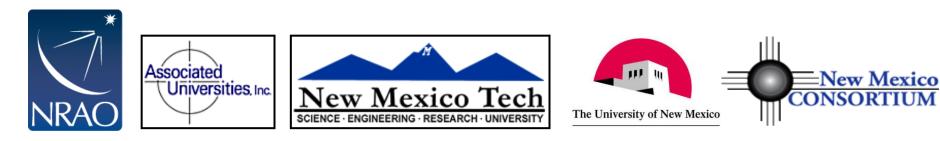
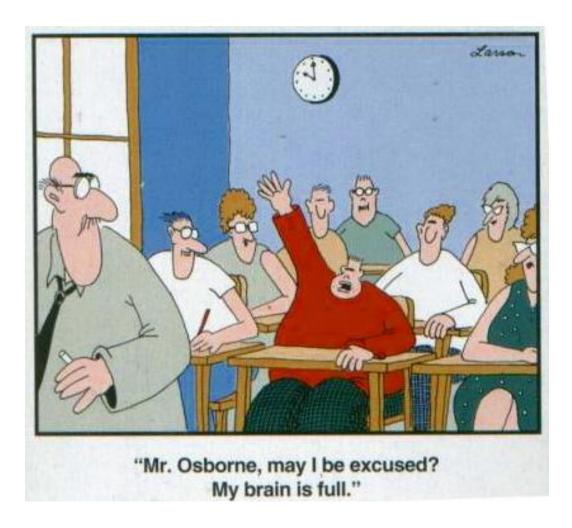
Extragalactic Science

Jim Condon



Twelfth Synthesis Imaging Workshop 2010 June 8-15







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How can synthesis imaging help me do better science?



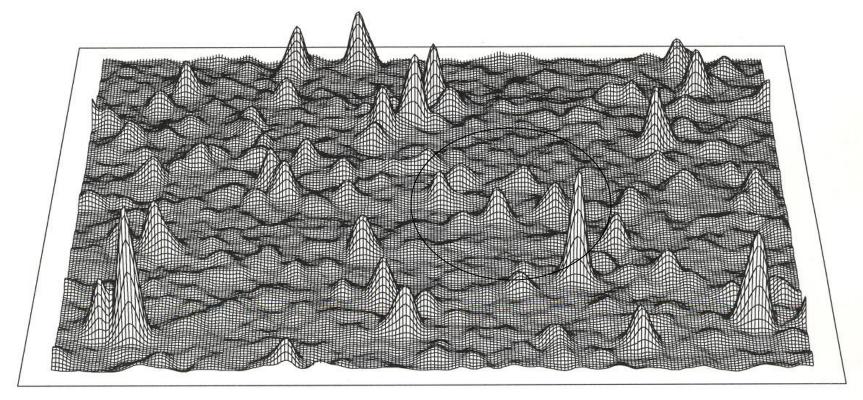
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Science benefits of synthesis imaging

- Higher angular resolution: diffraction limited by the size of the array, not by the size of each telescope
- Correlation zeros or differentiates out most unwanted effects (e.g., varying atmospheric emission, ground radiation, "I/f" noise, RFI, ...)
- Higher sensitivity is reached via longer practical integration times and lower "confusion" caused by unresolved background sources
- Higher spectral resolution: lag correlators measure frequencies very accurately with clocks, not wavelengths with rulers.
- Higher dynamic range is possible because the point-source response can be controlled and modified (e.g., selfcal, clean) and is nearly independent of mechanical pointing errors.
- Higher astrometric accuracy by using clocks instead of rulers to determine angles, and eliminating plane-parallel atmospheric refraction



Beating Confusion (GB 300-ft at I.4 GHz)



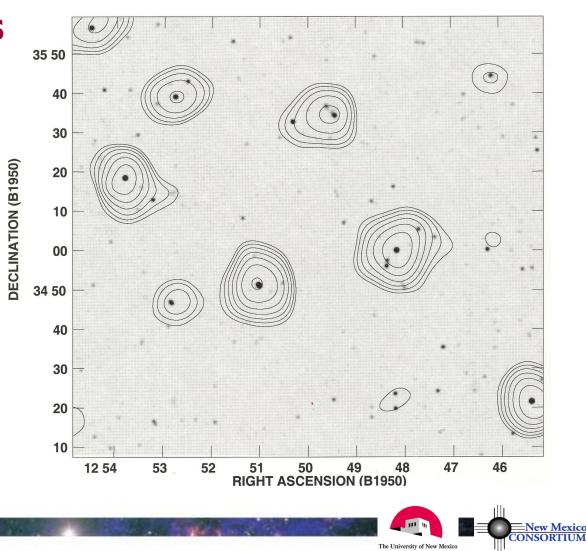


NVSS (45 arcsec beam) grayscale under GB 300-ft (12 arcmin beam)

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contours

 $\sigma_c \sim 1 \mu Jy/beam \times$ ($\theta / 5 \operatorname{arcsec}$)² × (v / 1.4 GHz)^{-0.7}

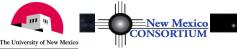




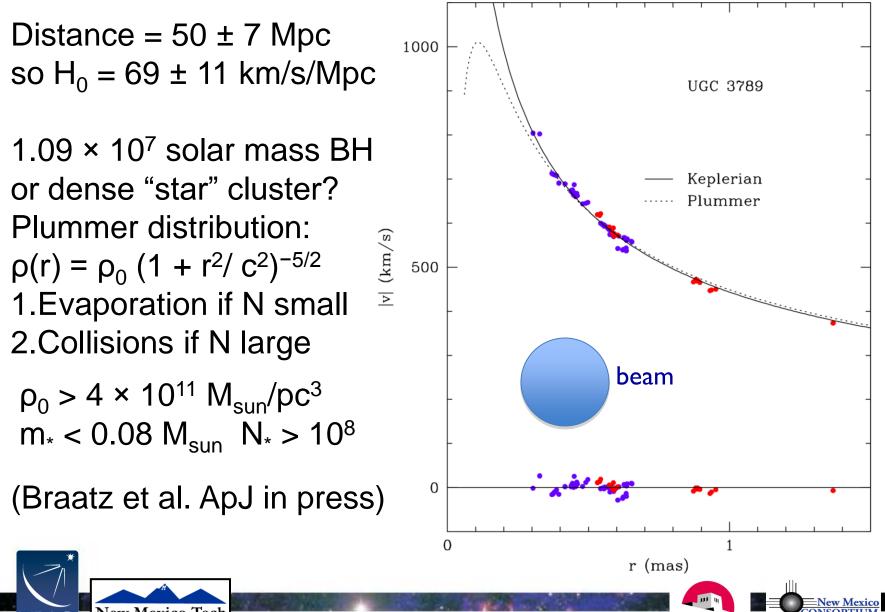
22 GHz H₂O maser disk imaging and astrometry with the HSA = GBT + VLBA

Angular resolution: 0.0003 arcsec Spectral resolution: 1 km/s Differential astrometric precision: 0.000002 arcsec \approx 10⁻¹¹ radians





Maser rotation curve of UGC 3789



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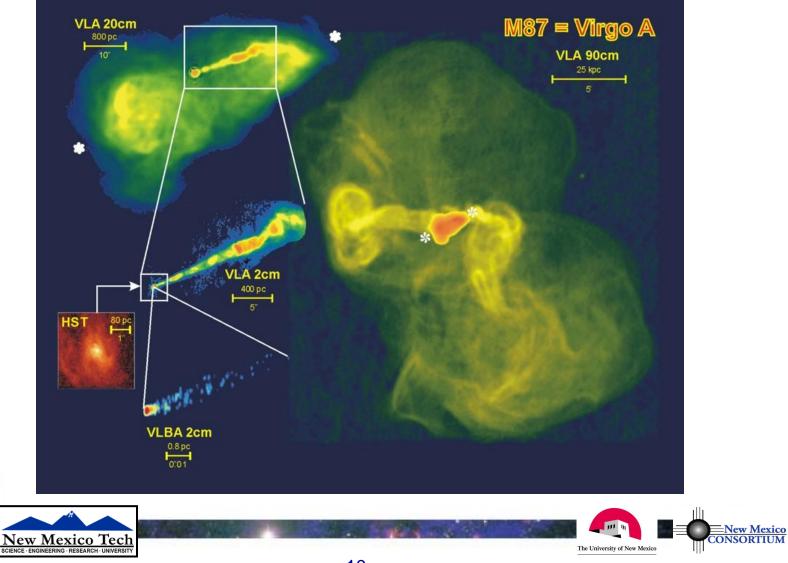
Science costs of synthesis imaging

- Loss of "zero spacing" flux on extended sources (this is primarily a problem for nearby Galactic sources)
- Poor surface-brightness sensitivity at high angular resolution because the array area "filling factor" is low
- Computational costs may limit total bandwidth, spectral resolution, time resolution, field-of-view, ... Complexity also limits multibeaming, pulsar observations, etc.
- Quantum noise limits sensitive synthesis imaging to radio frequencies!



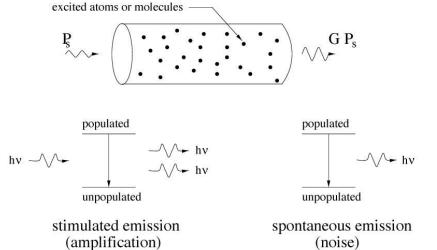


Resolution versus surface-brightness sensitivity



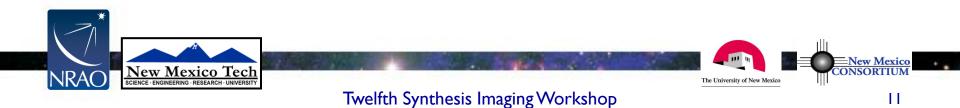
NRA

The quantum noise limit for coherent amplification

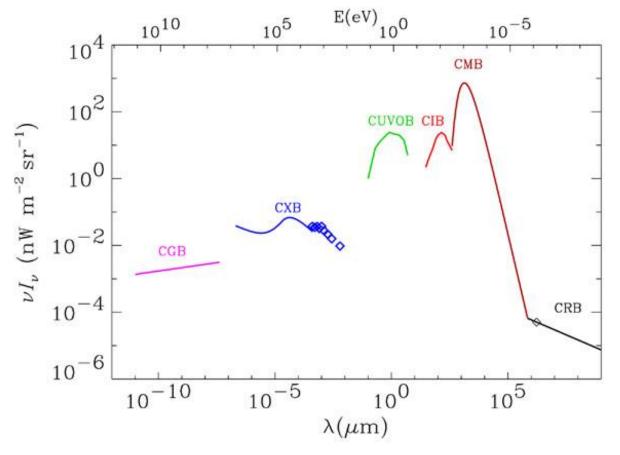


T / v = h / k = 48 K / THz e.g., ~ 150 K at λ = 100 µm ~ 15000 K at λ = 1 µm

Fig. 2: An illustration of quantum noise in a maser amplifier. This (fictitious) maser amplifier consists of a tube filled with a gas of molecules or atoms, which are pumped in a way that causes some transition with frequency ν to be inverted. A signal arriving at the input with power P_s is amplified by stimulated emission and emerges with power GP_s , where G is the power gain of the amplifier. However, due to spontaneous emission, noise photons emerge from the amplifier output even when $P_s = 0$.



What is the main limitation of <u>radio</u> astronomy?





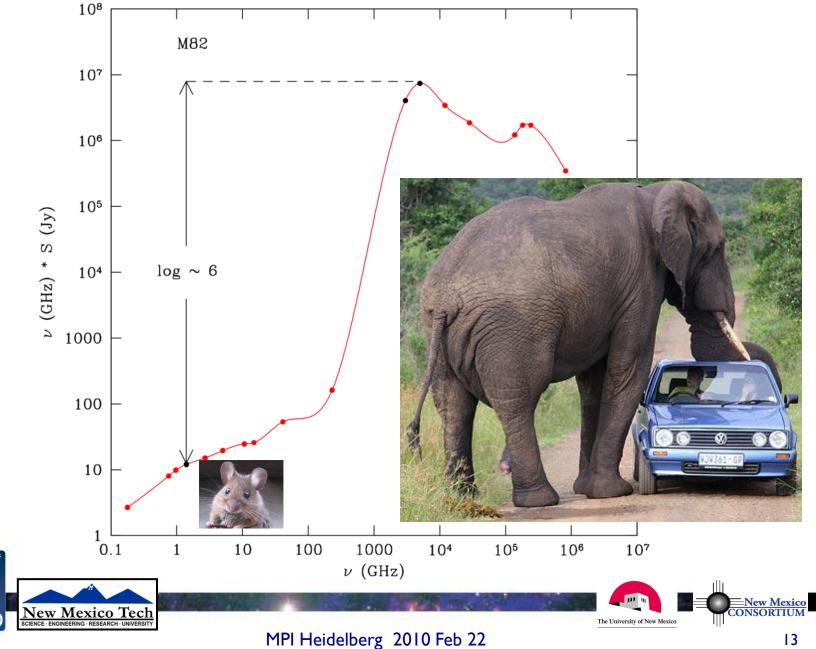
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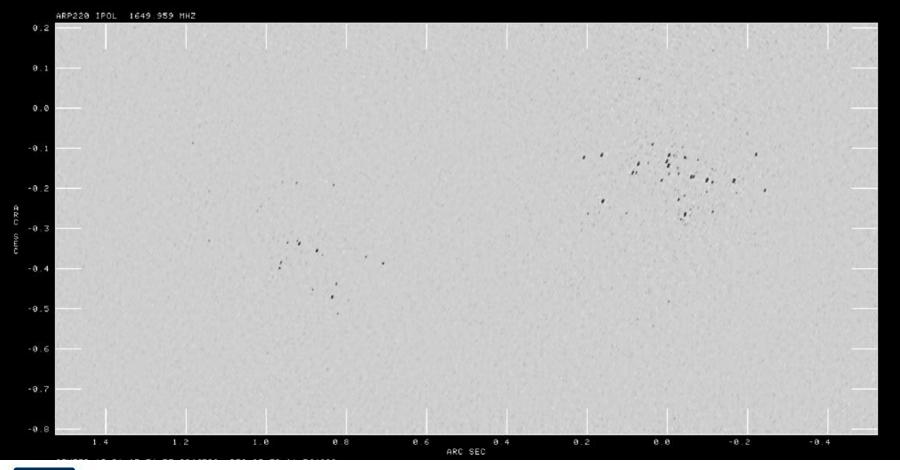
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Normal galaxies example: Mouse vs. elephant

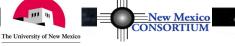


NRAC

VLBA/HSA Image of the Starburst Nuclei in the ULIRG Arp 220

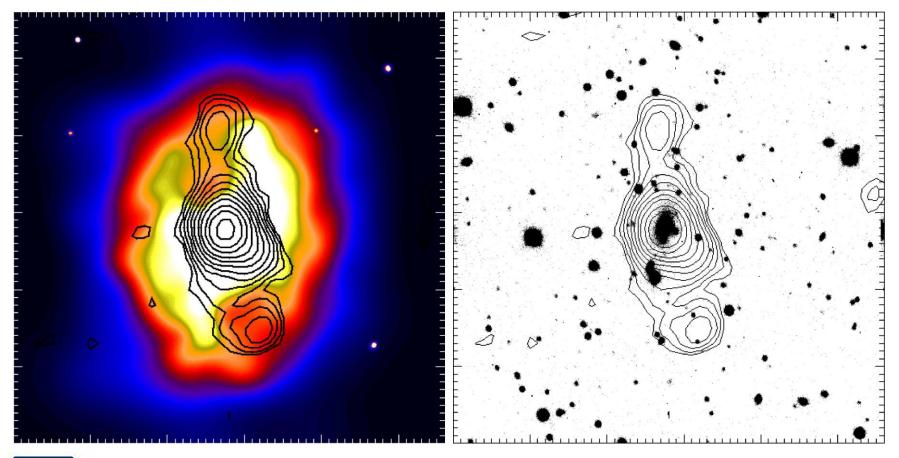




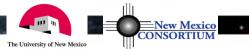


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Jet Energy via Radio Bubbles in Hot Cluster Gas

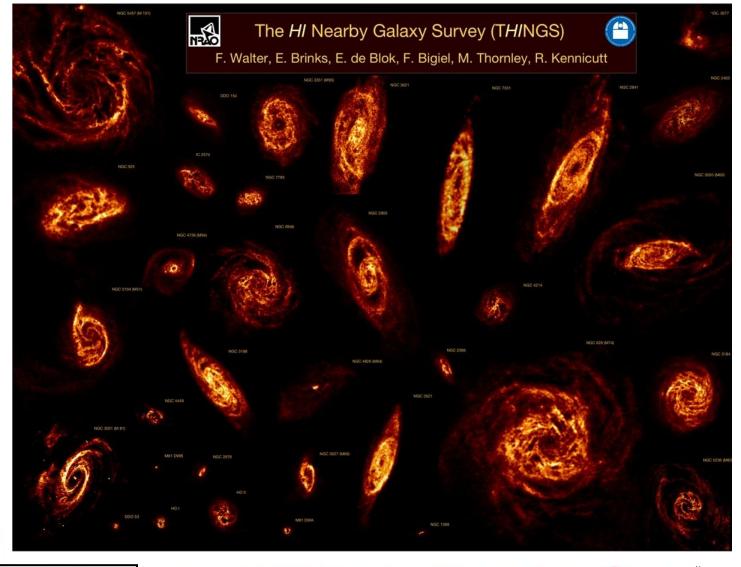






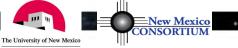
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Radio Spectral Lines: Cold Gas

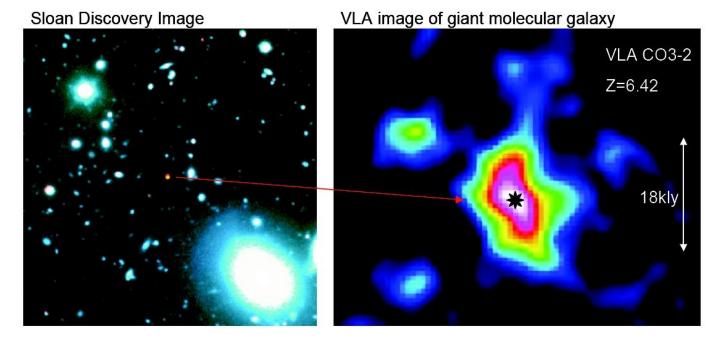








The EOR Quasar at z = 6.42



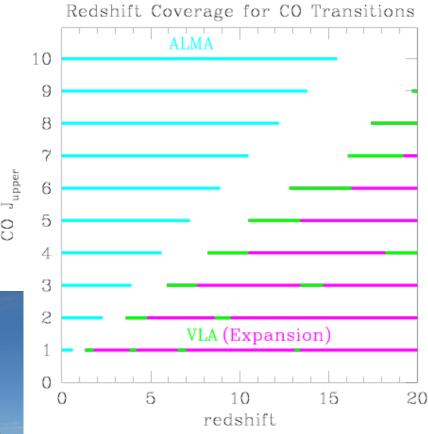
J1148+5251: Coeval formation of a super massive black hole and giant elliptical galaxy within 870Myr of the Big Bang



EVLA and **ALMA** together

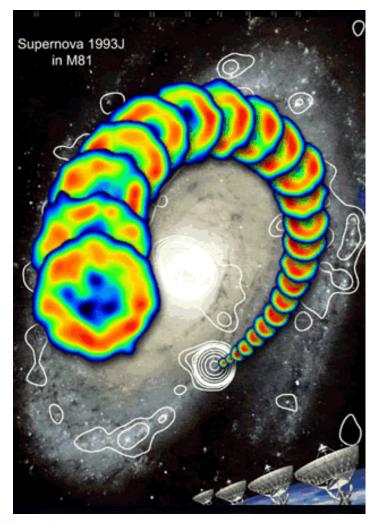
- EVLA continuous frequency coverage from I GHz to 50 GHz
- Detect CO at almost any redshift
- Study excitation of star-forming gas in distant galaxies

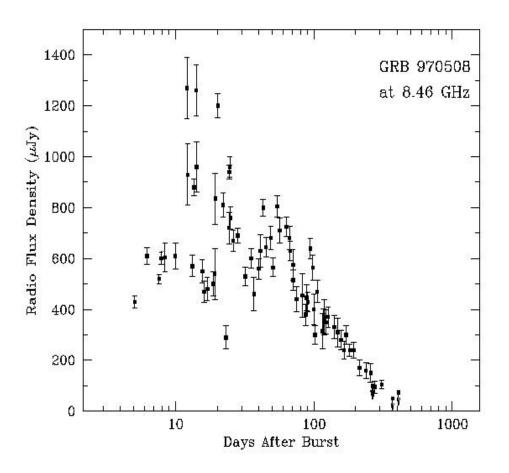






Parts of external galaxies: SNe and GRBs





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Take-away message: Synthesis imaging is the secret weapon of radio astronomy



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The end ...

Not!