

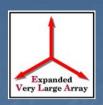


Software Overview

Bryan Butler



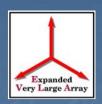
Software Deliverables



- Software to control and monitor antennas and correlator; includes software for operators, engineers, staff scientists (fully funded in original proposal)
- Software system to make access to instrument and data easy for astronomers (not funded in original proposal)
- Post-processing software to allow the instrument to reach its full potential (not funded in original proposal)



Development Philosophy I



- Functionality is the primary driver
- Ease of use is a secondary driver (astronomer and staff)
- The development schedule is tied to hardware delivery
- Requirements drive initial development, but further development is driven by interaction between programmers and scientists, engineers, and operators
- Heritage from the VLA is used heavily
- As much software is reused as is sensible (from elsewhere in NRAO, radio astronomy, other astronomy, software community in general)
- All tools are "online", with graphical interfaces (and command line where needed)



Development Philosophy II



- Access is secure, but only where needed
- Enough information is stored and accessed so that any "project" can be easily accessed (by scientist and staff) and fully tracked (not manually!)
- Information is passed between subsystems by either reading and writing from or to one or more databases, or direct transfer of XML documents (loose coupling)
- These database entries and XML documents are well defined ("models", or "schemata", or "objects", which are common & reused where possible)
- Every database is queryable in a well defined way by any process (loose coupling)



Requirements



We have detailed requirements documents (all available on the web as computing memos) in the following areas:

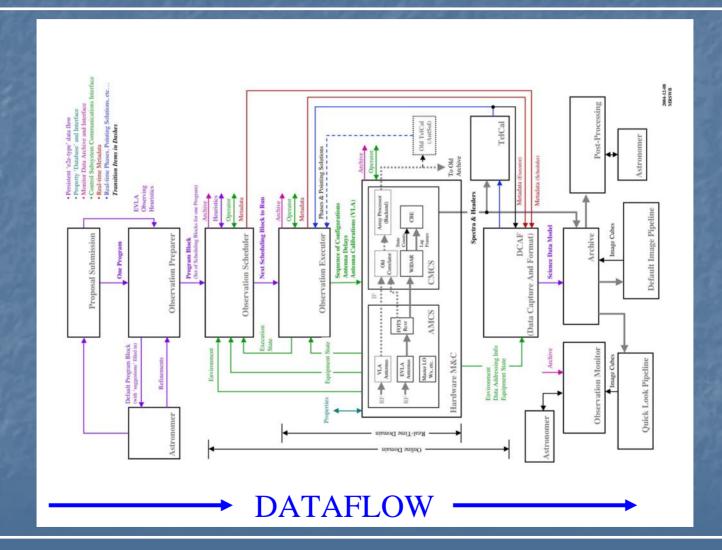
- Real-time (M&C)
- **E2E** (SSS)
- Post-processing
- Operations

Requirements have priority and timescale



High Level Architecture

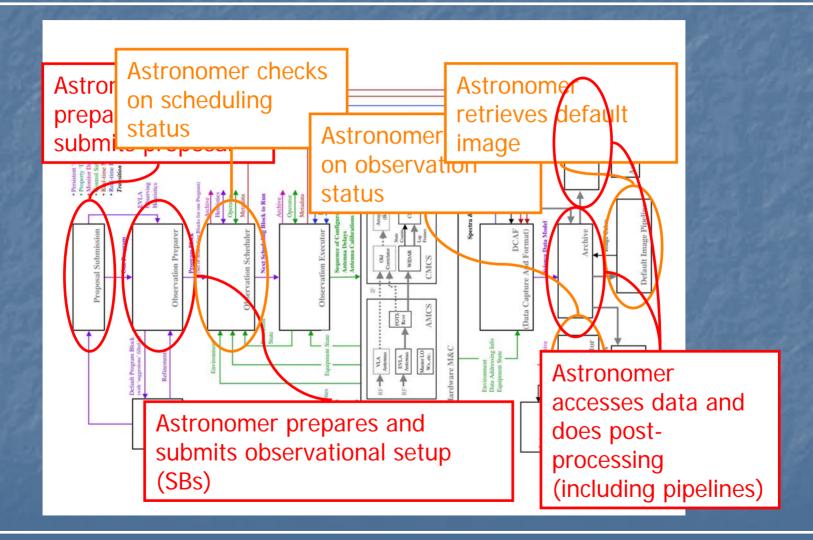






Astronomer Perspective

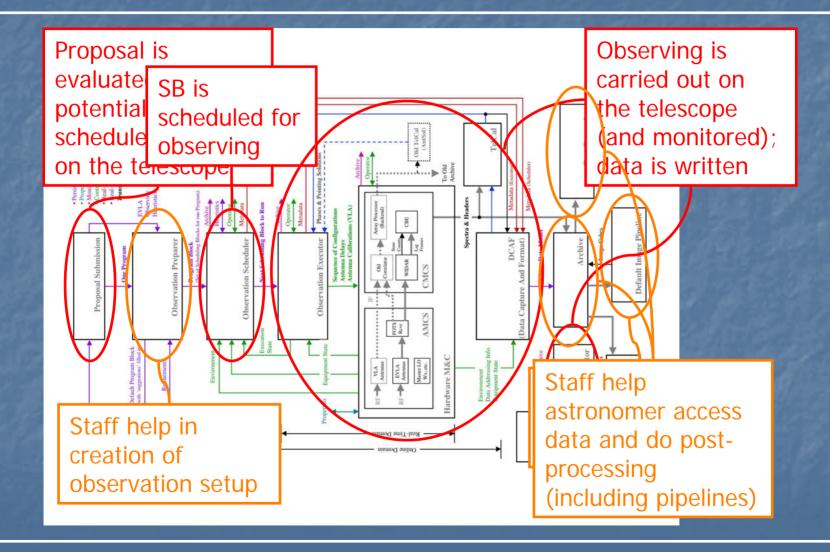






Observatory Perspective

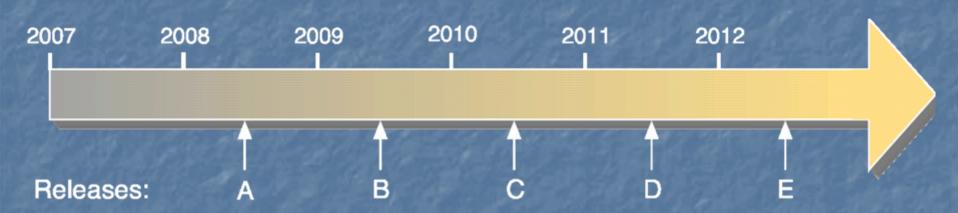






Schedule



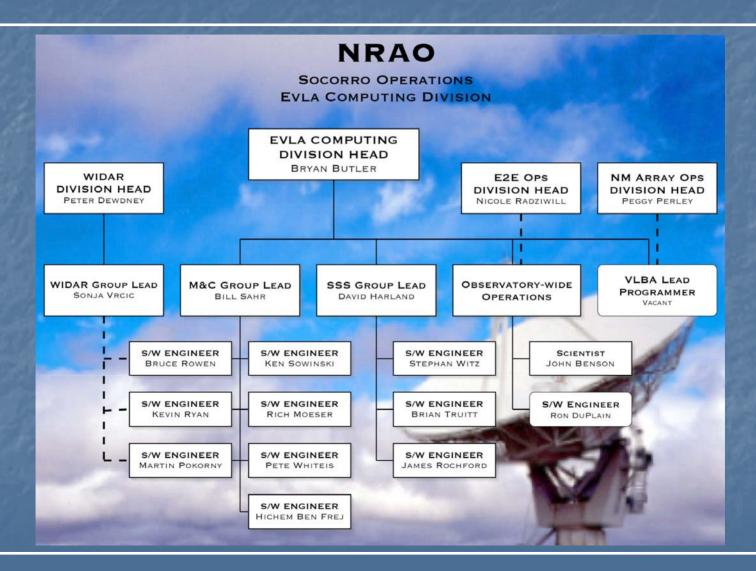


Release	Date	Event	Details
A	Q2, 2008	Arrival Prototype Correlator	10 Station Boards; 12 Baseline Boards
В	Q2, 2009	Arrival Production Correlator	Staged delivery of boards and racks
С	Q2, 2010	Science Commissioning/testing	Experiments of increased complexity
D	Q2, 2011	Shared Risk Observing	All station/baseline boards installed
Е	Q2, 2012	Full Science operations	End of EVLA Project



Current Staffing

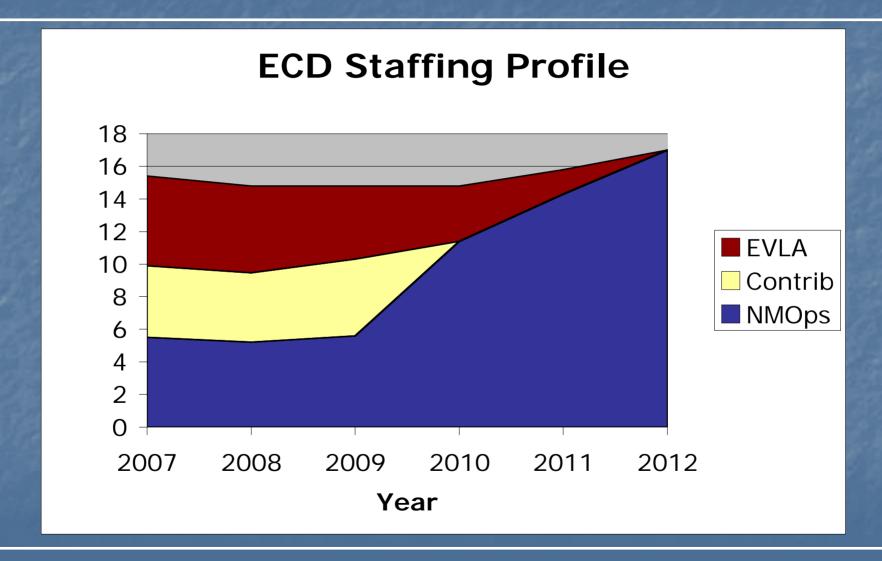






Staffing Profile



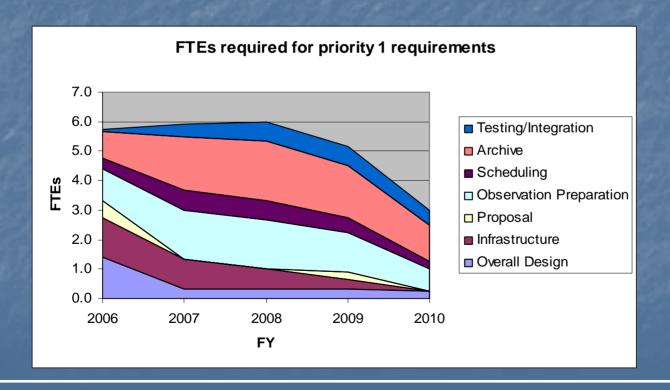




Required Staffing



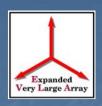
We are not particularly concerned about M&C staffing, but have been concerned about SSS staffing in the past (because of the funding history). Based on a bottom-up analysis of time to complete individual "priority 1" requirements, the required SSS staffing is:



Our current SSS staffing is sufficient to meet priority 1 requirements.



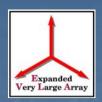
Tracking



- We have a new quarterly planning/tracking mechanism for SSS, as of September 2006 (Nicole has helped significantly with this)
- Goals are determined roughly 2 weeks in advance of the beginning of the quarter
- Tracking of progress toward goals occurs at the end of the quarter
- A report is included in the quarterly project updates (not too formal yet, we could adopt that if deemed necessary)



Risks



The risk register is maintained by project management; some important elements for software are:

- Retention of key personnel
- Interface between EVLA M&C and VCI
- Lack of fully implemented "e2e" system (we will certainly get the priority 1 things done - this refers only to priorities 2 and 3)
- New requirements for common look and feel
- CASA (observatory-wide shared risk)
 - User interface
 - Algorithm development
 - Processing power



Current Status - M&C



- Passed the transition CDR with flying colors
- The old VLA Modcomp control system has been completely replaced by the new EVLA computing system
- 11 EVLA antennas, all VLA antennas, and the VLA correlator are all fully supported for scientific observing with this new EVLA system
- Development of WIDAR software is keeping pace with hardware development



Current Status - SSS



- The HLA and general models have been extensively refined
- The PST, PHT, and Portal subsystems were turned over to EOD/OpenSky [to be discussed by Nicole]
- The OPT is in early development
 - The Source Catalog Tool (SCT) is in good shape
 - Scans and sources are in good shape
 - "Resources" (hardware definition) need work (and are getting it)
- The OST is in alpha stage it would have been deployed for VLA use by now if not for the departure of the key developer
- The AAT is in prototype (VLA/VLBA/GBT) [to be discussed by Nicole]



SSS – ALMA Collaboration



In order to have common look-and-feel between EVLA and ALMA, recently we have developed a document with ALMA, providing an initial framework for collaboration on SSS software between the projects. Key points:

- EOD manages development of Portal, PST, AAT, CASA
- EVLA manages development of OST
- ALMA manages development of OPT

Here, "manages" means is the primary producer of the software and manages the development process, but does **not** mean to the exclusion of the other parties.

Note that additional requirements to provide common "look & feel" software increases project scope and poses additional risk that will be jointly addressed by EOD, EVLA, and NRAO Operations



Software Reuse

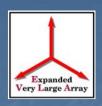


Within EVLA computing, we reuse software from many places:

- General software community (JAXB, FACES, Hibernate, Eclipse, Tomcat, etc.)
- General astronomical software community (measures, timing, CALC, SLALIB, etc.)
- NRAO, notably ALMA:
 - Particular implementation of CALC
 - CASA
 - AAT
 - Models Science Data; Binary Data; Project Data; Cal Data
 - Catalogs spectral line; calibrators
 - Enumerations



Current Status - CASA



- NRAO has assigned management of CASA to EOD
- Concentration has been on intensive user testing over the last 18 months
- Beta release is scheduled for Sept. 30
- There will be much more in later talks