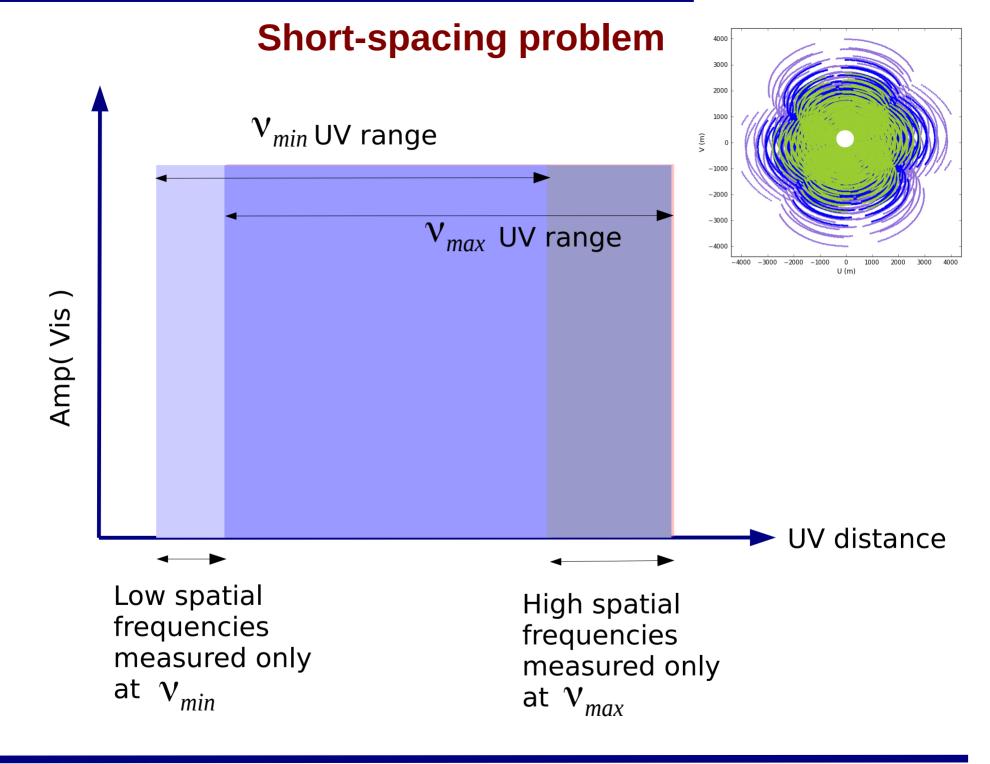
+ Mosaics

+ Single Dish

Example: Imaging the G55 supernova remnant

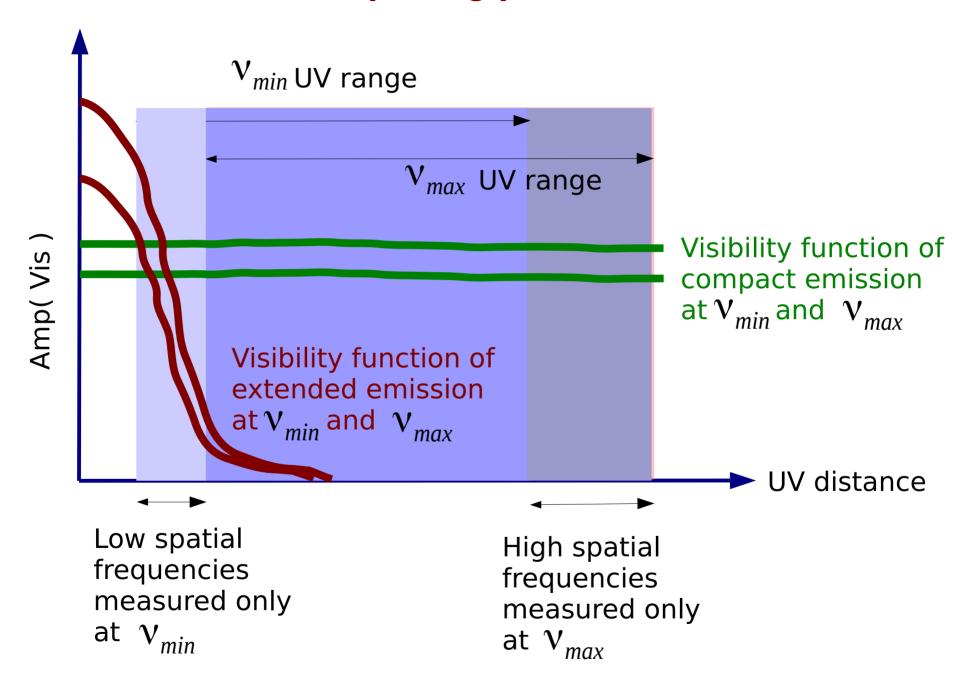
Imaging Framework





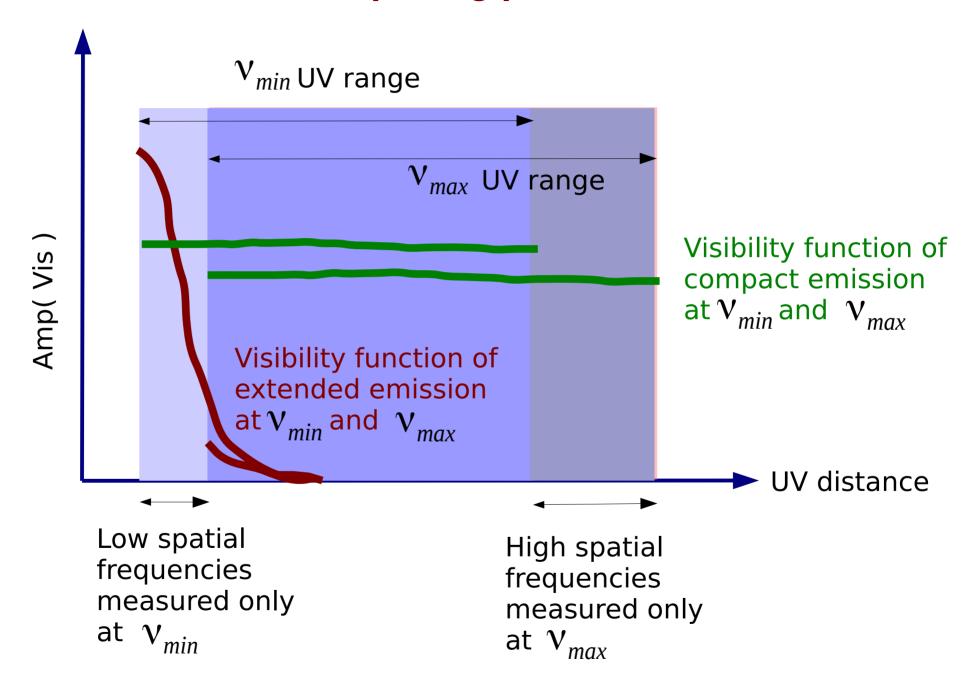


Short-spacing problem





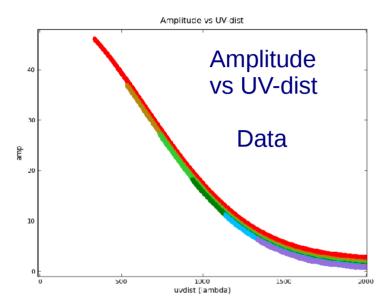
Short-spacing problem

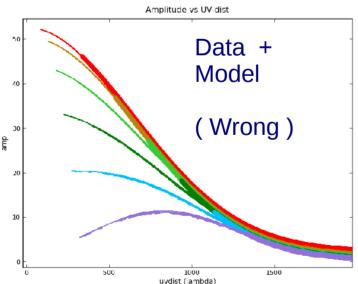


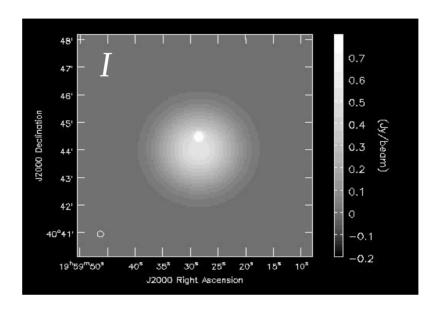


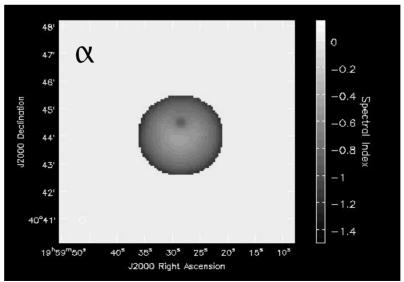
Very large scales: Unconstrained Spectrum

The spectrum at the largest spatial scales is NOT constrained by the data









True sky has one steep spectrum point, and a flat-spectrum extended emission

Leave out shortest baselines

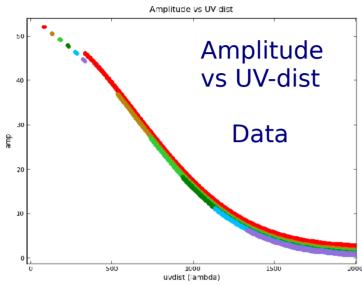
No short spacings to constrain the spectra

=> False steep spectrum reconstruction



Very large scales: Need additional information

External short-spacing constraints (visibility data, or starting image model)



Amplitude vs UV-dist

1000

uvdist (lambda)

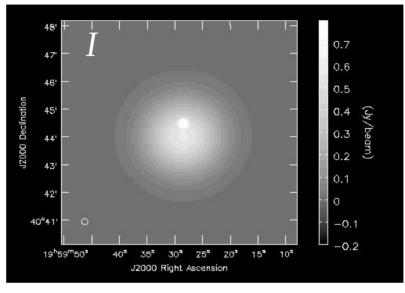
Data +

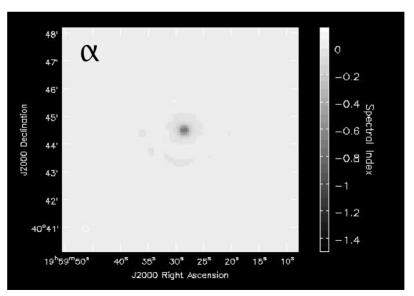
(Correct)

1500

Model







True sky has one steep spectrum point, and a flat-spectrum extended emission

Retain some short spacing information.

Correct reconstruction of a flat spectrum

=> So, how to
add this
information ?



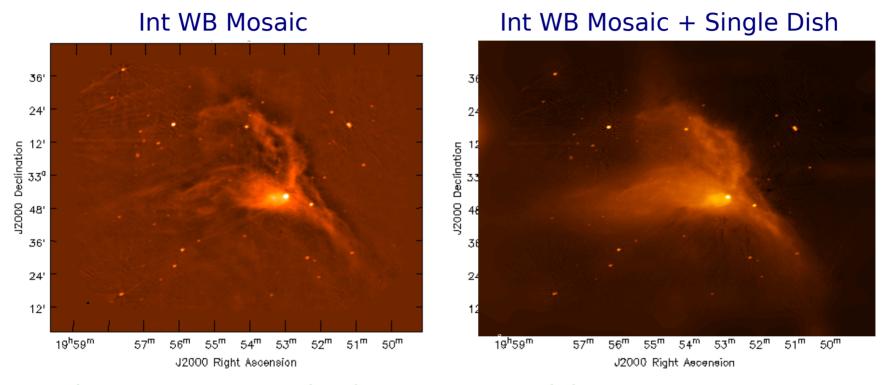
500

Single Dish + Interferometer Combination

- (1) Feathering: Image SD and INT data separately (in wideband mode)
 Combine outputs using a UV-domain weighted average
 Perform feather per Taylor coefficient map.
 - => Works best when noise levels match, weighting choice is obvious, and no mid-scale artifacts in the INT-only reconstruction.
- (2) Startmodel: Use SD images as a starting model for the INT reconstruction
 - => Works if there is clear overlap in UV-range between SD and INT data.
- (3) Artificial visibilities: Simulate virtual SD visibilities, combine with INT data
 - => Flexible, a true joint reconstruction, relative weights handled externally.
- (4) Make joint residual images and PSFs before deconvolution:
- => Flexible, a true joint reconstruction, weight functions part of reconstruction framework, compatible with all wide-field, wide-band algorithms.

Wideband Mosaic + Single Dish data

Example: Combining Interferometer intensity image with Single dish data at reference frequency, using Feathering.



Joint SD+INT Spectral Index Map => Work in progress

Algorithms needed: Multiscale, Multi-term MFS, with A-Projection, W-Projection, form a Joint Mosaic, and Joint deconvolution with wideband single dish data.

(Must run in finite time → robust parallelization)



Wide Band + Full Beam/Wide-field

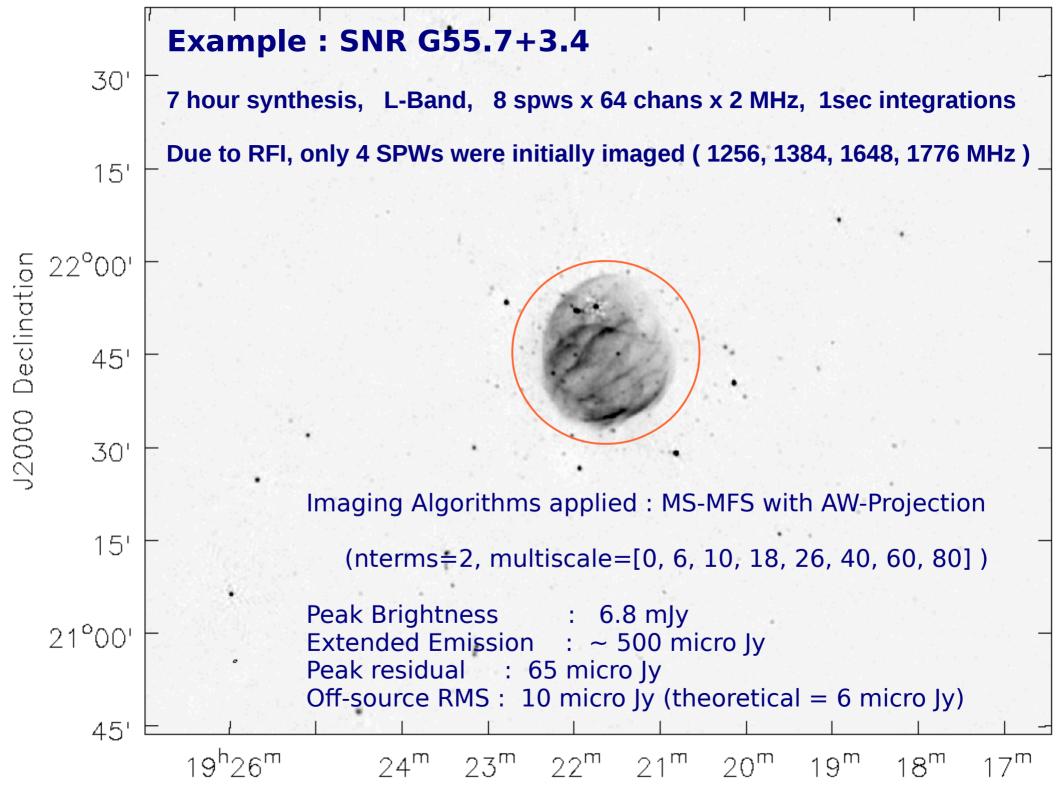
+ Mosaics

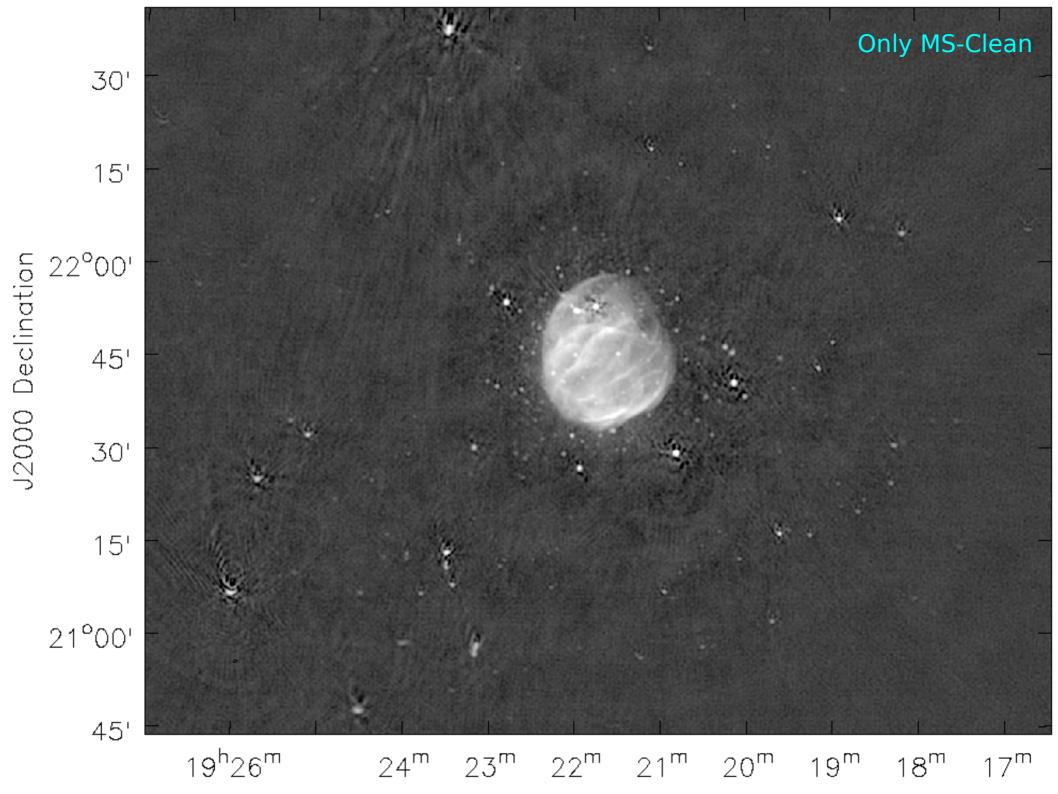
+ Single Dish

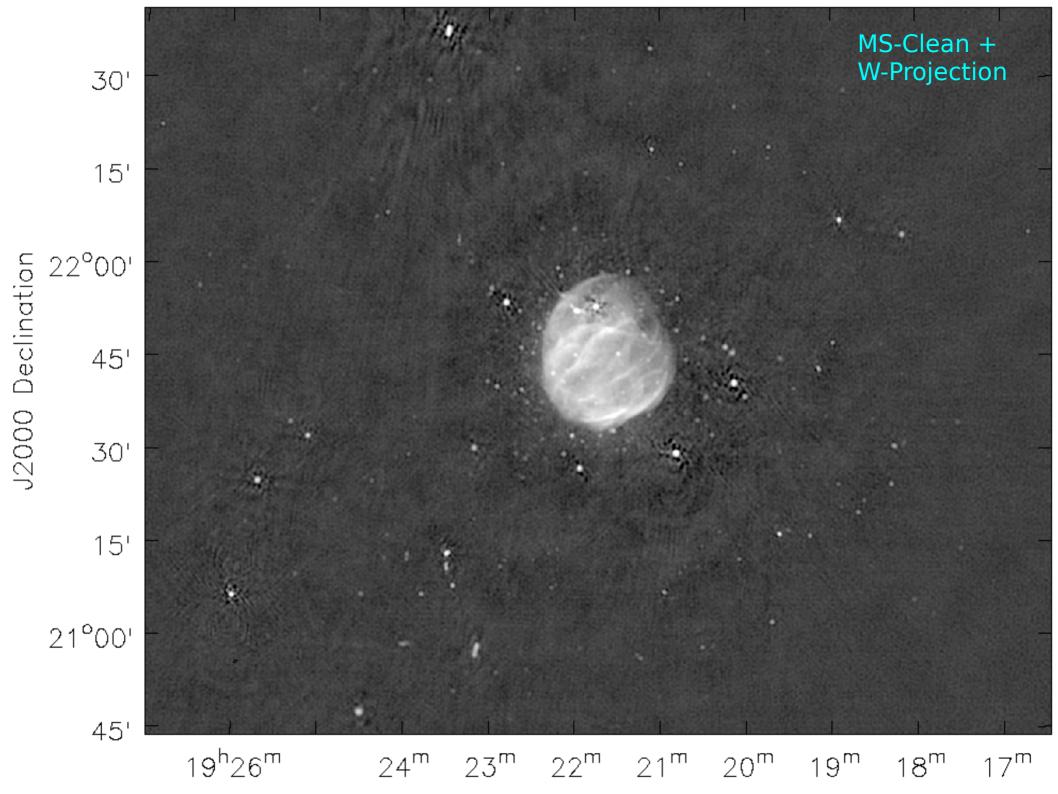
Example: Imaging the G55 supernova remnant

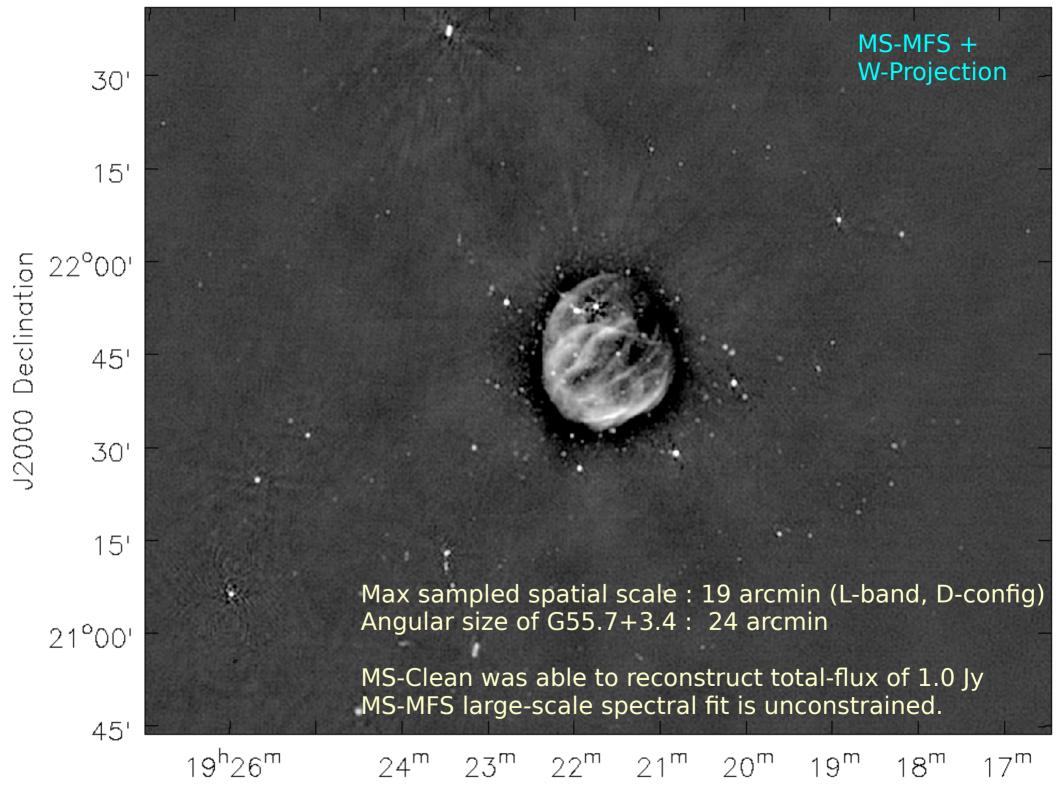
Imaging Framework

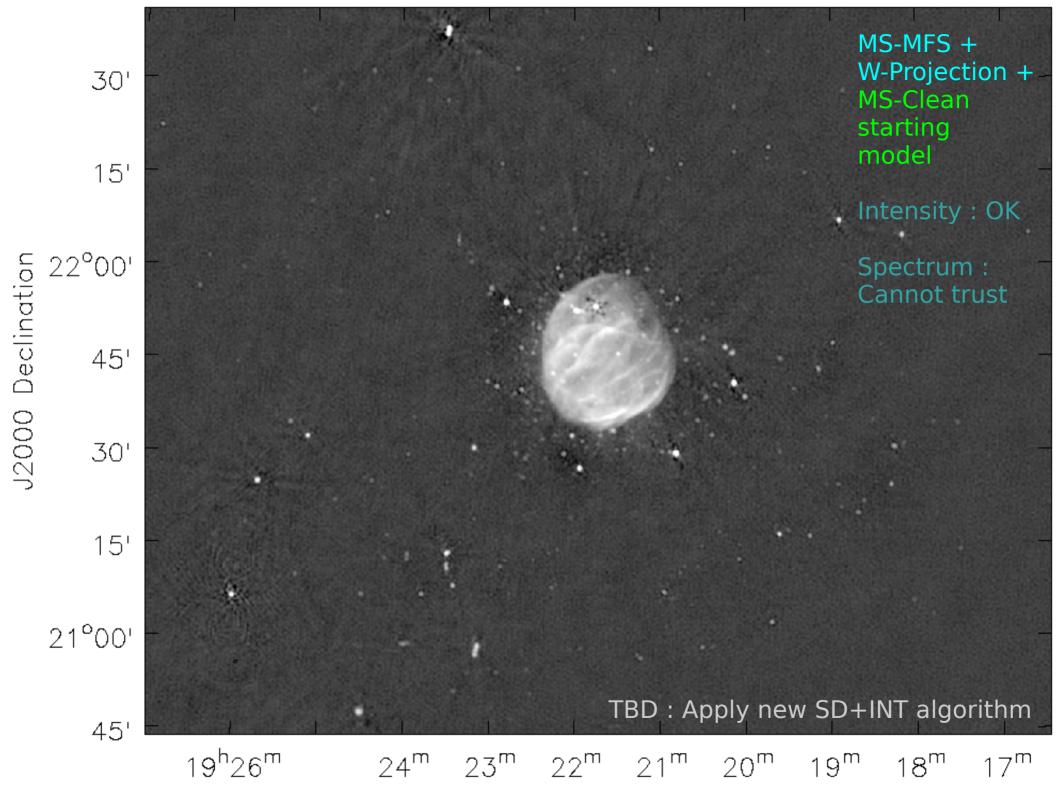








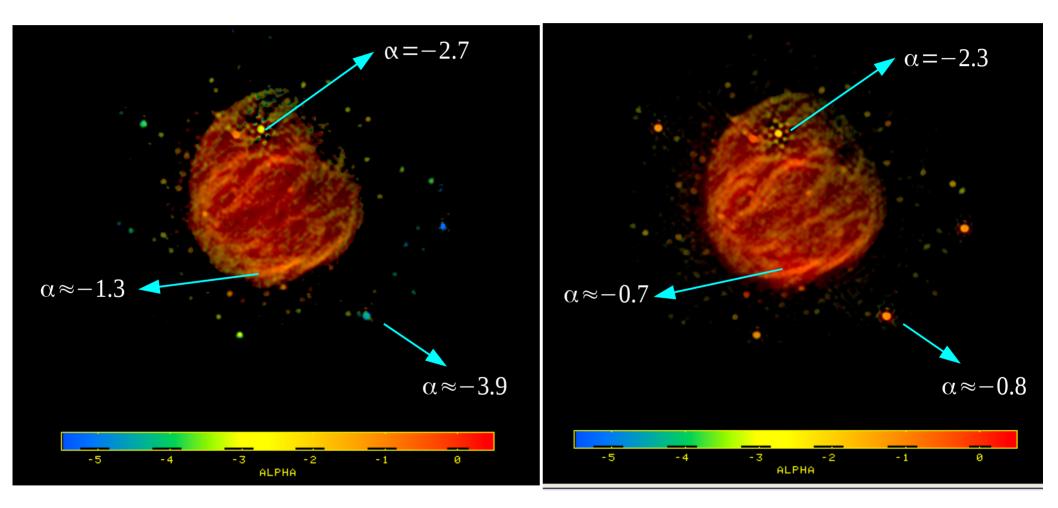




Spectral Indices before and after WB-A-Projection

Without PB correction
Outer sources are artificially steep

With PB correction (via WB-AWP)
Outer sources have correct spectra

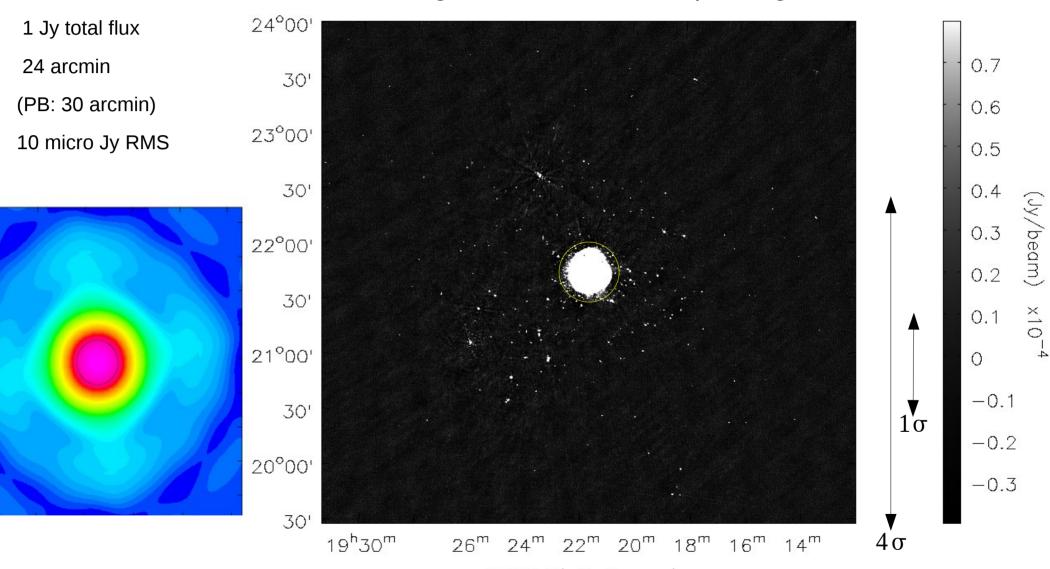


Intensity-weighted spectral index maps (color = spectral index from -5.0 to +0.2)



Wide-field sensitivity because of wide-bandwidths

G55.7+3.4 : Field-of-view of 4x4 degrees from one EVLA pointing at 1-2 GHz







Wide Band + Full Beam/Wide-field

+ Mosaics

+ Single Dish

Example: Imaging the G55 supernova remnant

Imaging Framework



Imaging Framework - Major and Minor cycles

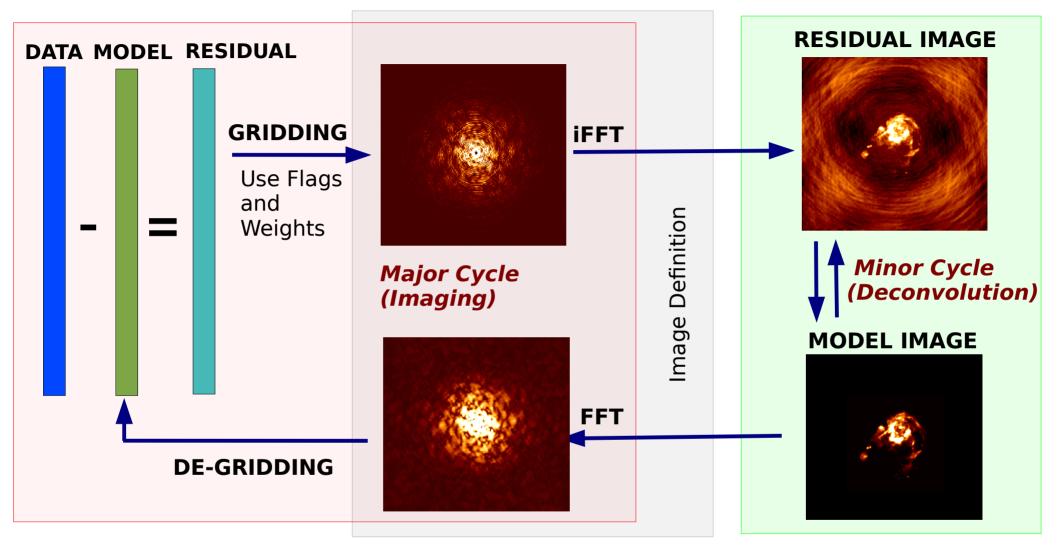


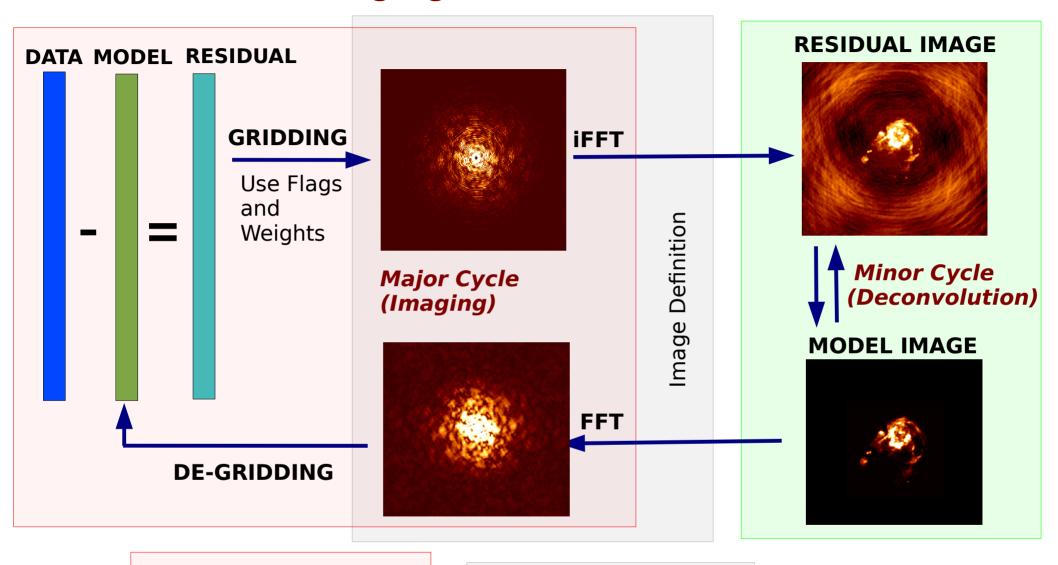
Image reconstruction is an iterative model-fitting / optimization problem

Measurement Eqn : $AI^m = V^{obs}$

Iterative solution : $I_{i+1}^m = I_i^m + g[A^TWA]^+ (A^TW(V^{obs} - AI_i^m))$



Imaging & Deconvolution

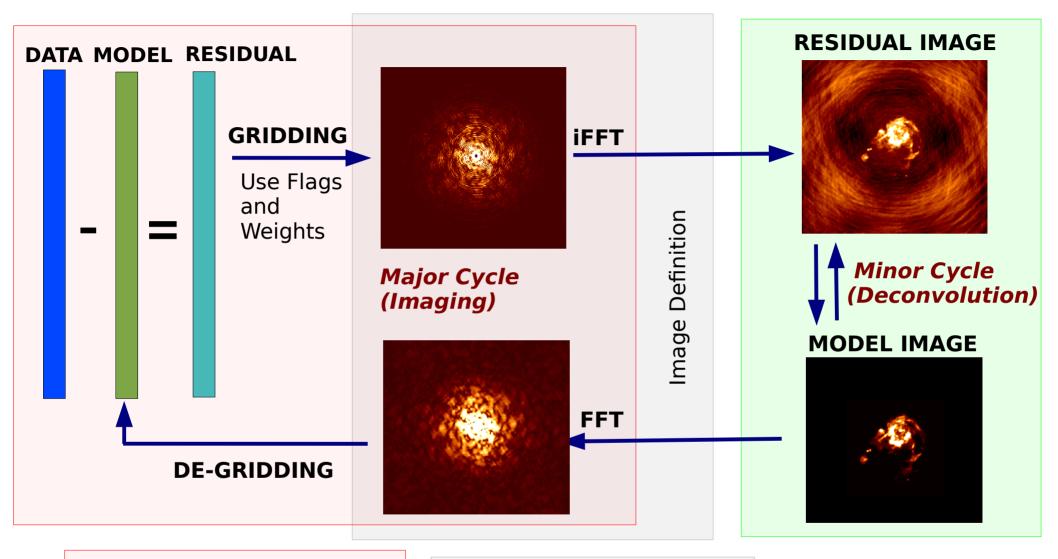


Instrumental Corrections (applied per visibility during gridding)

Mapping of data to Image Shape/Type Solving for the sky model (non-linear optimization)



Algorithm Options



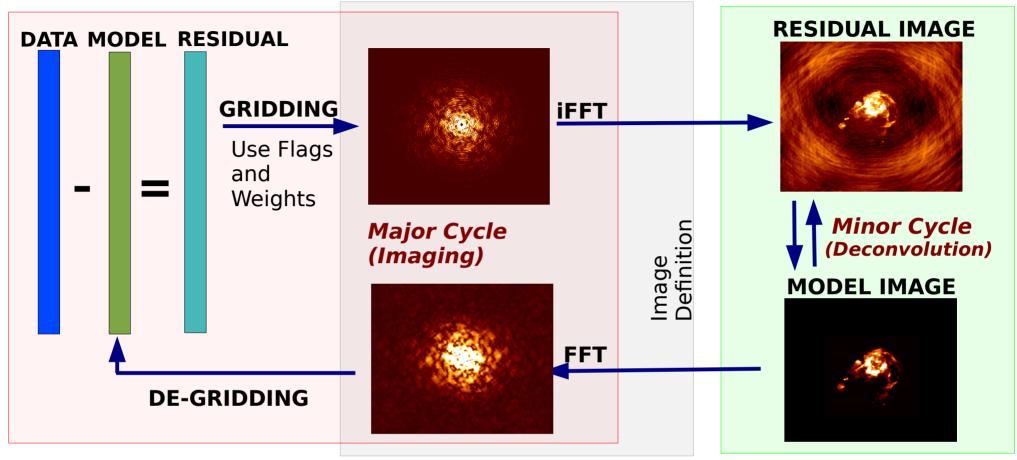
Standard gridding, W-Proj (WB)-A-Proj, Joint Mosaics, (Parallelization)

Cube, MFS, MT-MFS, Faceting, Stokes, Multi-Field, SD+INT Stitched Mosaic

Clean (Hogbom, Clark, MultiScale, MultiTerm, etc...)



Computational Cost



Runtime and computing resources depend on many factors.

=> Choose algorithms wisely....

(a) Data Volume, (b) Gridding Algorithm, (c) Joint vs Separate reconstructions,
 (d) Deconvolution algorithm, (e) Sky brightness structure and convergence rate
 (f) Dynamic range, calibration accuracy (g) Iteration Control

Summary – Lectures 1 & II

Wide Band Imaging

Sky and instrument change with frequency => Cube vs MFS, wideband/multiscale model, spectral index

Wide Field Imaging

non-coplanar baselines and the W-term => W-Projection, W-Stacking, Faceting, 3D FFTs

Full Beam Imaging

antenna primary beams
=> pbcor, A-Projection, beam models

Wide-Band + Primary-Beams + Mosaics + W-term + Single-Dish (+ Full-Stokes Imaging + Clean/MS-Clean/etc...)

Imaging Framework

=> Flexible imaging framework implemented in software (CASA)

