Multi Frequency Synthesis Imaging with Wideband EVLA Data

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Atacama Large Millimeter/submillimeter Array Expanded Very Large Array Robert C. Byrd Green Bank Telescope Very Long Baseline Array



Outline

EVLA

- Continuum Imaging of wide-band (E)VLA data.
- Algorithms
 - multi-scale maps of continuum flux, spectral index and curvature
- Application to CygA and M87 data
 - taken with EVLA receivers and the VLA correlator
- Frequency-dependent Primary Beam correction
 - preliminary results





Data from wideband receivers

Nearly continuous coverage across a wide band



A large total frequency range

=> can measure spectral features.

For a Power Law Spectrum across a 2:1 bandwidth...

$$\alpha = -0.5, v_{max} = 2v_{min}, v_0 = 1.5v_{min}$$

Need SNR > 6 to measure spectral index Need SNR > 100 to measure spectral curvature





Imaging with wideband data

At different frequency channels...

• UV coverage and angular resolution change

 $u = \frac{b}{\lambda} = \frac{bv}{c}$

• Antenna field-of-view changes

$$fov = \frac{\lambda}{D} = \frac{c}{v D}$$

Combine all data :

- Higher Sensitivity
- Higher Angular Resolution





- Better Imaging Fidelity
- Wider Field of View



MFS : Multi-Frequency Synthesis Imaging

- Flat spectrum sources + Narrow field : Standard deconvolution algorithms
- With spectral structure :

Standard deconvolution with MFS will turn spectral features into spurious spatial structure.

Dynamic Range ~ 1000 for α = -1.0 across 1 GHz at L-Band. (*Conway et al, 1990*)

• Varying field-of-view :

Frequency-dependent Primary Beams will introduce spurious spectral structure for off-center sources.



 α_{PB} = -1.0 at the half-power point for 1 GHz at L-Band for (E)VLA antennas.







MFS for point sources

(A) Spectral Line Imaging



- Deconvolve each channel separately

- Combine all images

2000

- Deconvolve on continuum residuals





MF-CLEAN (Sault, Wieringa, 1994)

Spectrum : Linear Flux : Point-Sources **Output : Stokes I, Spectral Index**

Image Fidelity (A) Single frequency uv-coverage

(B) Multi-Frequency uv-coverage

Angular Resolution of Spectral Index/Curvature maps (A) Lowest (U_{max} at V_{min}) (B) Highest (U_{max} at V_{max})

... both (A) and (B) are not always suitable for extended emission.



Multi-scale MFS

EVLA C-array simulation, 1-2 GHz.

Image at Reference Frequency



$\log I(\nu) = I(\nu_0) \left(\frac{\nu}{\nu_0}\right)^{\alpha + \beta \log(\nu/\nu_0)} \\ \log \left(\frac{\nu}{\nu_0}\right)^{\alpha + \beta \log(\nu/\nu_0)}$

Spectral Flux Model : Power Law with varying index





FVI

Average Spectral Index

Gradient in Spectral Index



MS-MFS simulations



Gradient in

Spectral Index

ß

INRAO

True Images

3×10⁻³

2.5×10⁻³

2×10⁻³

1.5×10⁻³

 10^{-3}

5×10⁻







J2000 Right Ascension

multi-scale







MFS

0.025

0.02

0.015

0.01

-0.5

-1.5

point-source

FVI A





1.6



Synthesized wideband EVLA uv-coverage



EVLA

CygA : Stokes I (images and residuals)



NRAC

- both algorithms work wellboth have similar residual errors due to deconvolution.



-4

CygA : Spectral index







M87 : Stokes I , Spectral Index

Total Intensity Image

Spectral Index Map



VLA C-array : Cycle through 16 frequencies between 1.18 –1.86 GHz, 25MHz bands, RR,LL ~ 30 mins per frequency, spread across 10 hrs => 10 x 3min \$napshots'per frequency



M87 : Spectral Curvature (core+inner jet)



Points : from spectral line maps Lines : from MS-MFS

• Need SNR > 100 to fit spectral variation ~ 0.2







Frequency dependant primary beam



Varying Field-Of-View :

- Introduces a spurious spectral index
- Can be corrected during imaging and weighted by noise during deconvolution.

Contours : Average Primary Beam at 10%, 50% and 90% level.

Colors : Spectral Index of the primary beam within the main lobe.





Frequency-dependent PB correction

3C286 field (1.2 GHz to 1.8 GHz)



Current error bar on the PB-corrected spectral index ~ 0.15

(from another observation of 3C147 at 40% of PB)





Computation/Performance



	Spectral-Line Imaging	MS-MFS
Number of deconvolution runs	N _{chan}	1
Data I/O per solver Major Cycle	N _{vis} / N _{chan}	N _{vis}
Memory Use per deconvolution run (multi-scale)	Image Size x N _{scales} ²	Image Size x (N _{taylor} x N _{scales}) ²
Runtime (for few GB of EVLA data on CygA, M87)	~ 30 hours parallelized : ~ 7.5 hours (theoretical -for 4 nodes)	~ 12 hours parallelized : ~ 4 hours (measured -on 4 nodes)



Trade-Off between source complexity, available uv-coverage, desired angular resolution of spectral index map, and algorithm simplicity/stability.



Summary

- Wide-Band receivers provide increased uv-coverage and sensitivity and measure spectra.
- Continuum Imaging :
 - Model both spatial and spectral structure (spectral index and curvature)
 - Correct for a frequency-dependent primary beam
- Point Sources : Algorithms can get to 10⁶ dynamic range
- Extended Emission : Algorithms can get to >10⁵ dynamic range

(limited by multiscale algorithms)

• Spectral Structure (for 2:1 bandwidth)

Need SNR > 6 to measure spectral index ~ 0.5 Need SNR > 50 to measure spectral index variation (curvature) ~ 0.2

Work in progress : PB measurement (holography) across L-Band, modelling and correction during MFS deconvolution, and error analysis.



Hybrid Algorithm -extended emission

Spectral-Line Imaging + Deconvolution on continuum residuals



Cygnus-A⁺ simulation (40 channels, L-Band to C-Band, 4 hours) => Ideal data

Simple hybrid algorithm can handle arbitrary spectra and will suffice (upto calibration limits)

- for point sources
- for extended sources if there is sufficient uv-coverage per channel

