

Array Configuration

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Outline of Talk

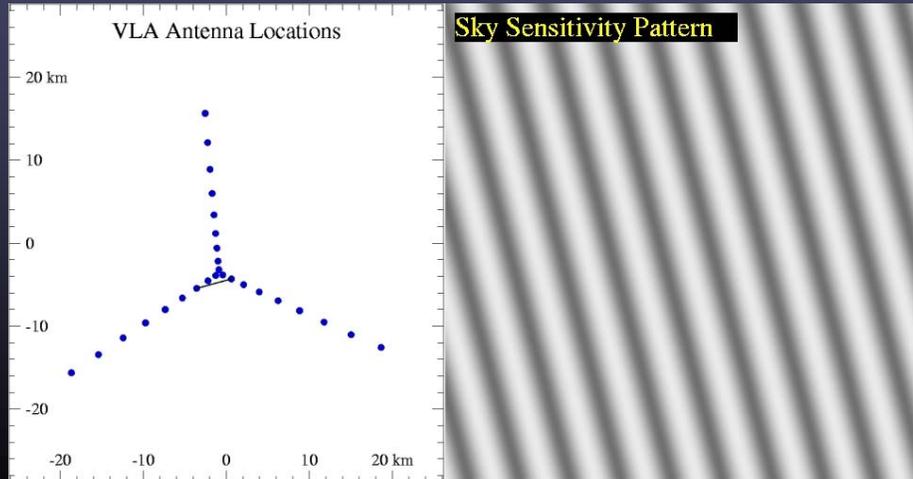
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- Quick Review of How Interferometry Works
- Overview of Existing Interferometric Arrays
 - VLA, WSRT, GMRT, VLBA
- Parameters of Array Design
 - min/max baseline lengths, number of elements, etc.
- Figures of Merit for Arrays Designs
 - resolution, angular scale, sidelobe levels, etc.
- Optimizing Array Configurations
- Large N, Small D concept

Single Baseline Interferometry

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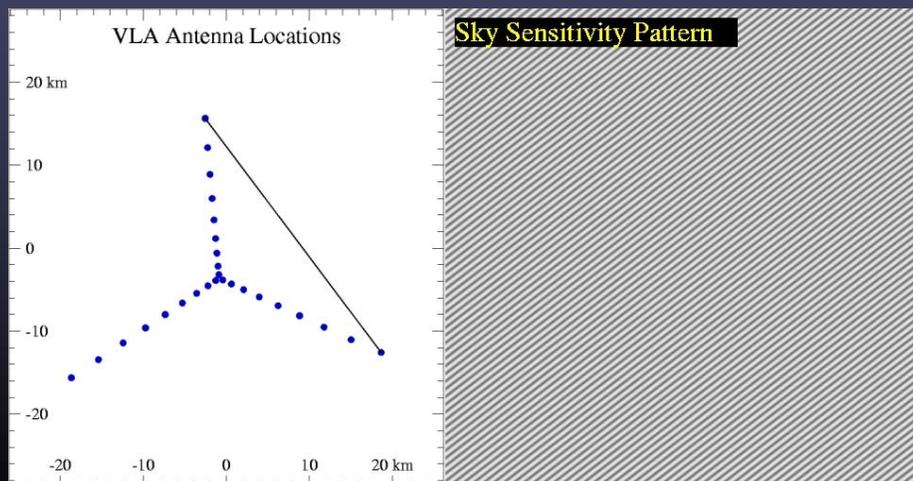
Sky Sensitivity of a short VLA baseline



Single Baseline Interferometry

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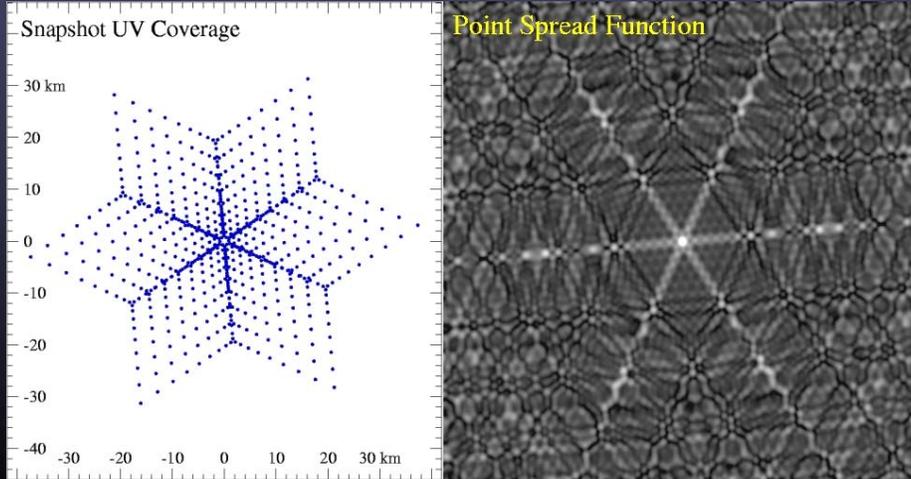
Sky sensitivity of a long VLA baseline



Point Spread Function for the VLA

5

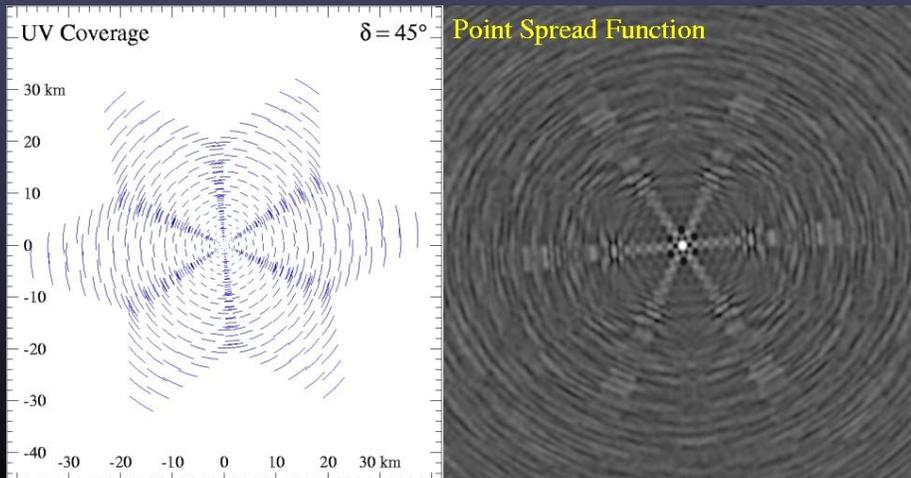
Snapshot Observation



Point Spread Function for the VLA

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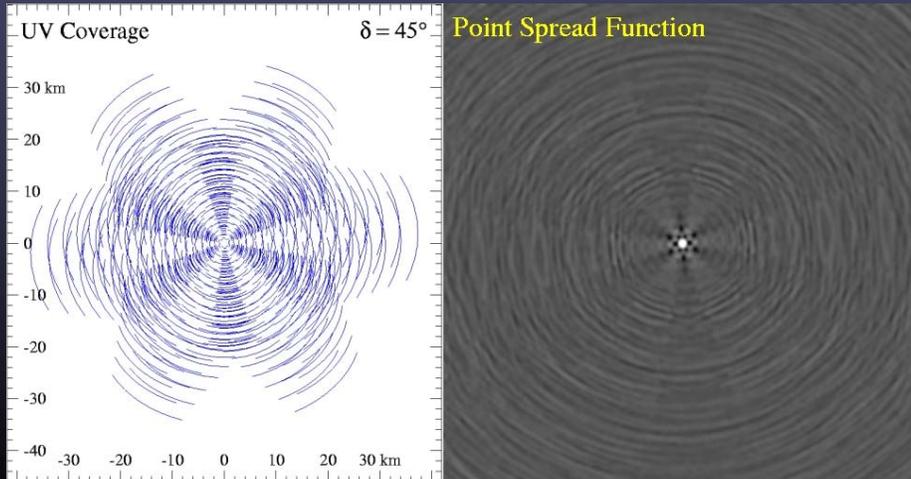
1 Hour Synthesis Observation



Point Spread Function for the VLA

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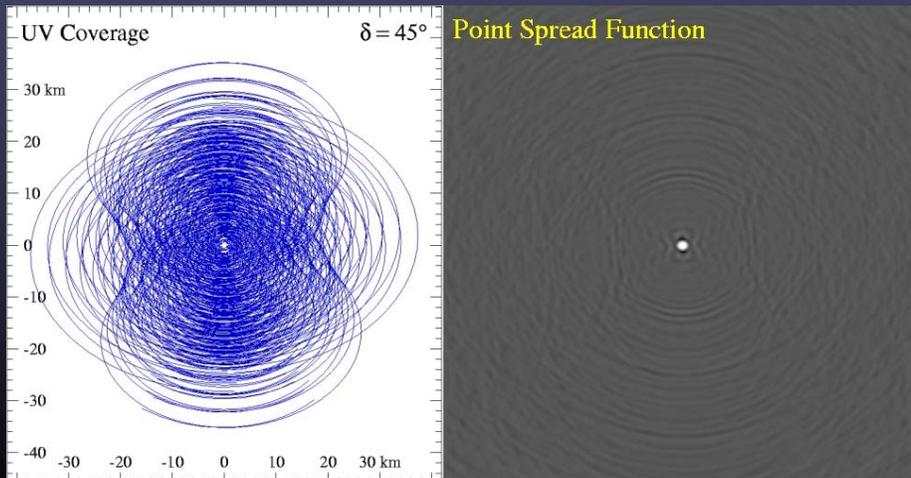
3 Hour Synthesis Observation



Point Spread Function for the VLA

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12 Hour Synthesis Observation



Compensating for Incomplete uv-Coverage

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- Deconvolution
 - works well for simple sources
 - breaks down for large complex sources
- Re-Weighting
 - uniform weighting plus taper can lower sidelobes
 - reduces sensitivity but may increase dynamic range
- Multi-Frequency Synthesis
 - combine data from a wide range of frequencies in the uv-plane
 - greatly increases uv-coverage
 - need to deal with spectral variations

Importance of uv-coverage

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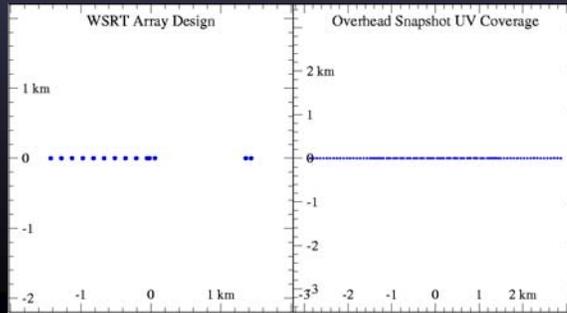
- Image Dynamic Range
 - Limited by sidelobes in the beam
- Image fidelity
 - ability to reconstruct complex source structure
 - gaps in uv-coverage will limit this
- Resolution
 - Determined by the longest baselines in the array
- Sensitivity to large scale structure
 - Determined by the shortest baselines in the array

Westerbork Synthesis Radio Telescope

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- Located in Westerbork, Holland
- Has 14 antennas, 25m diameter
- East-West Array
- Requires Earth Rotation Synthesis for all imaging
- Dedicated in 1970: one of the earliest major interferometric arrays

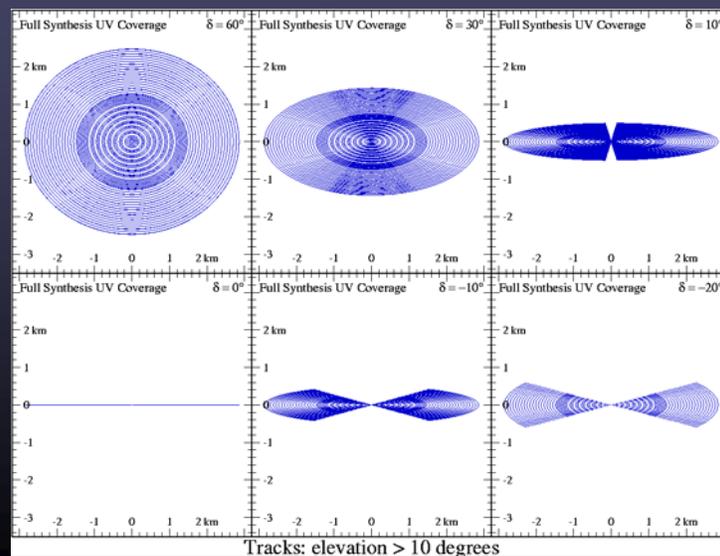


Westerbork Synthesis Radio Telescope

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Telescope

WSRT uv-coverage at various declinations



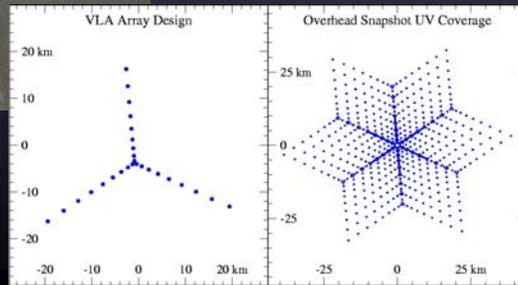
Very Large Array (VLA)

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- Y-shaped Array
- Re-configurable

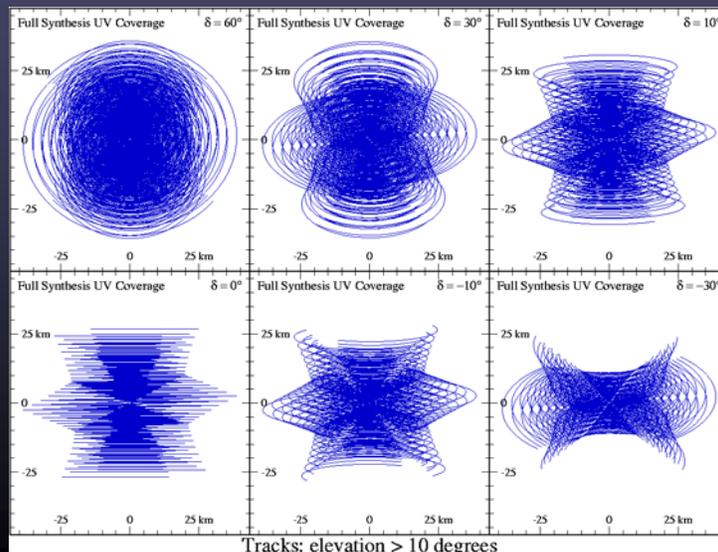
Config.	B_{\max} (km)	B_{\min} (km)
A	36	0.68
B	11	0.24
C	3.4	0.045
D	1.0	0.035



Very Large Array (VLA)

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VLA uv-coverage at various declinations

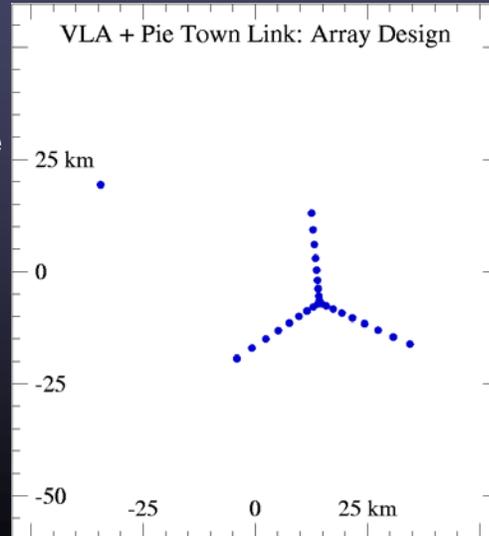


Tracks: elevation > 10 degrees

VLA – Pie Town Link

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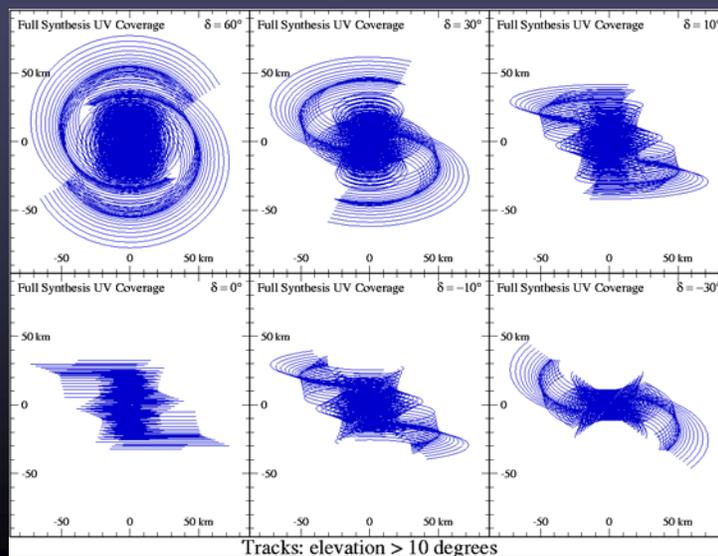
- Links (by fiber-optic cable) the VLBA antenna at Pie Town to the VLA
- Increases longest baseline from 35 to 73 km
- Best at high declinations
- Best with long uv-tracks



VLA – Pie Town Link

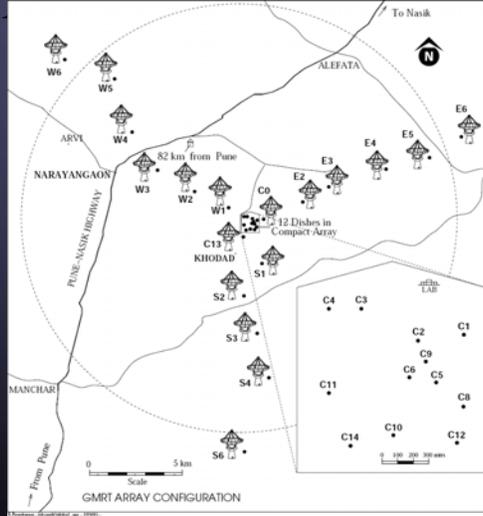
16

VLA+PT uv-coverage at various declinations



Giant Metrewave Radio Telescope (GMRT)

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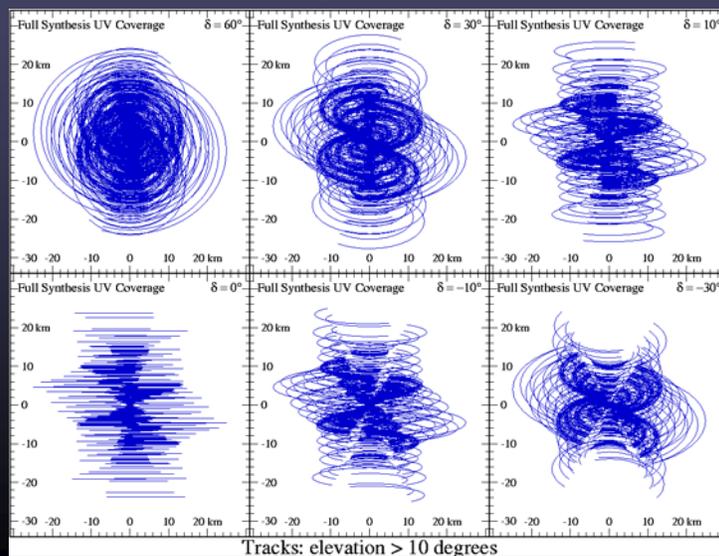


- Located near Khodad, India
- Contains 30 antennas each with 45m diameter

Giant Metrewave Radio Telescope (GMRT)

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GMRT uv-coverage at various declinations



Tracks: elevation > 10 degrees

Very Long Baseline Array (VLBA)

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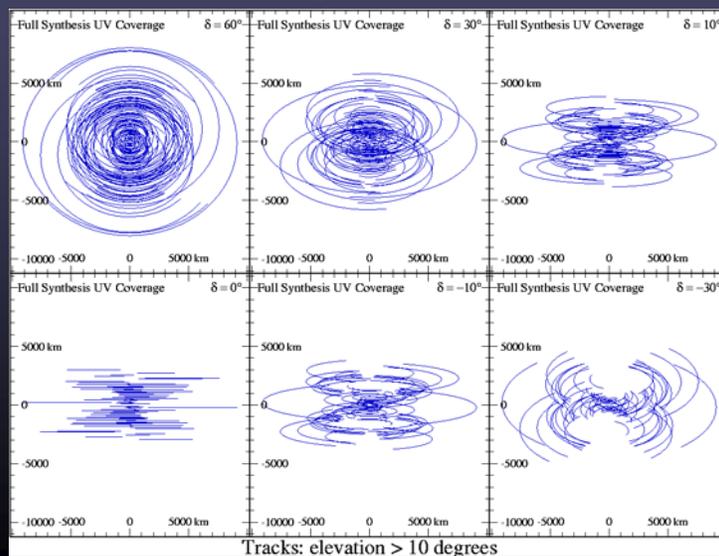


- Built in 1995
- 10 VLA-type antennas
- Spread throughout continental US plus Hawaii and St. Croix
- Maximum baseline over 8,000 km
- Elements not electronically connected
 - must bring recorded data to central correlator
- Can achieve resolution of milli-arcseconds

Very Long Baseline Array (VLBA)

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VLBA uv-coverage at various declinations



Main Parameters of Array Configuration

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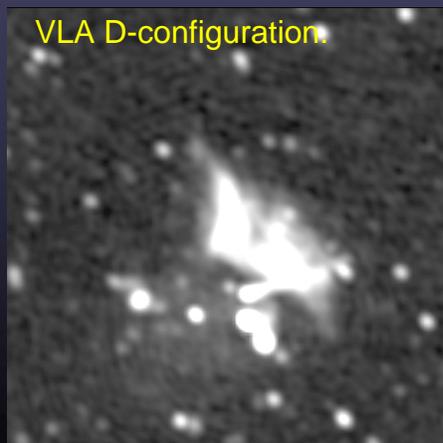
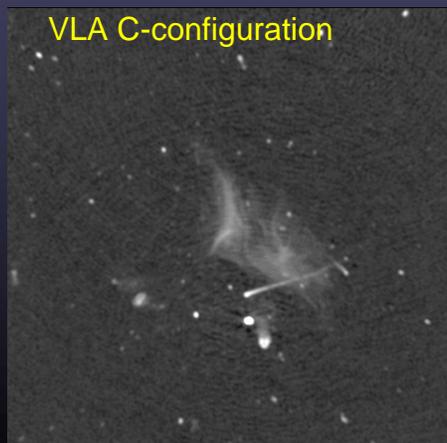
- Maximum Baseline Length
 - Determines the resolution
- Minimum Baseline Length
 - Determines the sensitivity to large scale features
- Number of Elements (N)
 - Limiting factor in how low sidelobes can be
 - This will affect the ultimate dynamic range achievable
- Array shape
 - This determines uv-coverage and distribution

Main Parameters of Array Configuration

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- Long Baselines: Determine resolution
- Short Baselines: Detect large scale features

Abell 2256 at 1369 MHz



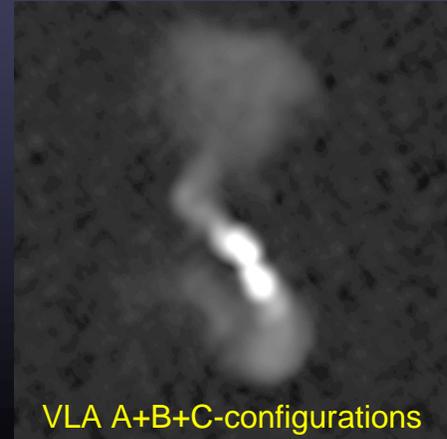
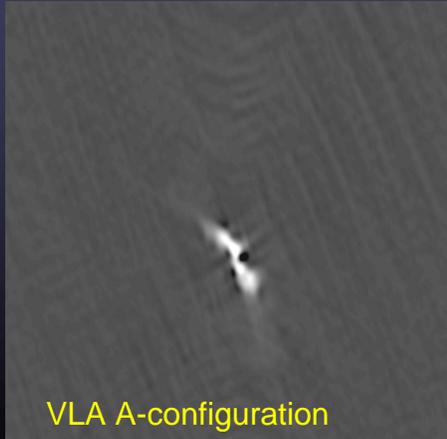
Images from Clarke & Ensslin, 2006

Effect of the range of baseline

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- ~~lengths~~ For very complex sources, a large dynamic range between the longest and shortest baselines is needed

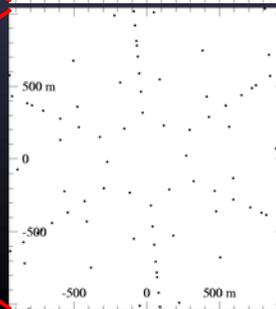
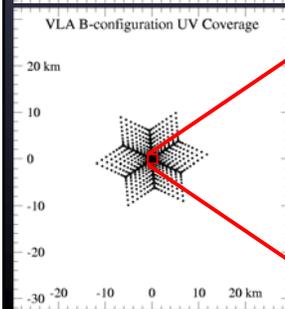
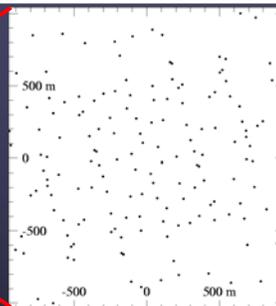
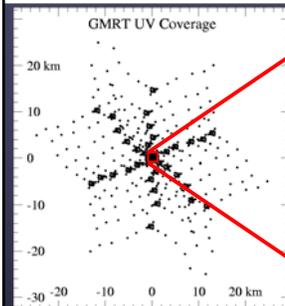
Radio Galaxy Hydra A at 330 MHz



Images courtesy of W.M. Lane

Effect of a central core

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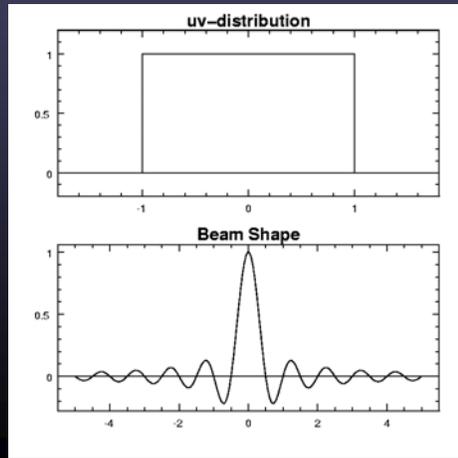
- Including a compact core can increase the baseline length dynamic range
- A core will also introduce non-uniformity in the uv-coverage
- This can be corrected with more antennas

Baseline length distribution

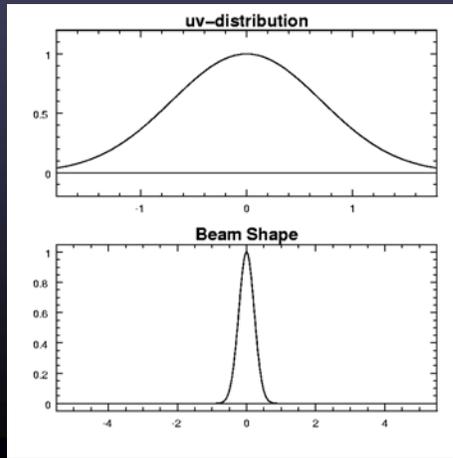
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- Even with perfect uv-coverage the distribution or weighting can cause sidelobes:

Uniform distribution



Gaussian Distribution



Sidelobe Levels: Dependence on

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N

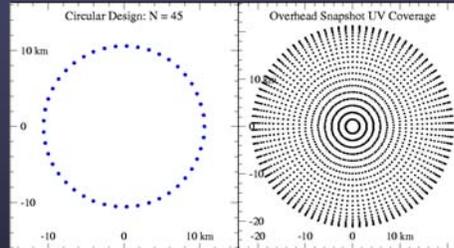
- RMS value of sidelobes is proportional to the square root of the number of uv-data points (assuming a random distribution)
- For a randomly distributed array, this means that the sidelobes will have an RMS value of $\sim 1/N$
- This can be much higher for non-random distributions
 - repetitions from patterns will result in much higher sidelobes
- Optimization can reduce this somewhat for a small region

Various Array Designs

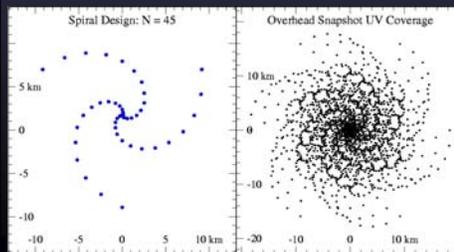
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- Circular
 - maximizes number of long baselines
- Spiral
 - has more short baselines
- Random
 - has little redundancy or patterns

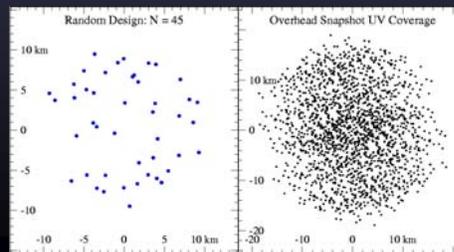
Circular Design: N = 45



Spiral Design: N = 45



Random Design: N = 45



Array Optimization

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- Trial and Error
 - devise configurations and calculate metrics (works OK for small N)
- Random Distribution
 - Lack of geometric pattern reduces redundancy
 - Works surprisingly well for large N
- Simulated Annealing (Cornwell)
 - Define uv 'energy' function to minimize – log of mean uv distance
- UV-Density & pressure (Boone)
 - Steepest descent gradient search to minimize uv density differences with ideal uv density (e.g., Gaussian)
- Genetic algorithm (e.g., Cohan et al., 2004)
 - Pick start configs, breed new generation using crossover and mutation, select, repeat
- PSF optimization (Kogan)
 - Minimize biggest sidelobe using derivatives of beam wrt antenna locations (iterative process)

Metrics for Optimization

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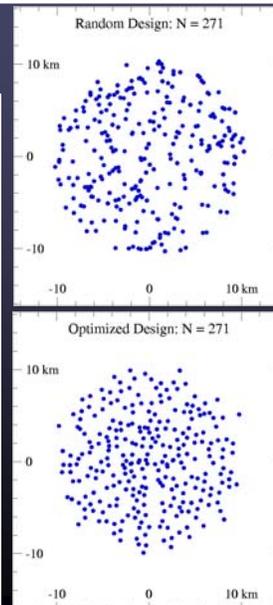
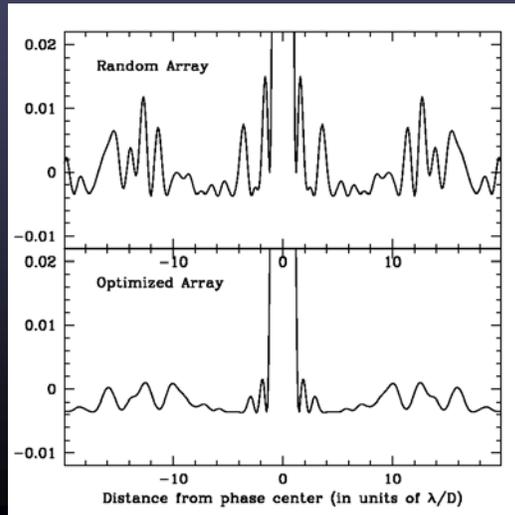
- Sidelobe levels
 - Useful for image dynamic range
- Range of baseline lengths
 - Useful for large complex sources
- Largest gaps in uv-coverage
 - Image fidelity
- Baseline length distribution
 - So that uv-weighting, which reduces sensitivity, is not needed

Array Optimization: Kogan

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Method

Comparing random versus optimized arrays for $N = 271$



Simulations

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- Simulations are the ultimate test of array design
 - see how well the uv-coverage performs in practice
- Consider likely target objects
 - Generate realistic models of sky
 - Simulate data, adding in increasing levels of reality
 - Atmosphere, pointing errors, dish surface rms etc.
 - Process simulated data & compare final images for different configurations – relative comparison
 - Compare final images with input model
 - Image fidelity – absolute measure of goodness of fit
 - Compare with specifications for DR and fidelity

Large-N / Small-D Concept

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- N = number of antennas in array
- D = diameter of antennas in array
- Collecting Area (ND^2) kept constant
- uv-coverage is drastically improved while the point-source sensitivity is unchanged
- This can also be the most cost effective way to achieve the desired collecting area

Large-N / Small-D Concept

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Advantages of higher N (at constant ND^2)

- Synthesized beam sidelobes decrease as $\sim 1/N$
- Field of view increases as $\sim N$ (for dishes)
- Redundancy of calibration increases as N
- uv-tracks crossings increase as N^4

Disadvantages of higher N (at constant ND^2)

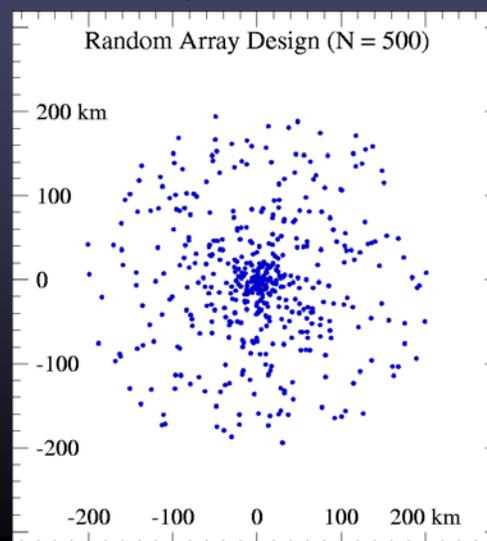
- Computation times can increase by up to N^5 !!!
 - N^2 times more baselines
 - N times as many pixels in the FOV
 - N times as much channel resolution
 - N times as much time resolution
- Need correlator with more capacity
- Higher data rate

Large-N / Small-D Concept

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N = 500 Random Array

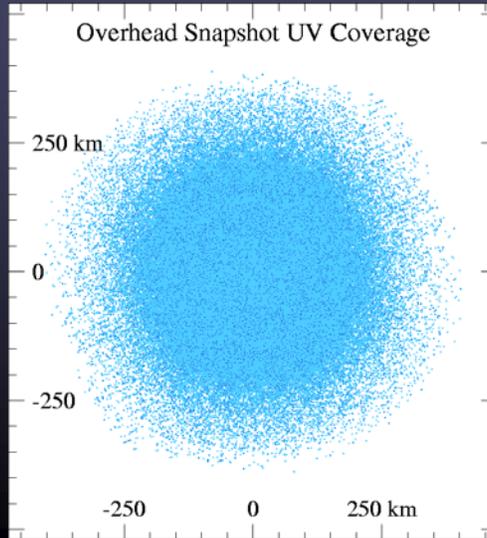
- $N = 500$
- Elements placed randomly within 200 km radius
- Random placement “biased” towards array center for more shorter baselines



Large-N / Small-D Concept

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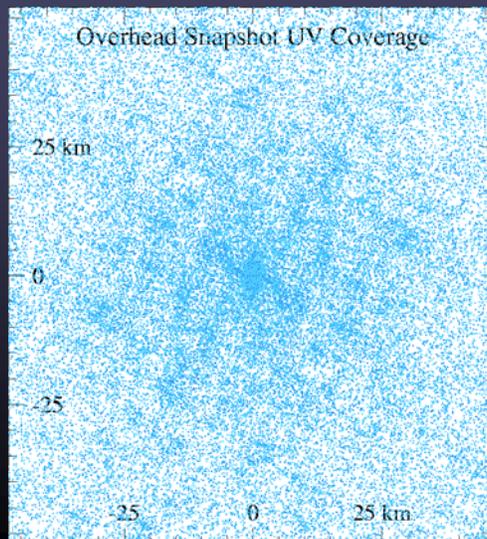
N = 500 Random Array



Large-N / Small-D Concept

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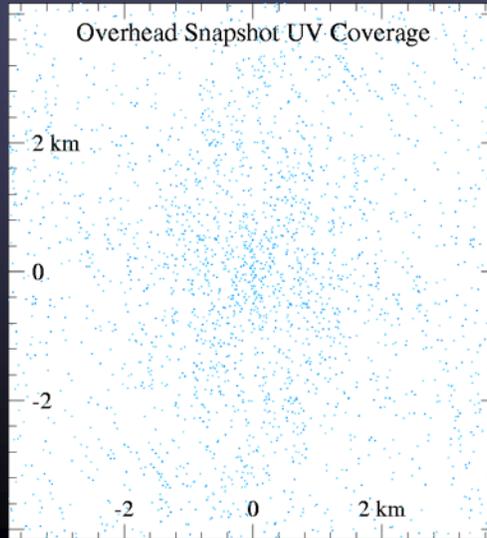
N = 500 Random Array (magnified 10X)



Large-N / Small-D Concept

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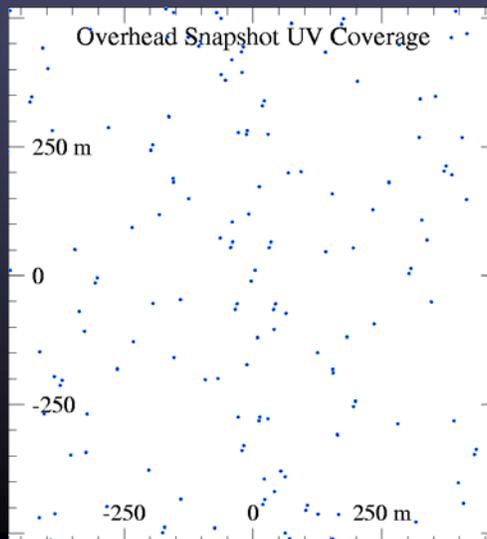
N = 500 Random Array (magnified 100X)



Large-N / Small-D Concept

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N = 500 Random Array (magnified 1000X)



Large-N / Small-D Concept

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- ALMA: 64 antennas (re-configurable)
- LOFAR, LWA: >~50 stations
- Allen Telescope Array: N = 350
- Square Kilometer Array: N ~1000

Possible SKA Design



Allen Telescope Array (Artist Rendition)



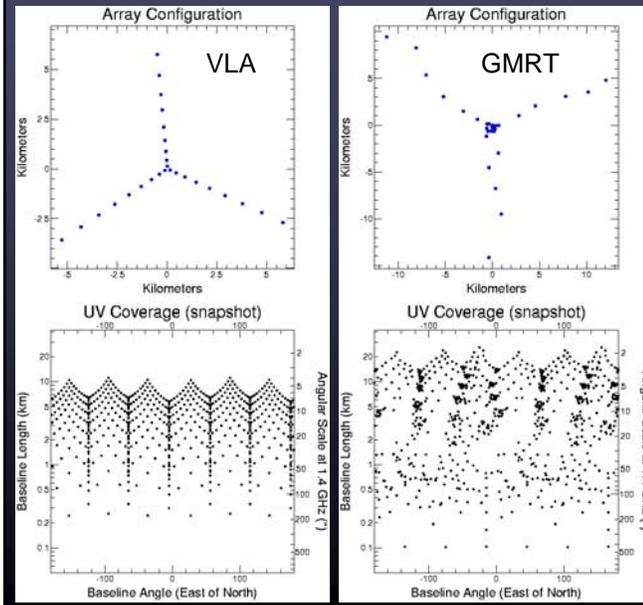
Determining Array Parameters

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- Longest Baseline
 - resolution needed: determined by science requirements, physical constraints
- Shortest Baseline
 - largest angular scale needed: determined by science requirements
- Number of Antennas (elements): N
 - Determined by budget constraints (higher N is nearly always better)
- Configuration of N elements
 - Maximize image fidelity

Various Array Designs

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- Including a compact core can increase the baseline length dynamic range
- A core will also introduce non-uniformity in the uv-coverage
- This can be corrected with more antennas