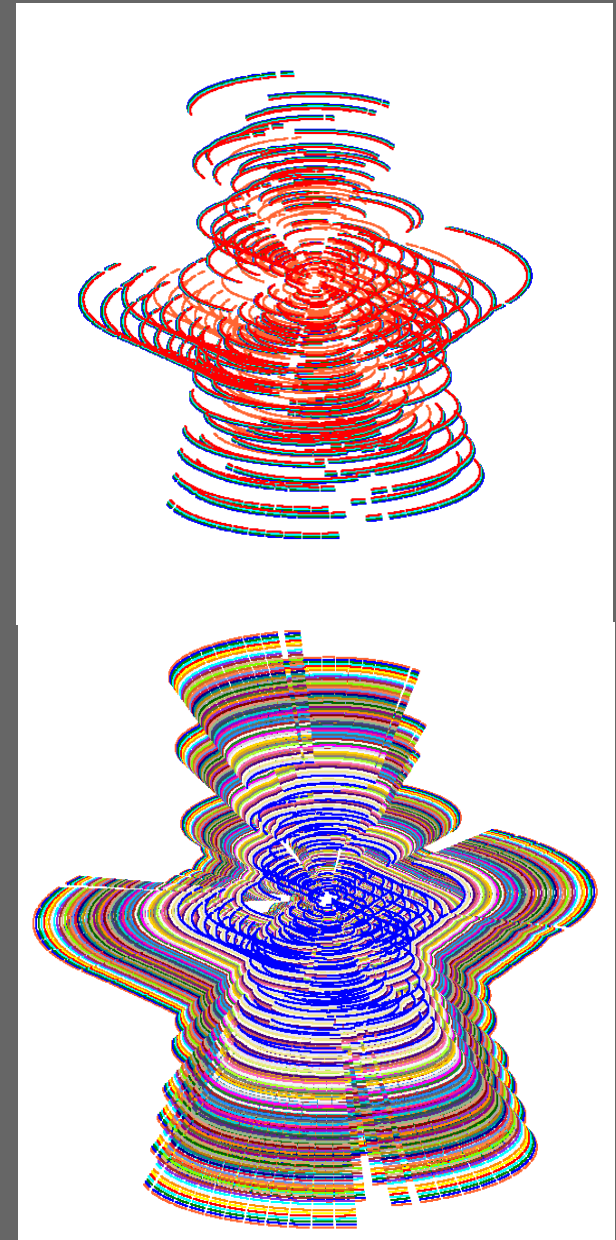


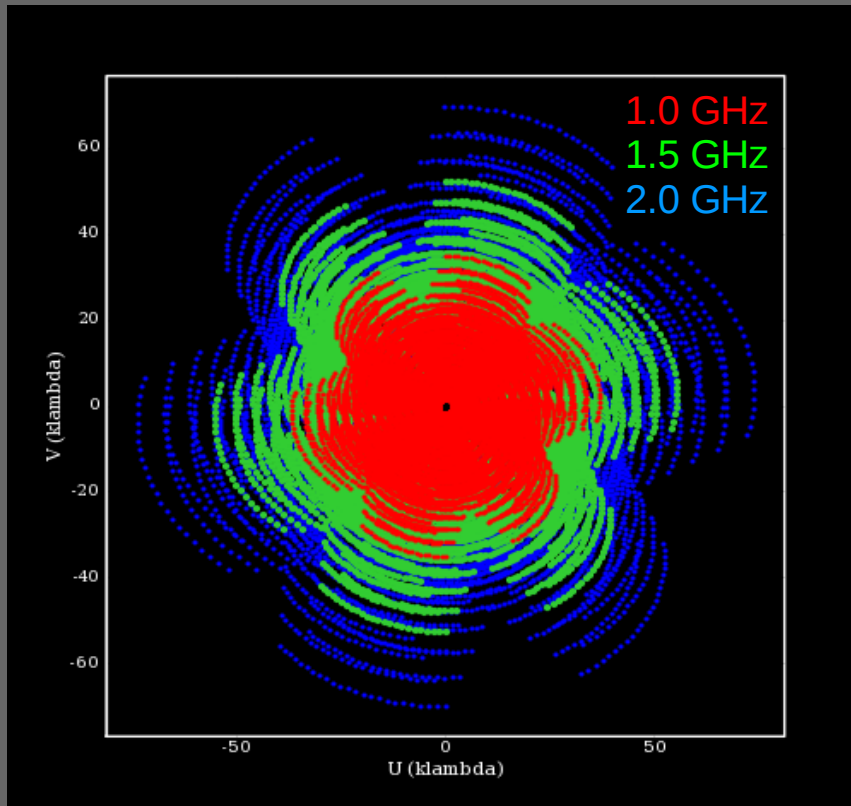
# Wide-band imaging with the EVLA

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- (4) Self-calibration and continuum subtraction - 3



# Multi-Frequency Synthesis (MFS)

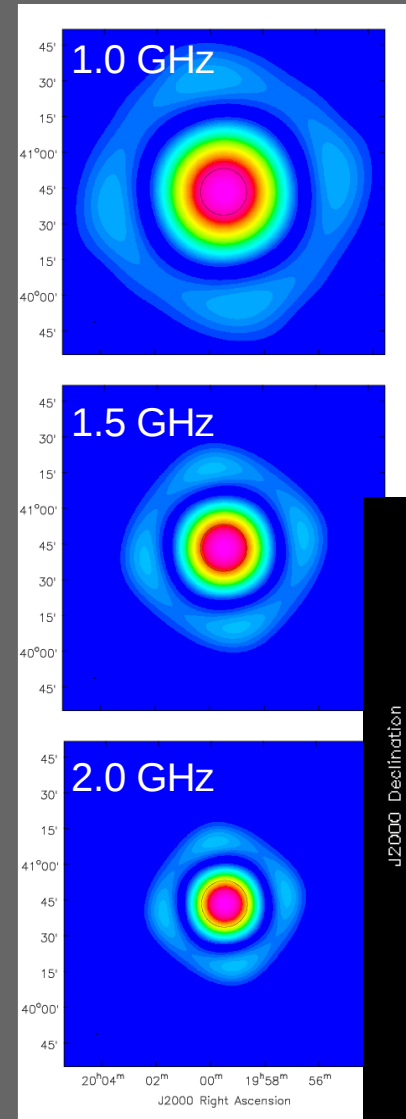
VLA C configuration UV-coverage



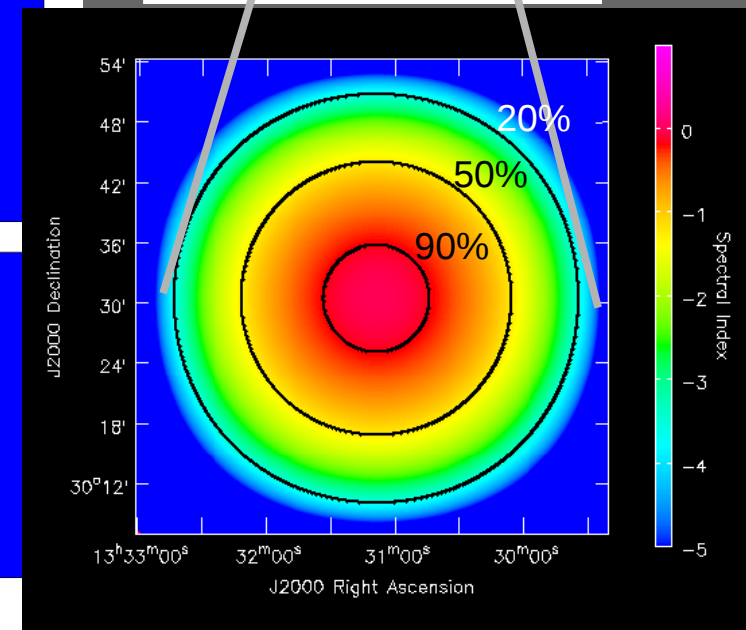
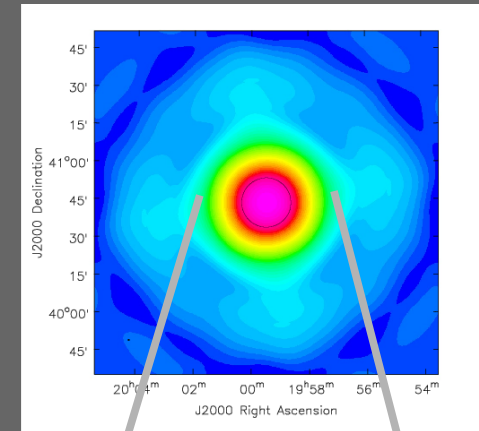
MFS : Combine all channels during imaging

- Better imaging fidelity
- Increased signal-to-noise ratio
- Higher angular resolution
- Sky brightness changes with frequency

Multi-Frequency Primary Beams



Average Primary Beam



Spectral Index of PB

# MS-MFS : as implemented in CASA

**Sky Model** : Collection of multi-scale flux components whose amplitudes follow a polynomial in frequency

$$I_{\nu}^{sky} = \sum_t I_t \left( \frac{\nu - \nu_0}{\nu_0} \right)^t \quad I_t = \sum_s [ I_s^{shp} * \underline{I_{s,t}} ]$$

**User Parameters** :

- Set of spatial scales (in units of pixels) : multiscale=[0,6,10]
- Order of Taylor polynomial : mode='mfs', nterms=3
- Reference frequency : reffreq = '1.5GHz'

**Image Reconstruction** : Linear least squares + Deconvolution (+ W-Projection)

**Data Products** : Taylor-Coefficient images

- Interpret in terms of a power-law : spectral index and curvature
- Evaluate the spectral cube (for non power-law spectra)

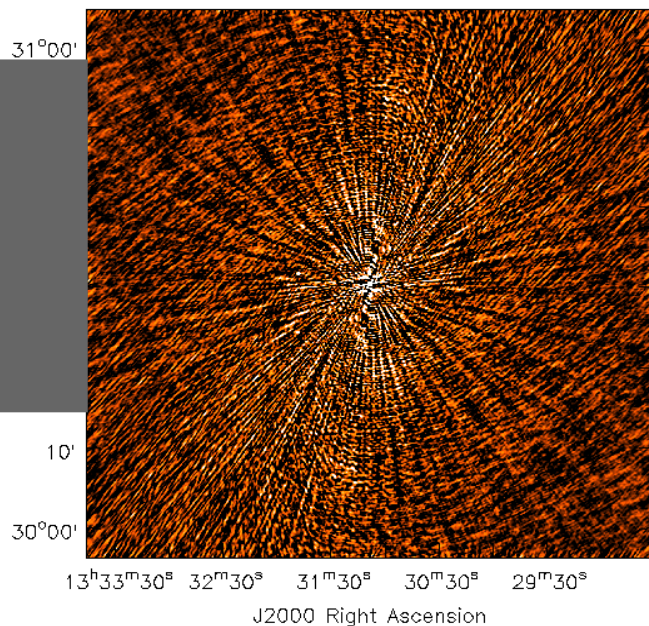
Runtimes reported by different people have ranged from 1 hr to several days.

# Dynamic Range (vs) NTERMS ( $I=14.4$ Jy/bm, $\alpha = -0.47$ , BW=1.1GHz at Lband )

NTERMS = 1

Rms :  
9 mJy -- 1 mJy

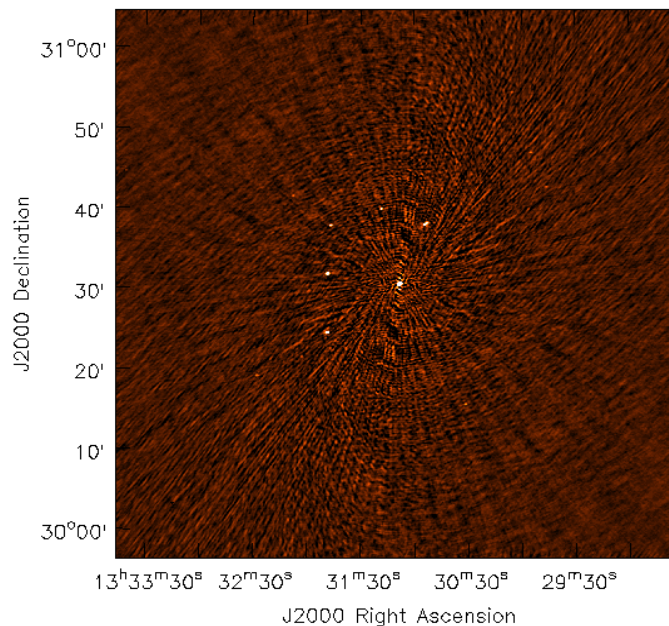
DR :  
1600 -- 13000



NTERMS = 2

Rms :  
1 mJy -- 0.2 mJy

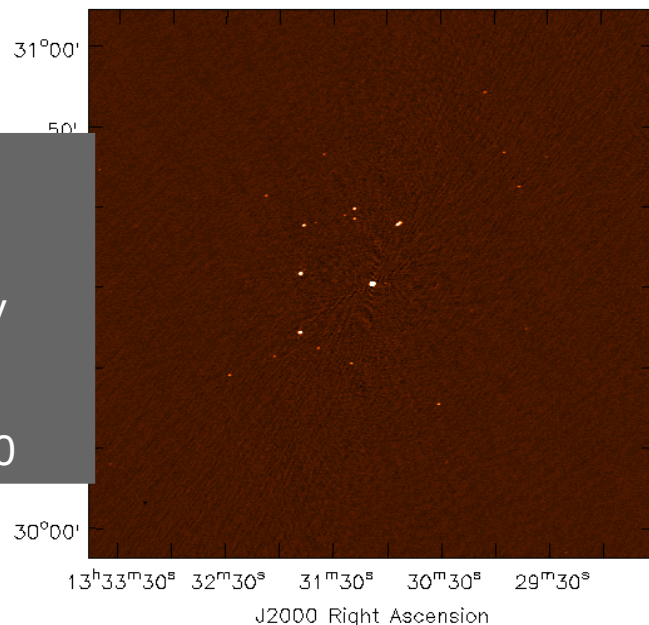
DR :  
10,000 -- 17,000



NTERMS = 3

Rms :  
0.2 mJy -- 85 uJy

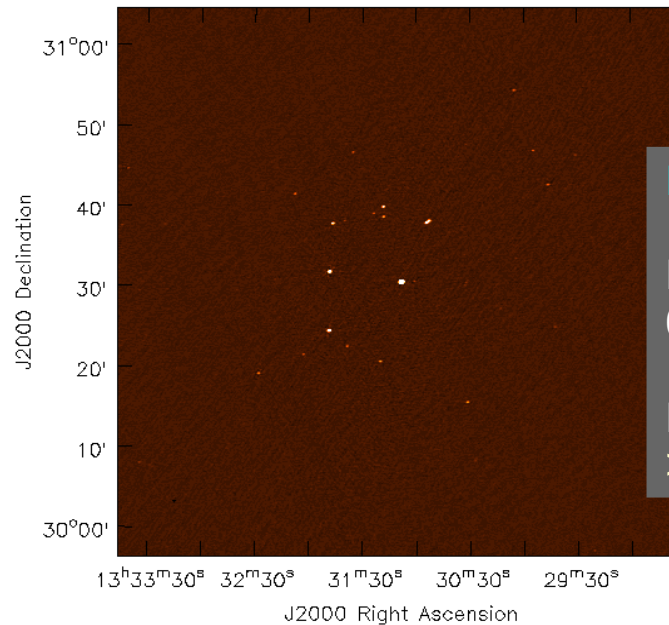
DR :  
65,000 -- 170,000



NTERMS = 4

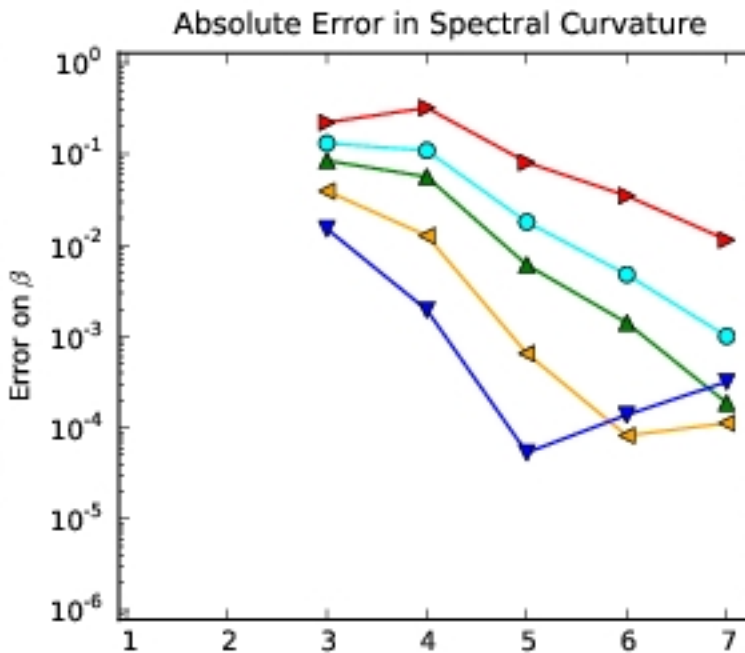
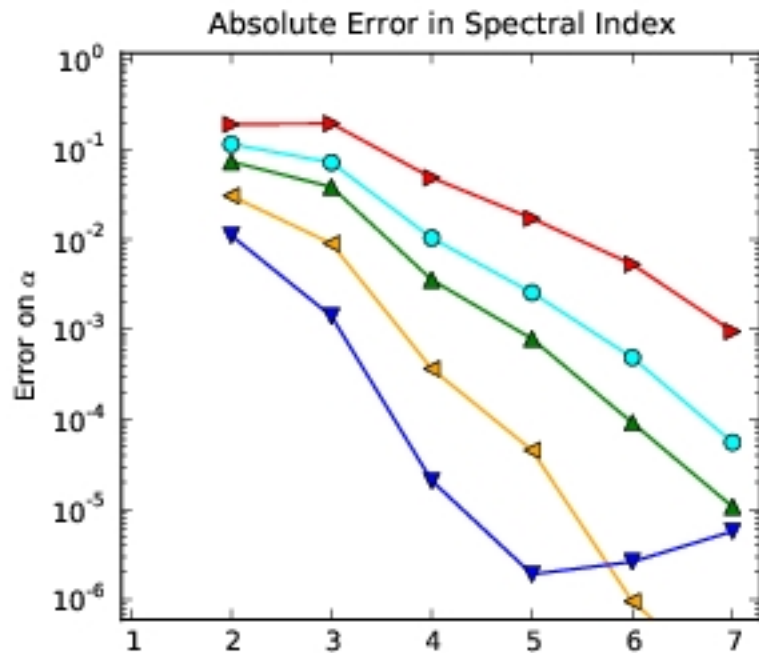
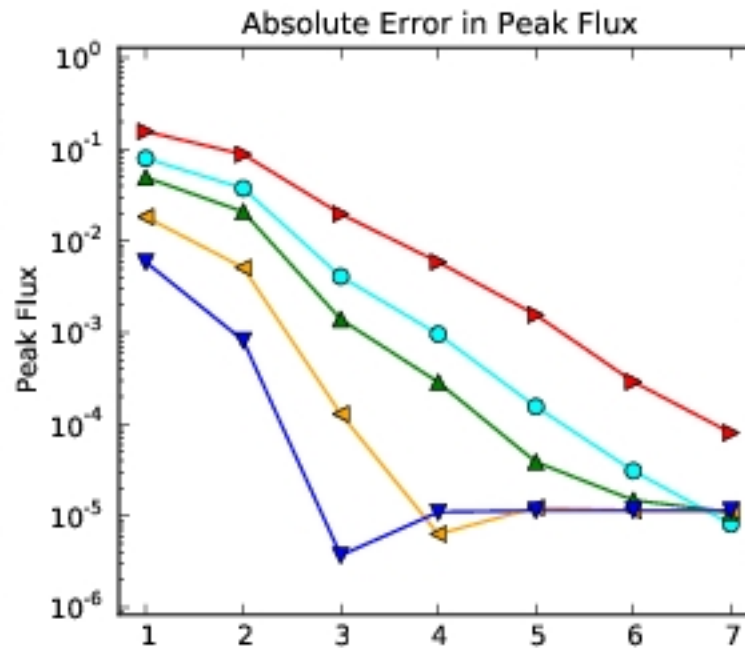
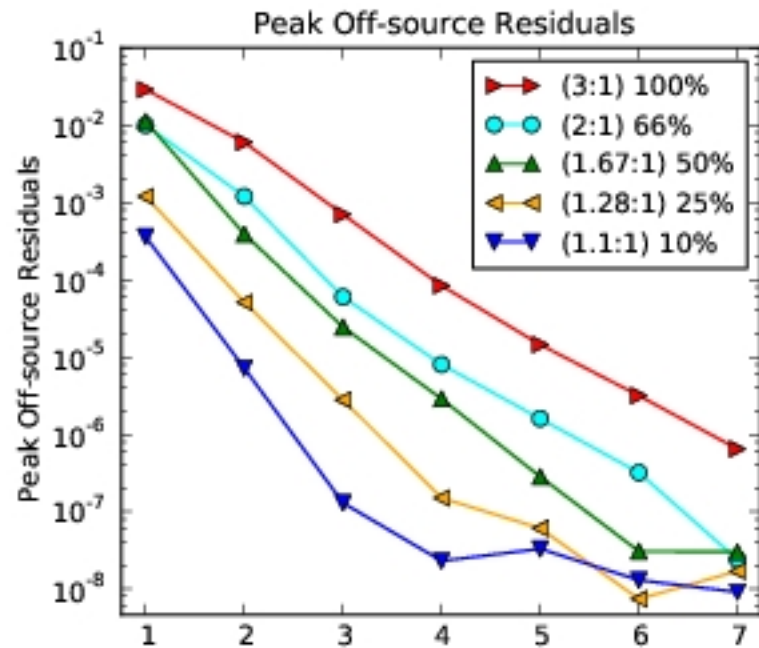
Rms  
0.14 mJy -- 80 uJy

DR :  
>110,000 -- 180,000





# Approximating a power-law with a Taylor-polynomial – error : $O(n+1)$

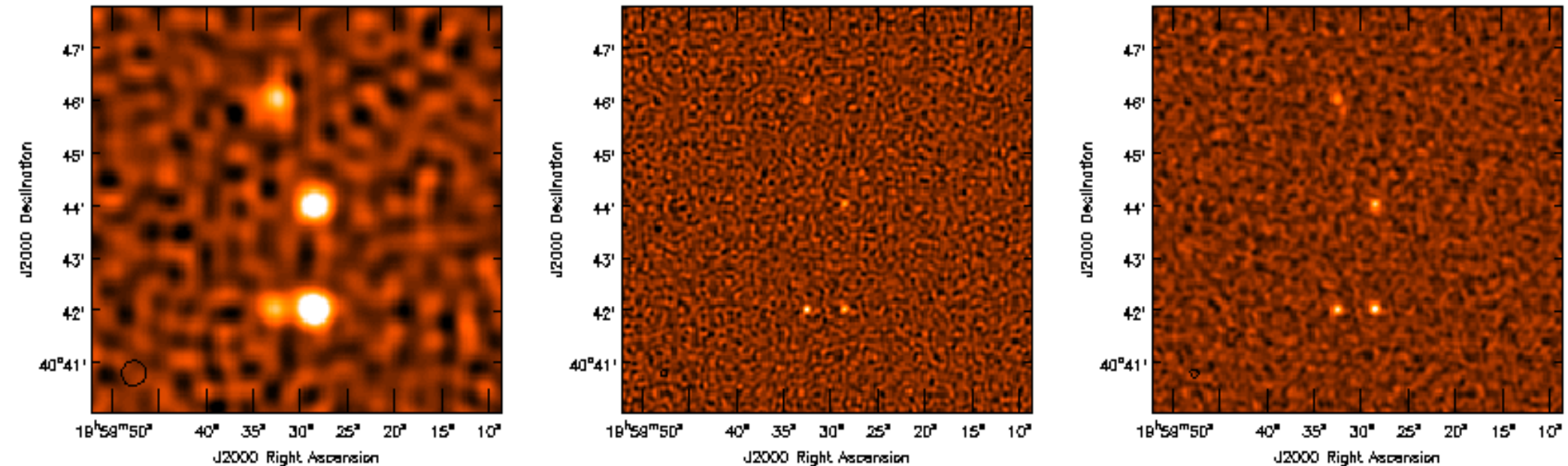


These plots are for a single point-source at the phase center, with very high signal-to-noise levels.

In practice, use more than  $n_{\text{terms}}=2$  or 3 only if there is sufficient signal-to-noise, and if you can see spectral artifacts in the image with  $n_{\text{terms}}=2$  or 3.

# Accuracy of spectral-index vs frequency-range (and SNR)

Source	Peak Flux	L alpha	C alpha	LC alpha	True	
Bottom right	100 $\mu$ Jy	-0.89	-1.18	-0.75	-0.7	RMS
Bottom left	100 $\mu$ Jy	+0.11	+0.06	+0.34	+0.3	
Mid	75 $\mu$ Jy	-0.86	-1.48	-0.75	-0.7	5 $\mu$ Jy
Top	50 $\mu$ Jy	-1.1	0	-0.82	-0.7	

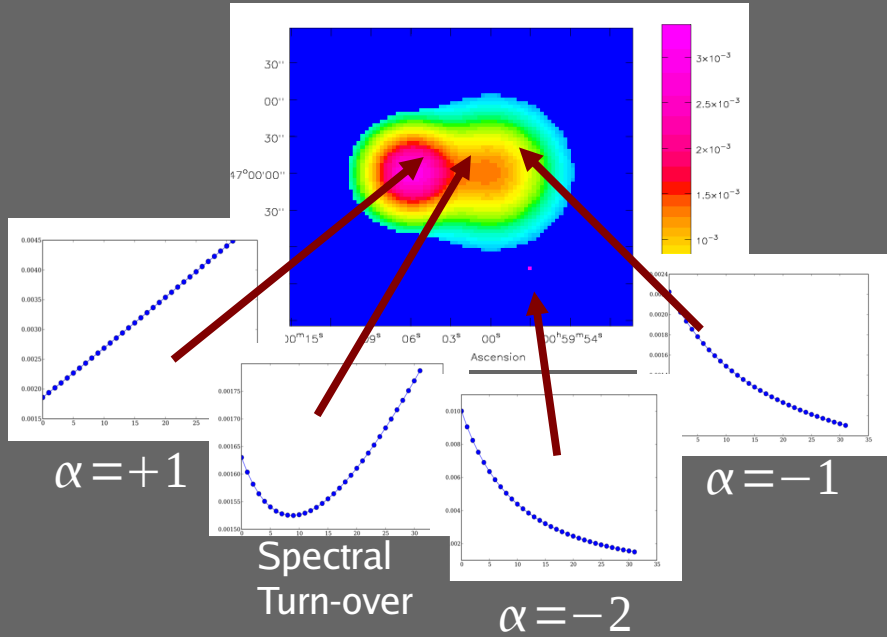


=> To trust spectral-index values, need SNR > 50 (within one band), or SNR > 10 (across bands)

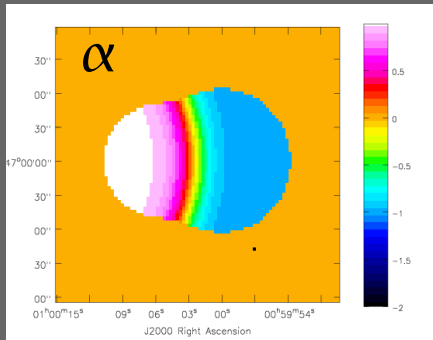
=> Error-bars follow standard polynomial-fitting rules.

# Multi-Scale vs Point-Source model for wideband imaging

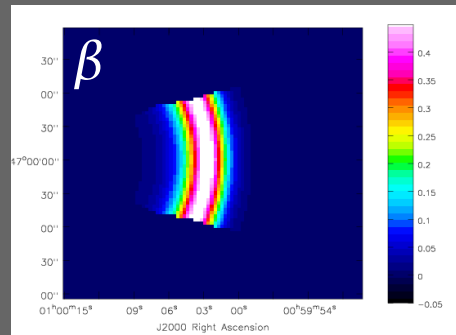
Intensity Image



Average Spectral Index

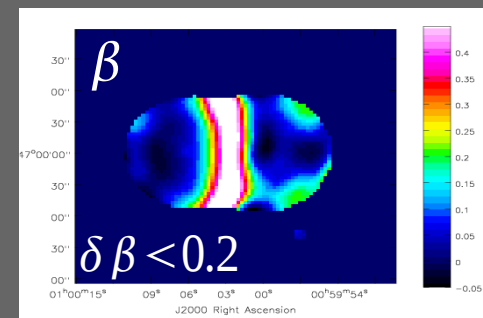
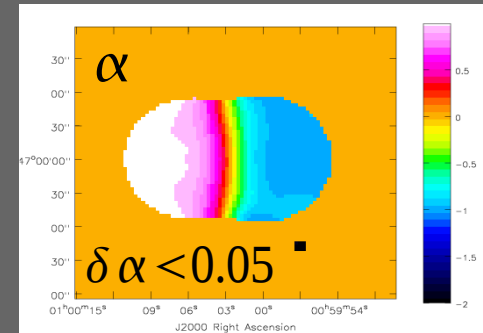
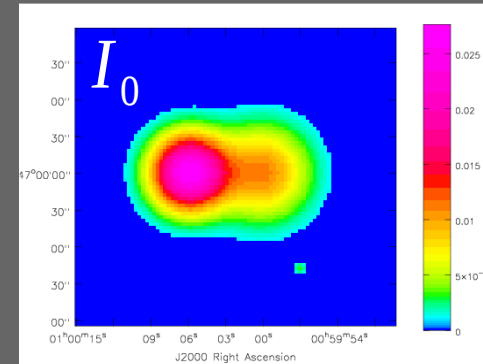


Gradient in Spectral Index

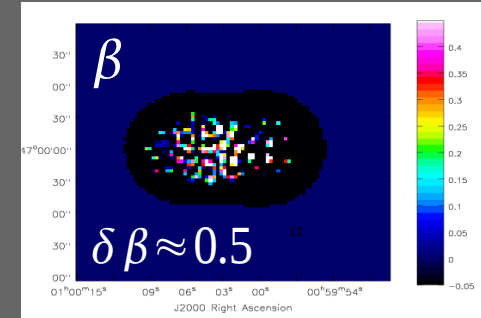
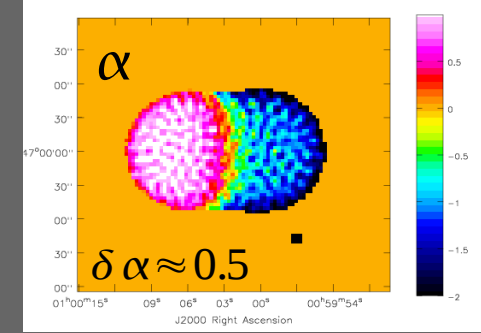
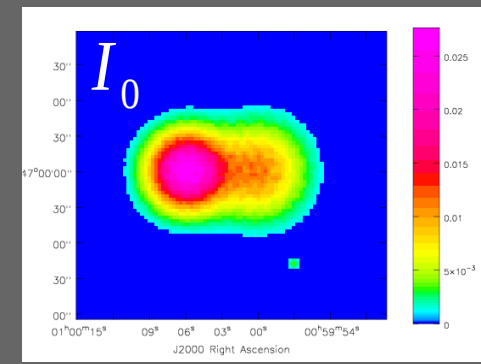


MFS

multi-scale



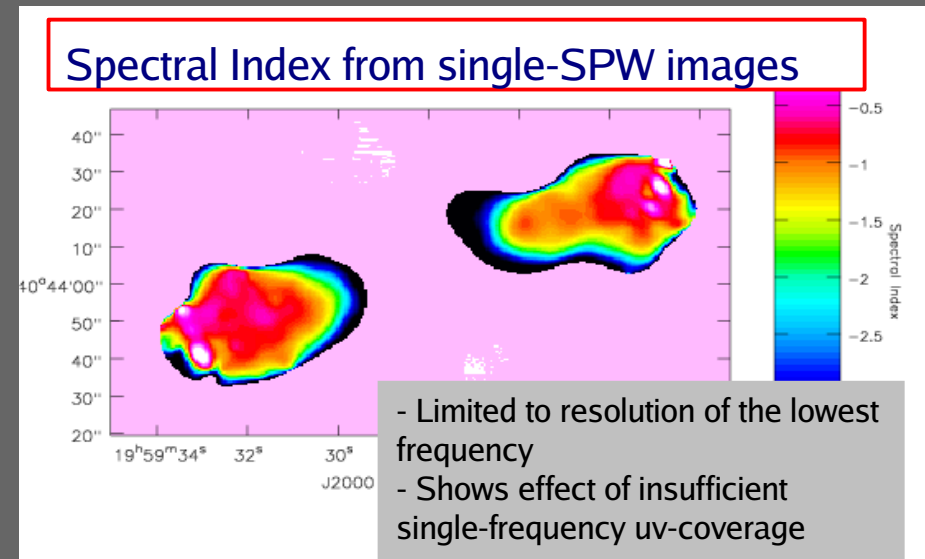
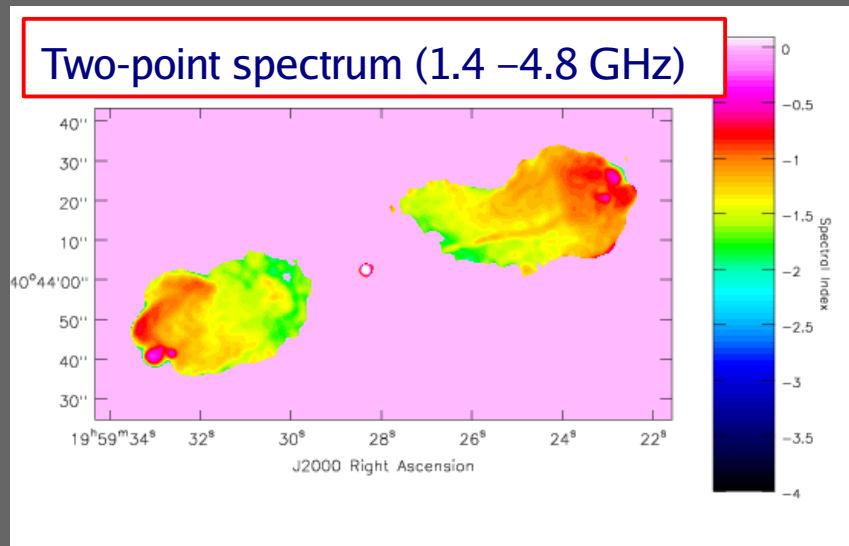
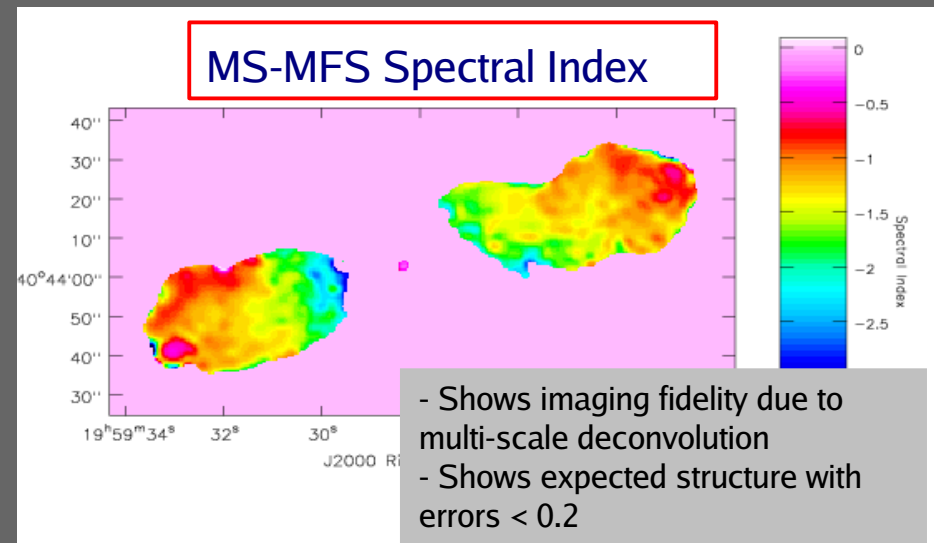
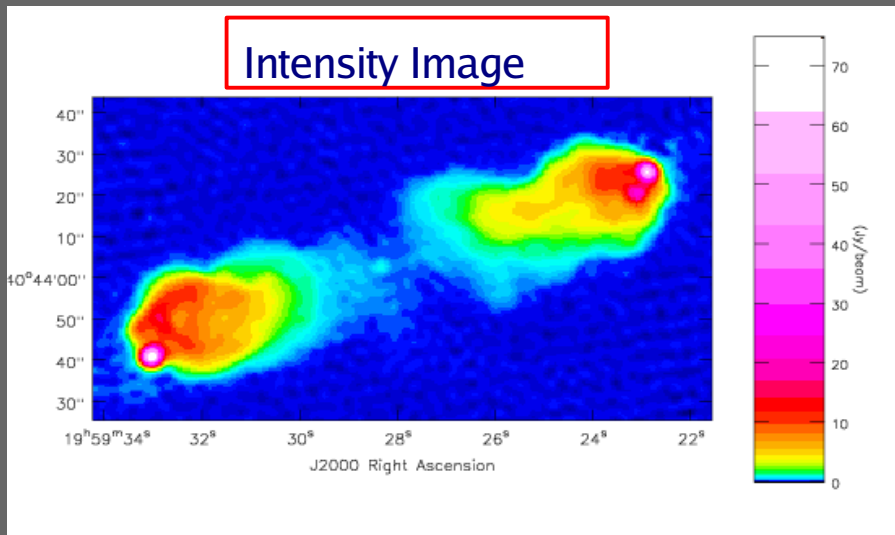
point-source



=> For extended emission, a multi-scale model gives a better spectral index maps

# Comparison of MS-MFS with Single-SPW imaging

Data : 20 VLA snapshots at 9 frequencies across L-band + wide-band self-calibration



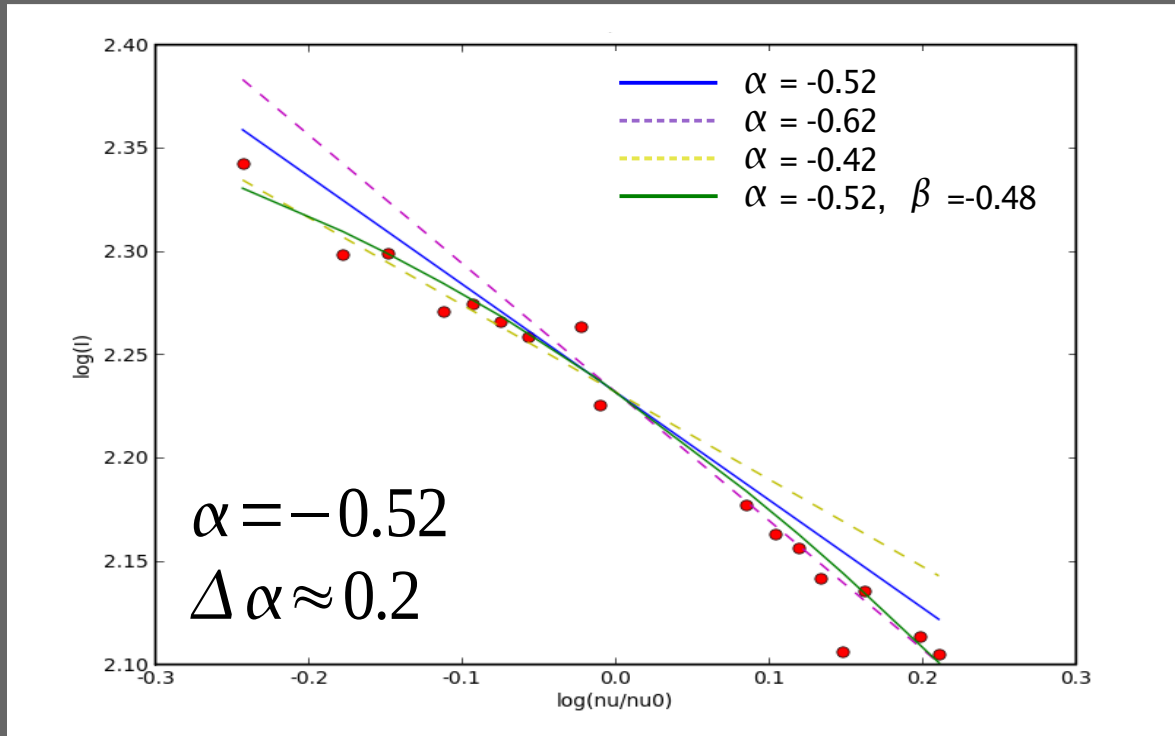
C.Carilli et al, Ap.J. 1991.  
(VLA A,B,C,D Array at L and C band)

=> It helps to use the extra uv-coverage



# VLA : M87 1.1-1.8 GHz spectral curvature

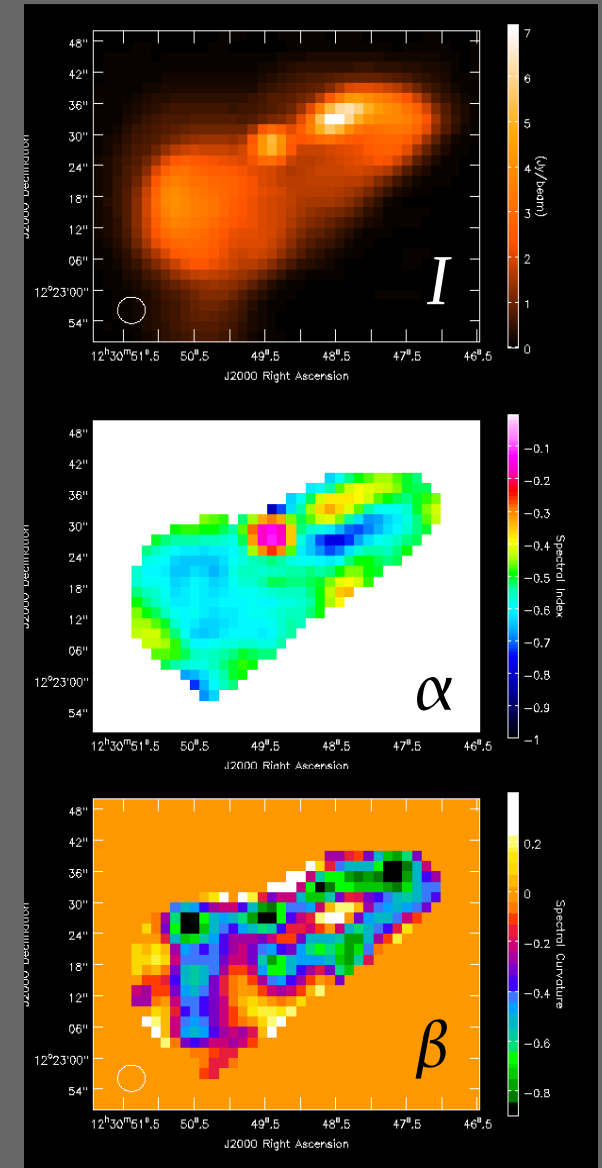
Data : 10 VLA snapshots at 16 frequencies across L-band



From existing P-band (327 MHz), L-band(1.42 GHz) and C-band (5.0 GHz) images of the core/jet

P-L spectral index :  $-0.36 \sim -0.45$

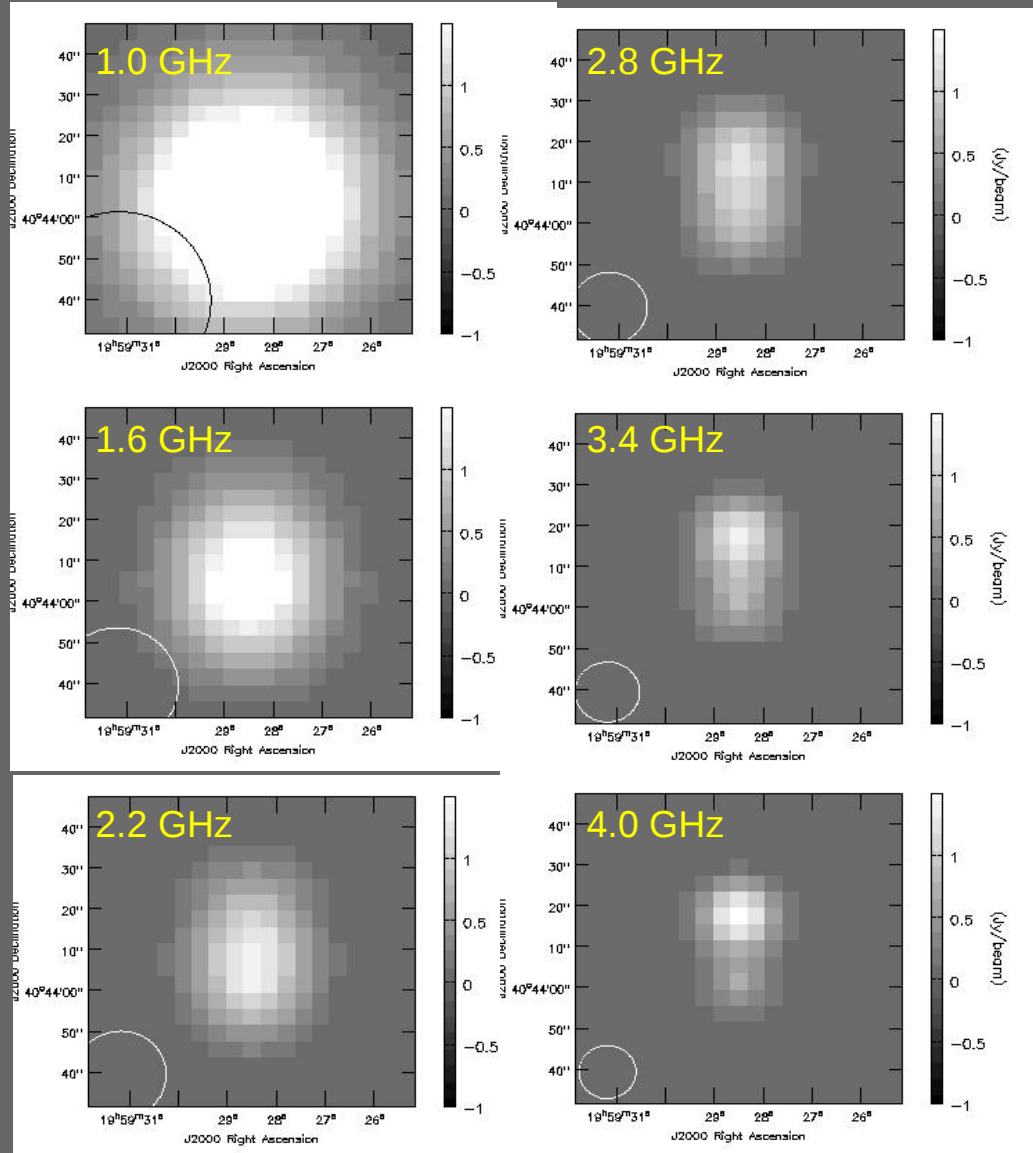
L-C spectral index :  $-0.5 \sim -0.7$



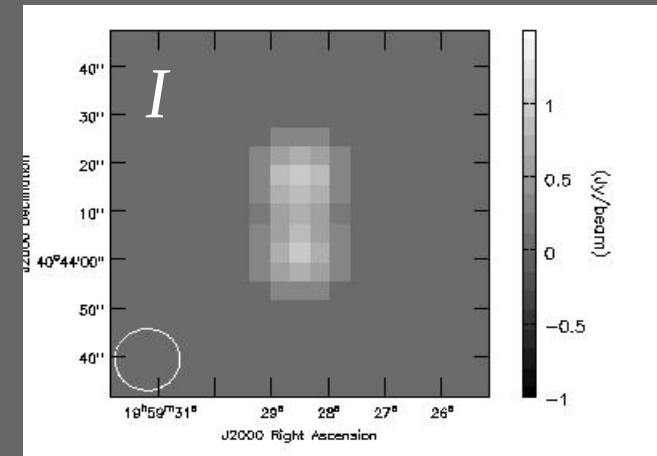
=> Need SNR > 100 to fit spectral index variation  $\sim 0.2$  => Be careful about interpreting  $\beta$

# Moderately Resolved Sources

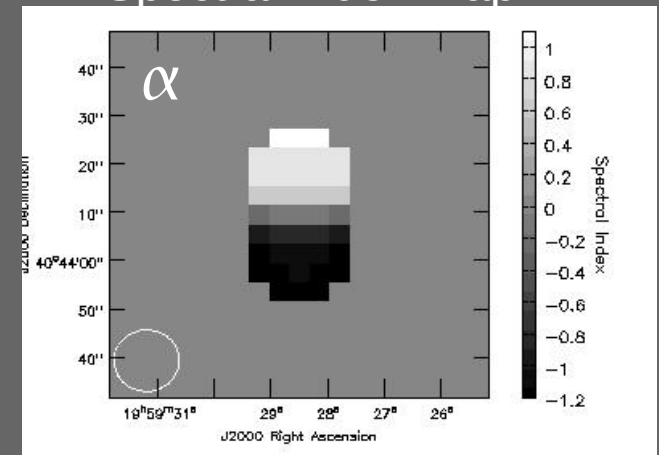
Can reconstruct the spectrum at the angular resolution of the highest frequency



Restored Intensity image



Spectral Index map

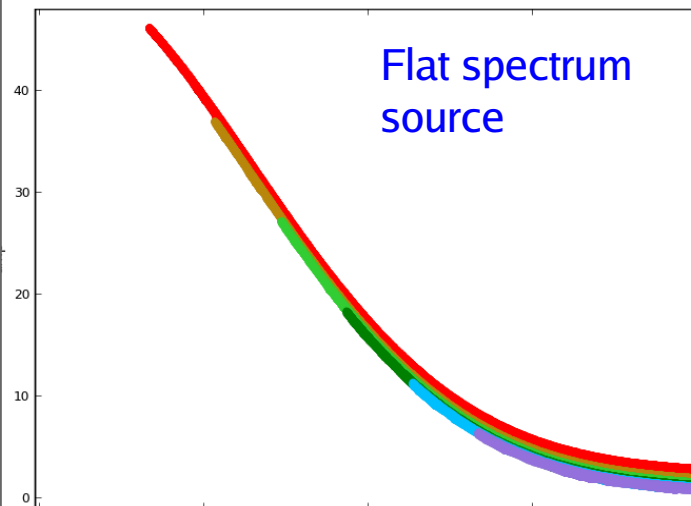


# Very large spatial scales – without short-spacing data

The multi-frequency data do not constrain the spectrum at large scales

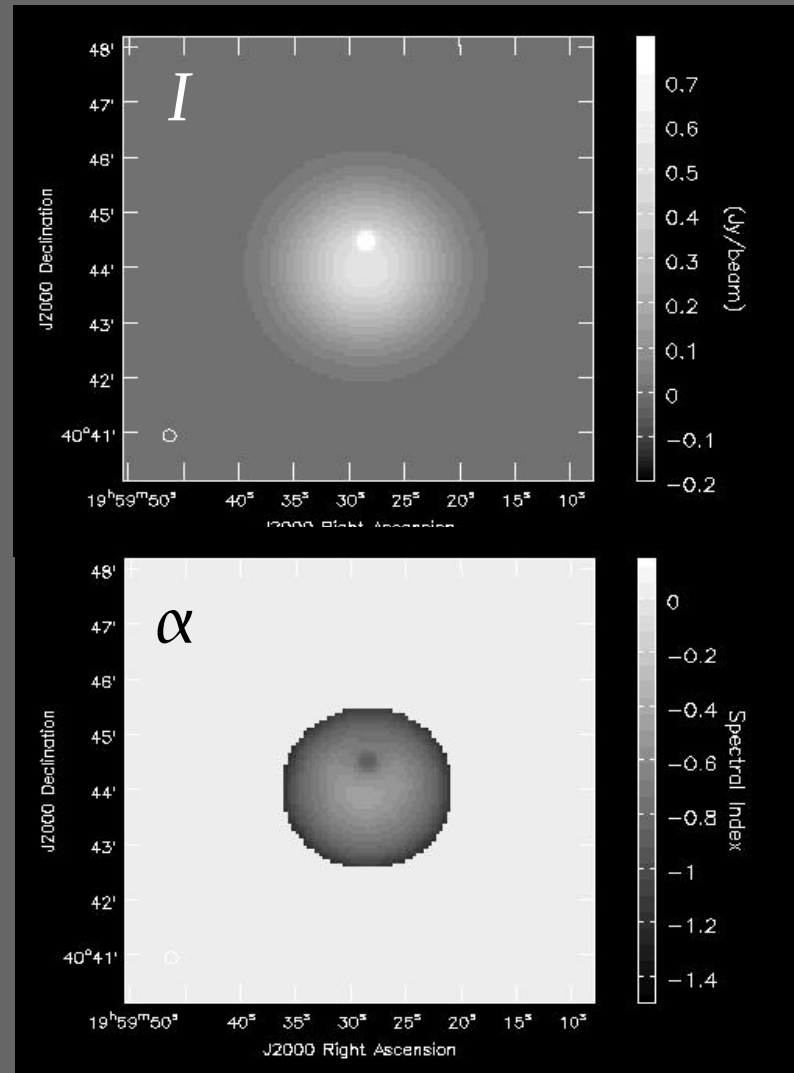
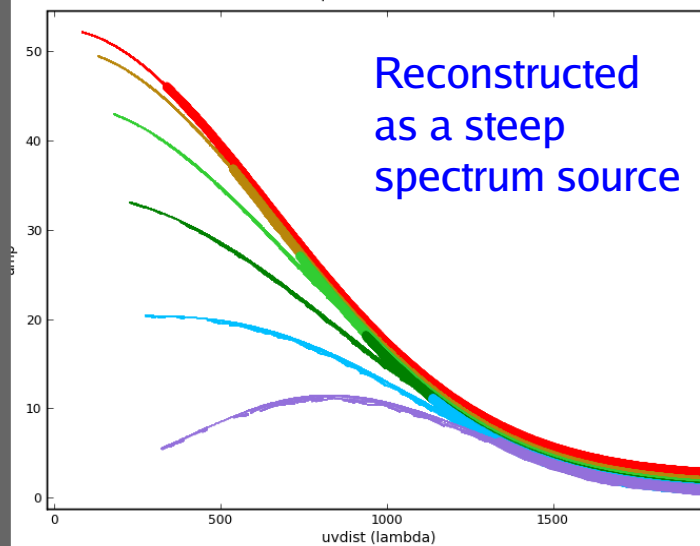
Data

Amplitude (vs) Spatial Frequency



Data  
+  
Model

Amplitude vs UV-dist



750 lambda  
at the middle  
frequency  
=  
4.5 arcmin

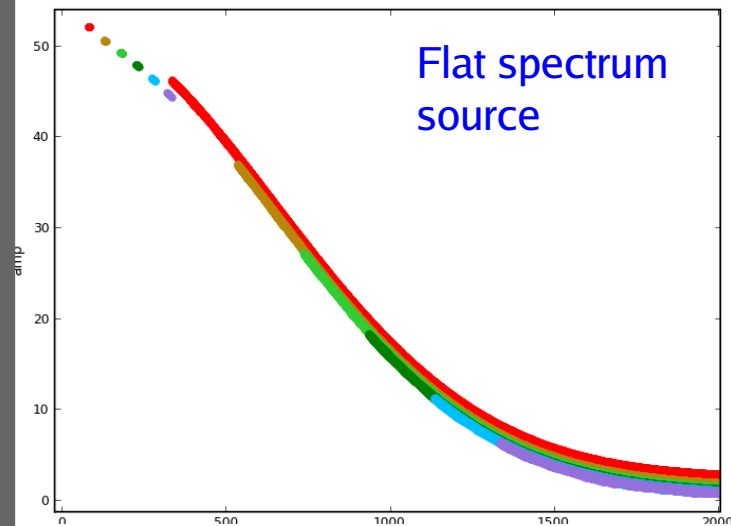
Artificially  
Steep  
Spectrum

# Very large spatial scales – with short-spacing data

Extra short-spacing information can help constrain the spectrum

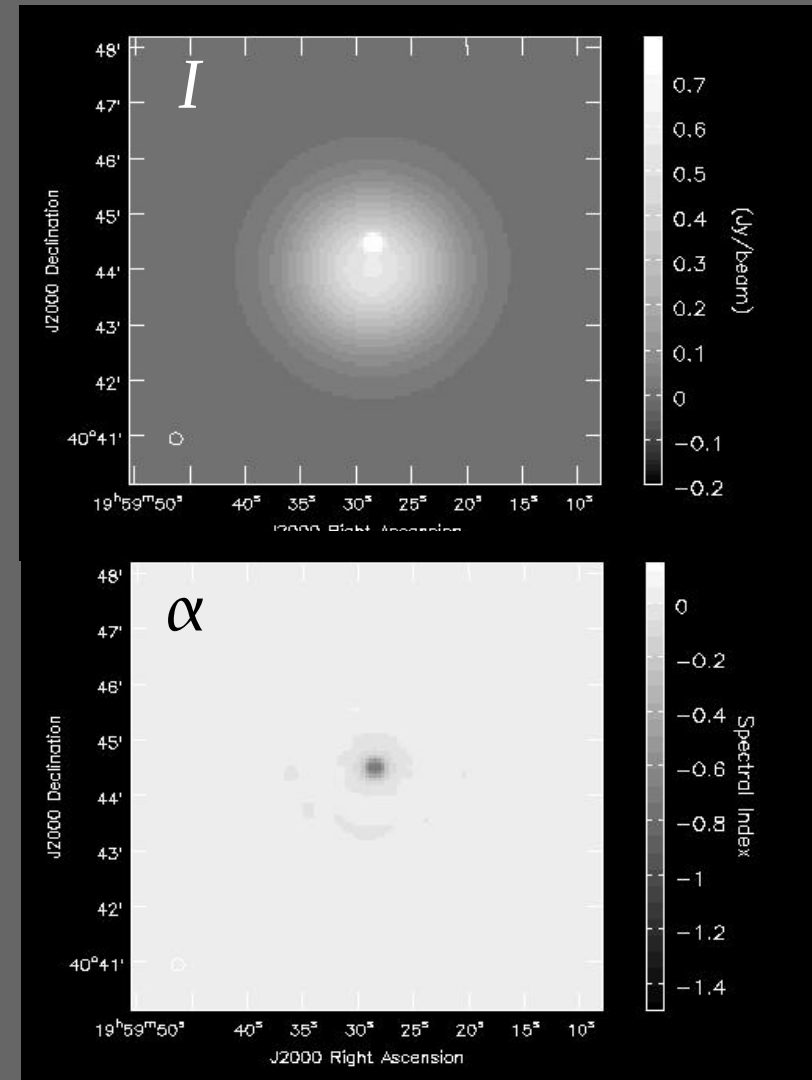
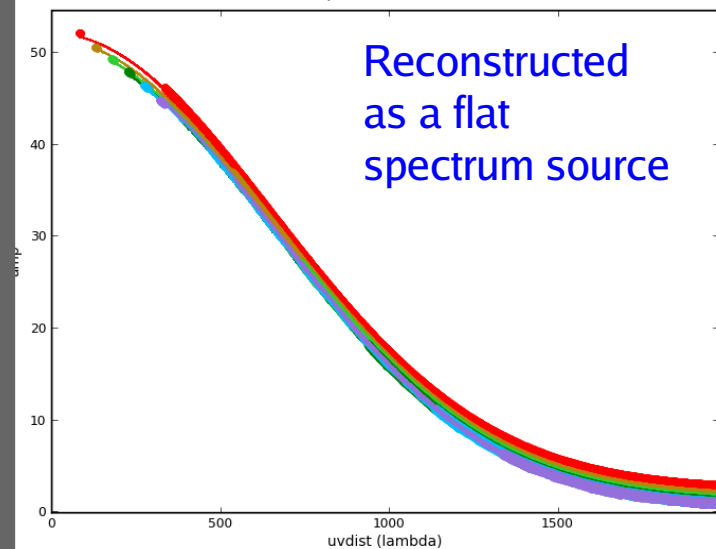
Data

Amplitude (vs) Spatial Frequency



Data  
+  
Model

Amplitude vs UV-dist





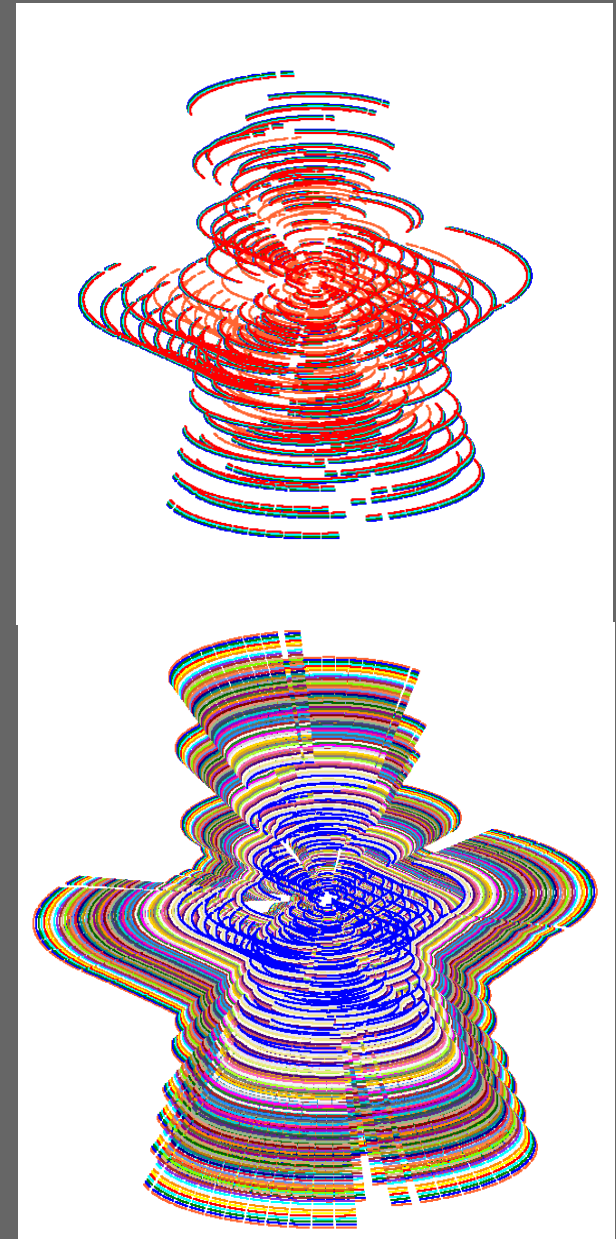
# Wide-band imaging with the EVLA

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# MFS with a spectral model

Taylor Polynomial in frequency

$$I_{\nu}^{sky} = \sum_t I_t^m \left( \frac{\nu - \nu_0}{\nu_0} \right)^t$$

Power Law with varying index

$$I_{\nu}^{sky} = I_{\nu_0}^{sky} \left( \frac{\nu}{\nu_0} \right)^{\alpha + \beta \log(\nu/\nu_0)}$$

Relate Taylor-coefficients and power-law parameters

$$I_0^{sky} = I_{\nu_0}^{sky} \quad I_1^{sky} = I_{\nu_0}^{sky} \alpha \quad I_2^{sky} = I_{\nu_0}^{sky} \left( \frac{\alpha(\alpha-1)}{2} + \beta \right)$$

Solve...

$$\begin{bmatrix} H_{00} & H_{01} & H_{02} \\ H_{10} & H_{11} & H_{12} \\ H_{20} & H_{21} & H_{22} \end{bmatrix} \begin{bmatrix} I_0^m \\ I_1^m \\ I_2^m \end{bmatrix} = \begin{bmatrix} I_0^{dirty} \\ I_1^{dirty} \\ I_2^{dirty} \end{bmatrix}$$

$$H_{ij} \rightarrow I_{ij}^{psf} = \sum_{\nu} \left( \frac{\nu - \nu_0}{\nu_0} \right)^{i+j} I_{\nu}^{psf}$$

$$I_i^{dirty} = \sum_{\nu} \left( \frac{\nu - \nu_0}{\nu_0} \right)^i I_{\nu}^{dirty}$$

Repeat for multiple spatial scales, using cross-terms during peak-finding and updates

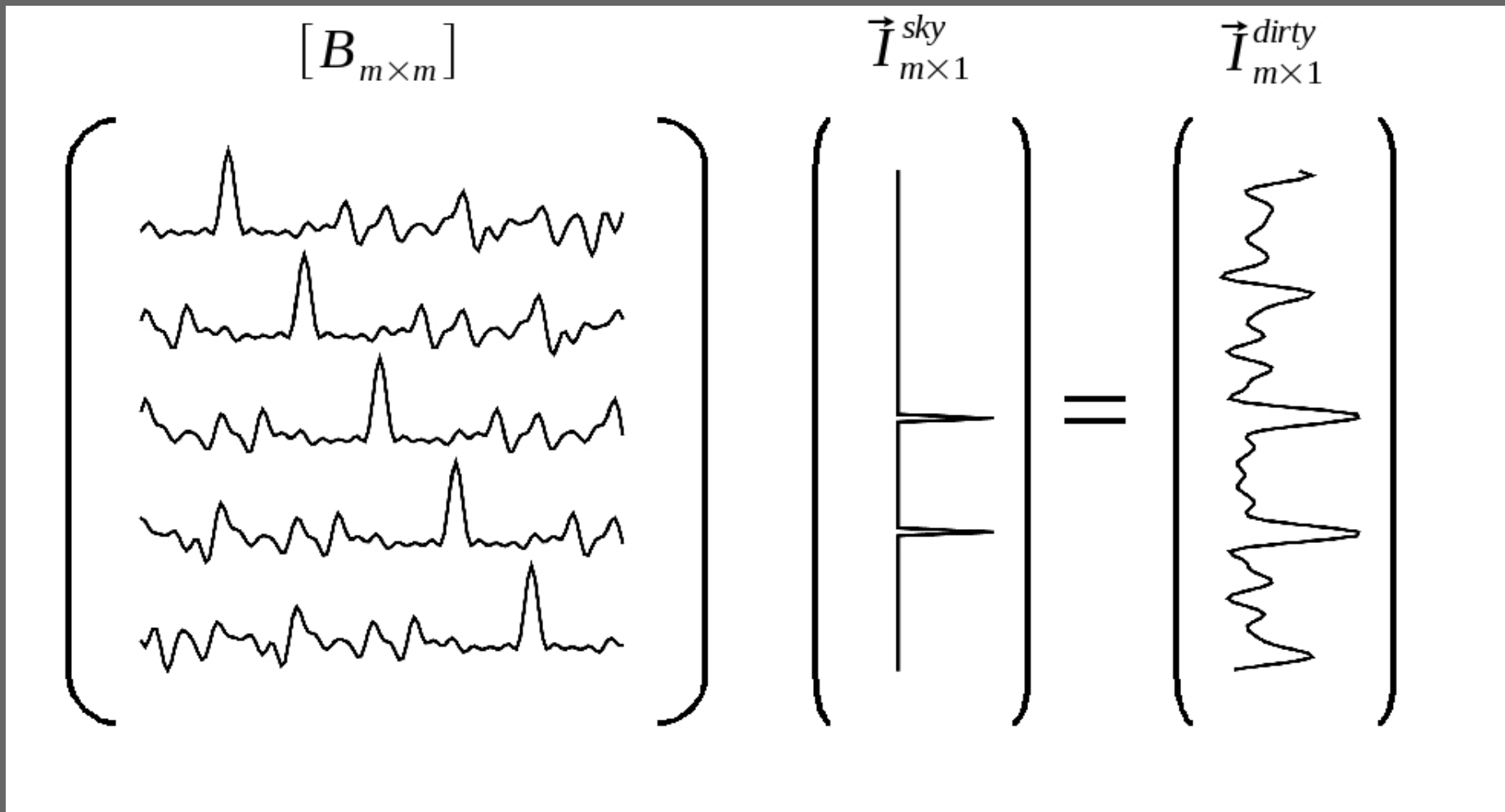
# 'CLEAN' Minor cycle – solves the convolution equation

Measurement Eqns :  $V = [S][F]I^{sky}$

$$[H] = [F^T][S^T][W][S][F]$$

Normal Eqns :  $[H]I^{sky} = I^{dirty}$

$$I^{dirty} = [F^T][S^T][W]V$$



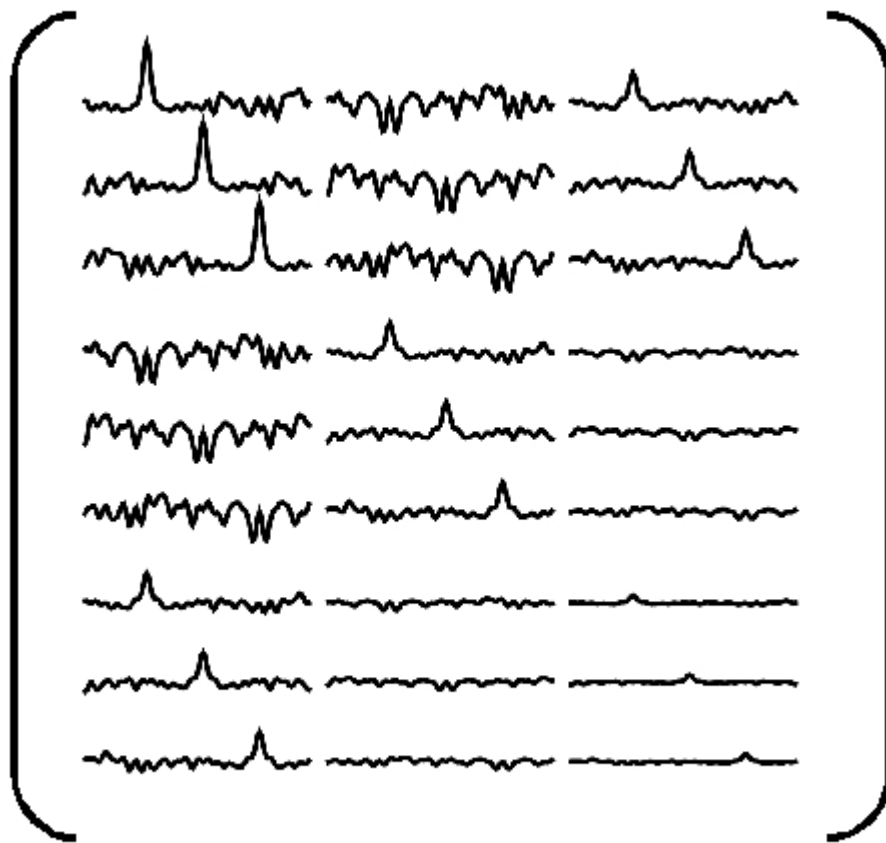
# 'Multi-Frequency Minor Cycle

$$I_{\nu}^{sky} = \sum_t I_t^{sky} \left( \frac{\nu - \nu_0}{\nu_0} \right)^t$$

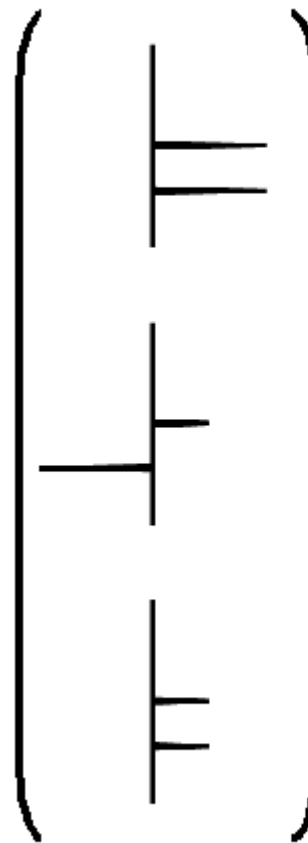
A linear-combination of convolutions.....

Joint deconvolution....

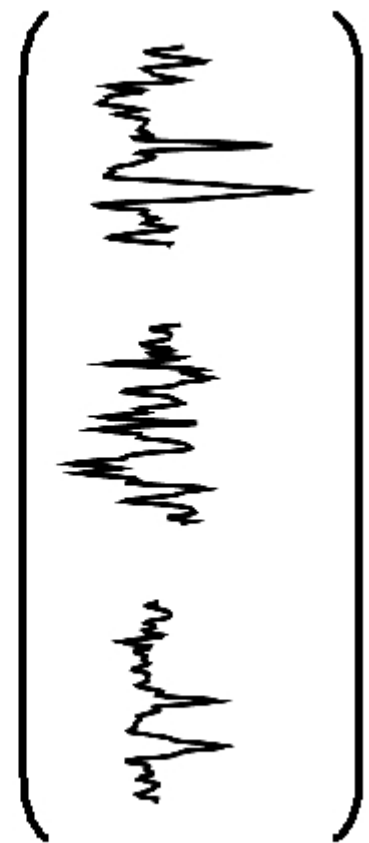
$$\left[ H_{3m \times 3m}^{mfs} \right]$$



$$\vec{I}_{3m \times 1}^{sky, mfs}$$



$$\vec{I}_{3m \times 1}^{dirty, mfs}$$



=



## Choices that effect errors

- Artifacts in the continuum image due to too few Taylor-terms.  
Very high signal-to-noise, point-sources : use a higher-order polynomial.  
Otherwise, use 2 or 3 terms to prevent over-fitting.
- Error in spectral index/curvature due to low SNR (over-fitting)  
Low signal-to-noise : use a linear approximation.  
Again,  $n_{\text{terms}}=2$  or 3 is safer for low signal-to-noise extended emission.
- Error propagation during the division of one noisy image by another.  
Extended emission : use multiple spatial scales to minimize this error  
Choice of scale sizes : by eye, and verifying that the total-flux converges (i.e. increasing the largest scale size no longer increases the total flux in the reconstruction).
- Flux-models that are ill-constrained by the measurements  
Choose scales/ $n_{\text{terms}}$  appropriately. For very large scales, add short-spacing information.
- Wide-field errors : Time and Frequency-variability of the Primary Beam  
Use W-projection, A-projection along with MS-MFS (software in progress)

Positive things : Increased imaging sensitivity (over wide fields), high-fidelity high dynamic-range reconstructions of both spatial and spectral structure.

# Choices that effect performance (MS-MFS implementation)

- Major Cycle runtime  $\propto N_{taylor}$  (and size of dataset)
  - N\_Taylor residual images are gridded separately; N\_Taylor model images are 'predicted'.
  - Wide-field corrections are applied during gridding (A-W-Projection, mosaicing).
- Minor Cycle runtime  $\propto N_{taylor} N_{scales} N_{pixels}$
- Minor Cycle memory  $\propto \left[ 0.5 \left( N_{taylor} N_{scales} \right)^2 + N_{taylor} + N_{taylor} N_{scales} \right] N_{pixels}$
- Rate of convergence : Typical of steepest-descent-style optimization algorithms : exponential. Can control 'loop gain', 'cleaning depth'

Some source structures will handle loop-gains of 0.3 to 0.5 or more (0.3 is safe).

Runtimes reported by different people have ranged from 1 hr to several days.

Positive things : Increased imaging sensitivity (over wide fields), high-fidelity high dynamic-range reconstructions of both spatial and spectral structure.

# Effect of loop gain

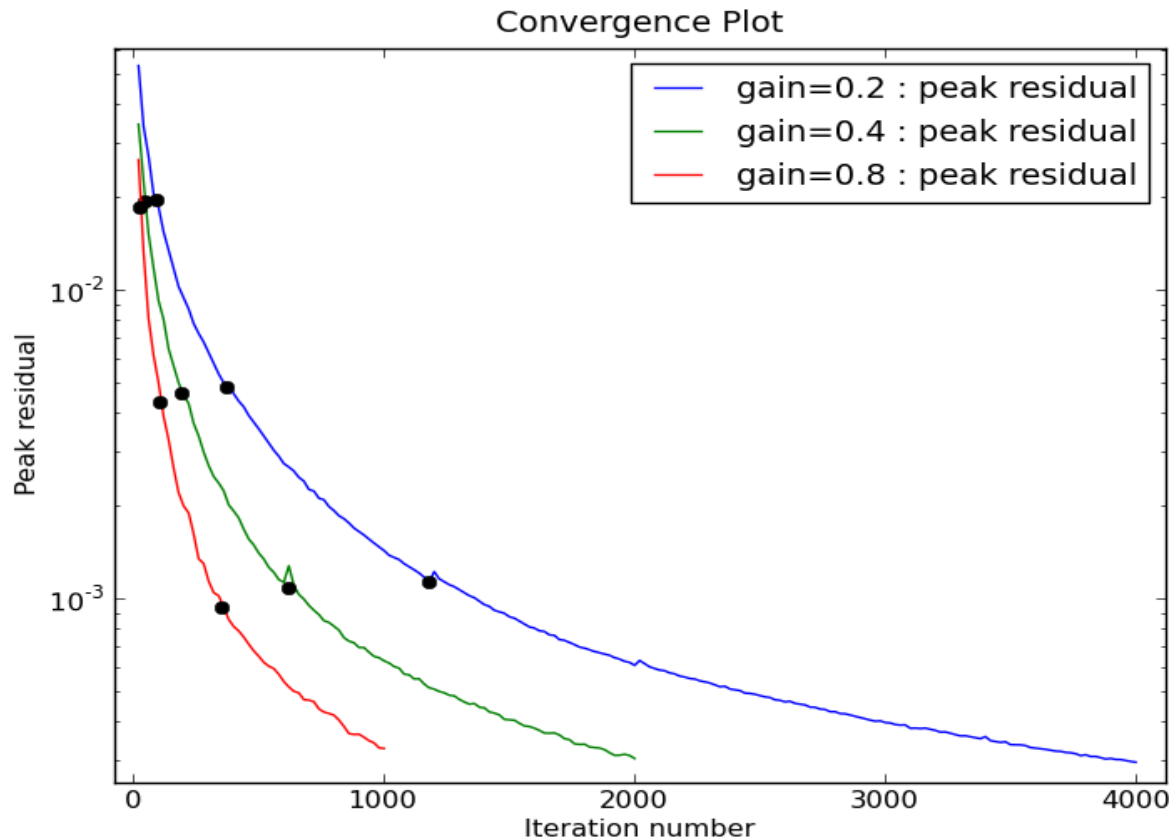
An example with loop gains of 0.2, 0.4 and 0.8 with ms-mfs on Hercules-A X-band EVLA data (11% bandwidth)

The peak residual decreases logarithmically, as is typical of a steepest-descent algorithm.

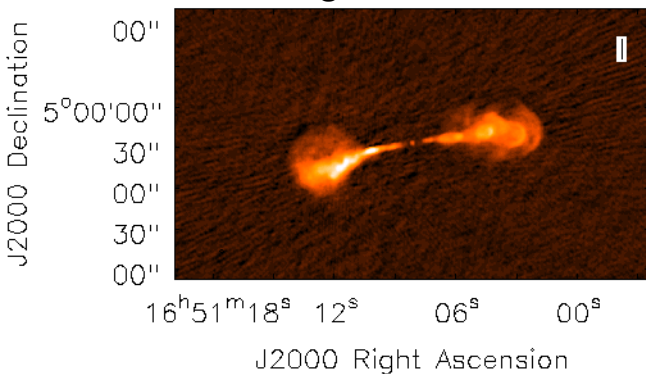
Number of iterations to reach the same residual scales inversely with loop-gain.

For this image with complex multiscale structure, slight errors are visible only for the very high loop gain of 0.8.

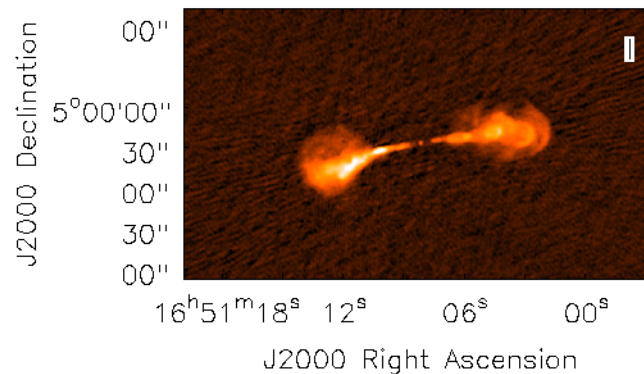
Again – use with caution.  
This is only one example.



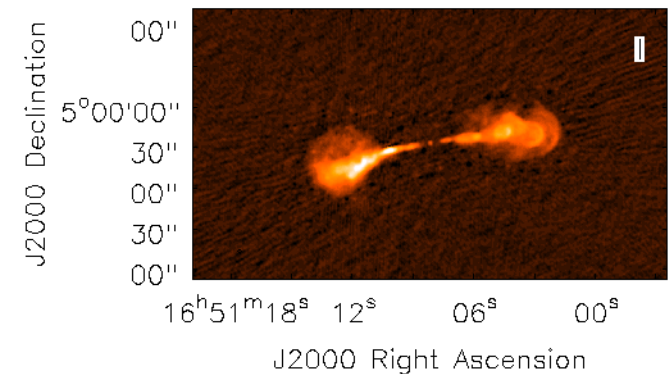
gain=0.2



gain=0.4



gain=0.8



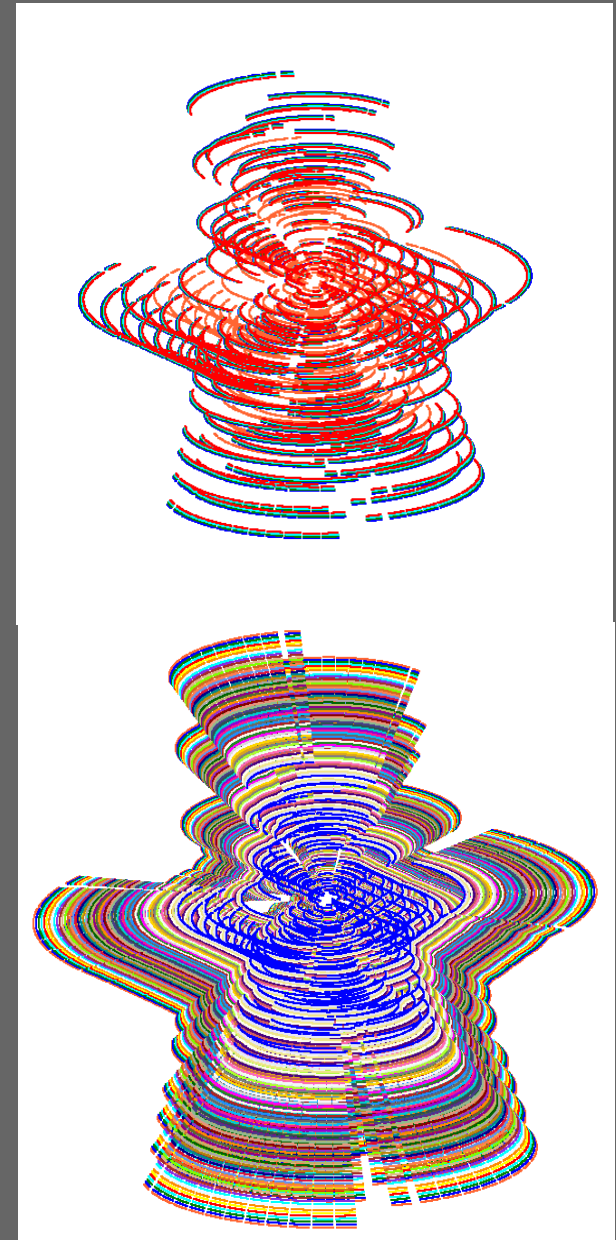
# Wide-band imaging with the EVLA

(1) Wide-band data and imaging - 11

(2) MS-MFS details - 6

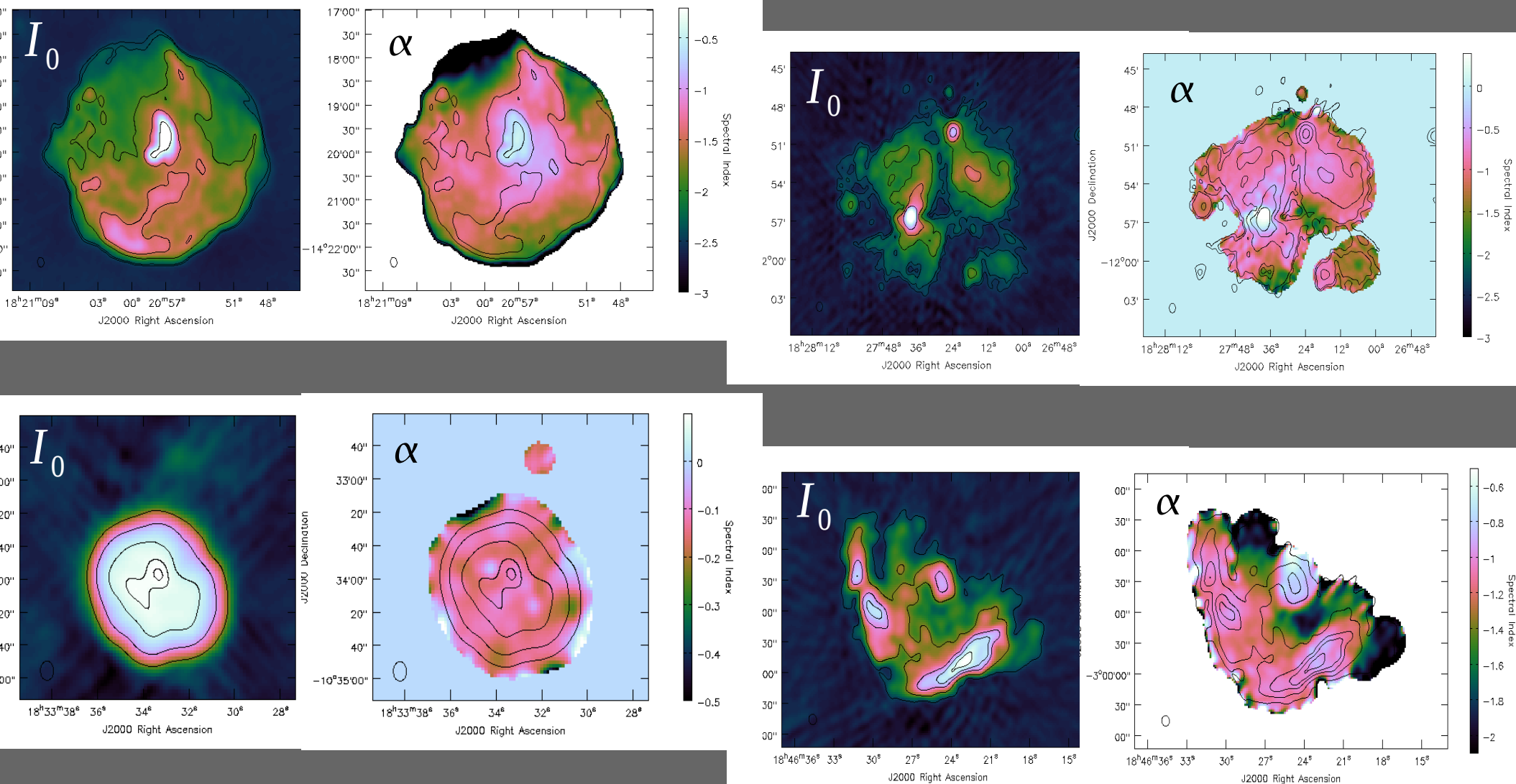
(3) Examples on EVLA data - 11

(4) Self-calibration and continuum subtraction - 3



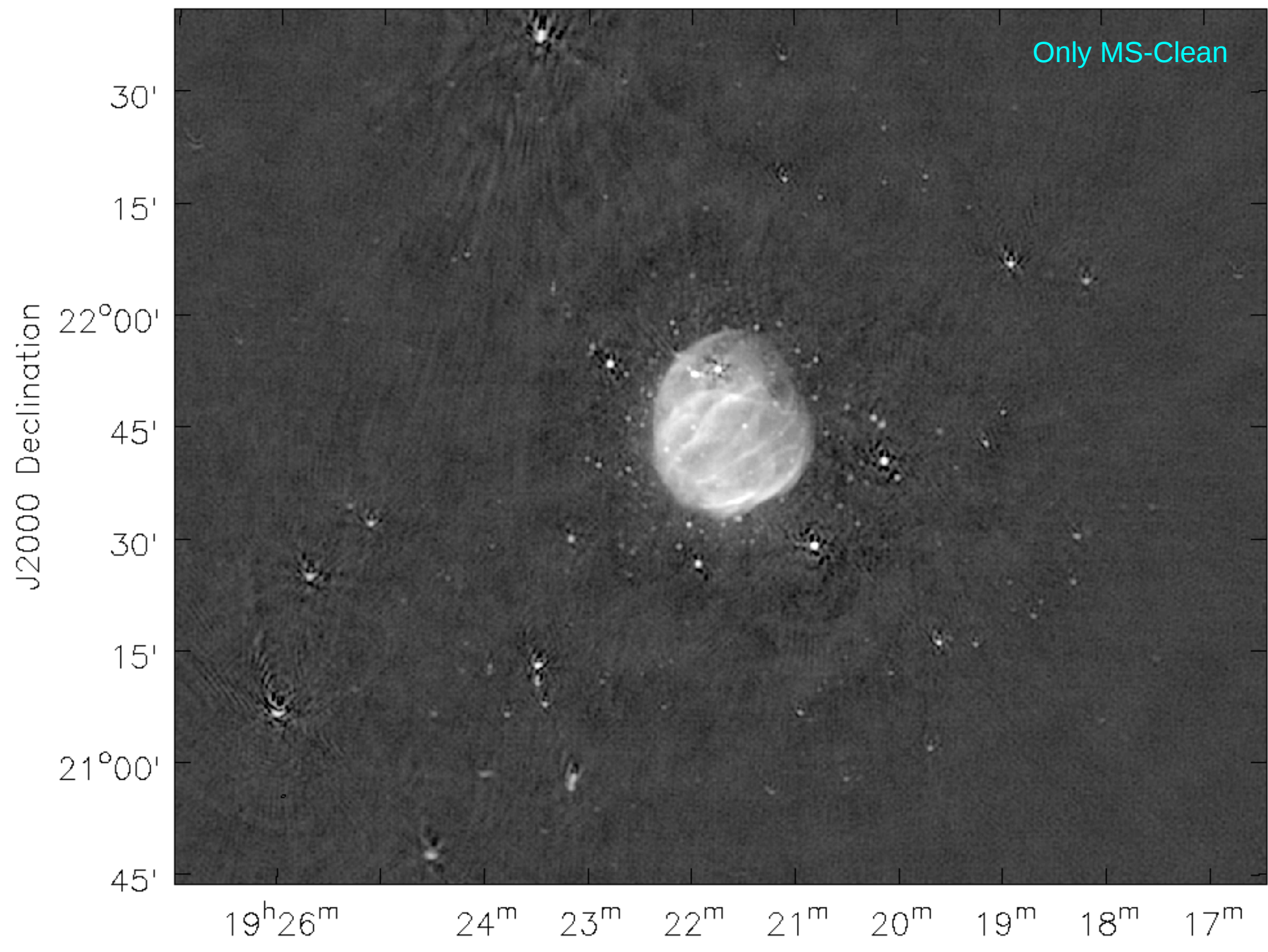


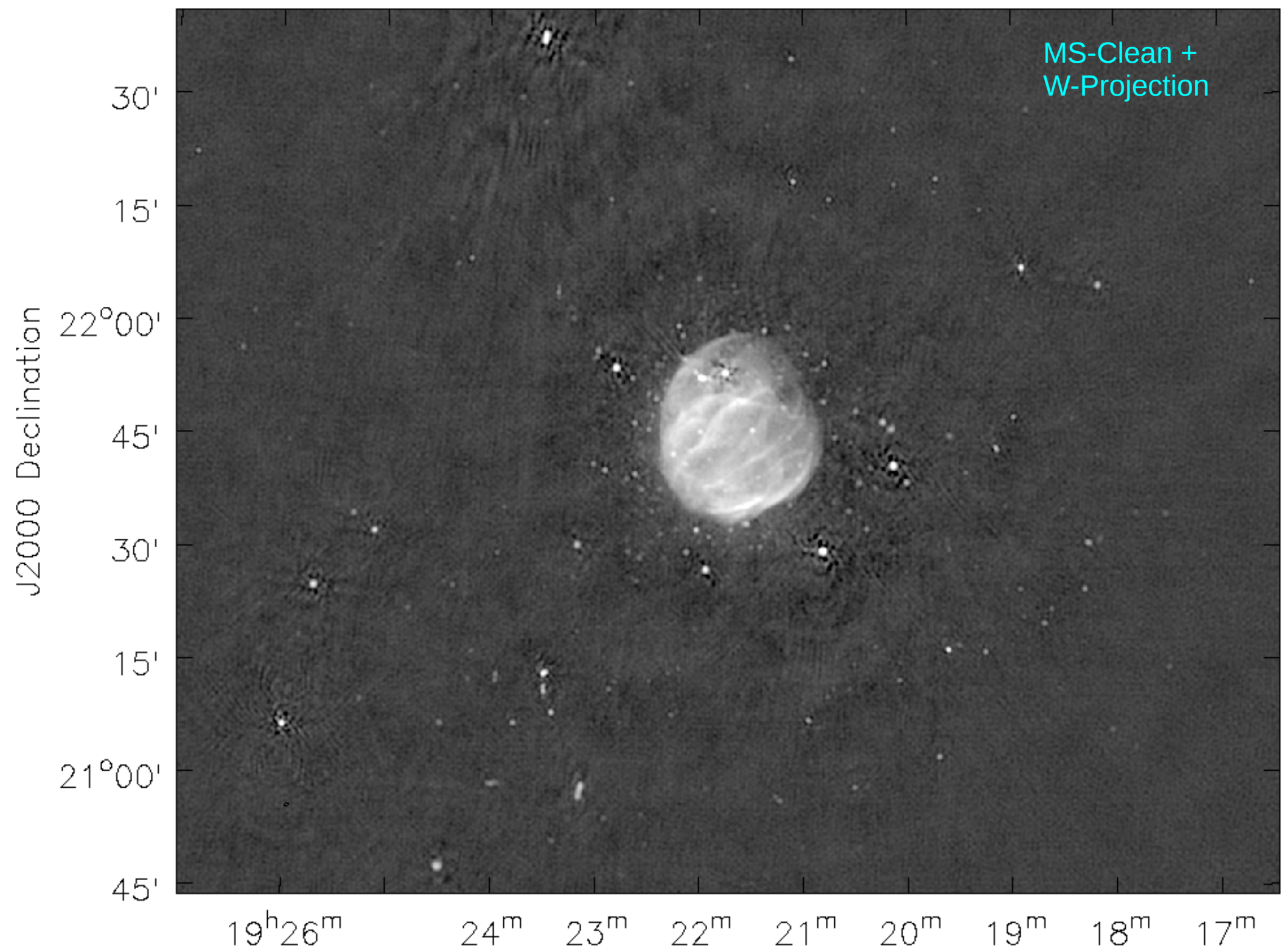
# Separating regions/sources based on spectral index structure



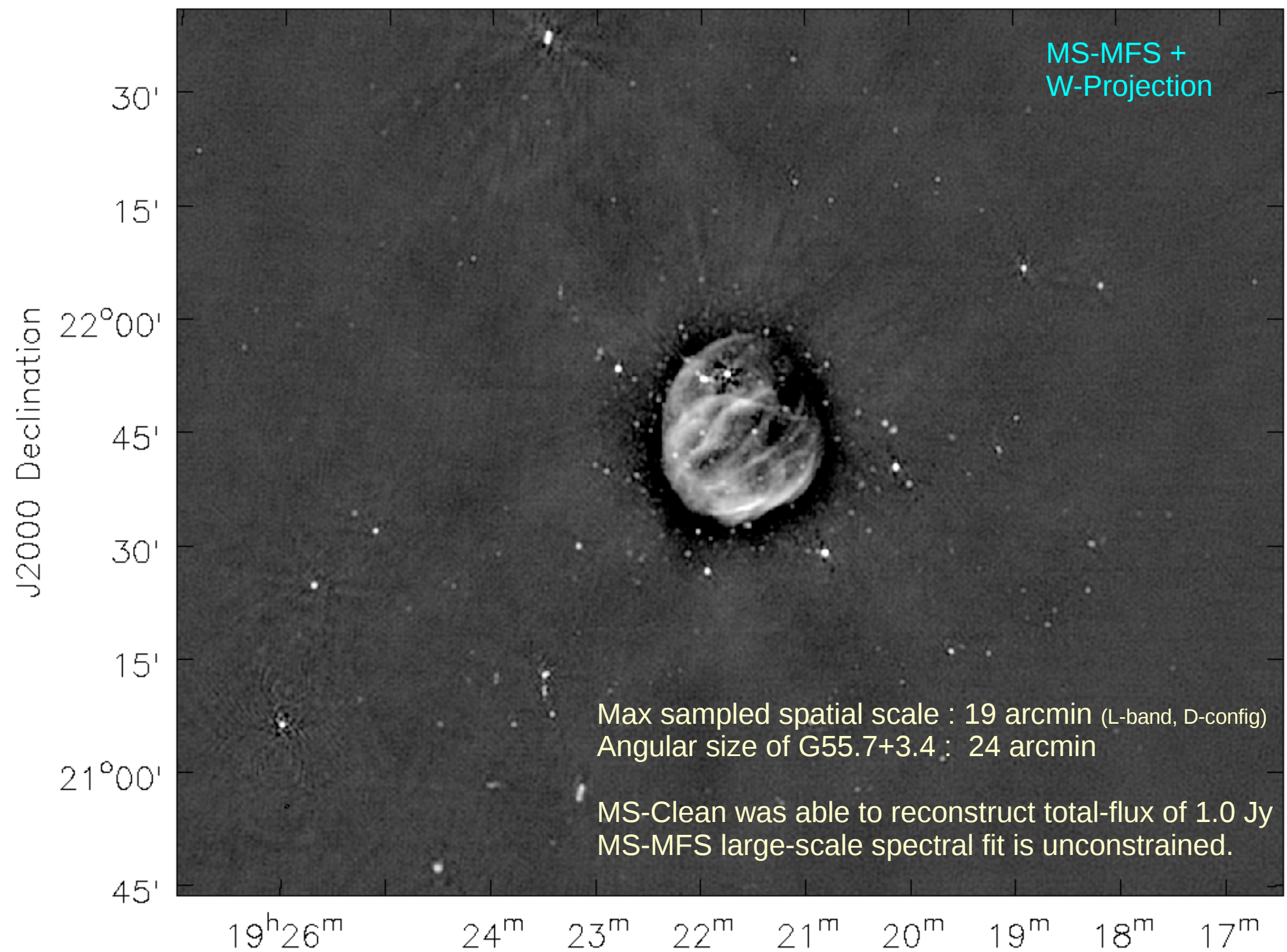
Initial results of a pilot survey ( EVLA RSRO AB1345 : S.Bhatnagar, D.Green, R.Perley, Urvashi R.V., K.Golap )

=> Within L-band and C-band, can tell-apart regions by their spectral-index ( +/- 0.2 ) if snr>100

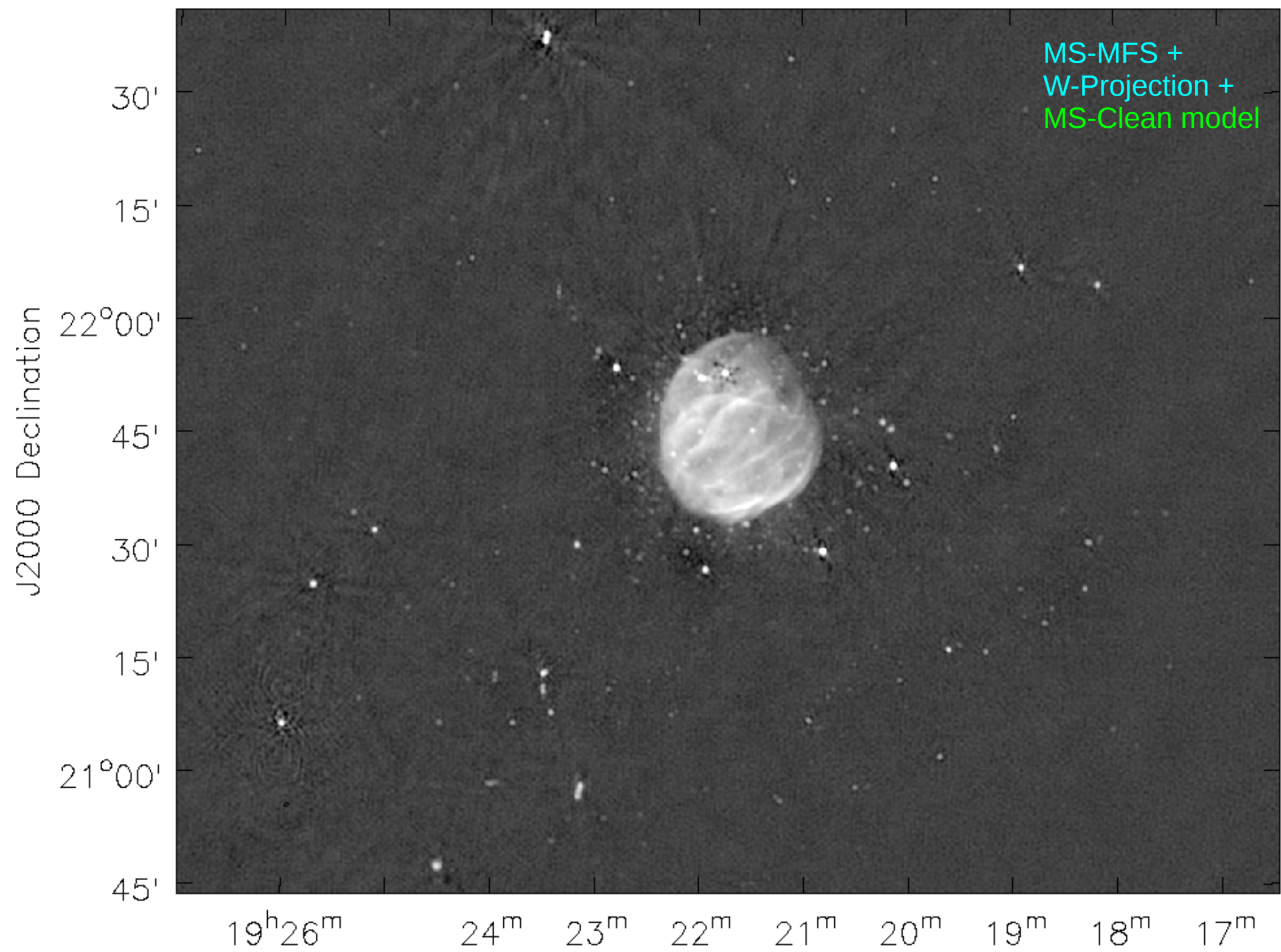


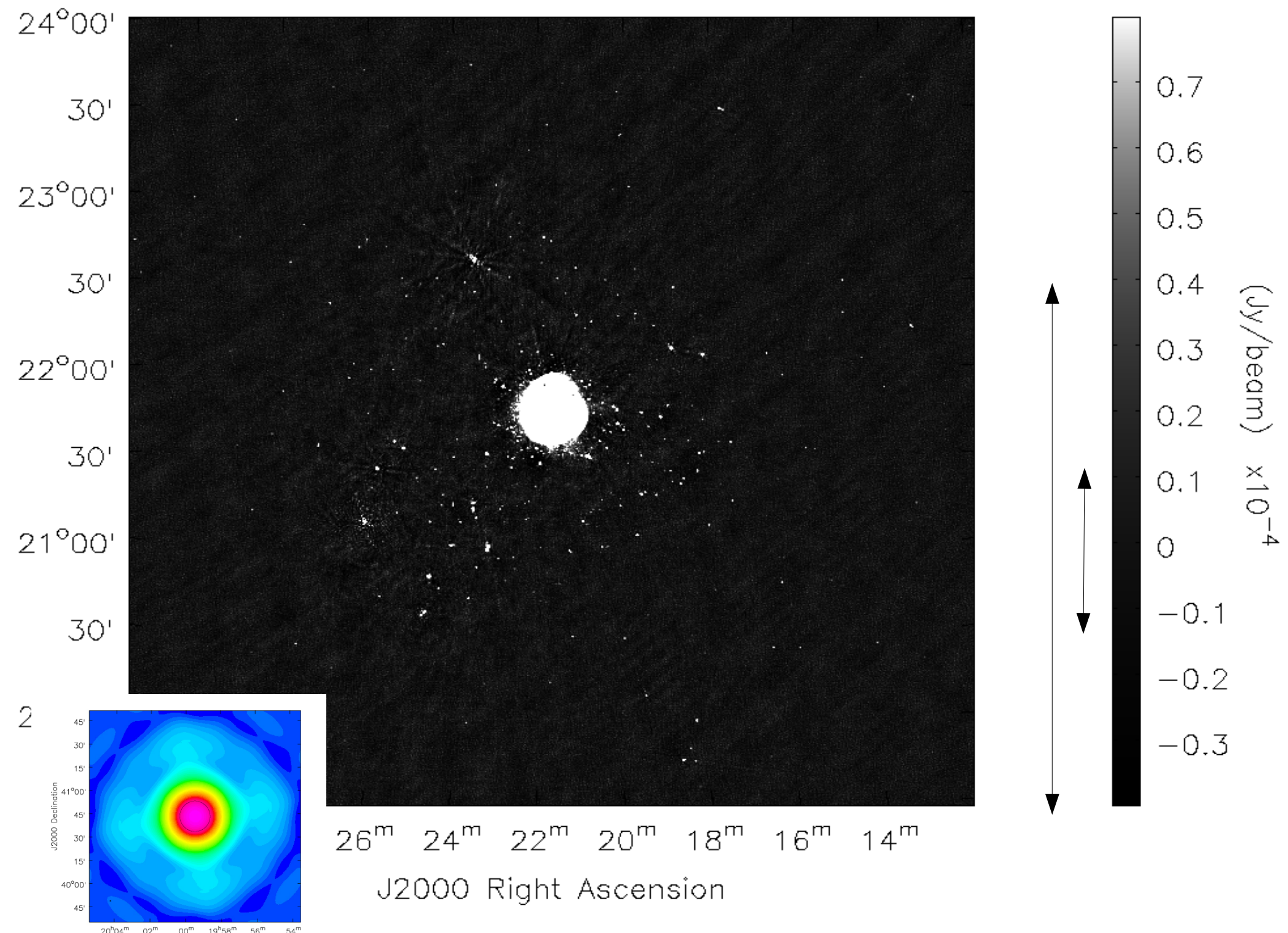




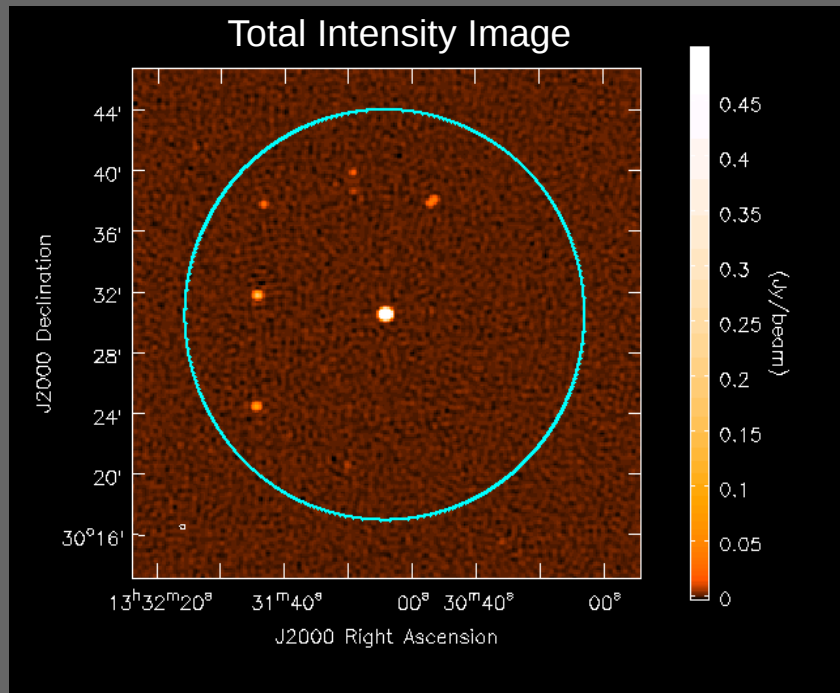








# Example : 3C286 field – wide-band PB correction

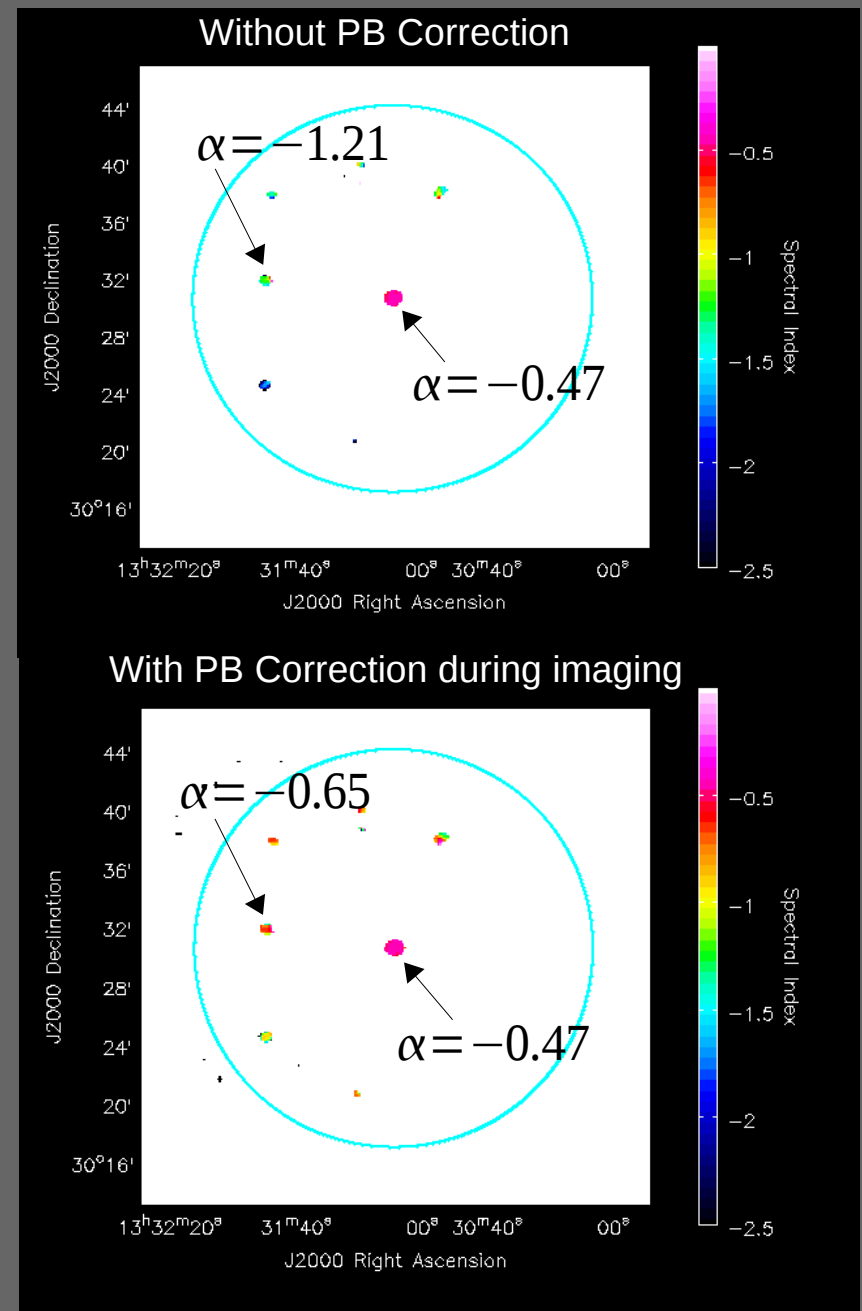


Verified spectral-indices by pointing directly at one background source.

→ compared  $\alpha_{center}$  with 'corrected'  $\alpha_{off.center}$

Obtained  $\delta \alpha = 0.05$  to  $0.1$  for SNR or 1000 to 20

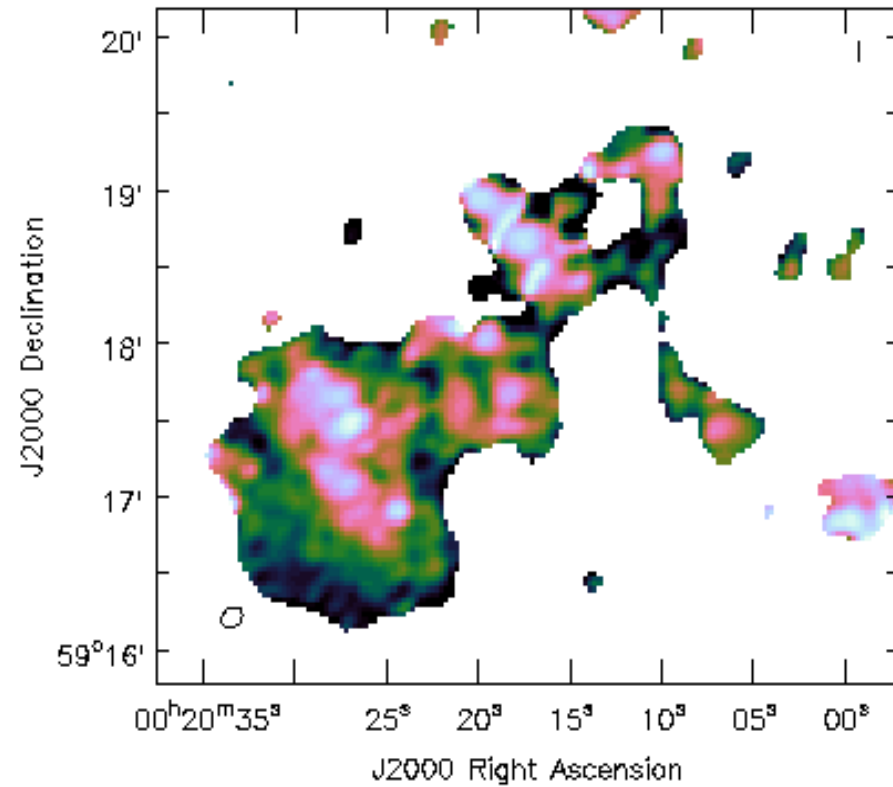
Also verified via holography observations at two frequencies



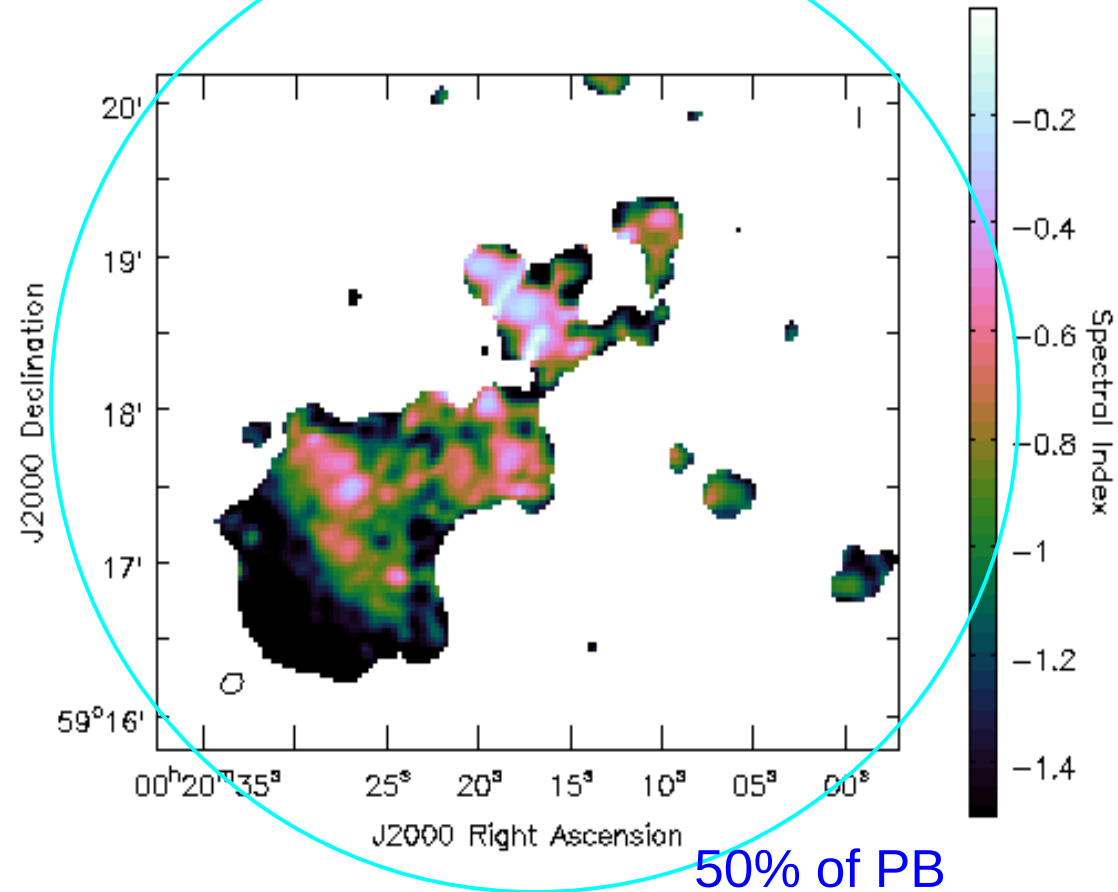


# IC10 spectral-index : post-deconvolution wide-band PB-correction

After PB-correction

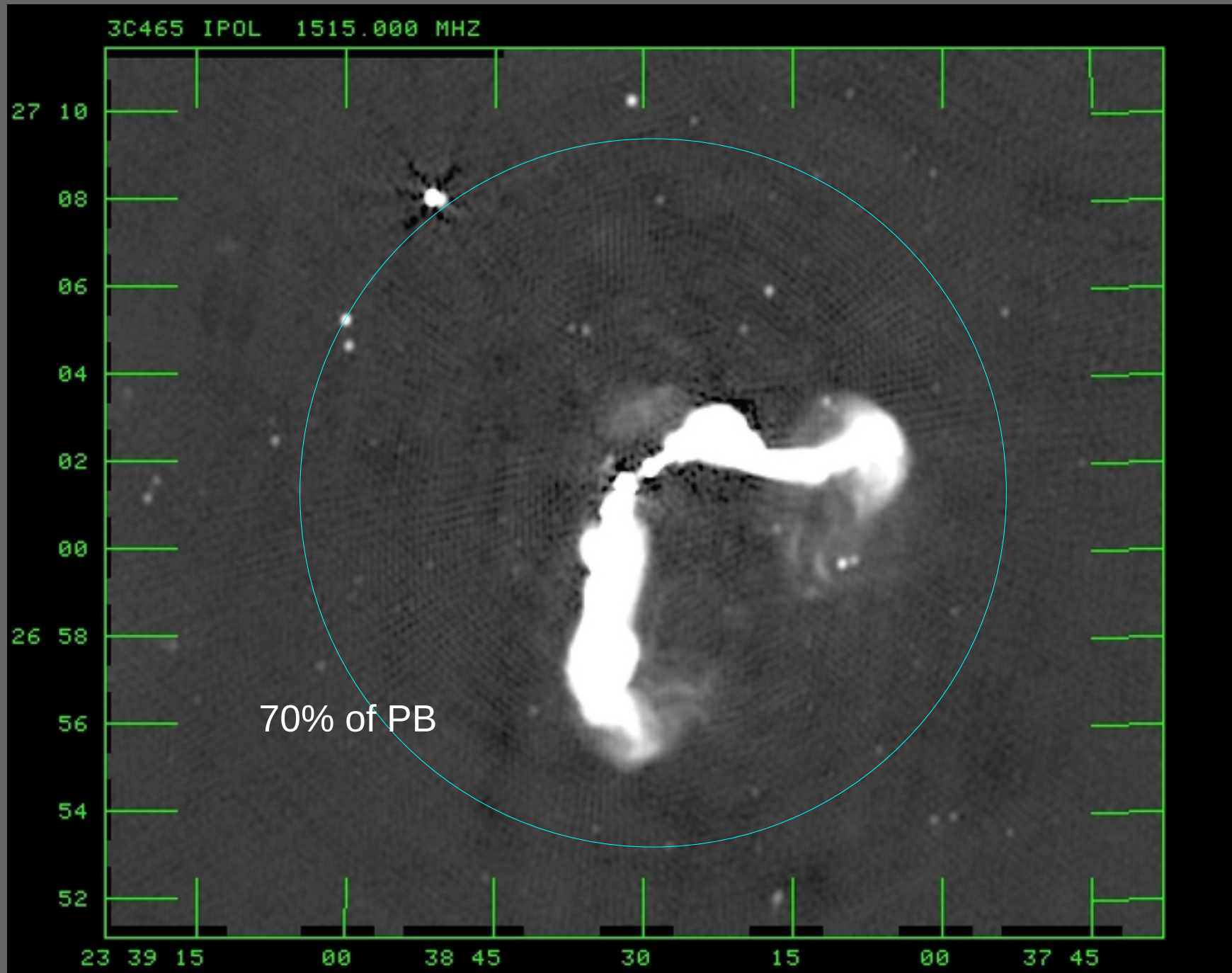


Before PB-correction

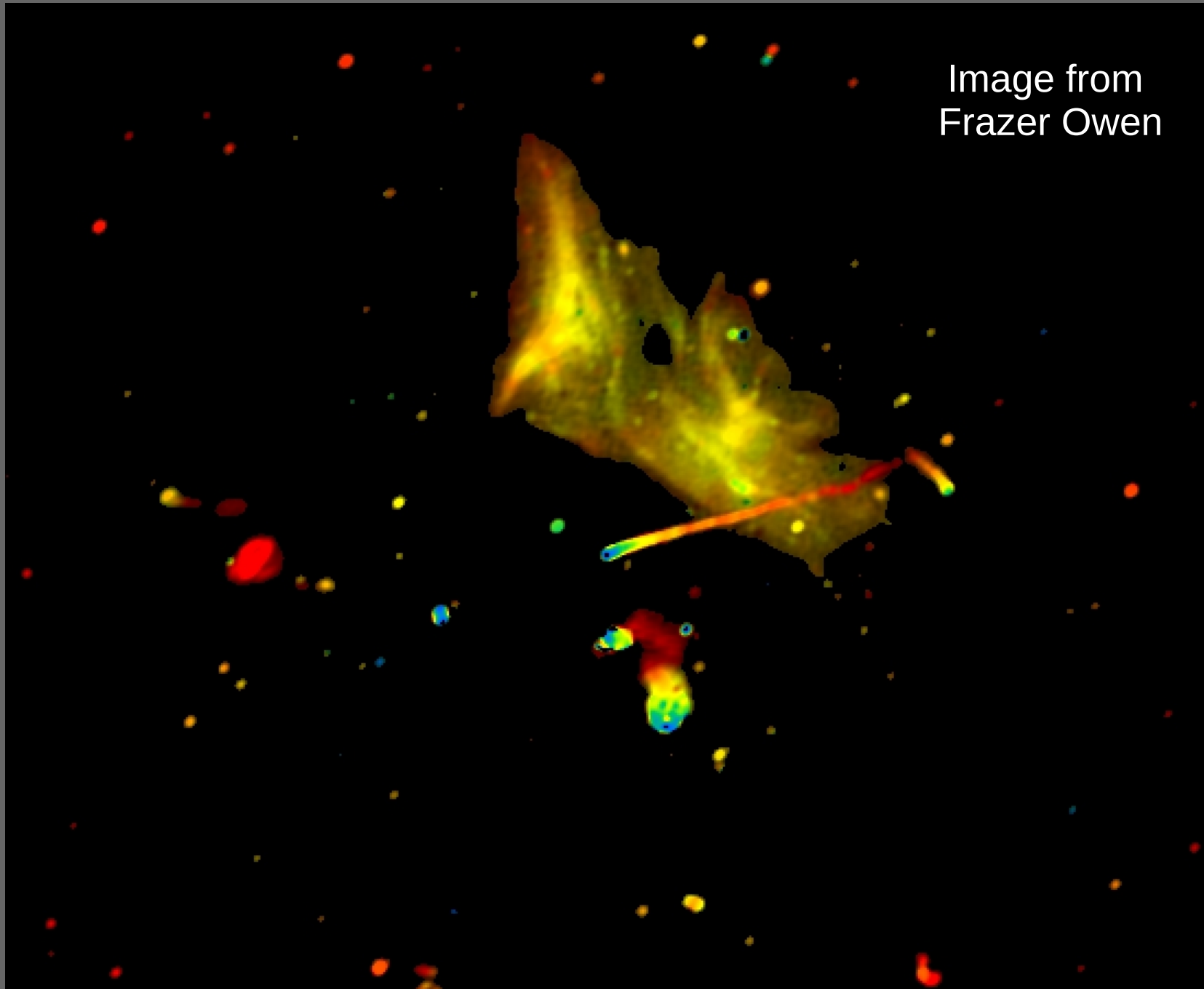


Difference between spectral structure of a VLA-model beam and a Gaussian  $< 0.2$  at HPBW.

# 3C465 wide-band wide-field image



# Abell-2256 : wide-field issues + a way to display wideband images





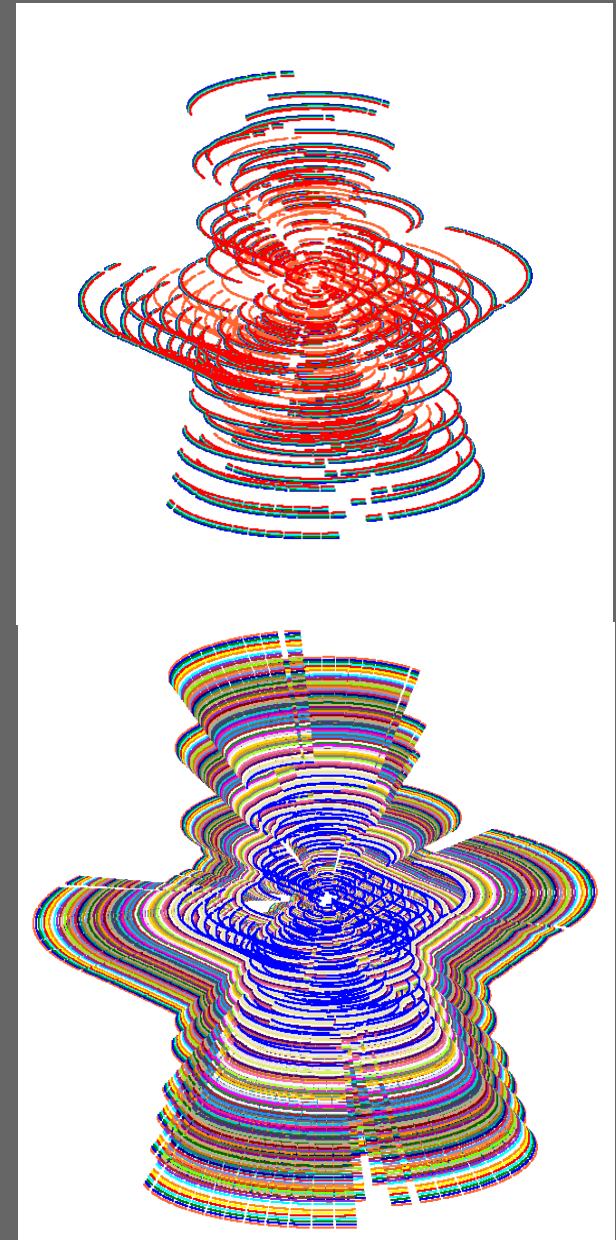
# Wide-band imaging with the EVLA

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(3) Examples on EVLA data - 11

(4) Self-calibration and continuum subtraction - 3

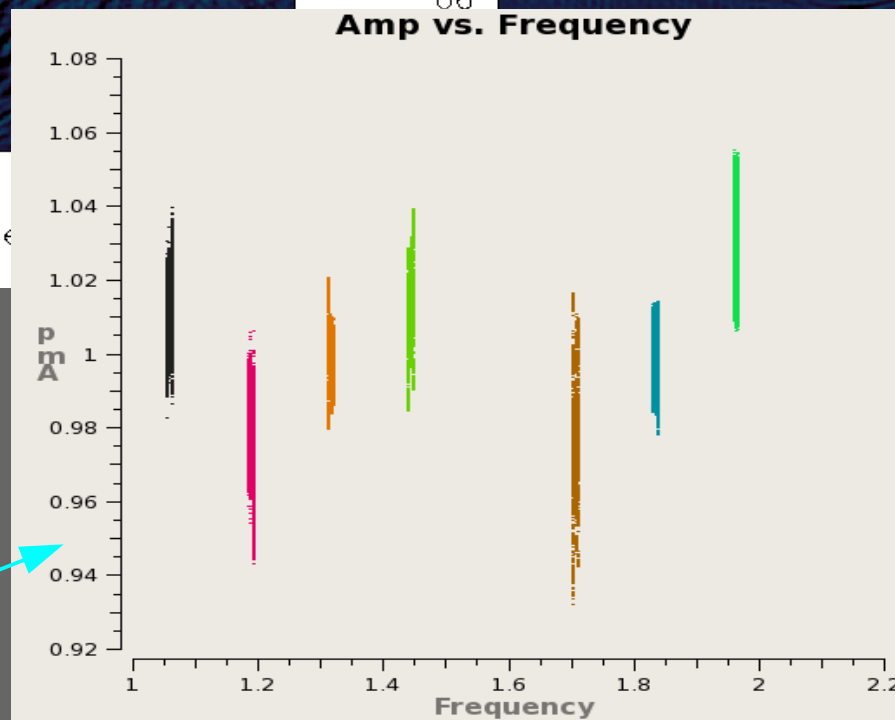
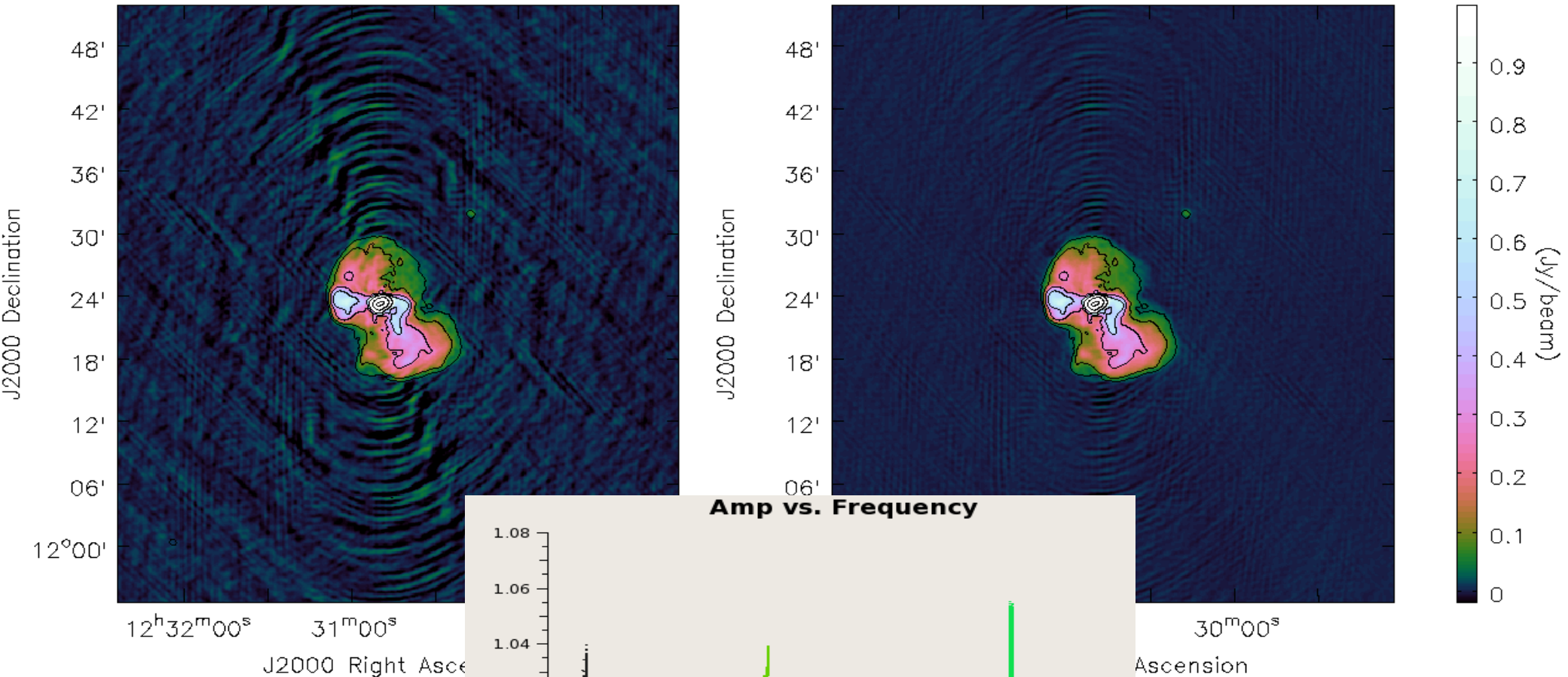


# Wide-band (self) calibration

Goal : Maintain continuity of gain solutions across subbands.

- Flux/Bandpass calibration with an a-priori wide-band model
  - Perley-Taylor 1999 / Perley-Butler 2010 (evaluate spectrum)
  - Calibrator model images (fit and evaluate a spectrum - ms-mfs)
    - Note : due to increased sensitivity - need wide-field model images
- Use single-subband solutions to fit for polynomial bandpass solutions
  - simpler, doesn't require wide-band imaging, better for low snr ?
- Self-Calibration with the result of MS-MFS
  - In CASA, 'clean' writes wide-band model visibilities to disk

# Wide-Band Self-Calibration : M87



Peak residual = 32 mJy/bm  
Off-source rms = 6 mJy/bm

5 chans x 7 spectral-windows

Amplitudes of bandpass  
gain solutions.....

# Continuum Subtraction

**Goal :** To separate narrow-band spectral lines from the underlying broad-band emission

**Method :**

- Do wide-band imaging (MS-MFS) on line-free channels
- Predict model visibilities for all channels (from Taylor coefficients)
- Subtract model visibilities from corrected-data

**Old/current methods :**

' imcontsub ' – single-channel imaging, image-domain subtraction

' uvcontsub ' – fits polynomials to the spectrum from each baseline separately, and subtracts these polynomials on a per-baseline basis.

# Summary

Wide-band Data : more sensitivity => need to use all data together.

- Single channel/SPW vs MFS (polynomial spectrum) +/-
- Nterms vs residual artifacts / on-source errors (poly-fit) / SNR
- Use of multi-scale to minimize deconvolution error
- Use wide-band image model for self-cal and continuum subtraction.

MS-MFS : Newest algo that does wideband image-reconstruction along with wide-field corrections (A-W-Projection)

- Point sources -- OK.
- Extended emission – OK upto a dynamic-range of few-1000
- Wide-band PB-correction – OK upto ~50% of reference beam
- Time-varying wide-band PB-corrections (work in progress)
- Several performance bottlenecks (work in progress)