

### The Status of Astronomical Control Systems

Steve Scott OVRO



- 10 years ago radio control systems were much more sophisticated than optical. Why?
  - Single pixel detectors (but some baselines)
  - Electrical engineering heritage
- Optical systems now have the lead
  - Sloan Digital Sky Survey
  - VLT
  - Gemini
- Our product is images (stacks of them)
- Astronomers are our consumers





- Where is the Barry Clark for the MMA?
  - He's now an undergrad who has:
    - Played Ninetendo, Quake, & Doom ad infinitem
    - Always had 50 channels of cable and a VCR
    - Had a personal web site since high school
  - When she is a new postdoc being shown the control system for the \$400M MMA, what will she think???
- Today's students have grown up with a visual environment radically different than previous generations





- What used to be our private technology is now in the family room of middle America!
- Expectations about what a control system can do and how it interacts with humans are rapidly changing
- The migration of computer technology and the Internet into everyday life and the advances in optical astronomical control systems has raised the bar for our systems





- Staffing levels will need to be increased
- Developers will need to learn to work as part of larger teams
- More code reuse needed to increase efficiency





# Java Realtime Monitoring Windows for the Caltech Millimeter Array

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- Realtime and archive aspects (separable)
- Quantity of monitor points and data
- Sampling rate
- Reatime feedback for control
- Satisfy operator/astronomer/engineer
- Availability (computer platform, location)
- Monitoring can dominate the monitor/control user interface design





### Realtime Monitoring Wish List

- Easy to create operator screens
- Fault notification
- Variable sample rate
- Plot time series
- Visualize correlations
- Hard copy
- Data capture to file
- Cross platform







- 6 telescopes, 10 meters in diameter
  - Simultaneous dual receivers (1mm & 3mm)
  - 4GHz IF bandwidth
  - 2x1GHz continuum correlator
  - 4 band 512MHz digital correlator
- No operators postdocs/faculty/students
- Developers are onsite

## OVRO Monitoring Requirements

- User Interface
  - Color, audio, and plotting capabilities
  - Parallel access many simultaneous users
  - Multiple platforms: Solaris, Win32, Mac, OS/2
  - Low bandwidth run over modem
  - Control integrated with monitoring
  - Security for control
- Simple system
  - Modest computing hardware requirements
  - Limited programming resources









#### 👸 cma Array Status







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Rx#1 Coh	95	97	96	96	96	96	100	98	99	96	97	96	94	98	98
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#### 💑 cma Tracking Status

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13/99		NRAO Realtime	e/Java Monitoring		17



#### 📸 cma Weather

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File Monitor Preferences

Help

	lsec	1 min	5min
Temp F	43.0	32.0	42.3
Temp C	6.1	0.0	5.7
Dewpoint C	-7.5	0.0	-8.1
H2O vaporPressure	3.4	0.0	3.3
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Wind direction deg	9	Min:	42.1
Wind gustiness mph	0.0	Max:	43.5
Wind max speed mph	11.1	Mean:	42.70
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- Background color used to represent item status
- Compact menu for advanced features
  - Plotting versus time
  - Text listing, including save to file
  - Statistics (mean, rms, max, min)
  - Optional audio alert
  - Optional control widget launch
- Built-in history of last 200 values
  - Realtime plots seeded with values from memory





- All realtime monitor windows run one generic Java client
- Unique setup and refresh driven from server
- Clients manage presentation & history
- Approximately 50 classes
- Approximately 22,000 lines code
- Uses JDK 1.1
- Can be run as application or applet
- Total size of classes ~700KB





- Run as UNIX "services"
- One instance of server program for each instance of client window
- Unique server program for each type of client window
- Base server classes ~1500 lines
- Each server program 1 to 5 pages code making heavy use of base classes
- Gets data from shared memory





### Resources

- Java Client
  - Size
    - No windows: 8.5 MB
    - Each additional window: 1.6MB
  - CPU <1% per window on P-150 or UltraSpare 1/140
- C++ Server
  - Size 0.9 to 1.3MB each
  - CPU: 0.3% UltraSpare 1/170
- Bandwidth
  - Approx 0.1 KBytes/second per window
  - Compression factor: 5 to 10 typical





### Monitor Window Portability

- Need only port C++ server base classes for realtime monitor windows
- Java clients run unmodified
- Port to Solaris is trivial if shared memory exists with live data
- Custom window design and creation is straightforward using base classes





- Distributed parallel access is very powerful
- Generic plotting function very useful
- Using a table for display and as a menu saves screen space and complexity
- Shared memory simplifies programming Works well with one writer, many readers





- Advantages of C++ servers
  - Performance
  - Trivial access to shared memory structures
- Java applet versus application
  - Applet security restricts printing and file writes
  - Larger programs give slow applet download
  - But users love the browser applet model
- Limit Java target platforms to reduce support
- Use compression to handle network bandwidth limitations





- Very nice language, many good features
- Still evolving
- Hype is ~12 months ahead of implementation
- Performance can be an issue
- There are cross platform issues, particularly on new features
- Browsers
  - Lag in implementation of latest language features
  - Future fairly fuzzy
  - Users love browser interface